

XOR Swap

Visual Reverse Engineering
Part 1

C code

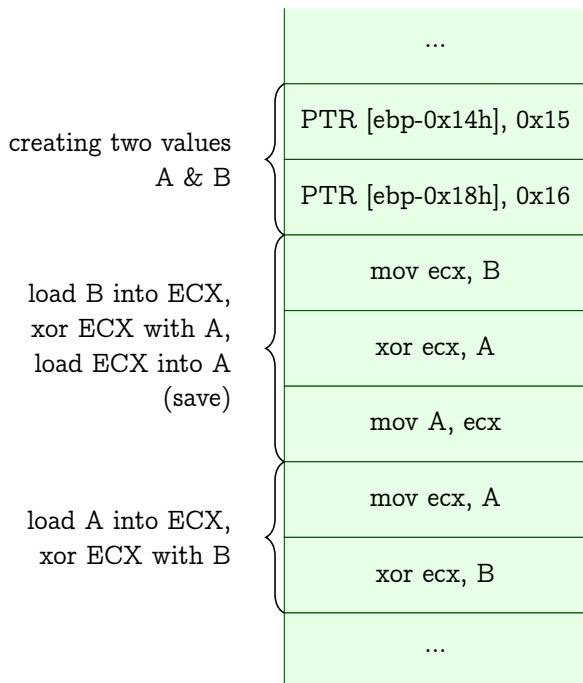
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```
1 int main(){
2
3     int a = 5;
4     int b = 6;
5
6     a = b ^ a;
7     b = a ^ b;
8     a = b ^ a;
9
10 }
```

GDB dump of code in memory (main function)

```
1 Dump of assembler code for function main:
2     0x100000f80 <+0>:    push    ebp
3     0x100000f81 <+1>:    mov     ebp,esp
4     0x100000f84 <+4>:    xor     eax,eax
5     0x100000f86 <+6>:    mov     DWORD PTR [ebp-0x4],0x5    %set A = 5
6     0x100000f8d <+13>:   mov     DWORD PTR [ebp-0x8],0x6    %set B = 6
7     0x100000f94 <+20>:   mov     ecx,DWORD PTR [ebp-0x8]    %mov ecx, B
8     0x100000f97 <+23>:   xor     ecx,DWORD PTR [ebp-0x4]    %xor ecx, A
9     0x100000f9a <+26>:   mov     DWORD PTR [ebp-0x4],ecx    %store A, ecx
10    0x100000f9d <+29>:   mov     ecx,DWORD PTR [ebp-0x4]    %mov ecx, A
11    0x100000fa0 <+32>:   xor     ecx,DWORD PTR [ebp-0x8]    %xor ecx, B
12    0x100000fa3 <+35>:   mov     DWORD PTR [ebp-0x8],ecx    %store B, ecx
13    0x100000fa6 <+38>:   mov     ecx,DWORD PTR [ebp-0x8]    %mov ecx, B
14    0x100000fa9 <+41>:   xor     ecx,DWORD PTR [ebp-0x4]    %xor ecx, A
15    0x100000fac <+44>:   mov     DWORD PTR [ebp-0x4],ecx    %mov A, ecx
16    0x100000faf <+47>:   pop     ebp    %clear stack
17    0x100000fb0 <+48>:   ret     %exit
```

stack



explanation

Here we can see that we are loading our values A & B onto the stack at the locations [EBP-4] and [EBP-8], respectively.


When we XOR (symbol \oplus) A & B we do the following operations. The corresponding binary for A is 0101 and B is 0110.

$A \oplus B = 0011$	We take this result and use it
$B \oplus A = 0101$	See here that B is now A
$A \oplus B = 0110$	And A is now B.

We have successfully swapped two values without using any XCHG or MOV instructions. However, will this trick work for all values? Try using the values 13 & 12 for A & B respectively. If you can find a solution to this problem, let me know.

If you need help finding a solution, feel free to ask me. You can find my contact info in the description below. Thank you.

Notes

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