

LECTURE 10/ LINEAR ALGEBRA

MATH 205

P.66 7th & 8th ①

TRIANGULAR MATRICES: ↑ ED.

(1) A SQUARE MATRIX IN WHICH ALL THE ENTRIES ABOVE THE MAIN DIAGONAL ARE ZERO IS CALLED LOWER TRIANGULAR.

EXAMPLE:

$$A = \begin{bmatrix} a_{11} & 0 & 0 \\ a_{21} & a_{22} & 0 \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$

IS LOWER TRIANGULAR.

HERE $\det(A) = a_{11} a_{22} a_{33}$
i.e. PRODUCT OF DIAGONAL ENTRIES. WHICH IS TRUE FOR ANY LOWER TRIANGULAR MATRIX.

(2) SIMILARLY A SQUARE MATRIX IN WHICH ALL THE ENTRIES BELOW THE MAIN DIAGONAL ARE ZERO IS CALLED UPPER TRIANGULAR MATRIX.

EXAMPLE:
IS UPPER TRIANGULAR MATRIX.

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ 0 & a_{22} & a_{23} \\ 0 & 0 & a_{33} \end{bmatrix}$$

HERE $\det(A) = a_{11} a_{22} a_{33}$
i.e. PRODUCT OF DIAGONAL ENTRIES.

RESULT: A MATRIX THAT IS EITHER UPPER TRIANGULAR OR LOWER TRIANGULAR IS CALLED TRIANGULAR AND DETERMINANT OF ANY TRIANGULAR MATRIX IS EQUAL TO THE PRODUCT OF ITS DIAGONAL ENTRIES.

NOTE: A SQUARE MATRIX IN ROW. ECHELON FORM IS UPPER TRIANGULAR SINCE IT HAS ZEROS BELOW THE MAIN DIAGONAL. SEE THE FOLLOWING EXAMPLES:

$I = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 4 & -3 \\ 0 & 1 & 6 \\ 0 & 0 & 1 \end{bmatrix}$ 3

AND $\begin{bmatrix} 0 & 1 & 2 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$ ARE IN
ROW-ECHELOW
FORM

AND ALSO UPPER TRIANGULAR
MATRICES.

NOTE: DIAGONAL MATRICES
ARE BOTH UPPER TRIANGULAR
AND LOWER TRIANGULAR,
E.G. I \rightarrow IDENTITY MATRIX ETC

NOW WE SHALL START
VECTORS IN TWO AND
THREE DIMENSIONS.

