

Project Reflection

When starting this project, I wanted to create a website for an event that allowed users to register, learn and engage. My goal was to make the site look simple and not too full of distracting imagery. I kept the site clean and added a few graphic elements. The site should not only be viewed on desktop but also on mobile.

I only added a few screen shots of my sites because I did not have anymore to share. I would have saved more copies of the process if I knew that 10 screenshots should be included. I did not do any sketches of my layouts just the wireframes I included.

I chose the topic of mentoring because going back to college for me personally has been a but of a challenge. Credits don't transfer, connecting with anyone when you have questions is next to impossible, not feeling like you belong and are just going to class and feeling alone. Even though students are older and may not be in the same path it would be nice to have events or programs to get them as involved as the younger students. I for one cannot see myself going to an event catered to just younger people; class is hard enough. My mentorship program idea would help demolish some of the uncomfortable feelings associated with going back to college and also aid the newer students in transitioning from home to alone life.

Looking back at the assignment I would have worked more on a logo for the event. I used different typefaces to separate the name of the event with the rest of the copy on the site, but I feel like a logo would have made the event more appealing and eye catching. Instead of a logo I used bolder colors. If I was more savvy I would have laid out the top of

the site differently and make it more modern looking. I did what I knew how to do, so my skill level determined the sites layout. I could have done my site in XD but I wanted to push my coding skills; I have not created too may sites from scratch, so this was definitely a learning experience.