

# Dmitry Zhadinets

## SUMMARY OF QUALIFICATIONS:

I have more than 20 years of experience in Information Technologies with a focus on embedded development and systems analysis, management and production support. Effectively combine solid technical, analytical, and project management skills. Participated in all phases of the embedded project life-cycle from solution development, HW/FW/BSP bring-up, functional implementation, onsite and remote solution deployment, standards support, users training; till post-production activities. I successfully use different styles of programming, such as object-oriented, functional, procedural programming etc. Programming is basically oriented on cross platform development. Main programming languages are: C/C++, Python, Bash

Gitlab <https://gitlab.com/users/dzhadinets/projects>

Zip code: 77494, US

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## PROFESSIONAL EXPERIENCE:

### *Client: Rockwell Automation*

Cleveland, OHIO – hybrid

2024 - present

#### **Senior Embedded Engineer**

Design and development of C++ based Firmware for system of automation for various platforms and architectures.

**Technologies:** C/C++ /Embedded C++, QNX, Python, VxWorks, RTOS, Industrial Safety, Linux Kernel, Docker, WSL, Jenkins, Gitlab

### *Client: READTYCH*

Houston, Texas – onsite

2024 – present

#### **CTO, Senior Embedded Engineer**

READTYCH began with the aim of bridging technology and education by developing the world's first patented dual-screen foldable E-Tablet. The platform is a unique network and marketplace for educational apps. It transforms how students learn, engage, and grow. <https://readtych.com/>

I developed the device completely from scratch. Led hardware, software and backend development. Did myself firmware. Bootloader, including DDR memory configuration. Linux kernel development, all peripheral drivers especially for E-Paper Display Controllers. BSP development, based on Yocto. Graphics layer utilising DRI video subsystem and custom Wayland compositor. Security and OTA on the device and in the cloud.

**Technologies:** Embedded Software Programming, I2C, Software Architecture, Application Architecture, System Architects, Amazon Web Services (AWS), Computer Science, Kernel, Service Provider Interface (SPI), C, C++, Embedded Devices, Electronic Engineering, Electronics Hardware Design, Embedded Software, Python, AOSP, Firmware, Bootloader, Debugging, U-Boot, RTOS, NXP, E-Ink, Time Management, Resource Management

#### ***Client: Amazon***

Portland, Oregon - remote  
2022 - 2024

##### **Solution Architect, Senior Firmware developer**

The goal of the project is to implement a media streaming solution with signal analysis based on Deep Learning approach. Using OpenCV, OpenML, Pytorch, Yolov5. With deep integration with AWS cloud based on AWS GreenGrass Approach. It must be hardware agnostic (means can be launched on different types of FW) without any source changes

**Technologies:** Yocto, Embedded Software Programming, SPI, I2C, UAR, CSI, Software Architecture, Test Driven Development, Device Drivers, Amazon Web Services (AWS), Computer Science, Kernel, C, C++, Python, PyTorch, Yolov5, OpenEmbedded, nvidia

#### ***Client: Verifone POS***

Chicago, Illinois - remote  
2020 - 2022

##### **Solution Architect, Senior Embedded developer, Team lead**

Build and support a wide range of Verifone Point of Sale devices (Linux and Android). Implementation of security module (HSM) support for payment verification. Secure boot using trust zone, OTA (FOTA and SOTA)

**Technologies:** Embedded Software Development, AOSP, BSP, board bring-up, Drivers development, Hypervisor, Device Tree, I2C, SPI, UART, Linux Kernel, Linux, Embedded C++, C++, C, C/C++ STL, meson, cmake

#### ***Client: Verizon***

Basking Ridge, New Jersey – hybrid  
2018 - 2020

##### **Solution architect, Senior Firmware Developer. Team lead**

Design and development of digital signature streaming solution. Qualcomm Snapdragon 820 board bring-up with Android 6. LTE network extension development. SDK development for 3rd party developers

**Technologies:** Embedded Software Development, AOSP, BSP, OS bringup, Drivers development, Hypervisor, Device Tree, I2C, SPI, UART, Linux Kernel, Linux, Embedded C++, C++, C, C/C++ STL, meson, cmake

#### ***Client: Arrival***

Oxfordshire, UNITED KINGDOM - remote  
2017 - 2023

##### **Solution Architect, Senior Embedded developer, Team lead**

Design and development several generations of automotive HMI (Human Machine Interface) with own hardware platforms (Qualcomm Snapdragon 8xx, NXP IMX8QuadMax) with Android (6-11) support and SafeRTOS for safety critical functionality, Usage of different automotive protocols: CAN, LIN, MOST, FPD-Link, GMSL, J1939, etc. Taking into account ISO26262, AUTOSAR standards

