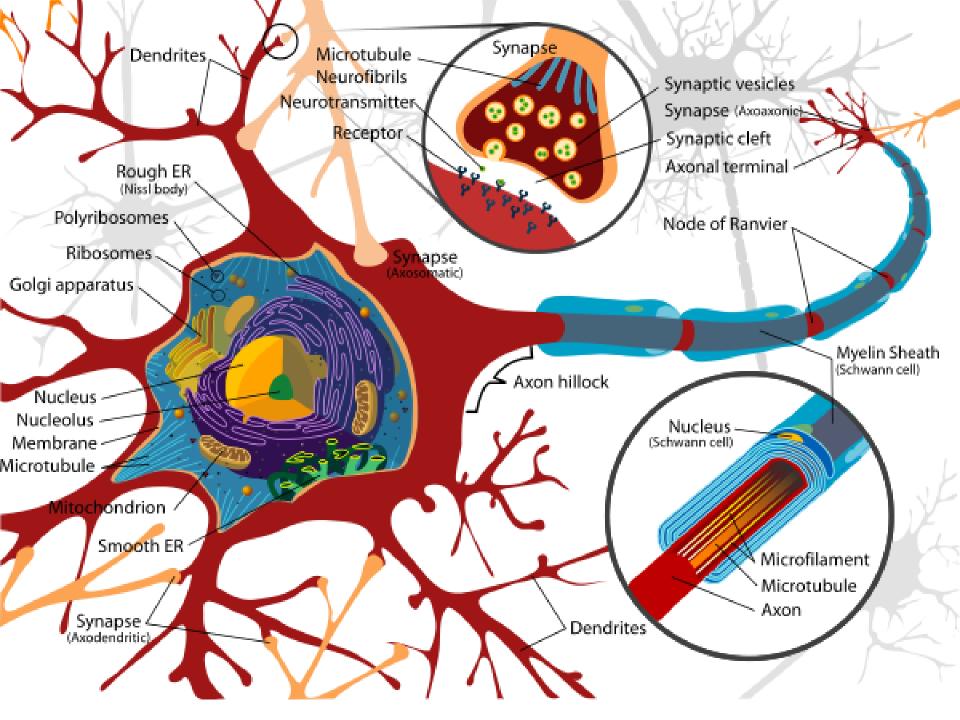
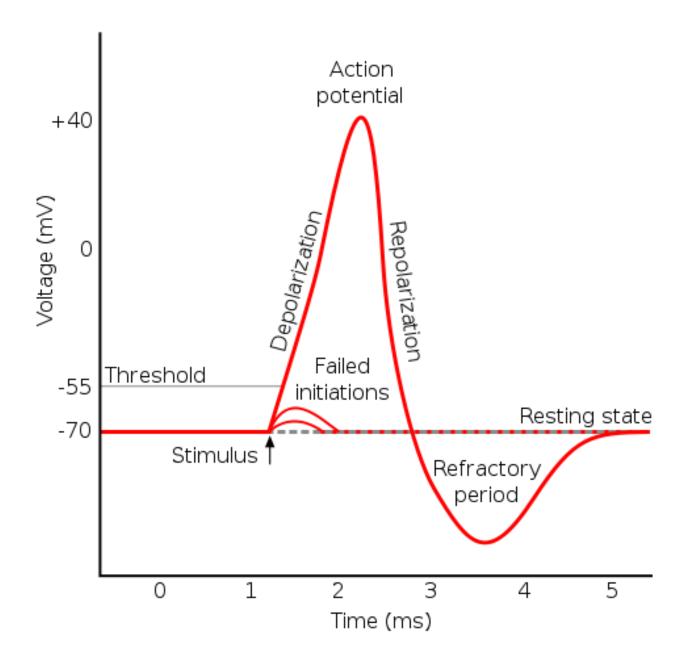
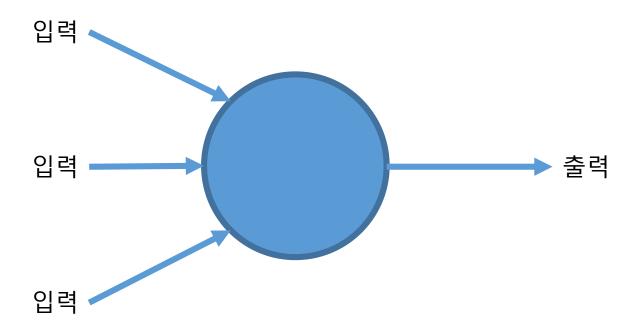
# Neural Networks & Deep Learning

