## Brendan Arciszewski

www.brendanarciszewski.ca

## Summary of Qualifications \_\_\_\_\_

- Designing APIs in C, C++, & Python for use in embedded systems, by users and developers
- Discovering documentation; using CLIs, RPCs, \*nix systems, Microsoft Office and Microsoft Windows

Experience \_\_\_\_

**Apple** 

Remote

Network Software Engineering Intern

January 2021 - August 2021

- Increased code coverage using Bullseye, to discover and remove bugs. Wrote and modified unit tests, fixed bugs in C, and improved readability and maintainability by updating code and tests to follow the style guide and best practices.
- Wrote Rust, Python and shell scripts to improve developer productivity by launching the VSCode debugger from existing test runners, categorizing unused unit tests, and verifying PlantUML signals
- Updated documentation for better maintainability: used regex and Perl to ensure Jama requirements were tracked in code, updated message sequence charts in PlantUML, used Perforce for versioning, and improved layout in DocBook

Infinera Ottawa, ON

Firmware Engineering Intern

May 2020 - August 2020

- Designed intuitive interfaces to embedded devices, so that users can quickly identify and report device configuration and programming errors—by connecting to drivers using **gRPC** and **Protocol Buffers** in **C++**
- Automated and consulted on QA tasks by parsing and retaining additional information, enabling standardized reports;
  made debug info more easily accessible for both testers and supervisors
- Reduced surface area of software regressions by identifying opportunities and requesting time to create fixes

Government of Canada Ottawa, ON

Software Developer

September 2019 – December 2019

- Automated validation of a tunable capacitor by building a Linux **SPI** program in C, with defensive programming, unit tests, **mocks**, **Valgrind**, and debuggers (e.g. **GDB**) to ensure correctness and memory safety
- Performed package upgrade to reduce build configurations after evaluating size, build, and runtime cost of dependencies; created custom **Buildroot** package in embedded codebase
- Tracked hardware by creating a Raspberry Pi GUI with barcode scanner and touchscreen inputs, using Qt QML

Software Developer January 2019 – April 2019

- Prevent incorrect builds and automate software Quality Assurance (QA) by analyzing and improving interface description (IDL) files, using Test-Driven Development (TDD) and **Jenkins** Continuous Integration (CI)
- Reduced execution time by 80% (to under 10s) to improve user experience (UX) by incorporating caching into a Django, AngularJS, Bootstrap, jQuery, and Flask web application
- Designed an OpenAPI-described **REST** service, using Python, to communicate a standard API to many endpoints

Electrical Contacts Ltd. Hanover, ON

Manufacturing Engineering Intern

April 2018 - August 2018

- Debugged PLC setup, discovered problems, and then consulted with colleagues to implement solutions
- · Consulted operators and led meetings with management to fix manufacturing process problems
- Gathered data, created plans using Excel, and wrote SOP to categorize costs, lead times, and improve processes

## Engineering Student Teams

President (Robot in 3 Days Team Ontario) & Technical Lead (FIRST Robotics Team 781)

- Used control theory with **OpenCV**, encoders, and IMUs to control drivetrains and shooting systems
- · Designed, built, and documented a robot to follow lines and play sound based on grayscale output within a team

Education \_\_\_\_\_

University of Waterloo

Waterloo, ON

Honours Mechatronics Engineering, Co-op (BASc)

2017 – 2022 (Expected)

Certifications & Awards \_\_\_\_\_