

Cognitive Music Listening Space: A Multivariate Approach

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The authors made the following contributions. Brendon Mizener: Stimuli creation, Survey design & creation, Data collection & processing, Statistical analyses, Writing - Original draft preparation; Mathilde Vandenberghe: Original concept, Survey design & creation; Herve Abdi: Writing - Review & Editing, Statistical guidance; Sylvie Chollet: Original concept.

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16

Abstract

17 This is my abstract

18 *Keywords:* keywords

19 Word count: X

Cognitive Music Listening Space: A Multivariate Approach

#top Music listening is a complex cognitive activity that involves many judgments per second. Listeners continuously evaluate incoming information and compare it with that which came before. These judgments involve many different dimensions of music related to both the technical and affective aspects of this acoustic medium. While these two aspects of music are theoretically distinct, in practice there is a great deal of interplay between the two. Listeners respond affectively to technical aspects of music, and composers use those technical things to reflect their internal emotional states. Assessing the interplay between the two is quite a task, because it's difficult to isolate specifically which musical mechanisms affect listeners in specific ways, to say nothing of the individual associations that participants bring to the table. Research into the emotion of music, specifically, is a well-trod topic. See, for example, (Juslin2010?). With advances in computational power and complexity, this research domain has given rise to studies in the realms of computational neuroscience and electrical engineering, as researchers attempt to classify which physical characteristics of music correspond to which emotions in music. This 'Music Emotional Retrieval' (MER) is an interesting computational exercise, it ignores the semantics and associations of music that resonate with listeners. In the behavioral domain, researchers focus on asking participants to rate music with sliders, specifically asking the participants to evaluate 'arousal' and 'valence,' features that were found very early to be defining elements of the first two dimensions of music affective perception [Osgood; Wedin]. This is useful, but limiting, as it provides fine-grained detail on the level of arousal or valence a given stimulus provides, but does not qualify that information. Similarly, studies that ask participants to cluster stimuli depend on greater levels of interpolation from the researchers in determining affective impact. A review of the literature surrounding music perception quickly reveals a limited perspective. Firstly, the participants in these experiments are largely WEIRD (Western, Educated, Industrialized, Rich, and Democratic). The participant pool becomes even smaller when you realize that researchers commonly use students in their departments as participants, either psychology or

music, or in some cases marketing or business. This practice inherently biases the sample towards wealth and the ethnic majority, as representation and access to higher education remains an issue. In terms of stimuli, although there is a database of over 20000 previously used musical excerpts (**Warrenburg2020?**), the vast majority of those are either western or popular music. These stimuli are also often presented under strict laboratory control, which we respectfully submit does not reflect an ecologically valid process for listening.

Multidimensional scaling (MDS) was introduced fairly early in this field as a means of evaluating the perceptual space around musical excerpts (**Wedin1969?**; **Wedin1972?**). Work published before the advent of MDS, such as (**Hevner1936?**), attempted similar analysis without all of the tools. Studies in this vein have continued to date, including examples like (**Droit-Volet2013?**) or (**Roda2014?**), which continue to provide evidence supporting the existence of the valence-arousal plane. (**Roda2014?**) specifically investigates what further dimensions beyond valence and arousal may be. However, these studies and their analyses have been limited in their attempts at analyzing and visualizing the factor space surrounding their stimuli. These and others plot the stimuli in a factor space, using the valence-arousal plane as *a priori* defined axes. The use of the *a priori* defined axes is not per se a negative aspect of this, but the fact that these analyses are unable to evaluate both the music and semantic dimensions simultaneously. It's difficult therefore to evaluate the semantic and holistic music cognitive/emotional sensory space. Earlier studies in this domain evaluated how various technical aspects of music correspond to emotions for the purpose of induction, (see (**BrunerII1990?**) for a summary) but the musical characteristics don't accurately capture the full dimensionality that composers consider when writing music. Also, many of the studies that investigate from this perspective impose strict limitations on how the stimuli vary, which is useful for illuminating very specific effects of a single musical element or characteristic, but makes it impossible to evaluate interactions between any musical variables. Assessing the interplay between the technical aspects of music and descriptive/affective requires a fine - grained approach that is able to evaluate the

correlations and covariates between many dimensions simultaneously.

One way to minimize the individual associations is to use novel music, but that requires controlling for familiarity. In a musically trained population, the easiest way to do that is to compose novel music, so we composed 30 novel stimuli for this specific study.

In this study, we attempt to address three specific issues with the field as a whole: sample & size, mode of investigation, and balancing analysis. The gradual increase in complexity of studies in behavior and cognition, coupled with the rise of questions about the universality of experience and the democratization of science, compels us to find novel ways of investigating the experience of music. The use of adjectives, pioneered by (Hevner1936?) and expanded by (Wedin1969?), we recognize is an imperfect assessment of the cognitive, semantic, or affective response to music, but it can provide a number of insights into inter-cultural perception when used appropriately. In this set of experiments, we asked participants who identified with either French or American nationality to respond to surveys featuring novel music stimuli and evaluate those musical excerpts using either adjectives or quantitative musical dimensions. We opted during the design phase of this study to allow for less control of various parameters in order to reach a greater sample. We did not control how participants listened to the stimuli, but they were encouraged to use headphones or listen in a quiet listening environment. Participants were also able to complete the survey using a mobile device.

Analysis

For the main analyses of the first two experiments we used Correspondence Analysis, which is similar to Principal Components Analysis (PCA), except that it allows for the analysis of qualitative data. This analysis technique was selected because it allows for biplots; the simultaneous display of row and column factor scores in the same factor space. The biplot specifically then allows you to plot the excerpts in the same space as the

descriptors, which provides a clear, quick, visual reference for what excerpts or musical pieces fall in to what quadrant or area of the cognitive space. The third experiment required a different analytical technique. Because we were comparing two data tables, we used a Partial Least Squares Correlation (PLSC), a technique commonly used in imaging studies to compare brain fMRI and behavioral data. Other analyses included MDS, to plot the participants' individual factor scores in their own factor space, as well hierarchical cluster analyses on both excerpts and adjectives to see what clusters arose during ratings. We also performed a post-hoc multiple factor analysis using the results of the first survey after seeing that there were significant differences between french and american participants.

The initial motivation for this paper was as precursor work to a study aimed at evaluating the cross-modal similarities between gustatory perception and auditory perception. There exist various established gustatory 'spaces' onto which music perception might be mapped, for example in wine tasting [wine citations here], the only analogous space in music listening deals specifically with emotional processing. The goal of this study was to evaluate whether or not there is a similar music perception space against which other sensory domains could be compared, and to select stimuli that could anchor the corners of such a space.