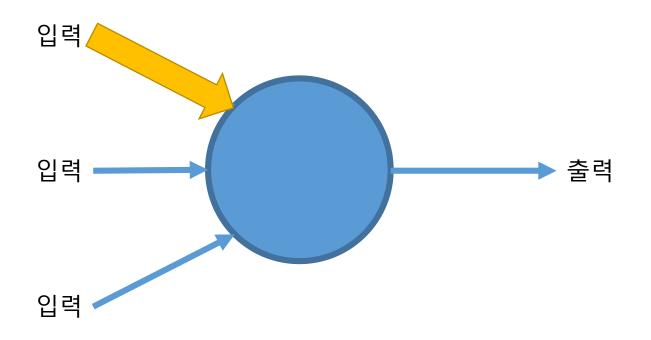


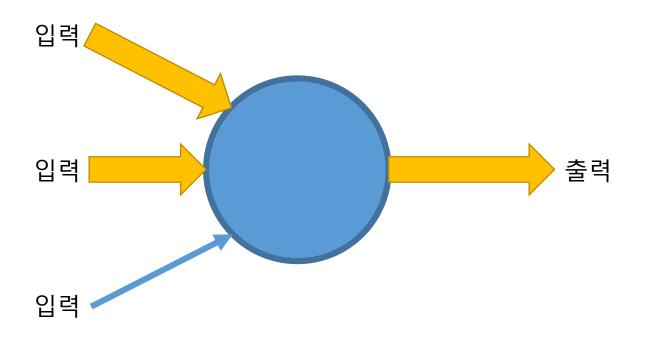




#### 입력 신호가 역치를 넘지 못하면

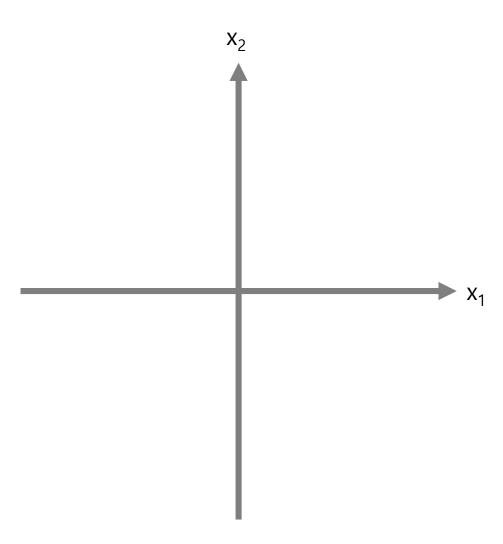
#### 출력 신호를 내보내지 않는다

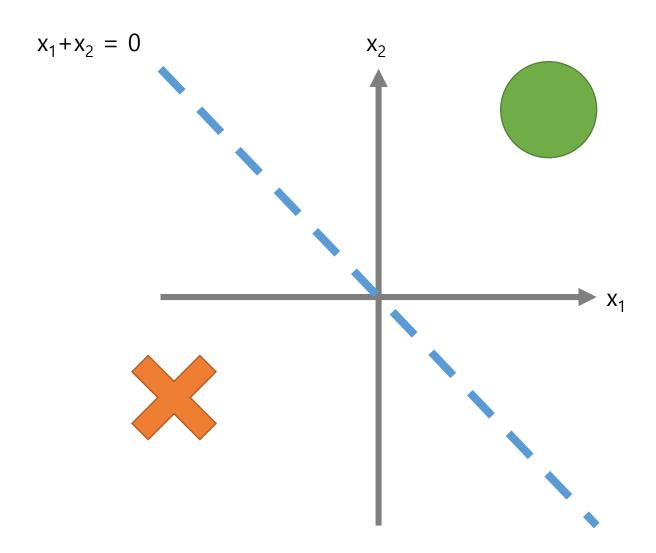


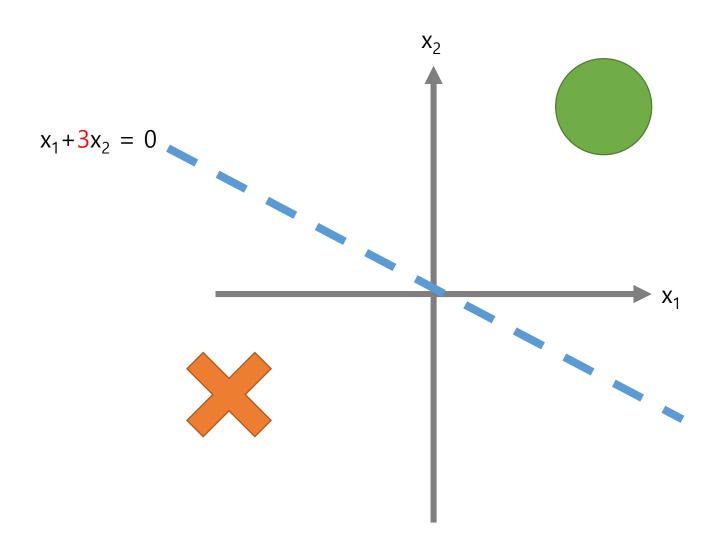


#### 수식으로 표현

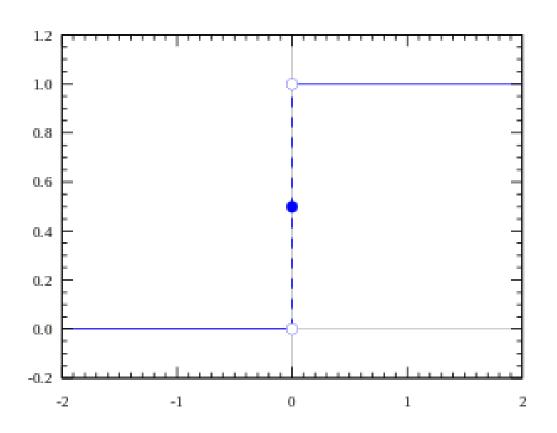
