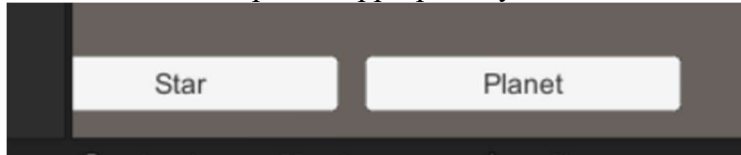
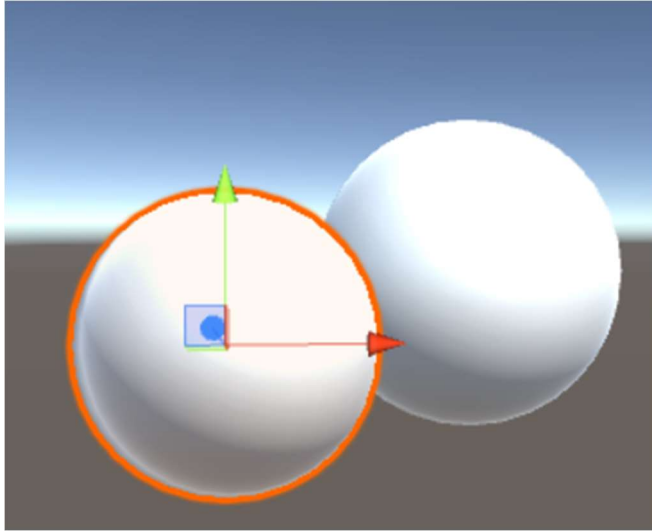


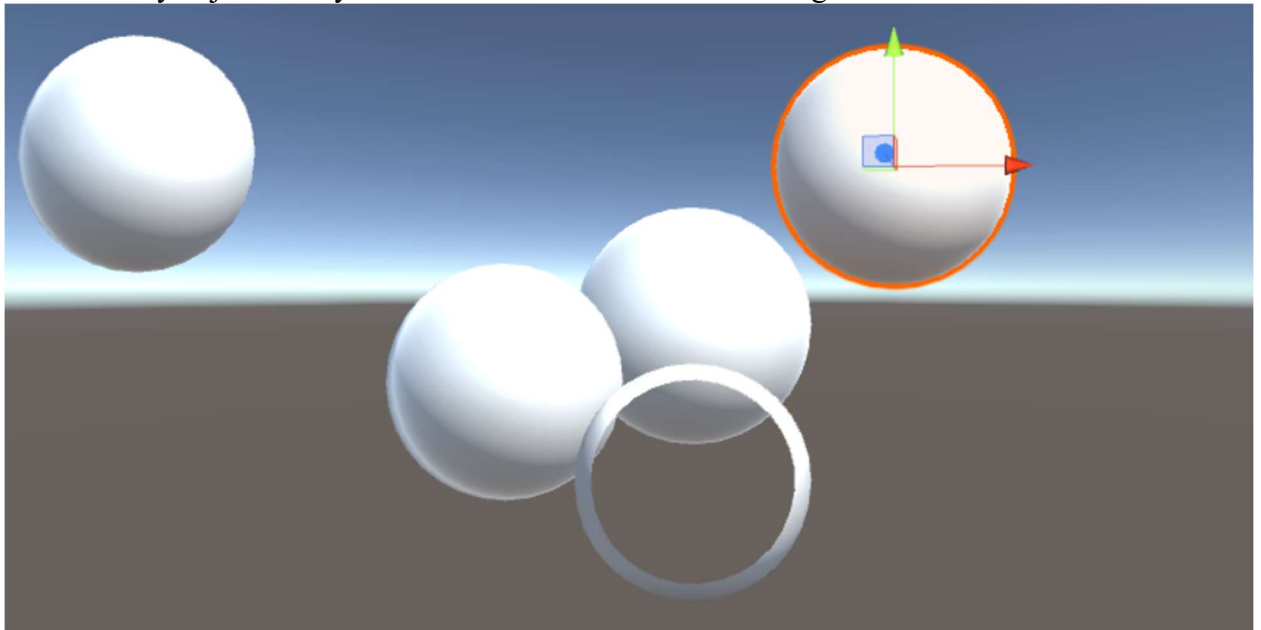
1. Ensure buttons are placed appropriately.



2. Ensure two objects colliding are detected.



3. Ensure many object in a system can still be detected as colliding.



4. Ensure two objects NOT colliding are not considered colliding, and that the 'Narrow Phase' of collision is not initiated (for efficiency).

