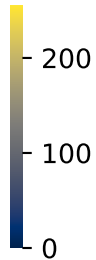
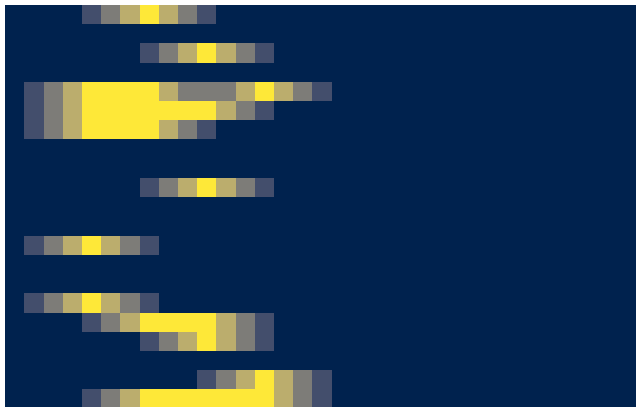


/S^t/

Grayed(Original) Image



Edge Detected(Grayed(Original)) Image