- as questions become more complex, the burden on researchers to define parameters in which to test and evaluate their results becomes much greater. Controlling for extraneous variables becomes a problem in and of itself.
- lacks generalizability because of narrowness
- rising question of universalities & cross-cultural perception in music
- how do we access a larger population
- This all results in a need for an experimental paradigm that is robust to violations in experimental procedure, accesses

- After cleaning and preprocessing, the data for each participant will take the form of a pseudo contingency table. The difference here is that a contingency table is specifically when a participant selects only one option from a list for each stimulus, resulting in a table with one and only one one (1) per row. Because we are using the CATA technique, a one (1) at the intersection of each row or column indicates that the participant selected that adjective or musical quality for that stimulus. A zero means that they did not. These individual tables are all compiled into a ‘brick,’ or three-dimensional array of data with Observations (stimuli) on the rows, variables (musical qualities or adjectives) on the columns, and participants on the third dimension, which we will refer to as ‘pages’ here. This brick is then summed across pages into a single table, so that any given cell contains the total number of times a participant selected a given adjective or quality to match with a stimulus. From this point there are two sets of data that can be analyzed. The first is the 3D array, which can be analyzed using various distance analyses, to evaluate differences between the participants using grouping variables extracted from the demographics surveys. The other is the pseudo contingency table, which can be analyzed using various multivariate techniques.
- what processing steps are needed

Present questions & methods of analysis

The initial motivation for this study came from a cross-modal study investigating cross modal sensory mapping between gustation perception, specifically beer, and music perception. Prior versions of this experiment (unpublished) suggest that a wide variety in musical stimuli was necessary to determine any correlations or differences. As such, this study is designed to investigate whether a music cognitive listening space can be established using this paradigm, to allow cross-modal comparison. Additional questions arise from the study itself: are there significant differences in how participants from different nationalities

(and by extension musical cultures) perceive, or, more precisely, describe music? Are there parallels in how music is evaluated using music non-specific descriptors and music-specific qualities? Because this study was designed to be exploratory in nature, we feel it would be poor scientific practice to present specific hypotheses.

Methods

Participants

Participants ($N = 604$) were recruited similarly for both Experiments 1 and 2, and thus are discussed simultaneously here. Participants for this study were recruited in multiple ways, all of which represent convenience sampling. The participants in the United States ($n = 292$) were recruited using the traditional method of offering experimental participation credit, and also via social media. French participants ($n = 312$) were recruited by word of mouth, email, and social media. The only restrictions on participation were that the participant must have self-reported normal hearing. We recognize that although we suggest that data collected in this way have a much greater hypothetical reach, the data here represent a) a convenience sample, b) that is limited to participants that have access to the internet. Both of these specific limitations could be remedied when designing and implementing future research.

The population we recruited was different for the two experiments. For Experiment 1, we specifically sought out highly trained musicians ($n = 84$) with ten years or more of music training. We recruited this population for two reasons: firstly, as a validation step, to ascertain whether the stimuli truly reflected the composer's intent. Secondly, we had the goal of evaluating how the musical qualities of the stimuli, as evaluated by the trained participants, correlated with the adjectives selected by those who participated in the adjectives survey. Participants were recruited for Experiment 2 ($n = 520$) without regard to level of music training.

Of the responses to Experiment 1, 51 were removed to incomplete data ($nf = 45$, $nA = 6$), leaving a total of 33 for the analysis. Of the responses to experiment 2, 160 were removed

for not completing the survey ($n_F = 140$, $n_A = 20$), leaving a total of 360. Of the responses to the survey administered in the US, participants were excluded from analysis if they indicated a nationality other than American. “Asian-American,” for example, was included, but “Ghanian” was not. This left a total of 312 participants for analysis across both experiments. All recruitment measures were approved by the UT Dallas IRB.

Material

Stimuli. All stimuli were original musical excerpts composed for this study. They were designed to evaluate a number of musical dimensions and control for others (e.g., timbre). The stimuli were all string quartets, in order to control for the confounding factor that different instruments are fundamentally described in different ways. All stimuli were between 27s and 40s long, with an average length of 32.4s. The intent was to have all stimuli be around 30s long while preserving musical integrity. All stimuli were composed between April 13 and June 18, 2020.

Surveys. There were two separate surveys presented to participants. The survey used in Experiment 1 (hereafter: Qualities Survey/QS) evaluated the musical stimuli on concrete musical qualities like meter and genre. The survey used in Experiment 2 (hereafter: Adjectives Survey/AS) asked participants to evaluate the stimuli using adjectives using the CATA paradigm. Both surveys also captured participants’ demographic data, including age, gender, nationality, occupation, and musical experience.

The qualities assessed in the QS were selected from standard music-theoretical descriptors of music. For example, when rating the excerpts on tempo, participants were asked to rate the excerpt using the scale *Very Slow*, *Slow*, *Moderately Slow*, *Moderate*, *Moderately Fast*, *Fast*, and *Very Fast*. The full list of musical qualities and associated levels is in [supplementary materials?]. The words for the AS were selected using (Wallmark2019?) as a guide and in consult with a French professional musician. Some words were initially selected in French and some in English. In all cases, words were selected

for which there was a clear French (vis-a-vis English) translation. The words and their translations are listed in [supplementary materials?].

Procedure

Participants were provided with a link to either the AS or the QS. Both surveys were administered using Qualtrics. After standard informed consent, participants listened to 15 excerpts and answered questions. Demographic survey questions followed the experimental task. Participants were instructed to listen to the excerpts presented either using headphones or in a quiet listening environment, but that was not strictly controlled, nor was it part of the survey. Participants in Experiment 1 answered 10 questions per excerpt, rating the excerpts using the qualities and scales provided. Participants in Experiment 2 answered a single question per excerpt, in which they selected any and all adjectives that they felt described the excerpt.

CATA paradigm

While not invented by (**Katz1933?**), the Check-All-That-Apply (CATA) investigative paradigm was used in that study to evaluate racial stereotypes among college students. As an method it's not terribly common in the psychological sciences any more, but it has been and continues to be used widely to "obtain rapid product profiles" (**Meyner2014?**) from participants. It is also commonly used in sensory evaluation. In this method, participants are asked to select any and all adjectives from a list that describe a given stimulus. This allows researchers to collect a lot of data about a given stimulus without placing demand on the participants.

