Category	Weight	Scoring	Requirement
Requirements-Object Removal	5	0-1	• 1 point: Ability to remove objects and scene continues as normal.
Requirements-Property Restraints	4	0-2	• 1 point: Changing properties on an object change other properties for consistency. • 2 points: Allow for system-wide constraints on properties and control.
Requirements-Control time	5	0-2	• 1 point: Can speed up/slow down time. • 2 points: Can go back in time.
Requirements-Unit Changes	5	0-1	• 1 point: Allow user to change units at will.
Requirements-System scaling	6	0-2	• 1 point: User can designate multiple 'systems' (similar to multiple solar systems). • 2 points: Building multiple systems can scale up to a large single system.