RAGHUL SRINIVASAN

EDUCATION

North Carolina State University

May 2024

Master of Science in Computer Engineering (GPA: 3.96 / 4.00)

Raleigh, NC

• Relevant Coursework: CPU & GPU Architecture, ASIC & FPGA Design using Verilog, Design Verification using System Verilog & UVM

SASTRA Deemed University

June 2018

Bachelor of Technology in Electronics and Communication Engineering (GPA: 8.28 / 10.00)

Thanjavur, India

TECHNICAL SKILLS

Languages : C/C++, Python, Verilog HDL, System Verilog, x86/RISC Assembly, VisualBasic **Frameworks** : Unified Verification Methodology (UVM), Nvidia CUDA, POSIX Threads

Tools : GPGPU-Sim, Synopsys Design Compiler, Synopsis Verdi Analyzer, Vivado, Mentor Graphics Questa, Git

EXPERIENCE

Analog Devices Inc.

Post-silicon Verification Engineer

June 2024 - Present
Wilmington, MA

Post-silicon Verification Engineer

• Working closely with the digital design and verification teams to develop test plans for validating IP Cores.

Collaborated with verification engineers to re-create post-silicon bugs in the pre-silicon test bench.

- Developed tests to identify power consumption discrepancies across blocks & collaborated with RTL engineers to debug clock gating issues.
- Conducted silicon characterization to assess process variations, measuring timing, and performance metrics to validate design robustness.

Analog Devices Inc.

May 2023 – August 2023

Test Engineering Intern

Wilmington, MA

• Conducted level and timing characterization on GPIO & SPI interfaces in a multi-band RF receiver at the post-silicon level.

• Verified setup and hold time violations of the silicon with an accuracy of 0.01%.

Syrma SGS Technology Ltd.

July 2018 - July 2022

Chennai, India

Sr. Test Development Engineer
Developed automated test software for a high-volume 4-up End-of-Line tester, improving throughput.

• Employed communication protocols like RS485, I2C, SPI, UART, Zigbee, USB to interface with modules and sensors.

PROJECTS

ASIC Multi-Stage Neural Network Accelerator | Verilog

- Developed a hardware module for deep learning operations, enabling multi-layer feature extraction on input images stored in DRAM.
- Achieved a synthesizable design with optimal performance per area using Finite State Machine (FSM).

Functional Verification of I2C Multiple Bus Controller | System Verilog

- Developed a layered testbench in System Verilog to test I2CMB functionalities with components including environment, generator, agent, driver, monitor, predictor, and scoreboard.
- Enabled test plan links & coverage collection through random/direct tests, SV assertions & cover groups.

Verification of LC3 Processor | UVM

- Developed interface packages, and implemented Bus Functional Model logics for driver, monitor and scoreboard components for IP level verification of Decode stage in a five-stage pipeline in a RISC machine.
- $\bullet \ \ \text{Implemented system-level environment comprising of sub-environments of all 5 stages for SoC verification.}$

Hybrid Branch Predictor | C++

- Implemented a hybrid branch predictor that selects between gshare and bimodal configurations, using a chooser table of 2 k 2-bit counters.
- Compared design trade-offs in terms of misprediction rates using SPEC's Benchmark trace files with 2 million traces.

Functional modeling of Cache and Memory Hierarchy with Prefetch Stream Buffers | C++

- Designed a user-configurable WBWA multi-level cache and memory hierarchy simulator with prefetch having LRU replacement policy.
- Measured memory performance using parameters such as miss rate, average access time, and memory traffic by varying cache parameters.

Bus Based Cache Coherence on Shared Multiprocessor System | C++

- Implemented MSI and MESI coherence protocols in a multi-core environment with distributed L1 cache.
- Designed a snoop filter, reducing 32% of cache tag lookups by tracking invalidated blocks and failed tag accesses.

Super-scalar 9 Stage Out Of Order Processor Simulator | C++

- Developed a functional model of a pipelined processor implementing the Tomasulo algorithm, fetching and issuing N instructions per cycle.
- Analyzed the IPCs for various combinations of super-scalar widths, Issue Queue size and re-order buffer sizes.

Check Point Processing Recovery (CPR) Implementation | C++

- Implemented coarse-grain retirement and aggressive register reclamation to establish an expansive instruction window size with a smaller PRF.
- The CPR approach demonstrates higher IPC efficiency with a reduced PRF size, with negligible impact observed with further PRF size increases.

Acceleration of quantum gate simulation using GPU | CUDA

- Developed simulation of multi-qubit gates using CUDA within the GPGPUsim framework to achieve data parallelism.
- Used shared memory and thread coarsening optimization techniques to enhance performance.