Data processing and analysis

Raw data were cleaned and processed in Excel and R. This included translating all French responses to English for ease of analysis. Data were cleaned and transformed into a pseudo contingency table for each participant. These individual tables were all compiled into

into two ‘bricks,’ or three-dimensional arrays of data with Observations (stimuli) on the rows, variables (musical qualities or adjectives) on the columns, and participants on the third dimension, which we will refer to as ‘pages’ here. Each array was then summed across pages into a single summary pseudo-contingency table, so that any given cell contained the total number of times a participant selected a given adjective or quality for a given stimulus. The arrays were analyzed using distance analyses to evaluate differences between the participants using grouping variables extracted from the demographics surveys. The summed tables were analyzed using Correspondence Analysis. Since we did not use *a priori* grouping variables for the excerpts, the summed tables were evaluated using hierarchical cluster analyses to see what groupings arose during evaluation. A final analysis (Partial Least Squares Correlation, see (Abdi2013a?)) evaluated correlations between the two summed data tables to see what information was shared between the two tables. For each of these analyses, variance is extracted in the form of eigenvalues. The individual factor scores are plotted relative to these eigenvalues, which form the axes of the maps shown below. The dimensions extracted in this process are by definition orthogonal and share no information. For the sake of efficiency, for each of the analyses below, we focus on the first two dimensions.

Correspondence Analysis. Correspondence Analysis (CA) is similar to Principal Components Analysis (PCA), except that it allows for the analysis of qualitative data. Because of the organization of the data, this technique allows for a biplot of both rows and columns in a single factor space. In addition to factor plots, we used permutation tests and bootstrapping for statistical inferences. Multiple correspondence analysis

Partial Least Squares Correlation. Partial Least Squares Correlation (PLSC) analyzes two data tables either on the same observations (rows) or variables (columns). This technique is commonly used in neuroimaging studies to evaluate correlations between matrices of imaging data and of behavioral or task data (Krishnan2011?). In this case, we are evaluating the correlation and covariance between the the stimuli, which are the observations (rows) for both data tables.

Results

Experiment 1: Musical Qualities Survey

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Participants. The scree plot below shows the eigenvalues for the distance analysis between musical experts. The usual guideline of analyzing only dimensions with eigenvalues greater than one seems prohibitive here, as all dimensions except the last have $\lambda > 1$. For the purposes of this experiment, we've opted to focus on the first two dimensions, with $\lambda = 9.06$ and $\lambda = 7.52$, respectively. This suggests that each of the participants is contributing similarly to the dimensionality of this analysis. This analysis revealed no significant difference between the experts based on any of the grouping variables used.

Excerpts. The scree plot for the analysis of the musical quality ratings survey (see 2) shows the high dimensionality of this space, with the first three dimensions extracting a total of 18.44%, 14.09% and 8.81% respectively, totalling only 41.34% of the variance. It isn't until we get to the 11th dimension that we see >80% of the variance explained. However, given that the assumption in an analysis like this is that the sample is random, it's important to take these numbers with a grain of salt. Music of the type that was presented in this study is by definition not random; in a single excerpt, repetition is common, and some musical qualities are inextricably linked, for example some stylistic elements with genre. As such, we've opted to focus on the first two dimensions in the analysis below.

Graphing the variable loadings (see 3) on the first two dimensions shows which musical qualities and which musical dimensions contribute the most to the first two dimensions. Because of how CA is calculated, we know that the excerpts that load on the same dimension and direction as the musical qualities are the excerpts that are most associated with those qualities. The contributions shown here are only those that contribute

significantly to the first two dimensions, for a table of the complete contributions from the first four dimensions, see supplementary materials. There are some obvious groups of variables, especially tempo and articulation in the first dimension, with fewer contributions from the dynamics group. The tempo variables, which are a continuum, load from high (tempo.F6 and tempo.F7) in the positive direction to low (tempo.F2 and tempo.F1) in the negative direction. Other contributions are one-off: major harmony, triple meter, classical genre, undulating contour, and disjunct motion. The excerpts that load positively, and are therefore associated with the qualities that load in the positive direction, are all from group 2: Excerpts 4, 13, 23, and 26. The ones that load in the negative direction are from mostly from group 4: Excerpts 7, 10, 24, and 27, with one from group 3, Excerpt 3.

The second dimension seems to be dominated by a few groups: harmony, meter, genre, dynamics. The one-offs are slow tempo, ascending contour, and “no melody.” The excerpts that load significantly on this dimension are from all four groups. In the positive direction, it’s Excerpts 7, 12, 15, and 27 from Group 4, and Excerpt 19 from Group 1. In the negative direction it’s Excerpts 2, 3, 11, and 17. All are from group 3 except for Excerpt 2, which is from Group 2. For a full enumeration of contributions, loadings, and bootstrap ratios, see table [insert table number, also, make up table.] in the supplementary materials.

Discussion. The graph depicted in 4 is a biplot depicting how excerpts and variables plot in the same space. This biplot is possible because of the nature of correspondence analysis. Because the rows and columns of the contingency table X by definition have the same variance, the eigenvalues extracted from X are the same as $X^T X$. Thus the axes on which the factor scores are plotted are the same for both the rows and the columns. However, interpretation requires some discernment. The distance between the excerpts can be interpreted directly as similarity, and the distance between the musical qualities can be interpreted directly as similarity, but the distance between a quality and an excerpt cannot. Instead, the angle between an excerpt and a quality is indicative of their correlation. An angle of 0 indicates a correlation of 1, an angle of 90 indicates a correlation of 0, and an

angle of 180 indicates a correlation of -1. Overall, this helps us to evaluate what contribute to the excerpt groupings. These first two dimensions suggest that the hierarchical cluster analysis [see supplementary materials] revealed groupings roughly according to genre. One perceptual element that is revealed here is that tempo and dynamics seem to contribute, intensity-wise, similarly to the first dimension. The excerpts were not intentionally composed with those characteristics being similar in mind, but it's entirely possible that participants associated high or low arousal levels of the various excerpts and that turned up in the results. For example, given two excerpts of similar tempo, one may have been rated slightly faster if it was also louder, and the other slightly slower if it was quieter. Likewise, given excerpts of similar volume, a faster one may have been rated louder than a slower one. Perception of tempo is also affected by note rate, which is also tied to arousal. In two pieces played at the same tempo, the one with more notes per unit time is more likely to be judged faster than one with fewer. There are also a few musical elements revealed from the associations. The term staccato means short or light and separated, and the term legato means smooth and connected. The participants in this experiment didn't have access to scores, so they would be judging the excerpts aurally only. With faster excerpts, the notes by definition take up less time, and may be more likely to be judged as light and separate, regardless of what the actual articulation was. Slow tempo and legato are associated in different ways. In terms of performance practice or pedagogy, slow notes are often intended to be connected as smoothly as possible, in order to create a sense of continuity. In terms of genre and harmony, while jazz/blues (on the third dimension) is the most extreme example of this, many genres have harmonies associated with them. For example, the classical genre has fairly structured rules for both harmony and voice leading, but the romantic era relaxed those rules and introduced more complex harmonies. The gradual devolution of those rules and the increase in complexity of harmony continued through the modern and contemporary styles. Although these specific contributions aren't as strong as some of the others, a glance back at the factor scores plot shows that the older genres: baroque, classical, and romantic, are both negative