- 입력의 합계 > 역치 -> 1
- 입력의 합계 < 역치 → 0



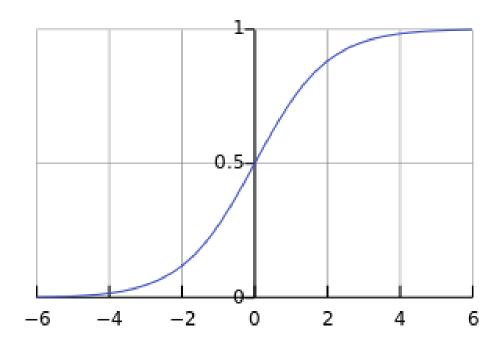




## 계단 함수(step function)



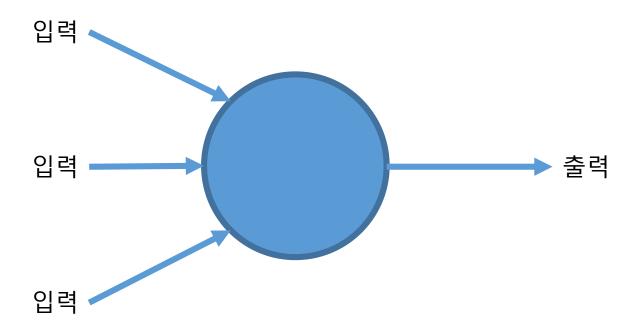
## 로지스틱 함수

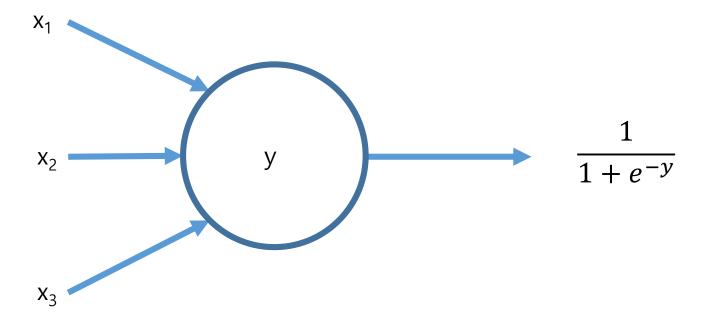


#### Logistic function

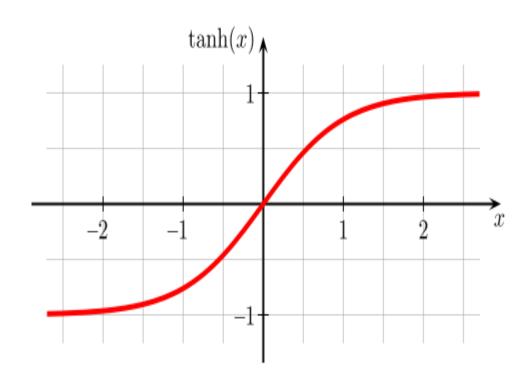
$$\frac{e^y}{1 + e^y} = \frac{1}{1 + e^{-y}}$$

