|  |
| --- |
| MyRectangle |
| -topLeft: MyPoint  -bottomRight: MyPoint |
| +MyRectangle (topLeft:MyPoint, bottomRight:MyPoint)  +MyRectangle (x1:int, y1:int, x2:int, y2:int)  +getTopleft() : MyPoint  +setTopLeft(topLeft:MyPoint):void  +getBottomRight() : MyPoint  +setBottomRight(bottomRight:MyPoint):void  +getPerimeter():double  +getArea():double  +toString():String |