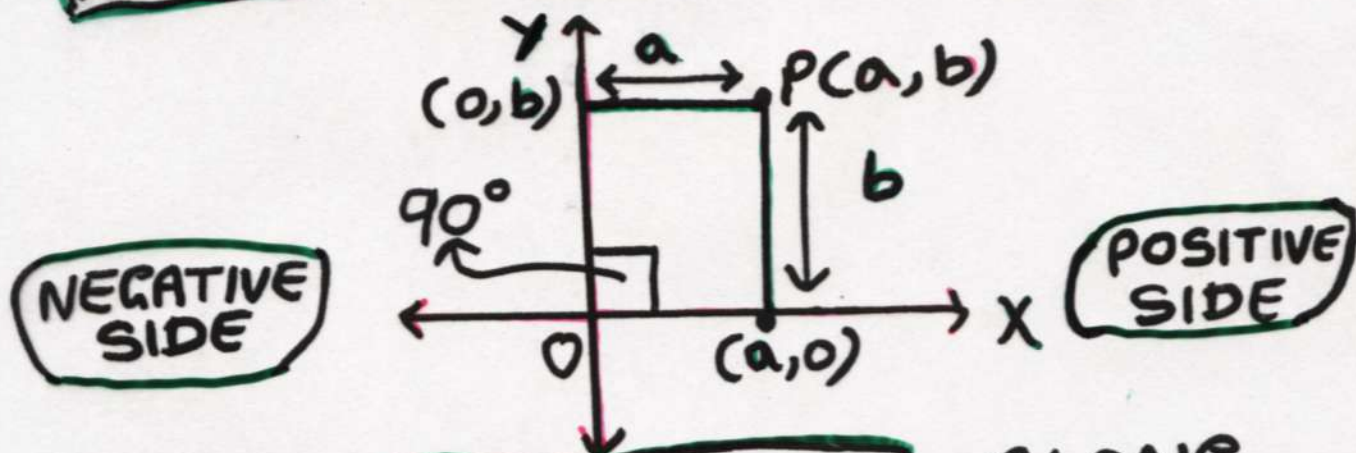
④

2 DIMENSIONAL SPACE:

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REVISION

LET US CONSIDER XY-PLANE IN WHICH ANY POINT P IS DENOTED BY TWO NUMBERS, UNIQUELY ASSOCIATED WITH P , CALLED COORDINATES E.G. IF P IS (a, b) THEN a IS THE X-COORDINATE WHICH GIVES DISTANCE FROM Y-AXIS AND b IS THE Y-COORDINATE WHICH GIVES DISTANCE FROM X-AXIS AS SHOWN BELOW:



ALONG X-AXIS, $y=0$, ALONG Y-AXIS, $x=0$.

NOW LET US CONSIDER 3 DIMENSIONAL SPACE, WE BEGIN WITH A SET OF THREE LINES, CALLED AXES, CONCURRENT AT A POINT (THE ORIGIN).

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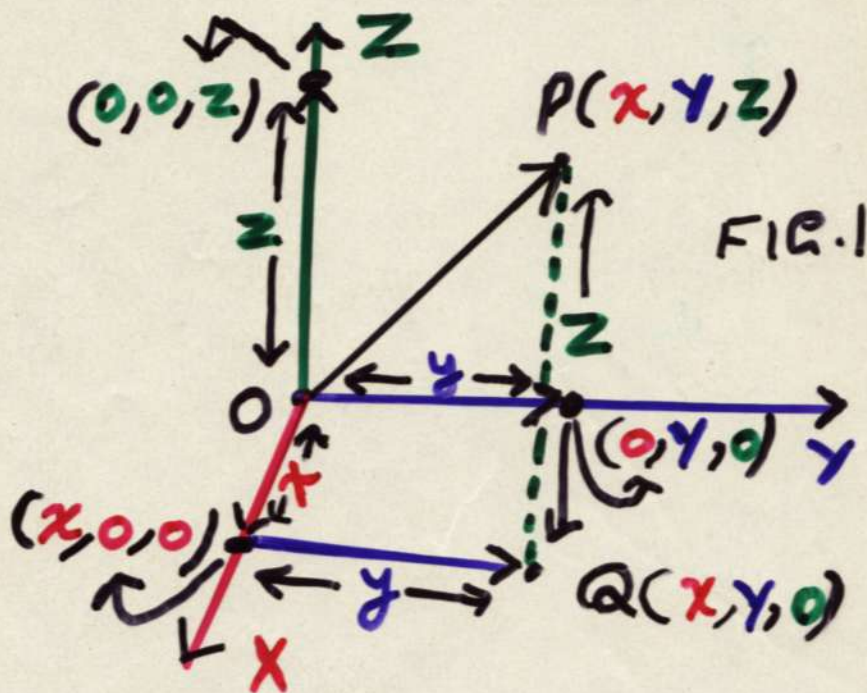
THE THREE LINES (AXES) ARE:

(1) NOT COPLANAR i.e. THEY NOT ALL LIE IN THE SAME PLANE,

(2) MUTUALLY PERPENDICULAR i.e. THE ANGLE BETWEEN THEM = 90°

(3) LABELED X, Y, AND Z, DETERMINE A SET OF THREE NUMBERS CALLED COORDINATES, CONSIDER A POINT $P(X, Y, Z)$ IN SPACE AS SHOWN BELOW:

$(0, 0, z)$ IS ON Z-AXIS,
 $(0, y, 0)$ IS ON Y-AXIS,
 $(x, 0, 0)$ IS ON X-AXIS



(4) ONLY POSITIVE SIDES OF THREE AXES ARE SHOWN

(5) $Q(x, y, 0)$ LIES IN THE XY PLANE WHICH IS FORMED DUE TO THE INTERSECTION OF X AND Y AXES.

(6) IN XY PLANE Z COORDINATE = 0 BECAUSE Z COORDINATE GIVES DISTANCE FROM THE XY PLANE

(7) YZ PLANE IS DETERMINED DUE TO THE INTERSECTION OF Y AND Z AXES AND X COORDINATE = 0 BECAUSE X COORDINATE GIVES DISTANCE FROM THE YZ PLANE

(8) XZ PLANE IS DETERMINED DUE TO THE INTERSECTION OF X AND Z AXES AND Y COORDINATE = 0 HERE BECAUSE Y COORDINATE GIVES DISTANCE FROM THE XZ PLANE.