$$y = w_0 + w_1 x_1 + w_2 x_2$$





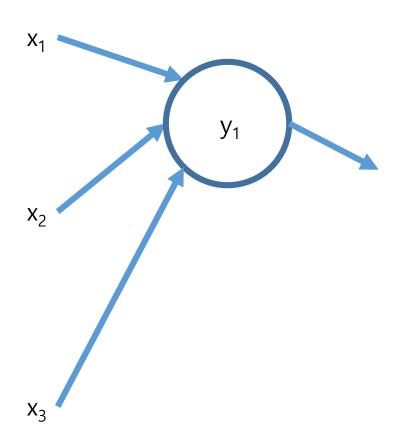
## 쌍곡탄젠트(hyperbolic tangent)



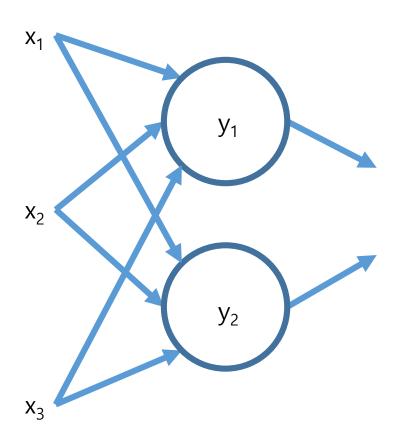
### 경사 하강법(gradient descent)

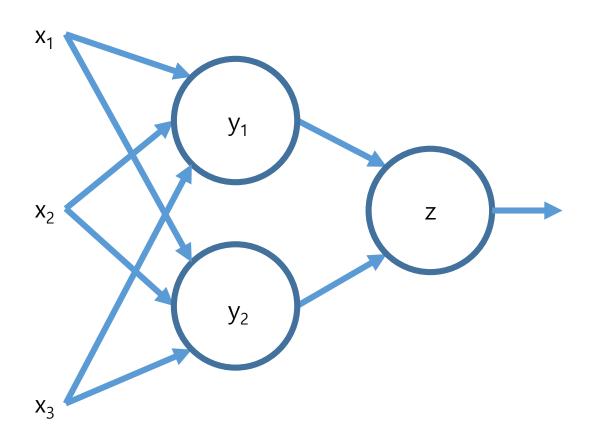
- 현재 모형의 오차를 구한다
- 오차를 가장 많이 줄일 수 있는 방향을 찾는다
- 그 방향으로 일정 폭만큼 계수를 수정한다
- 더 이상 오차가 줄어들지 않을 때까지 반복한다

