# **BRAYDON WANG**



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# **SKILLS AND QUALIFICATIONS**

- Algorithms and Data Structures
- Web Development and Graphic Design
- Data Science & Machine Learning: NumPy, pandas, scikit-learn, Matplotlib, seaborn, Keras
- Java, C/C++, Python, Racket, HTML/CSS/JS
- Public Speaking and Leadership

#### **EDUCATION**

## **University of Waterloo**

Sep 2021 - Apr 2026

Candidate for Bachelor of Computer Science Honours (GPA: 4.0)

- Coursework: MATH 135 Algebra (100%), MATH 137 Calculus (99%),
  CS 145 Designing Functional Programs Advanced (98%)
- Scholarships: President's Scholarship of Distinction, Faculty of Mathematics Entrance Scholarship
- Certification: Introduction to C++ Programming (<u>Certificate</u>)

# **CONTESTS/AWARDS**

• Euclid Math Contest 2021 99th percentile • Canadian Computing Contest (Senior) 2021 96th percentile

• CSMC Math Contest 2020 99th percentile • Canadian Computing Contest (Senior) 2020 95th percentile

#### **EXPERIENCE**

#### Machine Learning Bootcamp (<u>Github Repository 1</u>) (<u>Github Repository 2</u>)

Jun 2021 - Sep 2021

Hosted by Google, GDG Cloud Edmonton (Certificate)

Contributed to multiple machine learning projects in the phase 1 and 2 of the bootcamp

- Grid search and cross validation model used to predict titanic survival chances
- Named Entity Recognition program using BERT
- Fine-tuned BERT question-answering program

#### Computer Science Club (<u>Github Repository</u>)

Sep 2020 - Jun 2021

Senior Executive of Contest Group

- Planned and developed presentations each week that focused on a specific algorithm or data structure
- Taught and led other like-minded individuals through the fundamentals of competitive programming

#### IHCAS, Youth-Led Non-Profit Organization

Jun 2020 - Apr 2021

Web Developer & Graphic Designer

- Created and designed informative posts for the organization's social media page
- Updated and developed the organization's website, resulting in more awareness about our cause

### **PROJECTS**

## **Battle Royale Video Game**

Github Repository

- Multiplayer, action-arcade, battle royale shooter game
- Networking with server sockets and packets to allow users to either host a game or join an existing one

#### **Messaging Chat Software**

Github Repository

- Online, instant messaging, text chat application
- Chat groups, privately message, server log access
- Server & client sockets, Java Swing