NOTE: MAKE ALL THESE (8) POINTS CLEAR FROM FIG. 1 SLIDE (5).

VECTORS: QUANTITIES WHICH

ARE COMPLETELY DETERMINED BY MAGNITUDE AND DIRECTION.
E.G. DISPLACEMENT, VELOCITY ETC.
GEOMETRICALLY THEY CAN BE REPRESENTED AS DIRECTED LINE SEGMENTS OR ARROWS

INITIAL POINT \uparrow \rightarrow TERMINAL POINT

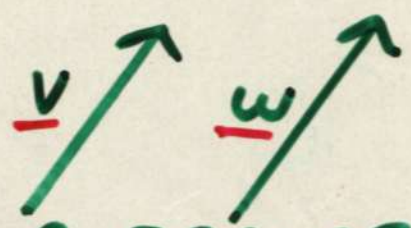
$A \rightarrow B$

DIRECTION OF THE ARROW SPECIFIES THE DIRECTION OF THE VECTOR AND LENGTH OF THE ARROW DESCRIBES THE MAGNITUDE.

EQUAL (EQUIVALENT) VECTORS:

VECTORS WITH THE SAME LENGTH AND SAME DIRECTION.

$$\underline{V} = \underline{V} = \underline{W}$$



ABSOLUTE VALUE OF A SCALAR:

$$|k| \geq 0, \quad |k| = k, \quad k \geq 0$$

$$|k| = -k, \quad k < 0$$

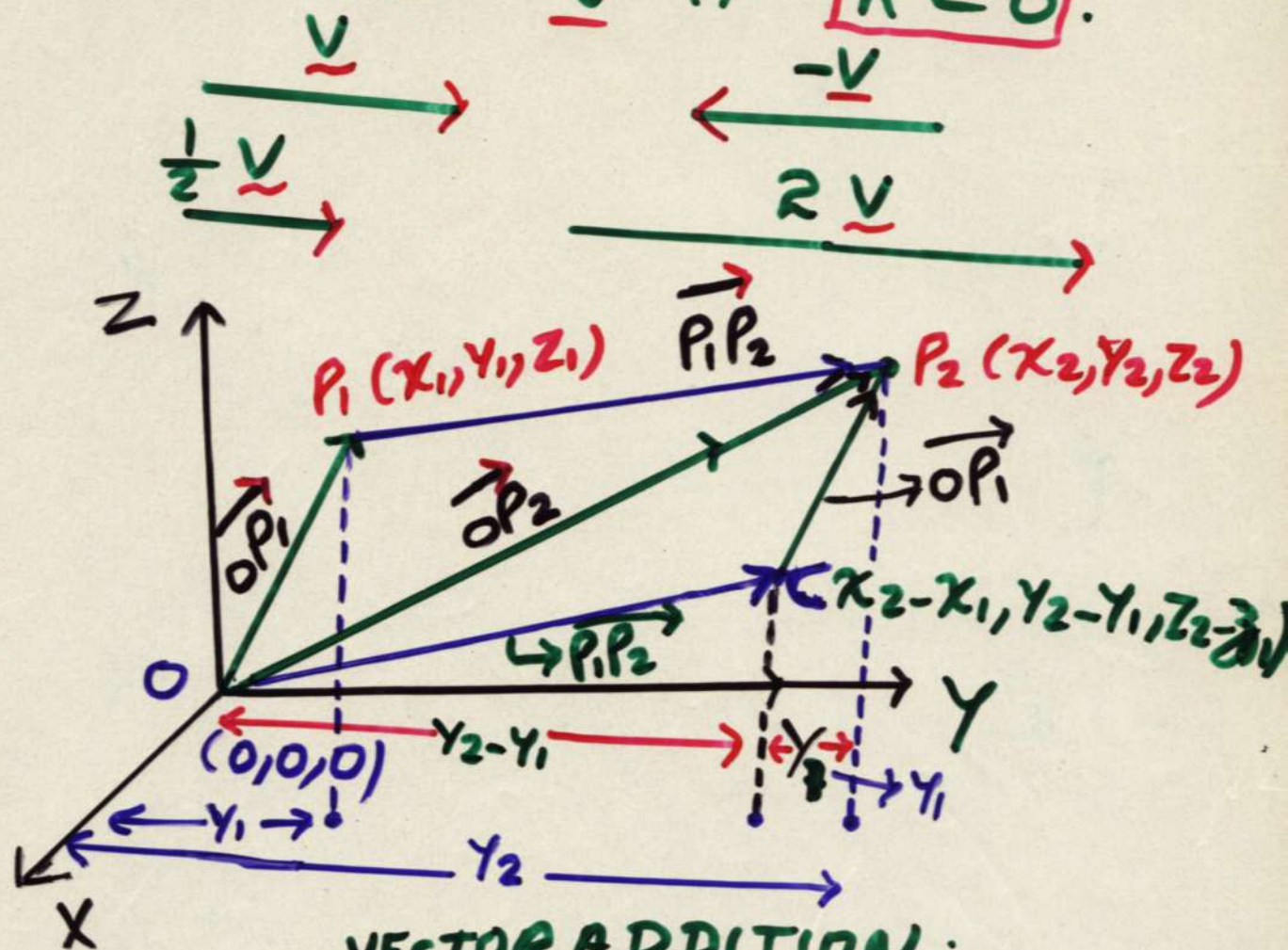
$$|2| = 2, \quad |-2| = -(-2) = 2$$

$\boxed{k} \rightarrow$ SCALAR (REAL NUMBER)

DEFINITION: IF \boxed{k} IS A NONZERO SCALAR AND \underline{V} IS A NONZERO VECTOR THEN

(8)

$k\mathbf{v}$ IS THE VECTOR WHOSE LENGTH IS $|k|$ TIMES THE LENGTH OF \mathbf{v} AND WHOSE DIRECTION IS THE SAME AS THAT OF \mathbf{v} IF $k > 0$ AND OPPOSITE TO THAT OF \mathbf{v} IF $k < 0$.



VECTOR ADDITION:

$$\vec{OP_2} = \vec{OP_1} + \vec{P_1P_2}$$

$$\Rightarrow \vec{P_1P_2} = \vec{OP_2} - \vec{OP_1}$$

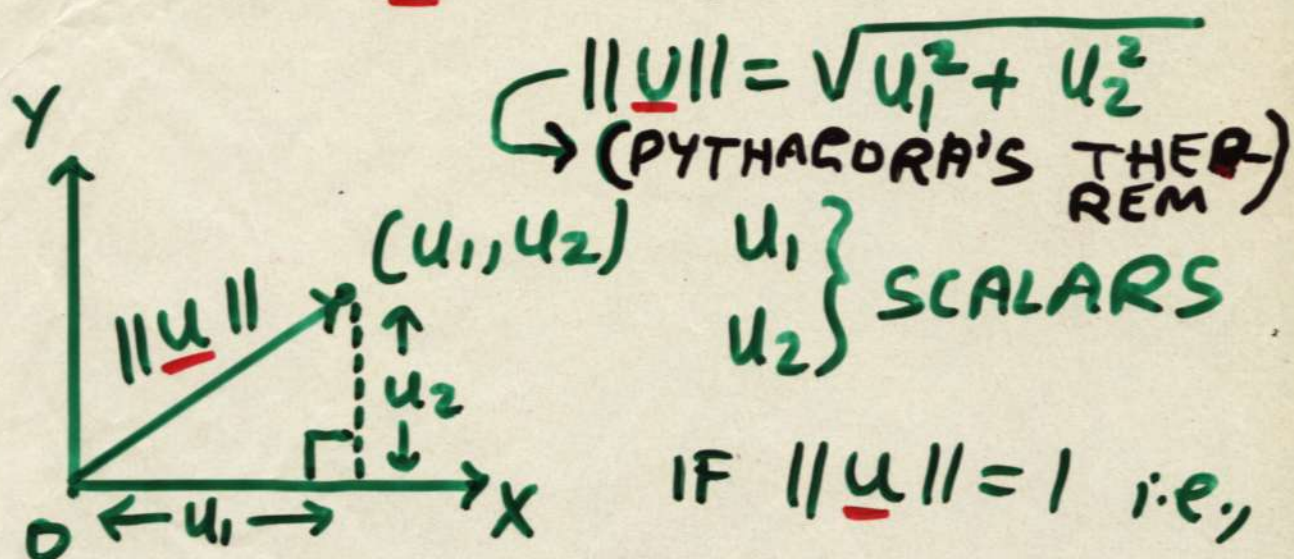
$$= (x_2 - 0, y_2 - 0, z_2 - 0) - (x_1, y_1, z_1)$$

