

SE/ComS 319: Software Construction and User Interface (Exercise 3)
09/19/2012

This exercise is prepared to introduce you to some common Swing UI components and events. The submission requirement is as follows: Write your names on top of the java files that you will submit as part of this exercise; submit the two files via Blackboard by 11:59PM, 09/21/2012.

1. • Learning outcomes

`JFrame, JPanel, JButton, ActionListener, Color`

- (a) Review the code `ButtonTest.java` provided during the 9/10-9/12 classes (available under the lecture+ folder).

Modify the `ButtonTest.java` to create `MyButtonTest.java` such that the new program provides exactly the same functionality but does not use the `ColorController` class and does not add any new actionlistener classes.

2. • Learning outcomes:

`GridLayout`

Review the `SimpleTTT.java` given with this exercise assignment. Review the usage of `GridLayout` and complete the implementation for realizing the TicTacToe game.