on the 2nd dimension, as are the simpler harmonies of major and minor. Likewise the newer genres: impressionist, modern, and contemporary, load positively on the 2nd dimension, along with the more complex harmonies of chromatic, whole tone, and ambiguous. Historically speaking, the whole tone scale gained great popularity with composers in the impressionist era. However, because of the nature of this survey, this tells us more about the excerpts specifically than the behavior of the participants. Because the excerpts were composed with the intent of varying across all of these musical dimensions, what we see is a sort of validation that there is, in fact, that variety among these excerpts, and that they are different enough to create a large and varied factor space. It also reveals intrinsic biases in the composer's writing. Two excerpts, 6 and 14, showed an outsized influence on the factor space during preliminary analyses. We determined that this was because they were the only minimalist and jazz excerpts, respectively. They were therefore removed from the analyses and projected as supplementary points. That way we are able to see how they compare to the other excerpts in this factor space without distorting it and dominating one or the other dimensions.

Experiment 2: Musical Adjectives Survey

Participants. The scree plot below shows the explained variance per dimension for the distance analysis of participants in the adjectives survey. Again, having a high number of participants means that the dimensionality is high, and each dimension is only extracting a little bit of variance. However, the first five dimensions all have $\lambda > 1$: 1.66, 1.27, 1.13, 1.09, and 1.06, respectively. However, because of the high dimensionality here, the first dimension extracts approximately 3% of the overall variance, the second dimension extracts approximately 2%, and each successive dimension extracts incrementally less.

Additionally, this analysis revealed a significant group differences between French and American participants in how they described the excerpts, $p. < .01$. This analysis was performed using a distance matrix calculated from the pages of the brick. We calculated a

double-centered cross product symmetric distance matrix from the pages of the brick and calculated the factor scores for each participant by calculating the dot product of the eigenvectors and the singular values of that symmetric distance matrix. The factor scores of the participants are plotted below, with with group means and bootstrapped confidence intervals shown for those means. The bootstrapping resampling was performed with 1000 iterations.

Excerpts. The plot below shows the explained variance per dimension in the analysis of the excerpts contingency table. Although there are no components with $\lambda > 1$, there are two strong dimensions that extract a majority of the variance. The first two dimensions extract 72.25% of the variance, with the first dimension extracting a majority: 50.05%, and the second dimension extracting almost a quarter of the overall variance: 50.05%. This plot also suggests that there are multiple ‘elbows,’ at the 3rd, 5th, and 7th dimensions, respectively, with the third and fourth dimensions forming an ‘eigen-plane,’ of two dimensions which extract similar amounts of variance and should be considered together. For this analysis, however, we’re focused on the two first dimensions. Although excerpts 6 and 14 are outliers in the musical qualities survey, for reasons detailed above, they were not outliers in this analysis. We therefore included them in all of the analyses for Experiment 2.

Contributing significantly to the positive end of the first dimension are excerpts from group three (green) and to the negative end are excerpts from group one (yellow). Strong contributions on the positive end of the dimension from the adjectives “Sad,” “Dark,” “Melancholy,” “Slow,” “Mysterious,” “Solemn,” and “Disturbing.” The negative end of the first dimension is defined by the adjectives “Fast,” “Happy,” “Dancing,” “Colorful,” and “Bright.” The second dimension is dominated by excerpts from group 4 (red) in the positive direction and group 2 (blue) in the negative direction. Two excerpts from group 3 also contribute significantly, excerpts 7 in the positive direction and excerpt 10 in the negative direction. The columns contributing strongly in the positive direction are “Aggressive,” “Fast,” “Disturbing,” “Mysterious,” “Surprising” and “Complex.” The columns contributing

in the negative direction are “Warm,” “Soft,” “Happy,” “Slow,” “Round,” and “Light”. A table showing the full enumeration of all contributions

Discussion. The factor maps below show the row and column factor scores for the american and french participants. These are once again symmetric plots, interpretation is the same as the factor plot for the musical qualities. There’s a clear valence-arousal plane apparent for both, and in both cases valence seems to define the first dimension and arousal defines the second dimension. However, the difference in the amount of variance extracted by the first two dimensions between the french and american participants is notable. The french data show a weaker first dimension but a stronger second dimension relative to the americans, both in terms of variance extracted (τ), effect size (λ).

There are also differences in how the adjectives and the excerpts are distributed in the space. One clear example is that Excerpt 6 is in quadrant four in the american plot, but quadrant one in the french. This is a small change, but it suggests that the french participants were more likely to assign negative valence to this excerpt, and American Participants were more likely to assign positive valence. For the adjectives, ‘bright’ and ‘dancing’ are directly on top of one another in the American plot, but there is some space between the two in the French plot. It’s possible that this reflects the idea that although the meaning is shared between languages, there are semantic or associational differences between the words.

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415 ## [1] "Optimizing using:  None"
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417 Additionally, post-hoc Multiple Factor Analysis revealed the following in terms of the
418 semantic and perceptual differences between French and American participants.

419 **Experiment 3: Combined Surveys**

420 The final analysis revealed two dimensions that extracted the majority of the variance
421 (83.60%). Of that total extracted by the first two dimensions, the first dimension extracted
422 64.35% and the second dimension extracted 19.26%. The scree plot below shows that it's
423 possible that there are two elbows in this graph, at the 3rd and 5th dimensions. The 3rd and
424 4th dimensions are also significant, extracting 6.02% and 3.67% of the variance, respectively.