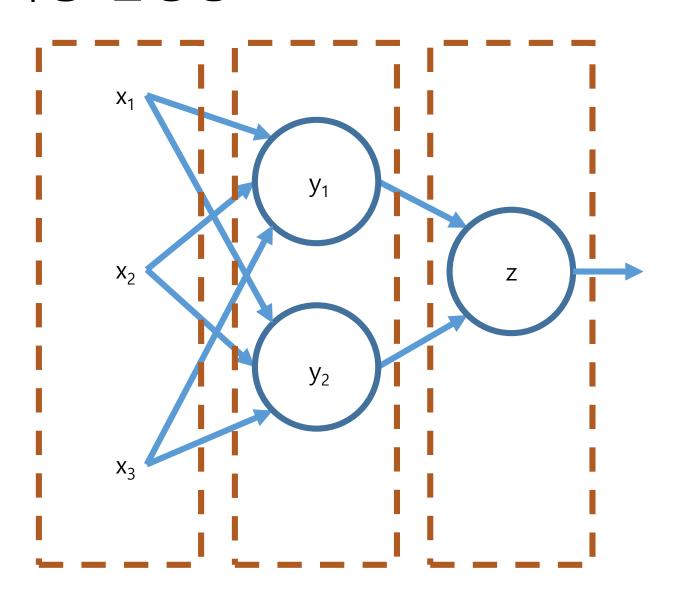
## 인공신경망

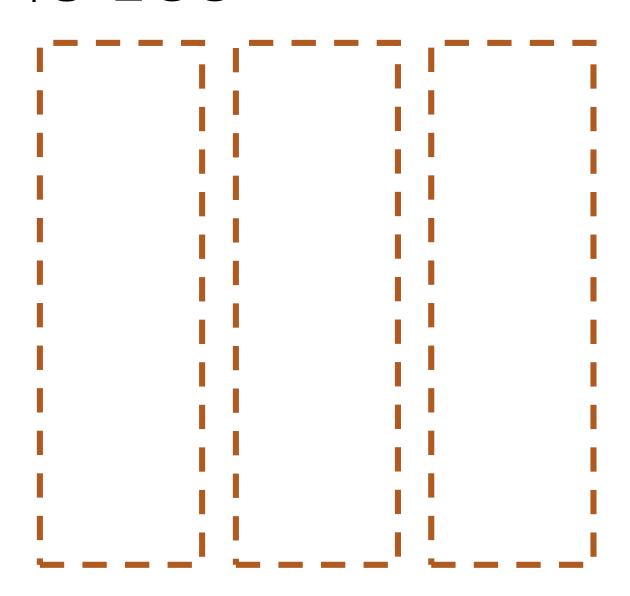


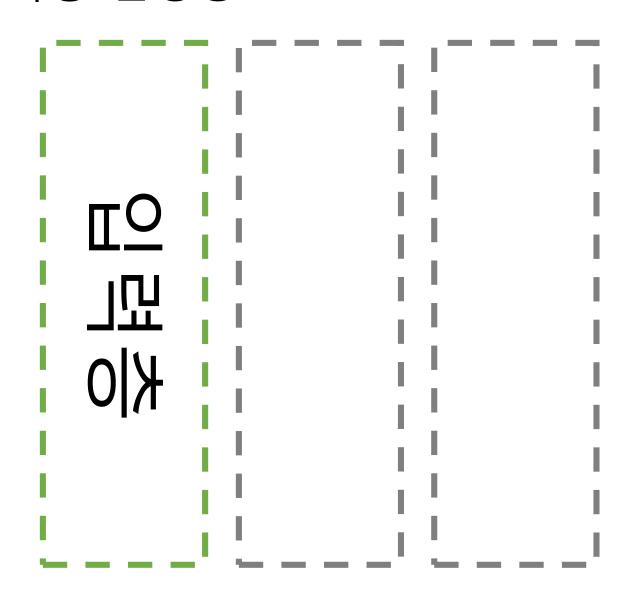
## 인공신경망

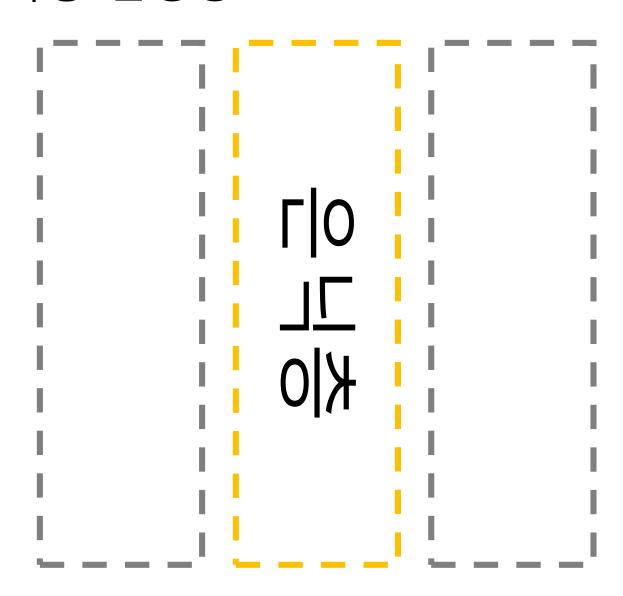


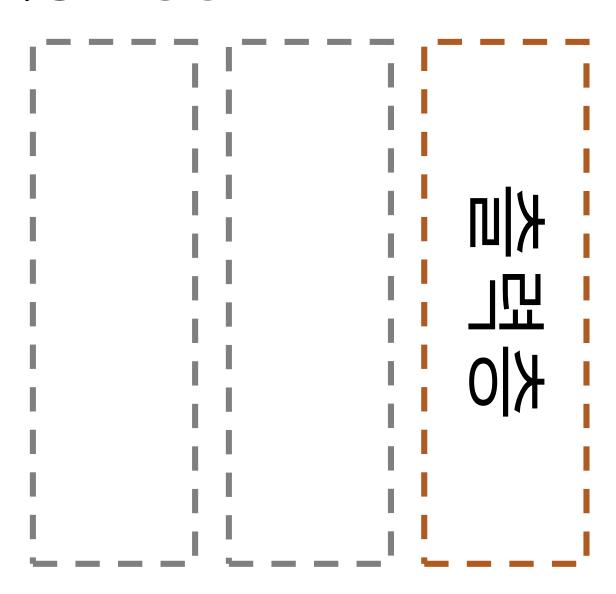




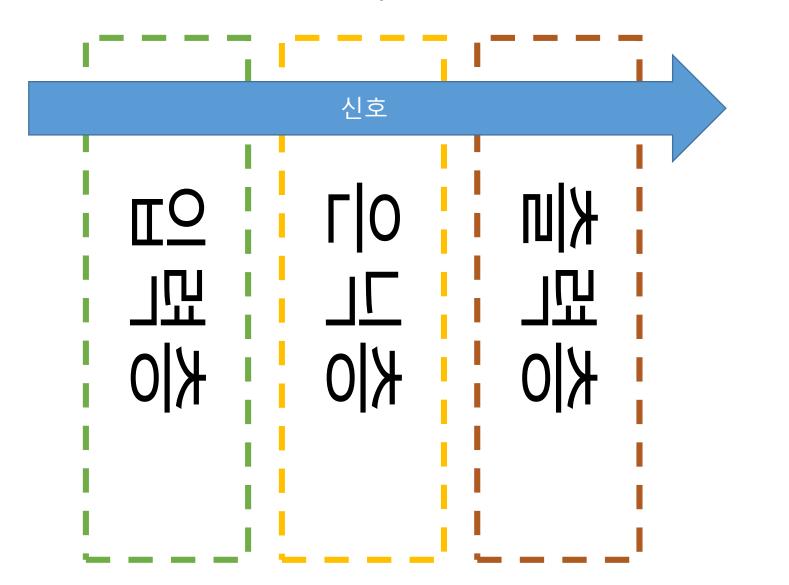




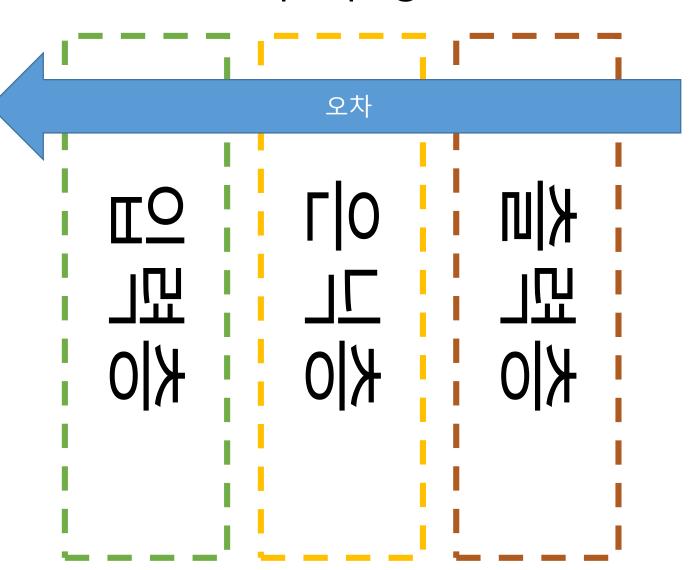




