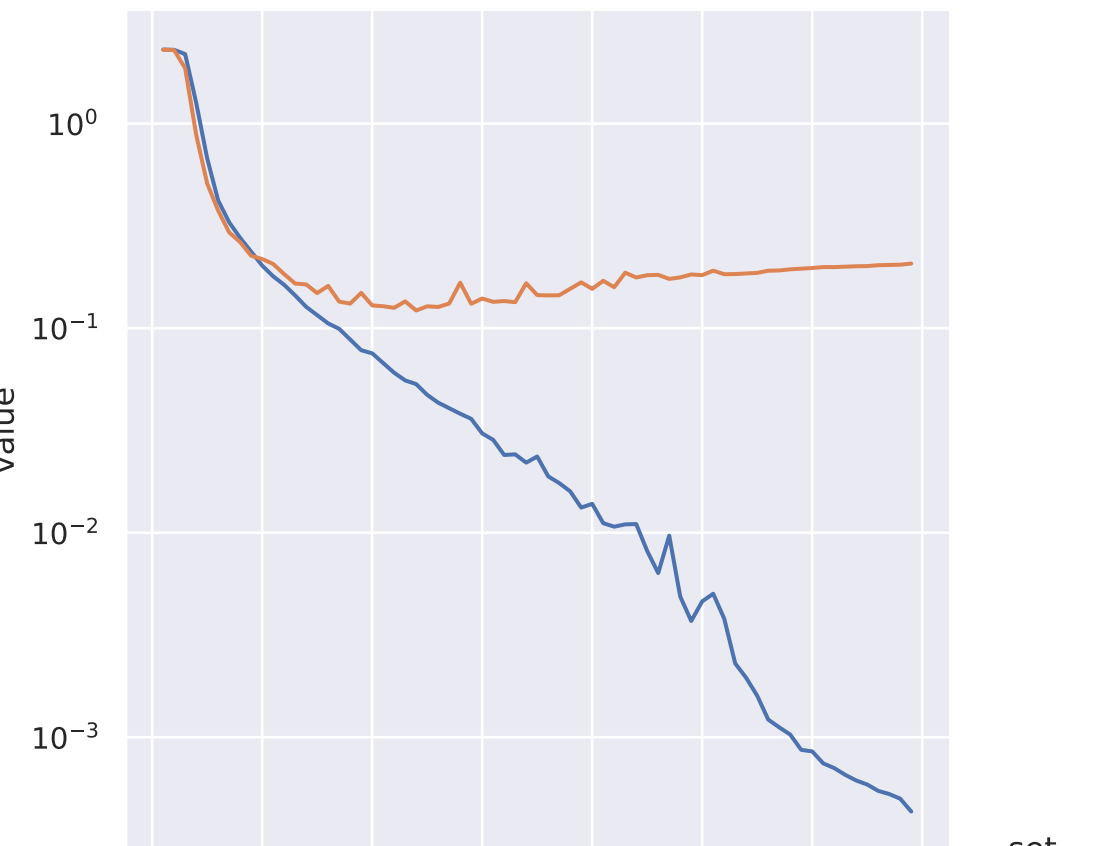


stat = loss



stat = err