425 The plot below shows which variables from each data table load the most on the first
426 and second dimensions. For the purposes of this visualization, we are showing only the
427 variables for which 70% or more of the variance is explained. The nature of the PLSC also
428 suggests that these are the variables that are most associated with one another between the
429 two tables. The strongest signal on the first dimension juxtaposes the slow and legato
430 musical qualities in the positive direction with the fast, staccato, marcato, and conjunct
431 musical qualities in the negative direction. The adjectives associated with the qualities in the
432 positive direction are "Dark," "Dull," "Long," "Melancholy," "Sad," "Slow," "Solemn," and
433 "Weak." The adjectives associated with the negative direction are "Bright," "Colorful,"
434 "Dancing," "Fast," "Happy," and "Light." The second dimension identified in the positive
435 direction major harmony and mezzo dynamics, associated with "Light," "Round," "Soft,"
436 and "Warm." The negative direction is driven by the impressionist genre being associated

with “Aggressive,” “Complex,” “Dense,” “Disturbing,” “Powerful,” and “Surprising.”

Include contributions?

The factor score plots for these show that the first two latent variables extracted by the analysis effectively separate the groups of excerpts. This factor plot shows us how the strongest correlated signal between the two data tables separates Excerpts groups 2 and 3, but groups 1 and two didn’t contribute much to this dimension, instead contributing to the 2nd latent variables. The second strongest signal separates Groups 1 and 4, with Groups 2 and 3 more barycentric.

General Discussion

Although this study was designed to evaluate the sensory or cognitive response to music, and not specifically the emotional response, there is significant overlap in the results observed here and the results of the work investigating musical and emotion.

- Because of the nature of the CA, the musical qualities survey is not robust to outliers.
- hierarchical clustering revealed that there are differences in groupings between the musical qualities and the adjectives judgments.
- valence/arousal model is very clear in the adjectives data
- which qualities dominate which dimensions in the musical qualities survey? Why? Is it because of clear subjective/objective agreement on some specific musical qualities?

Limitations & future directions

- continue to evaluate more participants from more varying backgrounds
- increase sample size between highly trained musicians and others
- add more dimensions (melodic complexity)

Conclusions

By developing investigative paradigms that are accessible on mobile platforms, and that reduce participant demand as much as possible while maintaining rigor, we are likely to be able to reach a much greater subset of the population. If we are able to pair this kind of data gathering with appropriate exploratory analysis, we can target much more effectively where we might investigate with more traditional hypothesis testing.

