

DSA Group Assignment

Section :A

Description

This is our DSA group project. A Namibian music start-up is looking for an efficient music player algorithm for a mobile application .We were tasked to come up with an algorithm, in the algorithm we implemented the following modules:

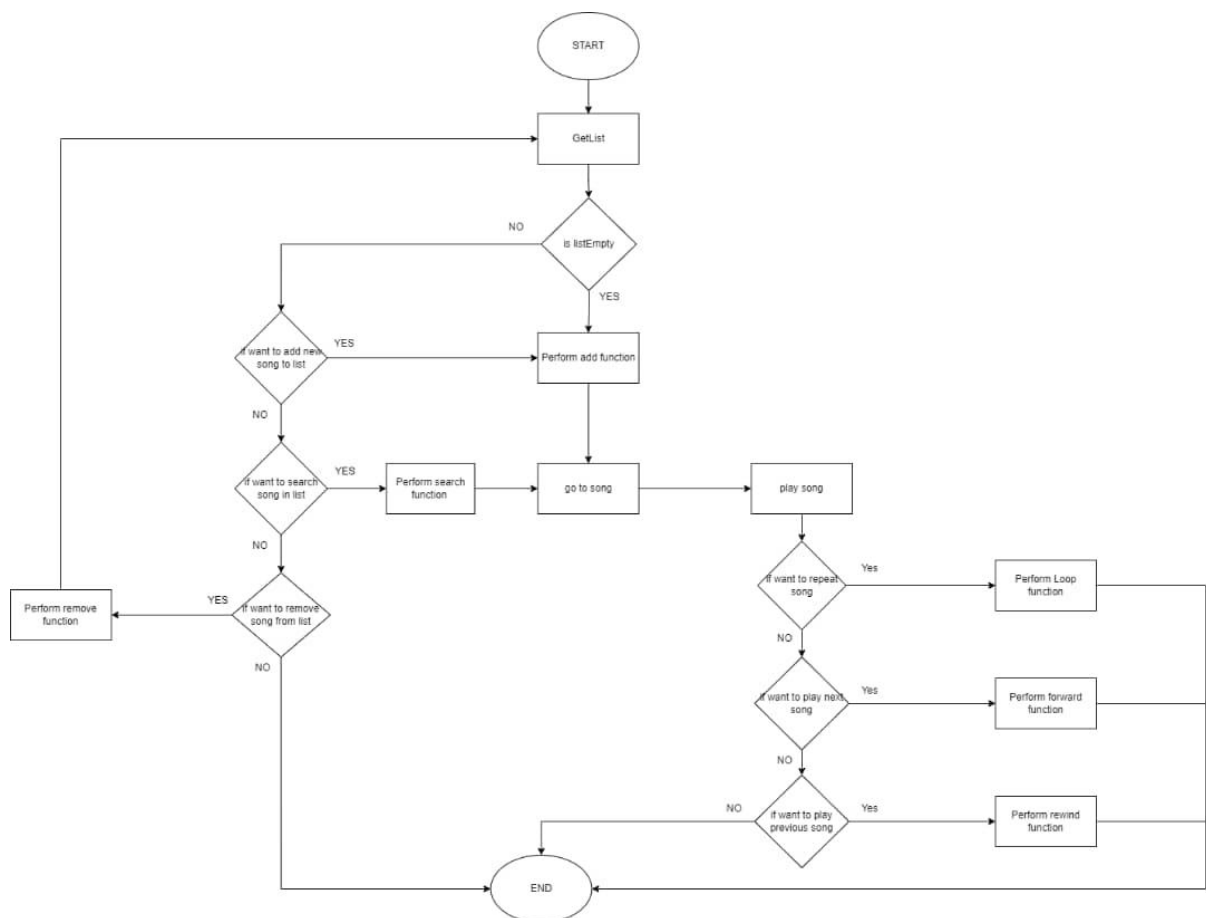
- a)**Play module** -in this module users can play the playlist in a sequential order from first to last.
- b) **Play in Reverse module** – in this module users can play the playlist from last song to the first song.
- c)**Skip module** – in this module users can skip to the next or previous song.
- d)**Repeat module** – Users should be able to repeat the module as many times.
- e)**Add and Remove module**- user can add and remove tracks from playlist as they wish. Using our linear search algorithm users can also search for a specific song within the playlist.

Modules

Module	Description
Play	The user should be able to play the playlist in sequential order from the first song to the last.

Play In Reverse	The user should be able to play the playlist in reverse from the last song to the first.
Skip	Users should be able to skip to the next song or to the previous .
Repeat	The user should be able to repeat the playlist as many times as they wish.
Add	The user should be able to add new songs to the playlist.
Delete	The user should be able to remove songs from the p

Flow Chart



Pseudo Code

START

Prompt user for choice

Get Choice

If(Choice=="Play") then

 Prompt for playChoice

 Get playChoice

 If(playChoice=="Forward") then

 songPlay(g)

 Else

 If(playChoice=="Reverse")then

 songReversePlay()

 Else End

 Endif

Else

 If(Choice==Repeat) then

 While(End !=Stop)

 Repeat()

 Display "Enter Stop to End "

Else

 If(Choice== Add and Remove) then

 Display "Would you like to add a song or"

 Display "Would you like to remove a song"

Get Selection

If(Select == Add) then

Display "How many songs would you like to add"

Get option

Add()

Else

If(Select== Remove) then

Display "How many songs would you like to remove"

Remove()

Endif

Endif

Else

If(Choice==Search) then

Count=0

Search()

songPlay()

Endif

End

songPlay(){

for i=0 to arraySize

Display Song[Count]

Count=count+1

}

```
songReservePlay(){  
  for i=arraySize to 0  
    Display Song[arraySize]  
  arraySize=arraySize-1  
}
```

```
Repeat(){  
  Count=0  
  For i=0 to arraySize  
    Display Song[count]  
    Count=count+1  
}
```

```
Add(){  
  oldArraySize=arraySize  
  arraySize=arraySize+Addition  
  for i=0 to i<Addition  
    Songs[oldArraySize+1]=newSong  
}
```

```
Delete(){  
  oldArraySize=arraySize  
  arraSize=arraySize-Subtraction
```

```
for i=0 to i<Subtraction
Songs[oldArraySize-1]=0
}
```

```
Search(){
count=0
While count < arraySize do
if searchItem == Song[count] then
found = true
end if
end do
```

```
if found == true then
print "the item was found"
else
print "the item was not found"
end if
}
```

Group Members and Roles

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