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# PHPUnit

Internetove a intranetove  
aplikacie

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# Agenda:

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- ❖ Intro
- ❖ PHPUnit. Install
- ❖ Example
- ❖ Asserts
- ❖ Exceptions
- ❖ Testing Output
- ❖ Practical Usage
- ❖ Conclusion
- ❖ Literature

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# Unit-testing?

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- ❖ Unit testing involves breaking your program into pieces, and subjecting each piece to a series of tests.
- ❖ It is good practice of covering your code.
- ❖ Code testing takes about 20-30% of the whole time of development. And a lot of people do skip unit-testing.



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But if we have had the next code

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```
<?php
```

```
print (int)((0.1 + 0.7) * 10);
```

You think, the answer is 8

But if we use BCMath?..



*BCMath - arbitrary precision mathematics*

*(<http://php.net/manual/en/book.bc.php>)*

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# Advantages/Disadvantages

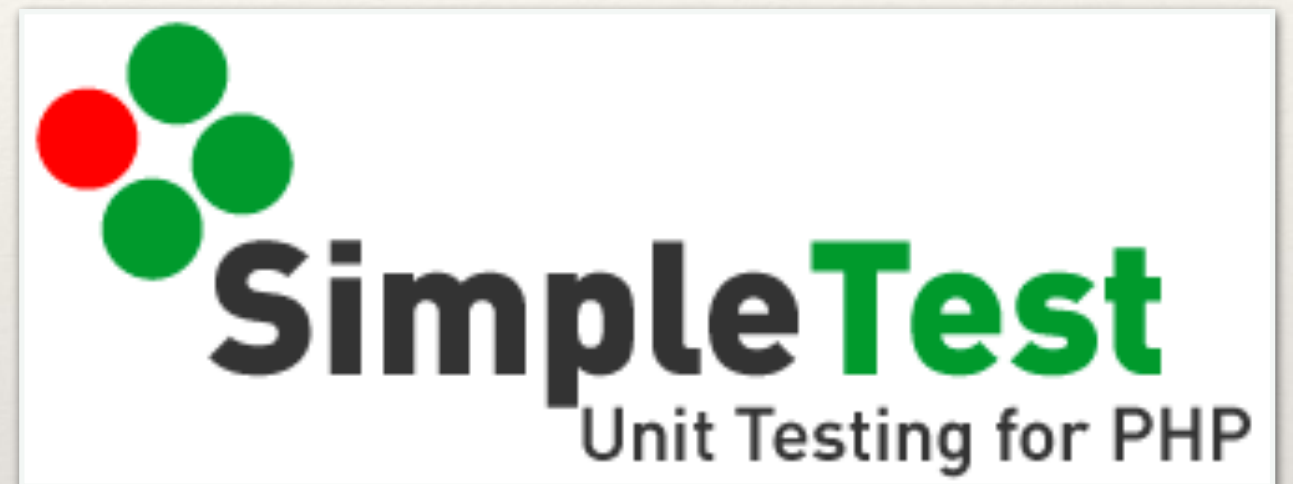
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- + Problems are discovered early.
- + Good for big projects. Especially when there're 5+ developers per project.
- Time consuming.
- Does not show absence of errors.

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# Frameworks

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But PHPUnit became a standard of testing PHP code



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# Installing

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Write in your server machine

- ➔ `wget https://phar.phpunit.de/phpunit.phar`
- ➔ `chmod +x phpunit.phar`
- ➔ `sudo mv phpunit.phar /usr/local/bin/phpunit`
- ➔ `phpunit --version`

*more on <https://phpunit.de/getting-started.html>*

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# Example

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*MyClass.php*