References

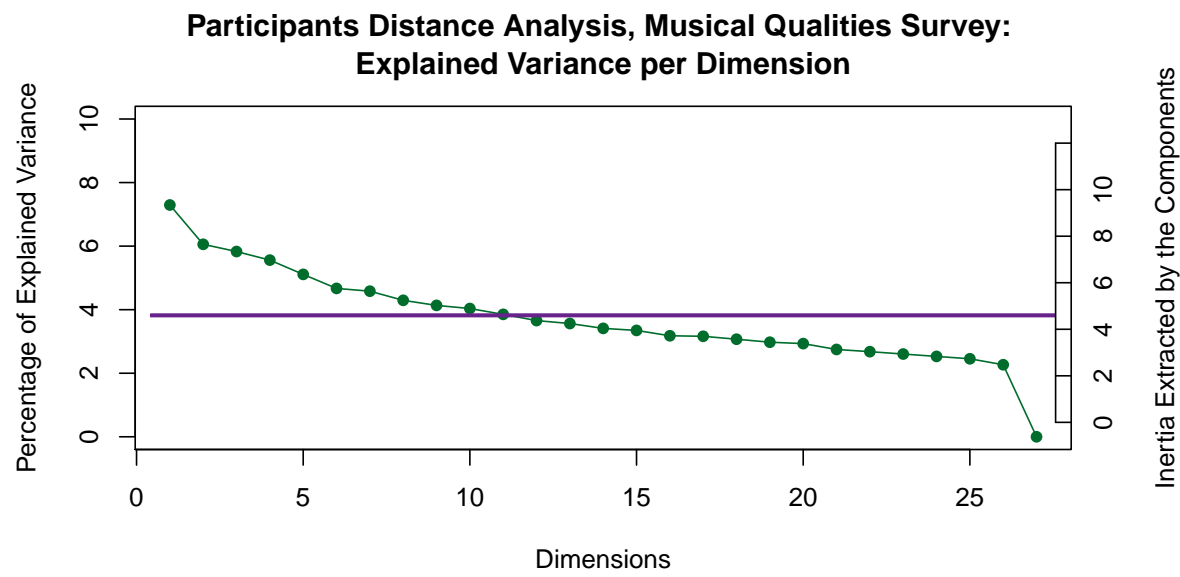


Figure 1

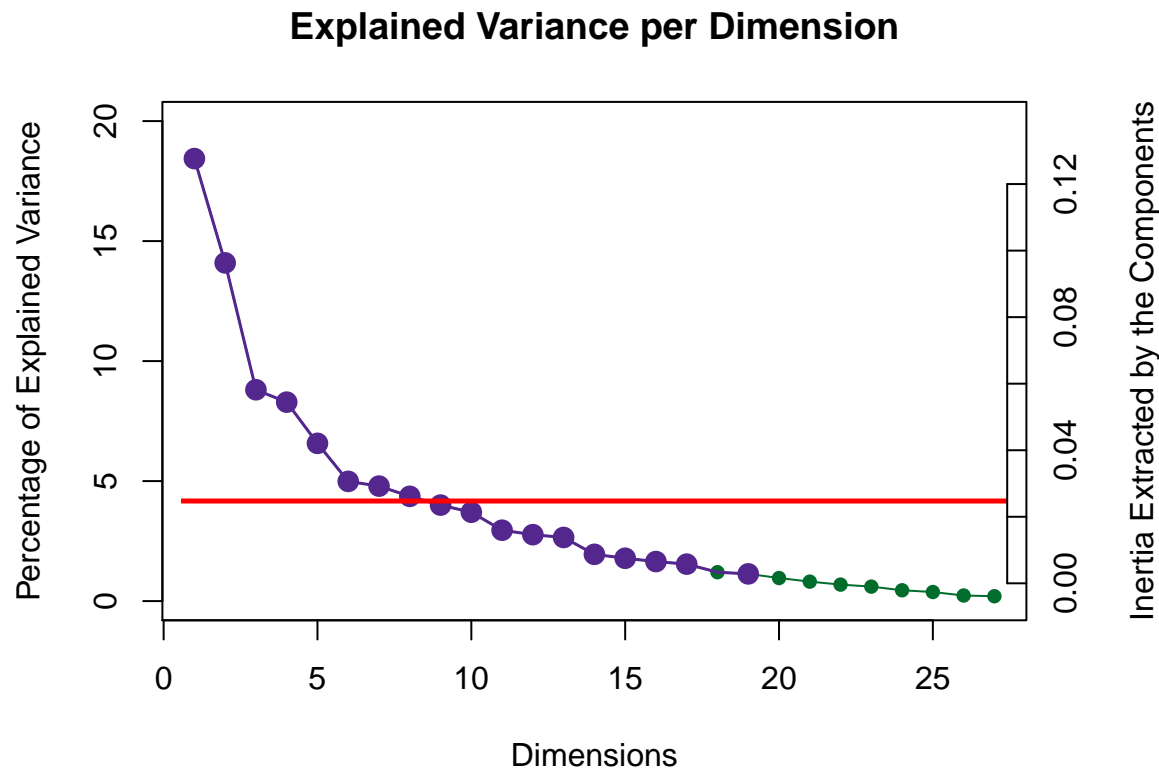


Figure 2

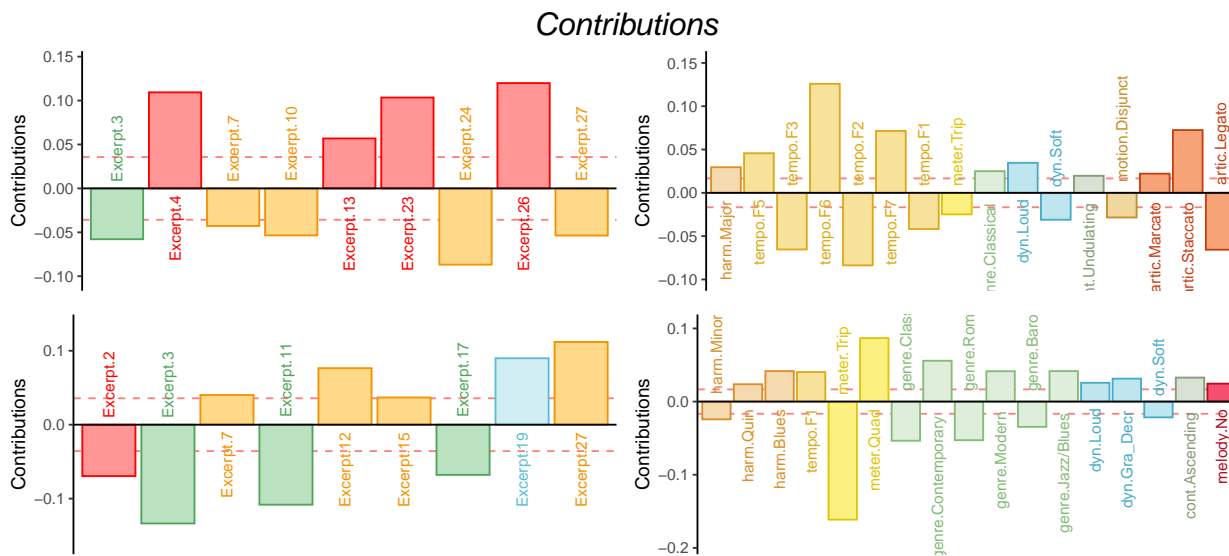


Figure 3

