Braydon Burn

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github.com/braydonburn

EDUCATION

Queensland University of Technology, Brisbane, QLD   2016 - Current

- Bachelor of Information Technology, Major in Computer Science
- Current GPA of 5

TECHNICAL SKILLS

Comfortable: HTML, JavaScript, CSS and Python.
Familiar: C, C#, Java, React and SQL.
Relevant Software: CLI development tools, Django, Git, Linux (Ubuntu), Windows.

PROJECTS   (More at github.com/braydonburn)

Interactive Website   Semester 2, 2017 - Current
(https://github.com/Fortyonehertz/ursine_commandos)

- Web based system which stores information about Brisbane city for users to search through.
- Built in the Django framework using modern agile development methods as a team of four.

Ocean Crusaders Game   Mid 2017
(https://github.com/braydonburn/turtle_fuzz)

- Designed and created a children's game for the Ocean Crusaders organisation.
- Built using HTML & Javascript.

WORK EXPERIENCE

OpenClub, Website Development Internship   August, 2017 - Current

- Developed front-end features for a startup company.
- Became familiar with CLI development tools, Git, React and Node.
- Gained experience working with scalable web applications.

Woolworths, Retail Experience   2013 - Current

- Three years working within customer service.
- One year working as a stock replenishment team member.