$$\Rightarrow \vec{P_1P_2} = (x_2 - x_1, y_2 - y_1, z_2 - z_1)$$

THE COMPONENTS OF \vec{A}, \vec{P}_2 ARE OBTAINED BY SUBTRACTING THE COORDINATES OF THE INITIAL POINT FROM THE COORDINATES OF THE TERMINAL POINT.

→ P.127 (8TH ED.) OR P.128 (7TH ED.)

DEF. THE LENGTH OF A VECTOR \underline{u} IS OFTEN CALLED THE NORM OF \underline{u} AND IS DENOTED BY $\|\underline{u}\|$. IN 2 DIMENSIONAL SPACE FOR $\underline{u} = (u_1, u_2)$



\underline{u} IS A VECTOR OF NORM 1 THEN \underline{u} IS CALLED A UNIT VECTOR.

RESULT: IN THREE-DIMENSIONAL SPACE FOR $\underline{u} = (u_1, u_2, u_3)$

$$\|\underline{u}\| = \sqrt{u_1^2 + u_2^2 + u_3^2}$$

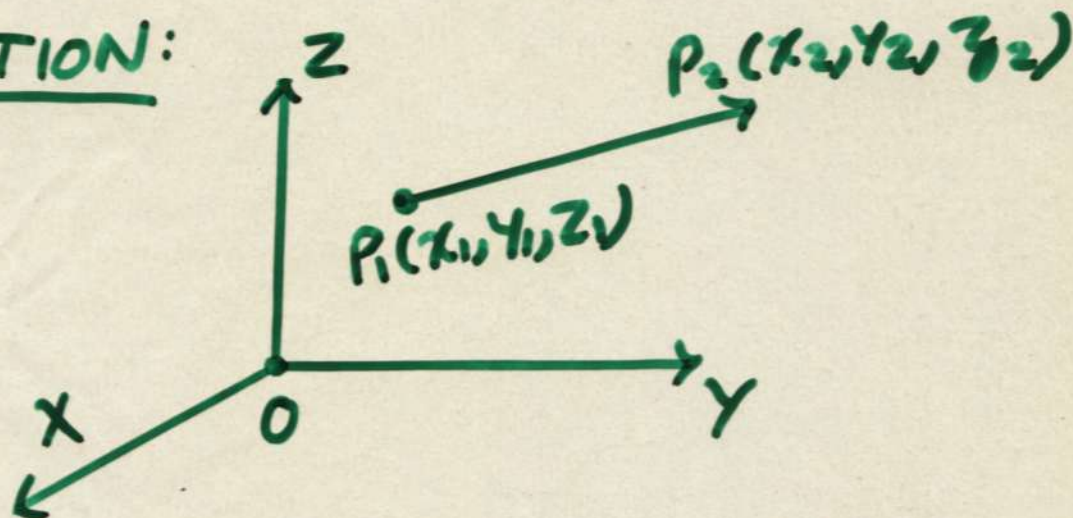
TRY THE FOLLOWING:

(10)

① FIND $\|\vec{P_1P_2}\|$, WHERE $P_1 = P_1(x_1, y_1, z_1)$, $P_2 = P_2(x_2, y_2, z_2)$.

② WHAT IS THE GEOMETRICAL SIGNIFICANCE OF $\|\vec{P_1P_2}\|$?

SOLUTION:



$$(1) \vec{P_1P_2} = (x_2 - x_1, y_2 - y_1, z_2 - z_1)$$

$$\|\vec{P_1P_2}\| = d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

(2) THE NORM OF $\vec{P_1P_2}$ i.e. $\|\vec{P_1P_2}\|$ GIVES THE DISTANCE BETWEEN P_1 AND P_2 .

QUESTION: FIND UNIT VECTORS ALONG X, Y AND Z AXES.

ANSWER: $(1, 0, 0), (0, 1, 0), (0, 0, 1)$