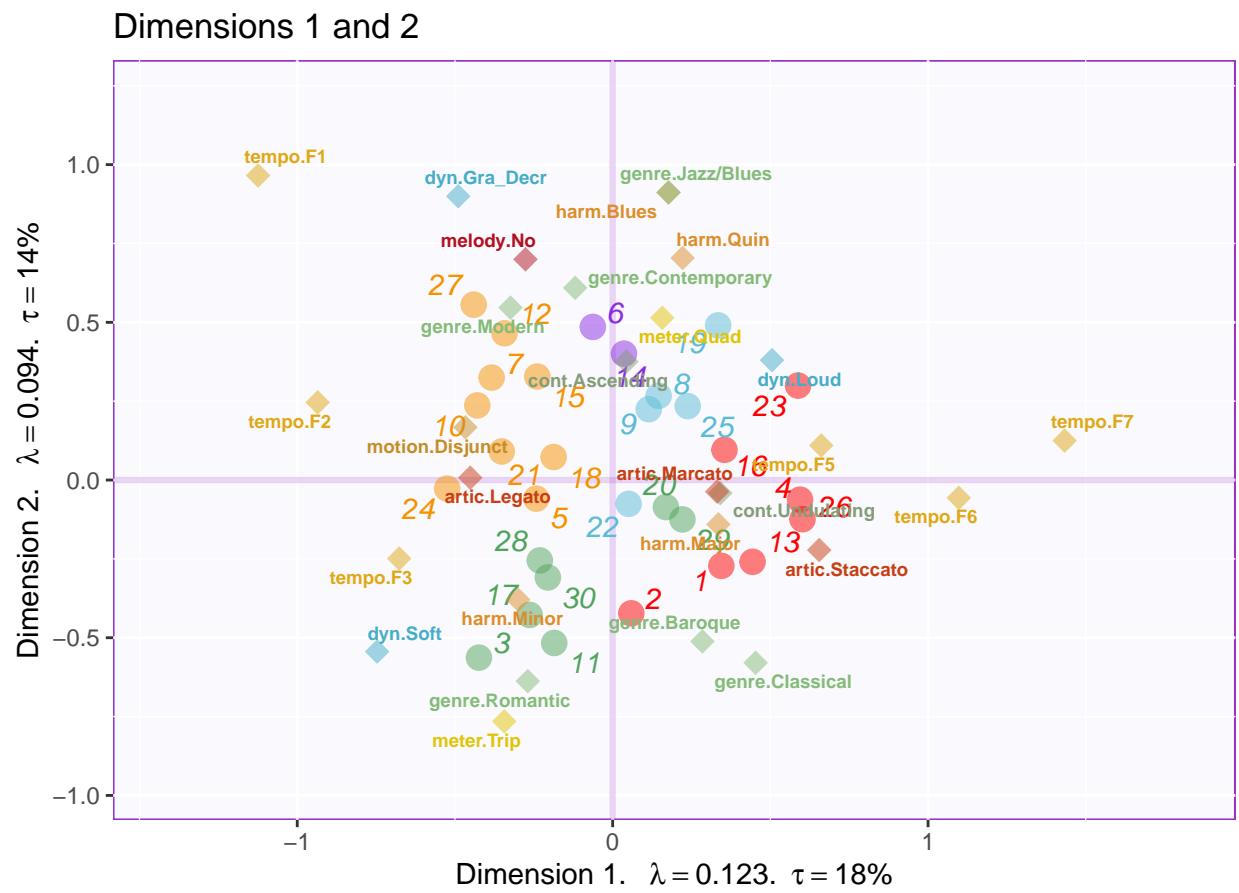
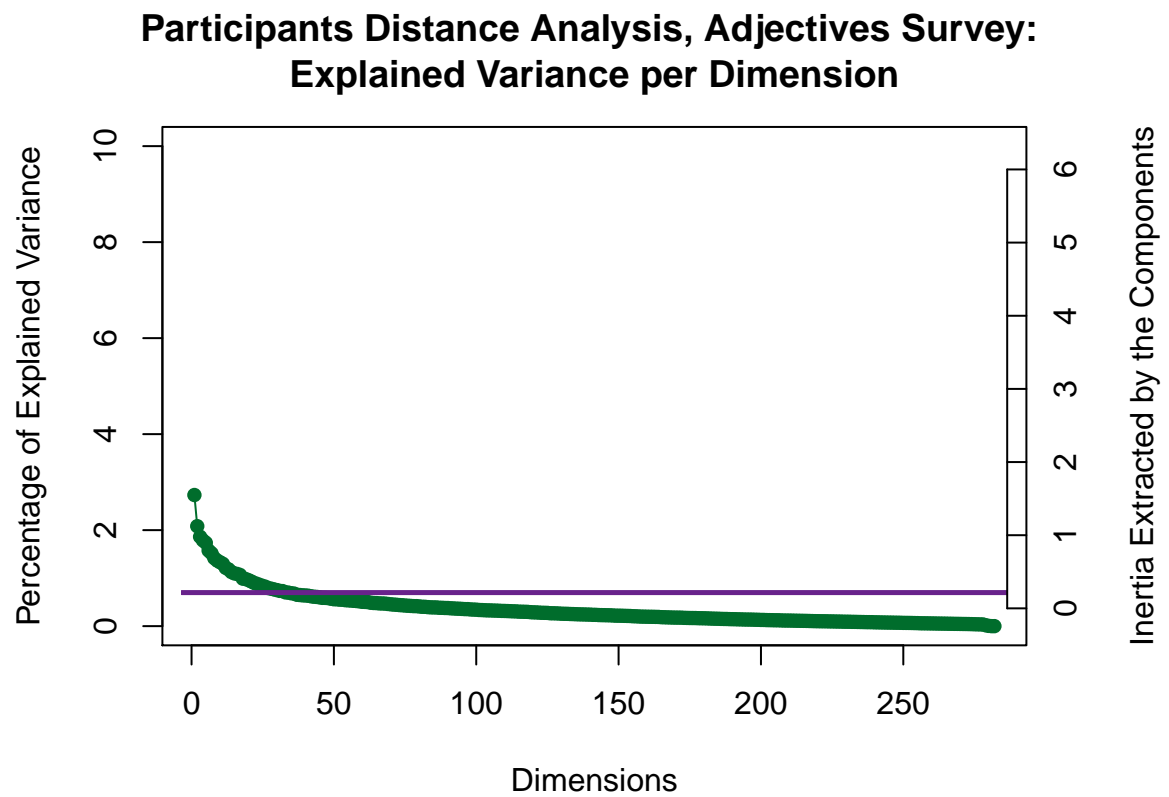
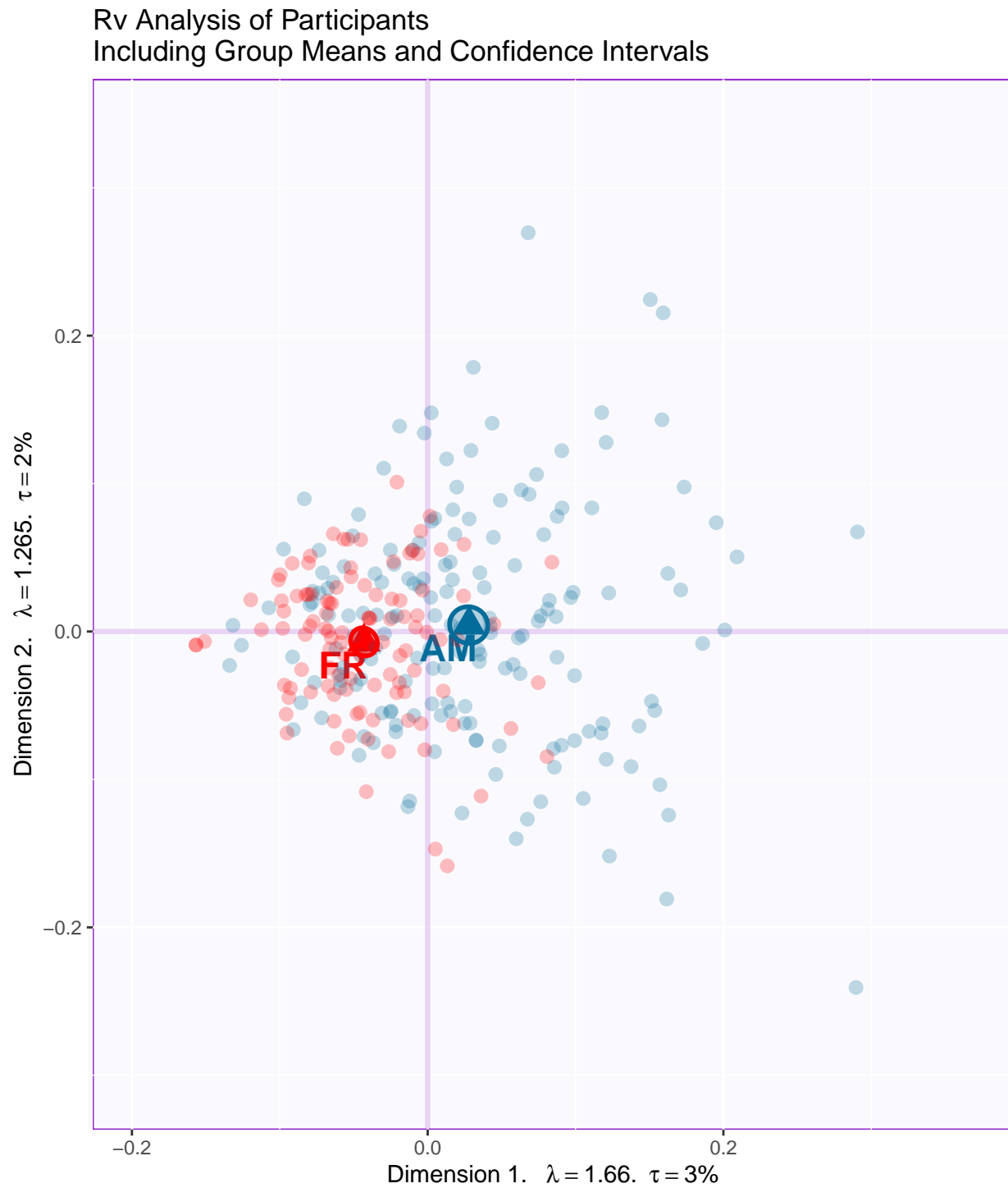
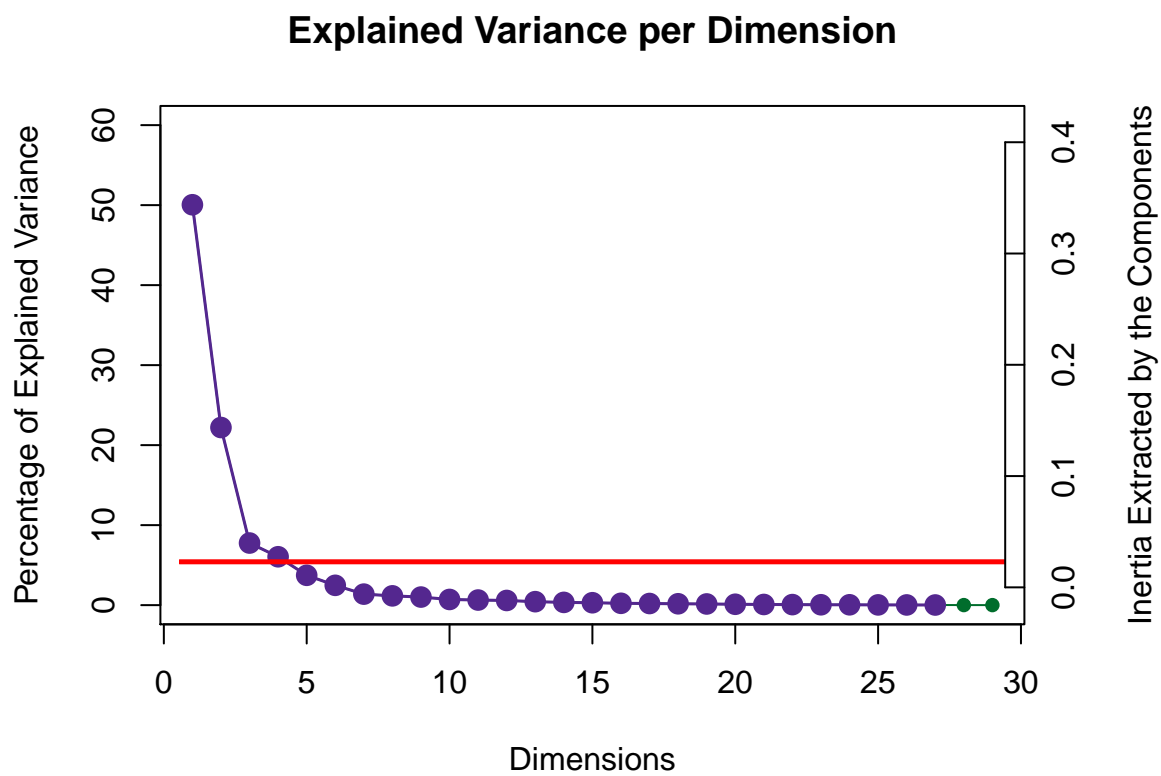


