WebRTC RTP Payload Format (Opus, VP8)

Core component of WebRTC is to manage the encoder, to transforms captured raw audio/video as RTP packets, and sent them out, this is on the sender side; on the receiver side, it to mange the decoder, to reconstruct the media bitstream (encoded) from received RTP packets, decode, and play them back.

WebRTC uses RTP for streaming media signals over the network.

Opus, VP8 is used as the codec by EVC15, the following describes the key concept how the Opus/VP8 bitstream is encapsulated in RTP payload.

Audio Opus

Ref: http://datatracker.ietf.org/doc/draft-ietf-payload-rtp-opus/

Codec Overview

5 audio bandwidth

Opus supports 5 different audio bandwidth

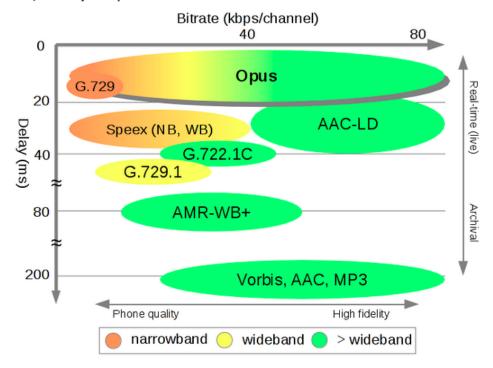
+	+	++	+
Abbreviation	Name	Audio Bandwidth (Hz)	Sampling Rate (Hz)
NB	Narrowband	0 - 4000	8000
MB	Mediumband	0 - 6000 	12000
WB	Wideband	0 - 8000 	16000
SWB	Super-wideband	0 - 12000 	24000
FB	Fullband +	0 - 20000	48000

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2 Encoder

Opus has 2 encode mode to adaptor for voice(speech) and audio(music) scenarios, based on SIKL and CELT, which by design helps Opus achieving better performance on bitrate control, and latency.

Bitrate/Latency Comparison



6 Frame Size

The Opus encoder can output encoded frames representing 2.5, 5, 10, 20, 40, or 60 ms of speech or audio data.

+ Mode	fs	2.5	5	10	20	40	+ 60 +
ts incr		•				•	2880
 voice	 NB/MB/WB/SWB/FB 	 x 	 x 	0	0	 0 	
audio	NB/WB/SWB/FB	0	0	0	0	' x	x

Table 2: Supported Opus frame sizes and timestamp increments marked with an o. Unsupported marked with an x.

Payload Parameters

960 timestamp interval

• WebRTC RTP Opus payload uses 20ms frame size, 48kHz Sampling rate, which is saying each RTP packet represents a 20ms signal containing 960 (48000 / 1000 / 20) sampled signal points.

Opus supports 5 different audio bandwidths, which can be adjusted during a stream. The RTP timestamp is incremented with a 48000 Hz clock rate for all modes of Opus and all sampling rates. The unit for the timestamp is samples per single (mono) channel. The RTP timestamp corresponds to the sample time of the first encoded sample in the encoded frame. For data encoded with sampling rates other than 48000 Hz, the sampling rate has to be adjusted to 48000 Hz.

This explains, in Wireshark, we see the RTP packet timestamp increases by 960.

No.	Time 3.376445000 3.406031000	Source 222.73.107.	Src.port	B	1					
		222 72 107		Destination	Dest.port	Protocol Leng	th Info			
1563	3.406031000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36674,	Time=9836160
1563		222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36675,	Time=9837126
1563	3.437237000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36676,	Time=9838086
1563	3.437352000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36677,	Time=9839046
1563	3.468354000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36678,	Time=9840000
1563	3.500126000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36680,	Time=9841926
1563	3.530854000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36681,	Time=9842886
1563	3.562232000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36682,	Time=9843840
1563	3.562417000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36683,	Time=9844800
1563	3.594294000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36684,	Time=9845766
1563	3.625161000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36685,	Time=9846726
1563	3.625741000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36686,	Time=9847680
1563	3.660307000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36687,	Time=9848646
1563	3.660462000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36688,	Time=9849600
1563	3.690311000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36689,	Time=9850560
1563	3.720261000	222.73.107.	19632	10.0.0.2	61563	RTP	67 PT=DynamicRTP-Type-96,	SSRC=0x1BE11C4F,	Seq=36690,	Time=9851526
Ethernet Internet	t Protocol Versio	ar_ad:9d:2c (a on 4, Src: 222	0:21:b7:ad :.73.107.14	:9d:2c), Dst: Ap 9 (222.73.107.14	ple_23:05:20 9), Dst: 10.0	(28:37:37:23:05:2	0)			
	tagram Protocol,		32 (19632)	, Dst Port: 6150	3 (61563)					
	ne Transport Prot		i (2)							
	= Version:		10n (2)							
	= Fadding:									
	0000 = Contribut		entillers t	ount: 0						
	= Marker: F		061							
	ad type: Dynamic		90)							
	nce number: 3667 tamp: 9840960	9								
			016 - 11 - 44	(467727670)						
	ronization Sourc ad: 7940b43fc772			(40//3/6/9)						

