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Expression Tree implication Code:-

Source Code:-

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
#include <stdlib.h>
#include <math.h>
#define total 50
typedef struct node
{
    char data;
    struct node *left,*right;
}node;

struct prog
{
    node *arr[total];
    int top;
}stack;

struct eval
{
    int arr[total];
    int top;
}numstack;

typedef struct
{
    node *start;
}bt;

int isfull()
{
    return !(stack.top<total);
}

int isempty()
{
    return stack.top== -1;
}

void push(node *p)
{
    if(isfull())
    {
        //printf("-----\n");
        //printf("Stack overflow\n");
        //printf("-----\n");
    }
}
```

```

else
{
    stack.arr[++stack.top]=p;
    //printf("-----\n");
    //printf("pushed successfully\n");
    //printf("-----\n");
}
}

```

```

node* pop()
{
    if(isempty())
    {
        //printf("-----\n");
        //printf("Stack Underflow\n");
        //printf("-----\n");
        return NULL;
    }
    else
    {
        //printf("-----\n");
        //printf("Successfully popped\n");
        //printf("-----\n");
        return stack.arr[stack.top--];
    }
}

```

```

void preorder(node* n)
{
    node *p=n;
    if(p==NULL)
    {
        printf("Tree is Empty\n");
        return;
    }
    printf("%c ",p->data);
    if(p->left)
    {
        preorder(p->left);
    }
    if(p->right)
    {
        preorder(p->right);
    }
}

```

```

void inorder(node* n)
{
    node *p=n;
    if(p==NULL)
    {
        printf("Tree is Empty\n");
        return;
    }
    if(p->left)

```

```

    {
        printf("");
        inorder(p->left);
    }
    printf("%c ",p->data);
    if(p->right)
    {
        inorder(p->right);
        printf("");
    }
}
void postorder(node* n)
{
    node *p=n;
    if(p==NULL)
    {
        printf("Tree is Empty\n");
        return;
    }
    if(p->left)
    {
        postorder(p->left);
    }
    if(p->right)
    {
        postorder(p->right);
    }
    printf("%c ",p->data);
}

```

```

int evaluate(char *a)
{
    int i=0,c,b,s;
    numstack.top=-1;
    while(a[i]!='\0')
    {
        if(isdigit(a[i]))
        {
            numstack.arr[++numstack.top]=a[i]-48;
        }
        else
        {
            c=numstack.arr[numstack.top--];
            b=numstack.arr[numstack.top--];
            switch(a[i])
            {
                case '+':{s=b+c;break;}
                case '-':{s=b-c;break;}
                case '*':{s=b*c;break;}
                case '/':{s=b/c;break;}
                case '%':{s=b%c;break;}
                case '^':{s=(int)powf(b, c);break;}
            }
        }
    }
}

```

```

        numstack.arr[++numstack.top]=s;
    }
    i++;
}
return numstack.arr[0];
}
int main(void)
{
    node *q;
    char a[total];
    int i=0;
    bt tree;
    stack.top=-1;
    numstack.top=-1;
    printf("Expression Tree program\n\n");
    printf("Enter the postfix Expression:-\n");
    gets(a);
    while(a[i]!='\0')
    {
        q=(node*)malloc(sizeof(node));
        q->left=q->right=NULL;
        q->data=a[i];
        if(!isalnum(a[i]))
        {
            q->right=pop();
            q->left=pop();
        }

        push(q);
        i++;
    }
    tree.start=pop();
    printf("\n");
    printf("Infix order :- ");
    inorder(tree.start);
    printf("\n");
    printf("Prefix order :- ");
    preorder(tree.start);
    printf("\n");
    printf("Postfix order :- ");
    postorder(tree.start);
    printf("\n");
    i=evaluate(a);
    printf("The value of the expression is %d",i);
}

```

Output:-

Expression Tree program

Enter the postfix Expression:-

7654321^%/*-+

Infix order :- $(7 + (6 - (5 * (4 / (3 \% (2 ^ 1))))))$

Prefix order :- $+ 7 - 6 * 5 / 4 \% 3 ^ 2 1$

Postfix order :- $7 6 5 4 3 2 1 ^ \% / * - +$

The value of the expression is -7