WEB Testing Bug Reports:

Sorting does not work on the "Sale" page after selecting the "Price(Low>High)" item

📎 Attach   ☑ Create subtask   🔗 Link issue   ∨   •••

Description

Steps to reproduce:

1. Open site http://opencart.qatestlab.net/
2. Click on the item "Sale" in the navigation menu.
3. In the "Sort by" drop-down menu, select "Price(Low>High)".
4. Pay attention to the order of goods.

Actual result: Sorting does not work on the "Sale" page after selecting the "Price(Low>High)" item.

Expected result: Sorting works correctly on the "Sale" page after selecting the "Price(Low>High)" item.
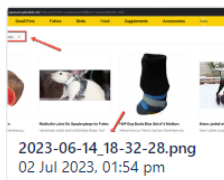
Environment

Google Chrome 114.0.5735.110

Windows 10 x64

Attachments (1)   •••   +

2023-06-14_18-32-28.png
02 Jul 2023, 01:54 pm

There is no spacing between the banners on the main page.

📎 Attach   ☑ Create subtask   🔗 Link issue   ∨   •••

Description

Steps to reproduce:

1. Open site http://opencart.qatestlab.net/
2. Pay attention to the banners "New Puppy or Kitten?" and "Quality Guarantee".

Actual result: There is no spacing between the banners on the main page.

Expected result: There is a spacing between the banners on the main page.

Environment

Google Chrome 114.0.5735.110

Windows 10 x64

Attachments (1)   •••   +

2023-06-01_19-18-27.png
02 Jul 2023, 02:14 pm
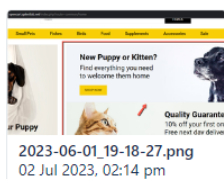
The "Facebook" logo is not highlighted in yellow in the footer after hovering over it.

Attach | **Create subtask** | **Link issue** | ⌄ | ⋯

Description

Steps to reproduce:

1. Open site http://opencart.qatestlab.net/
2. Go down to the footer of the site.
3. Hover over the "Facebook" logo.
4. Pay attention to the "Facebook" logo.

Actual result: The "Facebook" logo is not highlighted in yellow in the footer after hovering over it.

Expected result: The Facebook logo is highlighted in yellow in the footer after hovering over it.

Video of bug reproduction: https://app.screencast.com/D0znzLoPKKbHg?conversation=ad65YjawR4znVKR7NS3OwY&tab=Details

Environment

Google Chrome 114.0.5735.110

Windows 10 x64

Attachments (1)

⋯ +

2023-06-06_14-20-46.png
02 Jul 2023, 03:35 pm

The placeholder does not disappear in the search form after typing.

Attach | **Create subtask** | **Link issue** | ⌄ | ⋯

Description

Steps to reproduce:

1. Open site http://opencart.qatestlab.net/
2. Enter the text in the search form.
3. Pay attention to the search form.

Actual result: The placeholder does not disappear in the search form after typing.

Expected result: The placeholder disappears in the search form after typing.

Environment ⓘ

Google Chrome 114.0.5735.110

Windows 10 x64

Attachments (1)

⋯ +

2023-06-07_11-45-29.png
02 Jul 2023, 03:43 pm

The fields are not highlighted in red in the authorization form after clicking the "Login" button.

📎 Attach   ☑ Create subtask   🔗 Link issue   ⌄   •••

Description

Steps to reproduce:

1. Open site http://opencart.qatestlab.net/
2. Click the "Sign In" button in the upper right corner of the site.
3. Leave the "E-Mail" and "Password" fields empty.
4. Click the "Login" button.
5. Pay attention to the "E-Mail" and "Password" fields.

Actual result: The fields are not highlighted in red in the authorization form after clicking the "Login" button.

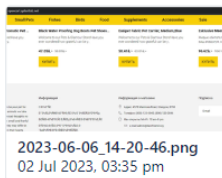Expected result: The fields are highlighted in red in the authorization form after clicking the "Login" button.

Environment

Google Chrome 114.0.5735.110
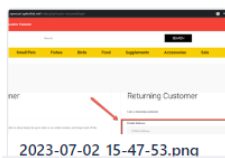
Windows 10 x64

Attachments (1)   ••• +

2023-07-02 15-47-53.png

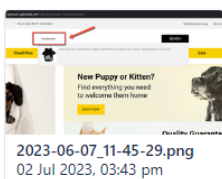# The "Mail" field is not highlighted in red in the authorization form after entering mail without a dot in the domain name.

📎 Attach   ☑ Create subtask   🔗 Link issue   ⌄   •••

Description

Steps to reproduce:

1. Open site http://opencart.qatestlab.net/
2. Click the "Sign In" button in the upper right corner of the site.
3. Enter an invalid email without a dot in the domain name in the "E-Mail" field. (mewebif509@vabandcom)
4. Pay attention to the "E-Mail" field.

Actual result: The "Mail" field is not highlighted in red in the authorization form after entering mail without a dot in the domain name.

