

Final Project Write Up

Name: __Brendan Lauterborn

Team Name: __31_____

UIN: __ 726004578 __

Game Name: __Don't Stop Believing__

Team Number: __31_____

Other team members: __Emily Dupree, David Cruz and Bailee Statham_____

Please fill out the following and provide full sentences to each.

- 1) Provide a brief overview of the (1) need, goal and objectives of the project and (2) a quick description of the Java Program you have created.

The goal of this project was to entertain the class by using functions in java. The main menu was to call the functions. We needed to create a video, animation, website and two other entertaining classes. Our java program had a video of us dancing and singing along to the song, an animation that related to the theme of the song, a fun karaoke, a short quiz, and a website that provided facts about the band.

- 2) Were you able to meet your original goal at the end of the project? What are some of the things that did not make it to the final product?

We met all of our goals in this project. Everything we planned made the cut.

- 3) What did you have to do to make the program codable? How did you incorporate each other's work into one big project?

We each did a separate function. All of us made the video. After everyone completed their function, we brought them together.

- 4) What was it like coding your own class verses coding as a team in one main method java class? What did you like or dislike about using classes?

It made the load on each person a lot less. I found it less stressful. But, we ran into small problems when compiling all the codes into one. I liked the project in all.

- 5) Give an overview of overall satisfaction with respect to the Project Plan, the Final Project Code, and Presentation.

I liked everything besides the presentation. I felt rushed because there was not a lot of time to show our whole video. It felt like we spent a lot of time making the video to just show some parts. We could have made a shorter video.

- 6) Tell me about your teamwork experience. Did everyone contribute? What was your part of the project and how did you think you did?

Everyone was pleasant to work with. We all did our parts in a respectable time. My part of the project was the animation. I did well when running it by itself, but when I had to put it in with everyone else's code I ran into problems. The Exceptions were sort of confusing. I had to also add the exceptions inside the main menu GUI, which I didn't know until I received help from a TA. Due to this, my part was not working correctly until closer to the deadline.