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Science Computing II
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WORKSHOP Nº 2
1. For each one of next cases define a regular expressions as used in a compiler based on the Puthon re library.
   a) Identifier: A regular expression to match valid identifiers (variable names, function names, etc.)
        IDENTIFIER = re. compile (r'\b [a-zA-Z] ][a-zA-Z 0-9_]*\b'
   b) Integer literal A regular expression to match literals
        INTEGER = re. compile (r'\b [-]?\d+\b)
   c) Floating Point Literal: A regular expression to match floating point literals.
        FLDATIN 6 = re. compile (r'\b[-]?\d+\\ d+\b')
   d) String literal: A regular expression to match string literals enclosed in double
        STRING = re compile (r'\b\"[^\"] * \")
   e) Single line comments: A regular expression to match single line comments starting with "11"
         COMMENT = re. compile (r'\b //. * \b')
   f) multi-line comments A regular expression to match single-line comments enclosed in 1/* */!
        COMMENT = re. compile (r' \b /\*. * 2 \* /\b')
   g) whitespace: A regular expression to match whitespace characters (spaces, tabs, newlines).
        WHITESPACE : re. compile (r'\S+1)
2.a. X=5+3 * 2;
   S→ Program
     Statement List
    - Statement Statement List
     Assignment
     → Identifier "=" Expression ";"
     → X = Term Expression' ","
     > X = Factor Term' "+" Term Expression'
    → X = 5 + Factor Term
    → X = 5 + 3 * 2
2.bif (x>0) fy = x - 1;} else &y=0}
   S -> Program
     → StatementList
    - Statement Statement List
     → if Statement
     "if" "(" Expression")" " {" Statement List "}" Elsepart
     - "if" "(" Term Expression")" "{" Statement Statement list "3" Else part
     if (Factor Term') { Assingment } else {Statement List}
     if (identifier > Factor Term') { | Identifier = Expression; } else { Statement list }
     if (x > Number) {y = Term Expression'; } else { Statement Statement List }
     if (x>0) {y = Factor Term' - Term Expression; } else { Assingment }
     if (x>0) {y = 1 dentifier - Factor Term'; } else { I dentifier = Expression; }
    if (x>0) Ey = x - Number; 3 else Ey = Term Expression'; }
    - if (x>0) {y = x-1; } else {y = Factor term';}
    - if (x>0) { y = x-1} else { y = number}
    -> if (x >0) {y = x -1} else {y = 0;}
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2. C. while (x <10) { x = x+1; }
S -> Program
   → Statement list
   → Statement Statement List
   → while statement
   →"while "("Expression")" " { "Statement List "}"
   → while (Term Expression') { Statement Statement list}
   while (Factor Term' < Term Expression) { Assingment }
   while ( Identifier < Factor Term) Term Expression ! Identifier "=" Expression";"}
   → while (x < Number) { x = Term Expression'; }
   while (x <10) {x = Factor Term' "+" Term expression'; }
   - while (x < 10) {x = 1 dentifier + factor Term'; }
    → while (x <10) { X = x + number; }
   → while (x <10) { X = x + 10; }
2.d. return (a+b) * C;
S - Program
   - Statement list
   - Statement Statementlist
   → Return statement
   refurn Expression
   return Term expression;
   → return Factor Term';
   → return (Expression) * Factor Term';
    > return (Term expression') * Identifier;
    → return (factor Term' + Term Expression) * C;
    - return (Identifier + factor Term') * c;
    → return ( a + Identifier) * C;
    - return (a + b) * c;
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