# Keywords

python, optimization, machine learning, data science, statistics, numpy, pandas, PostgreSQL, ClickHouse, scipy, transformers, pytorch, C++, Rust, NLP, Docker.

# Experience

#### Actual

2022 Sep – Game developer @ Hive, Perm, Russia.

2023 Mar Applying genetic and differential evolution algorithms to build an efficient matchmaker for multiplayer in online mobile games; making visualizations via egui and macroquad; building data collection pipelines; rust language. Making player and debug cameras; building raycasting.

Vocational

2021 Apr –  $\,$  Data Science intern, Lead by lead DS @ Hyprr, Saint-Petersburg.

2021 Jun Solved case of automatic categorization of users posts in social network. Scraped, labeled the data. Used NLP for CV domain.

### Education

### University

 $Sep\ 2021-\ \textbf{Data\ Analytics},\ \textbf{Master},\ Saint-Petersburg\ National\ Research\ University\ of\ Informational\ Petersburg\ National\ Research\ University\ of\ Informational\ University\ of\ Informational\ University\ of\ Informational\ University\ of\ University\$ 

Jun 2024 mation Technologies, Mechanics and Optics, Russia.

Sep 2018 - Applied mathematics and computer science, Bachelor, Saint-Petersburg State

Jun 2021 University, Russia.

2017 – 2018 Cybersecurity department, Bachelor, Tver State University, Russia.

MOOCs, CSC, YSDA

Sep 2022 NLP course @ YSDA.

Sep 2022 Deep CV & Graphics course @ YSDA.

Feb 2022 - Mathematical statistics @ CSC.

May 2022

Feb 2021 - Introduction in geometric programming,

Feb 2021 https://intuit.ru/verifydiplomas/101428913.

Jun 2020 - Machine Learning Course,

Jun 2021 https://mlcourse.ai.

Sep 2019 - Elements of financial mathematics,

Jan 2020 https://intuit.ru/verifydiplomas/101301190.

Sep 2018 - Basics of programming and vectorization with R,

Nov 2018 https://stepik.org/course/497.

Apr 2018 - Algorithms: theory and practice. Methods.,

Jun 2018 Learned basics of algorithms and practiced it,

https://stepik.org/course/217.

# Projects

Study projects/pet projects

Mindmaps https://github.com/breadfan/mindmaps-for-everything

for Smart diagrams for math-related objects

everything Created mindmaps for better understanding ("Zettelkasten" inspiration) and keeping in mind tech-related objects. There are statistics, NLP, optimization and deep learning

using pytorch now. Maps are available in **rus** and **eng** languages.

Lyric music https://github.com/breadfan/lyrics-based-songs-recommender

recom- Using doc2vec and BERT embeddings for recommendation based on songs mender lyrics.

Created models with doc2vec and DistilBERT, created UMAP reduced embeddings for 2-d and 3-d visualisations (Plotly). Generated bot using «telegram» library.

Automatic https://github.com/breadfan/Bachelor-Thesis

posts catego- Applying BERT for automatic posts categorization in social network.

rization Using BERT, BERTopic and word2vec + TF-IDF for labeled images/video categorization.

Upgraded quality of models from BERT to word2vec.

Having categories need to make mapping from labels amount of posts to that categories for making simple recommendations.

Accelerated https://github.com/breadfan/Accelerated\_MDM\_method

MDM- Researching acceleration of an MDM-method

method As a course work for third year two methods were implemented: MDM and accelerated MDM methods with visualization for 2- and 3-dim. Cases for running time comparison.

### Technical Skills

Languages Python, Rust, plpgsql, C/C++

VCS Git

OS Windows, Linux (Ubuntu)

On the Internet

GitHub https://github.com/breadfan

StackOverflow https://stackoverflow.com/users/9850300/taciturno

LinkedIn https://www.linkedin.com/in/rocauc LeetCode https://leetcode.com/breadfan/