Brayden Carlson

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EDUCATION

Bachelor of Science, Computer Science   September 2020 – April 2024

University of Lethbridge, Lethbridge, Alberta

- **GPA:** 3.86/4.00
- Undergraduate Thesis
- Co-operative Education Program
- **Related courses:** CPSC 4995: Deep Learning and Digit Recognition (Undergraduate Thesis), CPSC 4310: Data Mining and Deep Learning, DASC 4850: Introduction to Data Science and Analytics in Python I and II, NEUR 3990: Using Machine Learning to Solve Complex Auditory Scene Analysis, CPSC 3750: Artificial Intelligence, NEUR 4700: Advanced Application of Computation Methods, CPSC 3620: Data Structures and Algorithms, NEUR 3690: Programming and Statistics, HLSC 3450: Applied Statistics for Clinical Practice, BCHM 3700: Introduction to Bioinformatics, and CPSC 3660: Introduction to Database Systems.

Diploma, Digital Media and IT   September 2015 – April 2017

Northern Alberta Institute of Technology, Edmonton, Alberta

EXPERIENCE

Research Assistant, Tata Lab   May 2023 – Present

University of Lethbridge, Lethbridge, Alberta

- Conducted in-depth research on the cocktail party problem – an issue in the intersection of computer science, cognitive psychology, and neuroscience – aiming to develop an effective algorithm to separate overlapping acoustic signals into individual sources.
- Assisted in the development of a neural network or machine learning model to perform speech-to-text or phoneme classification on isolated signals, including determining optimal settings, parameters, and the appropriate neural network architecture.
- Developed a research framework and data pipeline for exploring the relationship between pupillometry and the autonomous nervous system using specialized hardware.
- Facilitated collaboration and version control using GitHub, maintaining efficient and streamlined communication among team members.

Acoustic Analysis in Python, The Birdsong Lab   January 2022 – June 2023

University of Lethbridge, Lethbridge, Alberta

- Designed and created a graphical user interface for a dynamic thresholding segmentation algorithm to include or exclude animal vocalizations based on a set of parameters.
- Implemented a pipeline to analyze, filter and segment 1100 Adelaide's warbler's songs into individual notes.
- Created several interactive 2D and 3D plots using the Uniform Manifold Approximation and Projection for Dimension Reduction (UMAP) algorithm, and clustered notes using Hierarchical Density-Based Spatial Clustering of Applications with Noise (HDBSCAN) and Fuzzy C-Means clustering algorithms.
- Prepared, collaborated, and participated in meetings; presented information, images and data, received feedback, discussed current progress, and planned for weekly deadlines.

Conferences

1. Huang, S. Y., **Carlson, B. L.**, Mower, P. C., & Logue, D. M. (2023, October 31). Characterizing structural variation in the notes of Adelaide's warbler (Setophaga adelaidae) songs [Session talk]. *International Bioacoustics Congress 2023, Sapporo, Japan.*

2. Martens, T., De Sousa Costa, A., **Carlson, B. L.**, & Tata, M. S. (2023, August 17). Using artificial neural networks (ANNs) with acoustic reverberation to classify room size [Poster]. *Undergraduate Research Showcase 2023, Lethbridge, AB, Canada*

3. Huang, S. Y., **Carlson, B. L.**, Mower, P. C., & Logue, D. M. (2023, July 12). Using automated classification to build a note library of Adelaide's warbler songs [Session talk]. *Animal Behavior Society 2023, Portland, OR.*

4. Huang, S. Y., **Carlson, B. L.**, Mower, P. C., & Logue, D. M. (2023, March 25). Using AI to build a note library of Adelaide's warbler songs [Session talk]. *Meeting of the Minds 2023, Lethbridge, AB, Canada.*

5. Huang, S. Y., **Carlson, B. L.**, Mower, P. C., & Logue, D. M. (2023, February 9). Using AI to build a note library of Adelaide's warbler songs [Poster]. *Women in STEM Conference 2023, Lethbridge, AB, Canada*

Highlights and Skills

- **Patience and strong communication:** Efficient and effective team member, able to communicate clearly in a written or verbal manner, coachable, excellent at instructing and guiding others, able to ease in and out of conversation and able to articulate thoughts, contribute ideas, ability to handle criticism and resolve conflict.

- **Self-starter and motivation:** Self-motivated, passionate about education, lifelong learning, and personal development, able to work without supervision or guidance, strong ambition to achieve goals and complete tasks efficiently, strong research skills and able to confidently apply theoretical and practical knowledge.

- **Languages and frameworks:** Python, Go, C++, Rust, and MATLAB.

- **GUIs and UIs:** Qt, Fyne, wxWidgets, Slint, Win32, Sass, Tailwind, and Bootstrap

- **Databases:** PostgreSQL, MySQL, Redis, and MongoDB.

- **File formats and data storages:** pandas DataFrames, JSON, XML, INI, and Apache Parquet.

- **Operating systems and other technologies:** Windows, Linux, single-board computers, virtualization, remote desktop, automation, SSH, and FTP.

- **Technology and software:** Git, GitHub, GitLab, Windows API, RESTful API, LaTeX, and UML.

- **Media software:** Adobe suite applications including Photoshop, Illustrator, InDesign, Lightroom, and Animate.

- **General software:** Microsoft Office suite applications including Word, PowerPoint, and Excel.

- **Clean Class 5 (Non-GDL) License**

Scholarships and Awards

- **Arts and Science Gold Medal Nominee** 2024

- **Dean's List** 2020 − 2022

- **Jason Lang Scholarship** 2021 − 2023

- **University of Lethbridge Scholarship** 2022 − 2023

Volunteering and Mentoring

Git and GitHub Workshop, The Birdsong Lab April 2022

University of Lethbridge, Lethbridge, Alberta

- Designed and delivered tailored Git and GitHub training for The Birdsong Lab at the University of Lethbridge.
- Created a user-friendly lab manual including step-by-step instructions and troubleshooting tips.
- Conducted hands-on exercises, and real-world examples to reinforce concepts.
- Provided ongoing support and guidance for lab members' Git and GitHub adoption.

Microbial Characterization, Independent Study January 2021 – May 2021

University of Lethbridge, Lethbridge, Alberta

- Designed, tested, and integrated a cross-platform graphical user interface for a native experience on Windows, macOS and Linux using wxWidgets in C++ for software that updated and generated reference gene databases from NCBI GenBank data.
- Planned, communicated and collaborated with a fellow computer science student on the goals, objectives and specifications of the project as required by the principal investigator and graduate student.
- Organized and modularized an existing codebase for sustainability and maintainability, formatted comments for consistency, and wrote documentation for the compilation process of the software.