Expected result: The "Mail" field is highlighted in red in the authorization form after entering mail without a dot in the domain name.
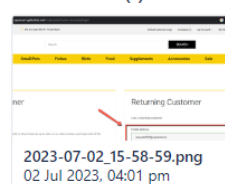
Environment

Google Chrome 114.0.5735.110

Windows 10 x64

Attachments (1)   ••• +

2023-07-02_15-58-59.png
02 Jul 2023, 04:01 pm

Mobile Testing Bug Reports:

[Mobile] iOS: The app crashes on the main screen after tapping the "Settings" button.

Attach | **Create subtask** | **Link issue** | ∨ | ...

Description
Steps to reproduce:

1. Open the application "Unit Converter".
2. Tap on the "Settings" button.
3. Pay attention to the application crash.

Actual result: The app crashes on the main screen after tapping the "Settings" button.

Expected result: Opens the Settings screen on the main screen after tapping the "Settings" button.

Video of bug reproduction: https://www.dropbox.com/s/mbdjbc29s9ny2zo/Video%2021.06.2023%2C%2013%2051%2055.mov?dl=0

Environment
App "Unit Converter"

iPhone XR (iOS 14.2)

Attachments (1)   ... +

2023-06-21_13-56-55.png
02 Jul 2023, 05:13 pm

[Mobile] iOS: Prices are not displayed on the "Unit Converter Pro" screen after Wifi is turned off.

Attach | **Create subtask** | **Link issue** | ∨ | ...

Description
Steps to reproduce:

1. Open the application "Unit Converter".
2. Turn off Wi-Fi in the smartphone settings.
3. Tap on the "Menu" button in the upper left corner of the application.
4. Tap on the "Currency" button.
5. Pay attention to subscription prices.

Actual result: Prices are not displayed on the "Unit Converter Pro" screen after Wifi is turned off.

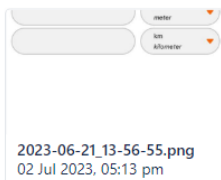Expected result: Prices are displayed correctly on the "Unit Converter Pro" screen after Wifi is turned off.

Environment
App "Unit Converter"

iPhone XR (iOS 14.2)

Attachments (1)   ... +

2023-06-21_14-53-06.png
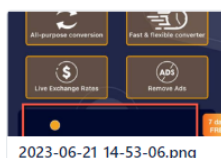
[Mobile] iOS: A payment message doesn't appear on the "Unit Converter Pro" screen after tapping the "Continue" button.

📎 Attach   ☑ Create subtask   🔗 Link issue   ∨   •••

Description

Steps to reproduce:

1. Open the application "Unit Converter".
2. Tap on the "Menu" button in the upper left corner of the application.
3. Tap on the "Currency" button.
4. Tap on the "Continue" button.
5. Pay attention to the failure of the "Continue" button.

Actual result: A payment message doesn't appear on the "Unit Converter Pro" screen after tapping the "Continue" button.

Expected result: A payment message appears on the "Unit Converter Pro" screen after tapping the "Continue" button.

Video of bug reproduction: https://www.dropbox.com/s/as0yg8se1o1ot4q/Video%2021.06.2023%2C%2015%2039%2056.mov?dl=0

Environment

App "Unit Converter"

iPhone XR (iOS 14.2)

Attachments (1)   •••   +
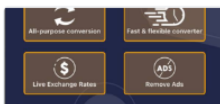
[Mobile] iOS: The "7 days FREE" banner goes beyond the screen on the main screen.

📎 Attach   ☑ Create subtask   🔗 Link issue   ∨   •••

Description

Steps to reproduce:

1. Open the application "Unit Converter".
2. Tap on the "Menu" button in the upper left corner of the application.
3. Tap on the "Currency" button.
4. Pay attention to the "7 days FREE" banner.

Actual result: The "7 days FREE" banner goes beyond the screen on the main screen.

Expected result: The "7 days FREE" banner does not go beyond the screen on the main screen.

Environment

App "Unit Converter"

iPhone XR (iOS 14.2)

Attachments (1)   •••   +

2023-06-21_15-43-41.png
03 Jul 2023, 12:54 pm
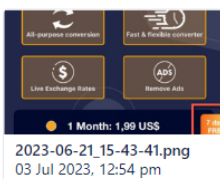
[Mobile] iOS: The app crashes on the main screen after swiping left.

Attach | Create subtask | Link issue | ⌄ | ⋯

Description

Steps to reproduce:

1. Open the application "Unit Converter".
2. Swipe left on the main screen.
3. Pay attention to the application crash.

Actual result: The app crashes on the main screen after swiping left.

Expected result: Opens the Settings screen on the main screen after tapping the "Settings" button.

Video of bug reproduction: https://www.dropbox.com/s/6c831q8st55kzbc/Video%2021.06.2023%2C%2016%2046%2027.mov?dl=0

Environment

App "Unit Converter"

iPhone XR (iOS 14.2)

[Mobile] iOS: The app does not switch to landscape mode on the main screen after rotating the smartphone.