```
<?php
```

```
class MyClass {
```

```
    public function power($x, $y) {
```

```
        return pow($x, $y);
```

```
    }
```

```
}
```

*MyClassTest.php*

```
<?php
```

```
require_once 'PHPUnit/Framework.php';
```

```
require_once 'MyClass.php';
```

```
class MyClassTest extends
```

```
PHPUnit_Framework_TestCase {
```

```
    public function testPower() {
```

```
        $my = new MyClass();
```

```
        $this->assertEquals(8, $my->power(2, 3));
```

```
    }
```

```
}
```



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# Testing response

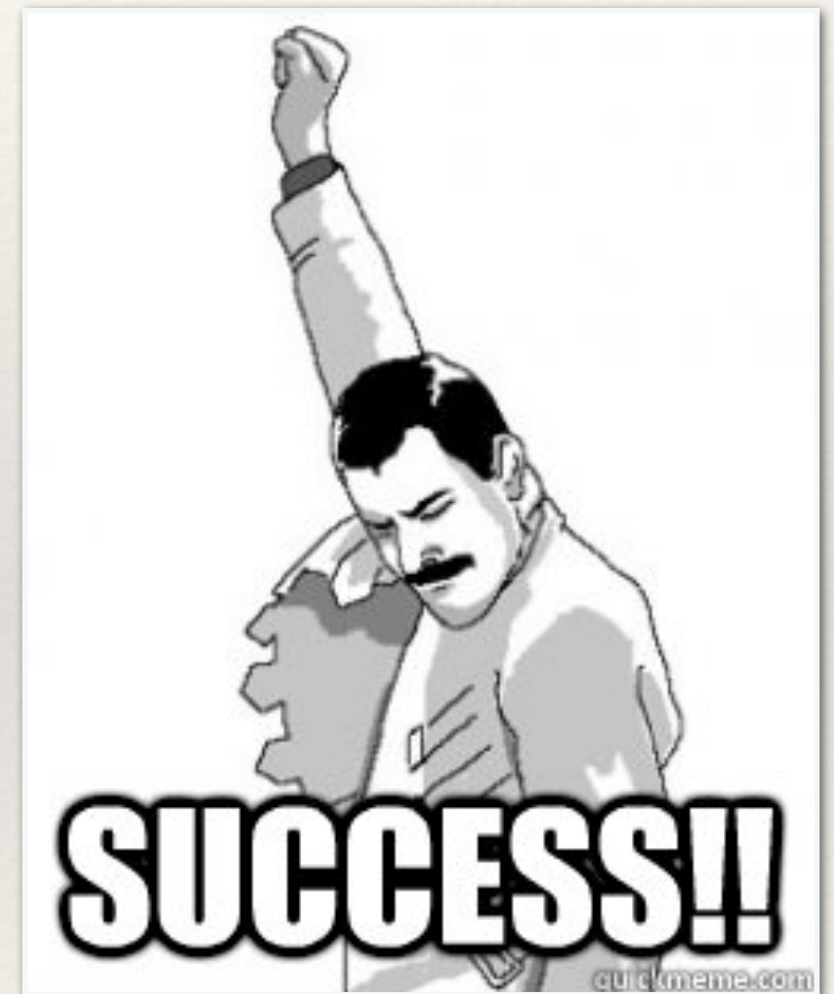
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```
$ phpunit MyClassTest
```

```
.
```

```
Time: 247 ms, Memory: 2.75 mb
```

```
OK (1 test, 1 assertion)
```



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# Info

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- ❖ Test class' name consists of the word «Test» + class being tested
- ❖ Testing class inherits the PHPUnit\_Framework\_TestCase
- ❖ Every test is a public-method, which name begins with prefix «test»
- ❖ Inside the test we use an assert-method to find out if the test result is equal to desired result.

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# Data Providers

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- ❖ A test method can accept arbitrary arguments. These arguments are to be provided by a data provider method.
- ❖ The data provider method to be used is specified using the `@dataProvider` annotation.



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# Asserts

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- ❖ There are a lot of asserts. Each of them targets on separate action.
- ❖ Two simple asserts are `assertFalse()` and `assertTrue()`. They check if the returned value is true or false.
- ❖ `assertEquals()` / `assertNotEquals()`
- ❖ `assertGreaterThan()`
- ❖ `assertGreaterThanOrEqual()`
- ❖ `assertLessThan()`
- ❖ ...

more <https://phpunit.de/manual/current/en/appendixes.assertions.html>

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# Asserts

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Chuck Norris can unit test entire applications with a single assert





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# Exceptions

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*MyClass.php*

// ...

```
public function divide($x, $y) {
```

```
    if (!(boolean)$y) {
```

```
        throw new  
MathException('Division by zero');
```

```
    }
```

```
    return $x / $y;
```

```
}
```

// ...

*MyClassTest.php*

// ...

```
/**
```

```
 * @expectedException MathException
```

```
 */
```

```
public function testDivision1() {
```

```
    $my = new MyClass();
```

```
    $my->divide (8, 0);
```

// ...



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# Testing Output

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Method	Meaning
<code>void expectOutputRegex(string \$regularExpression)</code>	Set up the expectation that the output matches a <code>\$regularExpression</code> .
<code>void expectOutputString(string \$expectedString)</code>	Set up the expectation that the output is equal to an <code>\$expectedString</code> .
<code>bool setOutputCallback(callable \$callback)</code>	Sets up a callback that is used to, for instance, normalize the actual output.

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# Practical Usage

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- ❖ For instance, we could use PHPUnit in our first control work

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# What else?

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- ❖ Database testing
- ❖ Using of mock-objects
- ❖ Code Coverage Analytics
- ❖ and much more...



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# Conclusion

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Using of unit-testing is not the silver bullet, it will not prevent from unexpected crashes, but it will decrease their amount.



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# Literature & Sources

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- ❖ presentation source: [github.com/braves/phpUnitTesting](https://github.com/braves/phpUnitTesting)
- ❖ [phpunit.de](http://phpunit.de)
- ❖ (RU) [habrahabr.ru/post/56289/](http://habrahabr.ru/post/56289/)
- ❖ BCMath: [php.net/manual/en/book.bc.php](http://php.net/manual/en/book.bc.php)

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# Thank you.

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Questions?

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