**Technologies:** Embedded Software Development, AOSP, BSP, OS bringup, Drivers development, Hypervisor, Device Tree, I2C, SPI, UART, Linux Kernel, Linux, Embedded C++, C++, C, C/C++ STL, meson, cmake

#### ***Client: Paxton***

Brighton, UNITED KINGDOM – hybrid  
2014 - 2017

##### **Solution Architect, Senior Embedded developer, Team lead**

Design and development the functionality for ARM based (imx6) platform aimed to record multimedia streams from IPTV cameras. The system should record only in case when motion is detected. The system should provide a web based API for the browser UI. The system should not use any browser plugins (webrtc + html5)

<https://www.paxton-access.com/us/products/paxton10-server/>

**Technologies:** gstreamer, webrtc, h254, vp9, g711, Embedded Software Development, BSP, OS bringup, Drivers development, Hypervisor, Device Tree, I2C, SPI, UART, Linux Kernel, Linux, Embedded C++, C++, C, C/C++ STL, meson, cmake

#### ***Client: Harbortouch POS***

Allentown, Pennsylvania – hybrid  
2013 - 2015

##### **Senior Embedded developer, Team lead**

Develop Android OS v6, v7 , v8 for the custom IMX6 based device. Adopt all layers of the system to boot and launch on the device. Implement PKI based protocol of communication with payment module

<https://www.harbortouchs.com/>

**Technologies:** Embedded Software Development, AOSP, BSP, OS bringup, Drivers development, Hypervisor, Device Tree, I2C, SPI, UART, Linux Kernel, Linux, Embedded C++, C++, C, C/C++ STL, meson, cmake

#### ***Client: SanDisk***

Milpitas, California – hybrid  
2010 - 2013

##### **Senior Firmware Engineer**

Design and development of the firmware for solid drives Gen6/7 eMMC, SSD. In particular binary cache and secure erase functionality. Including continuous integration implementation (deployment, unit testing and reports). Design and development embedded flash memory specific features like: SecureErase/Trim.

**Technologies:** C/C++, Python, CI/CD, Test driven development, firmware, flash memory, Jedec

#### ***Client: Forex***

Minsk, Belarus – onsite  
2008 - 2010

##### **Solution architect, Senior C/C++ Developer**

The system to detect trade spikes and prevent processing of it. It is a technical study that is used in identifying sudden price jumps or spike bars on the activity chart. Such price spikes are usually seen at the end of a trend or on price breakouts. My responsibility was to design and develop the approach and integrate it into Forex trading solution (Metatrader 4)

**Technologies:** Software Architecture · Application Architecture · C++ · C/C++ STL · Training · MetaTrader · RESTful WebServices · REST APIs · Big Data Analytics, ReactJS, AJAX, Angular, CSS, HTML

### *Client: Open source*

Over the world - remote

2007 – present

#### **Handyman**

**Linux kernel** Yet Another Linux Development Approach

<https://gitlab.com/dzhadinets/yalda>

**GStreamer** I was involved in the development of OpenWebRTC project and took part in the development webrtc element of the mainline of gstreamer. And has fixed several issues in the motioncells element.

<https://gstreamer.freedesktop.org/releases/1.14/>**Technologies:**

**Technologies:** Everything in this world

### *Client: Academy of science of the Republic of Belarus*

Minsk, Belarus – onsite

2002 - 2007

#### **Solution architect, Senior C/C++ Developer. Scientist**

Project purpose is to create a multi-voices and multilingual system of conversion

“text to voice” and “voice to text” (languages: Russian, Belorussian, Polish). I’ve

developed the whole system from scratch. Including scientific research in the

sphere of NLP and algorithms of prosodic modifications of the speech. It was the

subject of my thesis for PhD <https://cordis.europa.eu/project/id/INTAS2004-77-7404/fr>

**Technologies:** C/C++, Python, CI/CD, Test driven development

## EDUCATION

**United Institute of Informatics Problems**, Minsk - Master of science degree in computer engineering

OCTOBER 2004 - AUGUST 2007

System analysis, control and information processing department. Speech technologies. The

subject of the thesis is "Algorithms of analysis and synthesis of prosodic characteristics of speech"

**Belarusian State University Of Informatics And Radio-electronics**, Minsk - Bachelor of Engineering degree

SEPTEMBER 1999 - JUNE 2004

Academic department of Intelligent Information Technologies at Faculty of Information

Technologies and Control. Specialization is Artificial Intelligence