#### 앞먹임 네트워크(feedforward network)



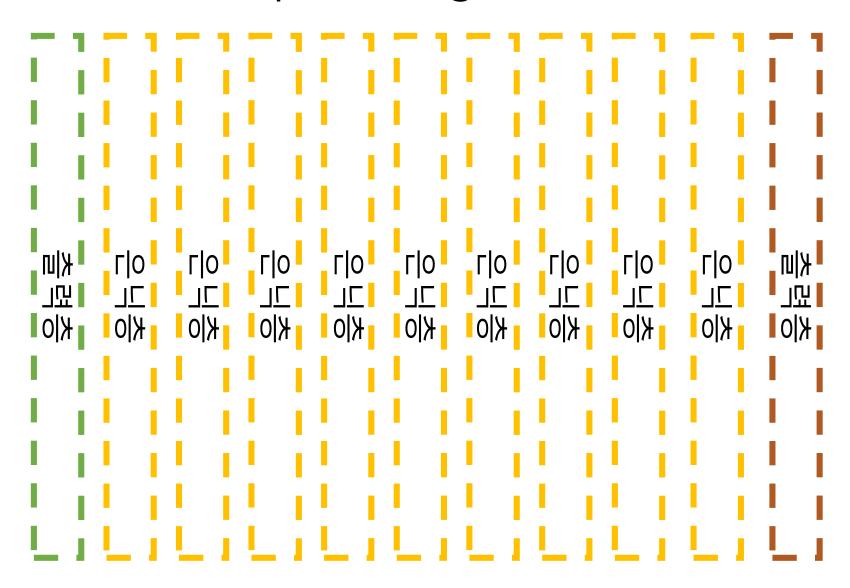
## 역전파 (backpropagation)



## 얕은 학습(shallow learning)



### 깊은 학습(deep learning)



#### 딥러닝의 어려움

• 느린 학습 속도

• 사라지는 경사 문제(vanishing gradient)

• 과적합

#### 해결책

• 컴퓨터 성능 향상 + GPGPU

• 빅데이터

• 정규화(L1, L2, Dropout ...)

#### **GPU**

- GPU: 그래픽 카드에 들어가는 칩
- 그래픽 관련 계산에 특화
- 많은 코어 수(GTX 1080의 경우 2,560코어)
- 그래픽 외의 대량의 특수 계산을 하는데 써보자(GPGPU)
- 엔비디아 그래픽 카드가 사실상 표준(CUDA)
- 딥러닝의 돌파구 마련

#### **GPU**

- GPU 프로그래밍은 매우 어려움
- GPU를 이용한 딥러닝 라이브러리
  - Torch, Caffe, Theano, TensorFlow, MXNet, CNTK ...
- TensorFlow: 구글에서 개발 최근 각광
- Keras: TensorFlow와 Theano의 고수준 wrapper