Category	Weight	Scoring	Requirement
Requirements- Raycasting	6	0-1	• 1 point: Uses raycast to allow for correct placement of objects along a predetermined plane.
Requirements-Value Addition	4	0-2	<ul> <li>1 point: Stores mass, radius for known objects such as Sun, Earth, etc.</li> <li>2 points: Displays information about a planet upon clicking.</li> </ul>
Requirements- Prefabs	6	0-2	<ul> <li>1 point: Has a pre-loaded scene of correct placement for the solar system.</li> <li>2 points: Pre-loaded scenes of many various, real-life examples.</li> </ul>
Requirements-Saves	4	0-1	• 1 point: Allows for a scene to be saved and loaded at a later time.
Requirements- Testing	5	0-1	<ul> <li>Manual test plan covering saves, raycast placement, and values.</li> </ul>