Opus supports variable bitrate (VBR) from 6 kb/s to 510 kb/s. The bitrate can be changed dynamically within that range.

For a frame size of 20 ms, these are the bitrate "sweet spots" for Opus in various configurations:

- o 8-12 kb/s for NB speech,
- o 16-20 kb/s for WB speech,
- o 28-40 kb/s for FB speech,
- o 48-64 kb/s for FB mono music, and
- o 64-128 kb/s for FB stereo music.

 $oldsymbol{0}$ Following is the audio media bitrate usage for EVC15 (iftop output), with 2s, 10s, 40s average.

SDP Parameters

For full list please check:

https://tools.ietf.org/html/draft-ietf-payload-rtp-opus-11#section-6.1

Important parameters:

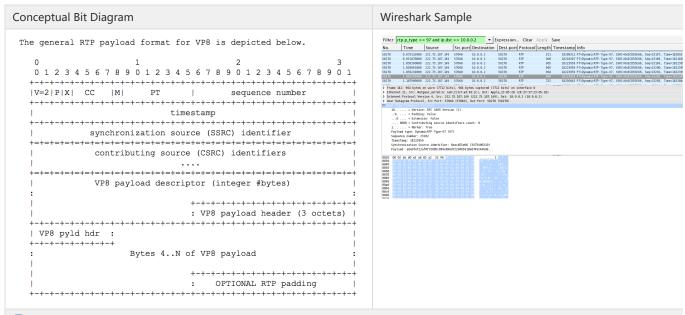
maxaveragebitrate: specifies the maximum average receive bitrate of a session in bits per second (b/s). The actual value of the bitrate can vary, as it is dependent on the characteristics of the media in a packet. Note that the maximum average bitrate MAY be modified dynamically during a session. Any positive integer is allowed, but values outside the range 6000 to 510000 SHOULD be ignored. If no value is specified, the maximum value specified in Section 3.1.1 for the corresponding mode of Opus and corresponding maxplaybackrate is the default.

useinbandfec: specifies that the decoder has the capability to take advantage of the Opus in-band FEC. Possible values are 1 and 0.

Video VP8

The following describes the key conecpt how the encoded VP8 bitstream is encapsulated in RTP.

RTP Header



- f i There is no "contributing source" in the sample on the right side.
- Version (V): 2
- Padding (P): 0
- Extension (X): 0
- · Marker bit (M): ALWAYS be set for the very last packet of each encoded frame in line with the normal use of the M bit in video f
- Payload Type (PT): DynamicRTP-Type-97
- Timestamp: The RTP timestamp indicates the time when the frame was sampled at a clock rate of 90 kHz. (VP8/90000)
- Sequence number: The sequence numbers are monotonically increasing and set as packets are sent.

Frame Reconstruct Algorithm

- 1. Collect all packets with a given RTP timestamp.
- 2. Go through packets in order, sorted by sequence numbers, if packets are missing, send NACK as defined in [RFC4585] or decode with missing partitions.
- 3. A frame is complete if the frame has no missing sequence numbers, the first packet in the frame contains S=1 with partId=0 and the last packet in the frame has the marker bit set.

Payload Parameters

m=video 49170 RTP/AVPF 97 a=rtpmap:97 VP8/90000 a=fmtp:97 max-fr=30; max-fs=3600;

max-fr: The value of max-fr is an integer indicating the maximum frame rate in units of frames per second that the decoder is capable of decoding.

max-fs: The value of max-fs is an integer indicating the maximum frame size in units of macroblocks that the decoder is capable of decoding.

The decoder is capable of decoding this frame size as long as the width and height of the frame in macroblocks are less than int(sqrt(max-fs * 8)) - for instance, a max-fs of 1200 (capable of supporting 640x480 resolution) will support widths and heights up to 1552 pixels (97 macroblocks).