Attach | Create subtask | Link issue | ⌄ | ⋯

Description

Steps to reproduce:

1. Open the application "Unit Converter".
2. Turn off the "Portrait Orientation Lock" of the screen in the smartphone settings.
3. Rotate the smartphone to a horizontal position.
4. Pay attention to the behavior of the application.

Actual result: The app does not switch to landscape mode on the main screen after rotating the smartphone.

Expected result: The app switches to landscape mode on the main screen after rotating the smartphone.

Video of bug reproduction: https://www.dropbox.com/s/kmelptf4i7et3vb/landscape.mp4?dl=0

Environment

App "Unit Converter"

iPhone XR (iOS 14.2)

Game Testing Bug Reports:

Win. Valley. The weapon model goes through the tower texture on the "Valley" map.

📎 Attach   ☑ Create subtask   🔗 Link issue   ⌄   •••

Description

Steps to reproduce:

1. Launch the game.
2. Enter the game on the "Valley" map.
3. Get to point "B".
4. Get close to the tower.
5. Pay attention to the weapon model.

Actual result: The weapon model goes through the tower texture on the "Valley" map.

Expected result: The weapon model does not go through the tower texture on the "Valley" map.

Environment

Win 10 x64

The "POLYGON" game.

Build: BETA 0.7 #336

Attachments (1)   •••   +

Win. Valley. The player model goes through the stone texture on the "Valley" map.

📎 Attach   ☑ Create subtask   🔗 Link issue   ⌄   •••

Description

Steps to reproduce:

1. Launch the game.
2. Enter the game on the "Valley" map.
3. Go to the stone marked on the attached screenshot.
4. Get close to the stone.
5. Pat attention to the stone.

Actual result: The player model goes through the stone texture on the "Valley" map.

Expected result: The player model does not go through the stone texture on the "Valley" map.

Environment

Win 10 x64

The "POLYGON" game.

Build: BETA 0.7 #336

Attachments (2)   •••   +

Win. Settings. The text is not translated into Russian in the settings after switching the game language to Russian.

📎 Attach   ☑ Create subtask   🔗 Link issue   ⌄   •••

Description

Preconditions: The language of the game is selected as Russian.

Steps to reproduce:

1. Launch the game.
2. Click the "Settings" button.
3. Go to the "Graphics" section.
4. Pay attention to the text "Side scrolling" and "Persistent Healthbars".

Actual result: The text is not translated into Russian in the settings after switching the game language to Russian.

Expected result: The text is correctly translated into Russian in the settings after switching the game language to Russian.

Environment

Win 10 x64

The "Firestone Idle RPG" game.

Build #7.0.1

Attachments (1)   ••• +

Win. Bathroom. The hamster model is not reflected in a mirror in the bathroom

📎 Attach   ☑ Create subtask   🔗 Link issue   ⌄   •••

Description

Steps to reproduce:

1. Launch the game.
2. Move the hamster model to the bathroom.
3. Position the hamster in front of a mirror.
4. Pay attention to the reflection in the mirror

Actual result: The hamster model is not reflected in a mirror in the bathroom

Expected result: The hamster model is correctly reflected in a mirror in the bathroom

Environment

Win 10 x64

The "Hamster Playground" game.

Build #v0.1.42 221213 J171

Attachments (1)   ••• +

2023-06-25_12-10-19.png
03 Jul 2023, 03:13 pm

Win. Valley. The player model exits the ceiling textures of the house on the "Valley" map after jumping on the boxes.

Attach | Create subtask | Link issue | ⌄ | •••

Description

Steps to reproduce:

1. Launch the game.
2. Enter the game on the "Valley" map.
3. Get to point "C".
4. Enter the house at point "C".
5. Jump on the boxes.
6. Pay attention to the texture of the ceiling

Actual result: The player model exits the ceiling textures of the house on the "Valley" map after jumping on the boxes.

Expected result: The player model does not exit the ceiling textures of the house on the "Valley" map after jumping on the boxes.

Video of bug reproduction: https://app.screencast.com/qYynNeO4ILoPe?conversation=3Nt56cM8RWemEsx9rK1QJE&tab=Details

Environment

Win 10 x64

The "POLYGON" game.

Build: BETA 0.7 #336

Win. Story quests. The title of the chapter is not translated into Russian on the "Story Quests" screen after selecting the game language - Russian.

Attach | Create subtask | Link issue | ⌄ | •••

Description

Precondition: The language of the game is selected as Russian.

Steps to reproduce:

1. Launch the game.
2. Click the "Story Quests" button.
3. Pay attention to the title of the chapter.

Actual result: The title of the chapter is not translated into Russian on the "Story Quests" screen after selecting the game language - Russian.

Expected result: The title of the chapter is correctly translated into Russian on the "Story Quests" screen after selecting the game language - Russian.
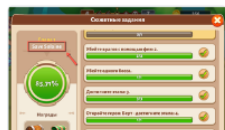
Environment

Win 10 x64

The "Firestone Idle RPG" game.

Build #7.0.1

Attachments (1)   ••• +