Figure 4

*Figure 5*

*Figure 6*

(#fig:map4RV.A)

*Figure 7*

Contributions

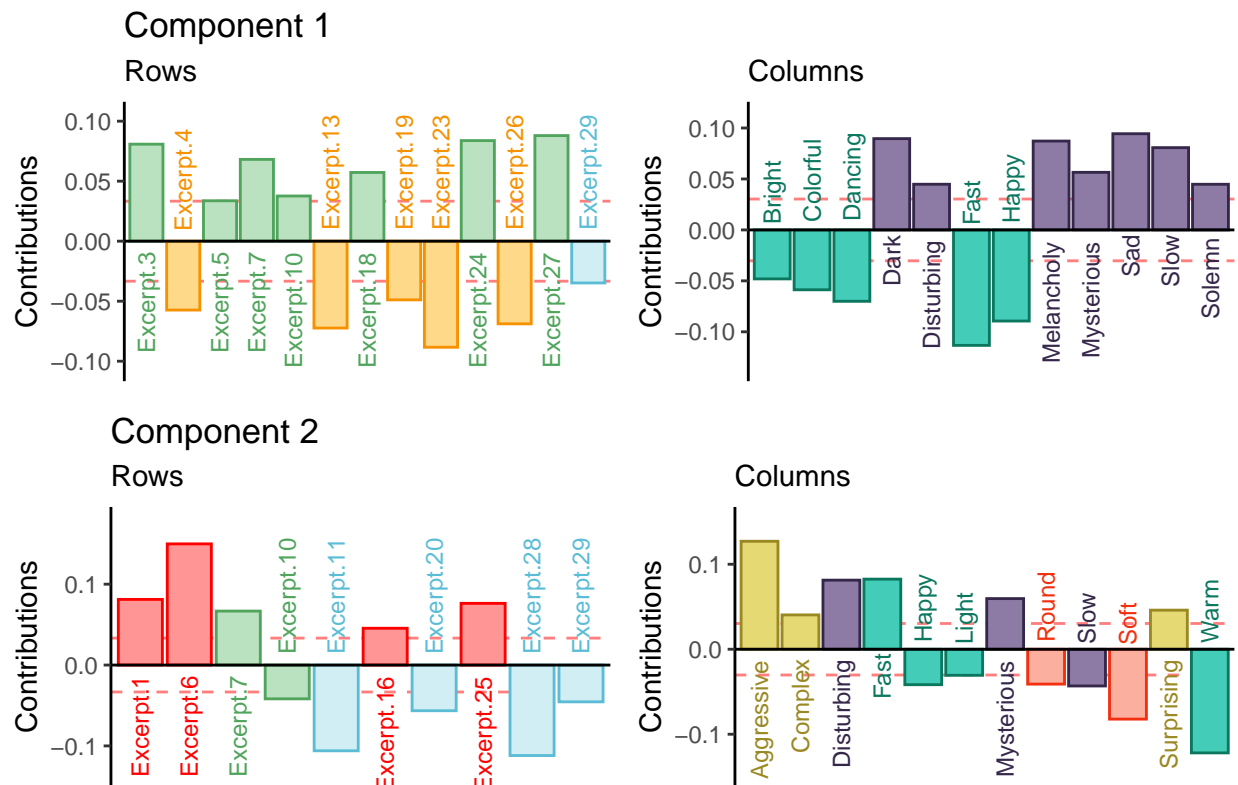


Figure 8

(#fig:contributions.A)

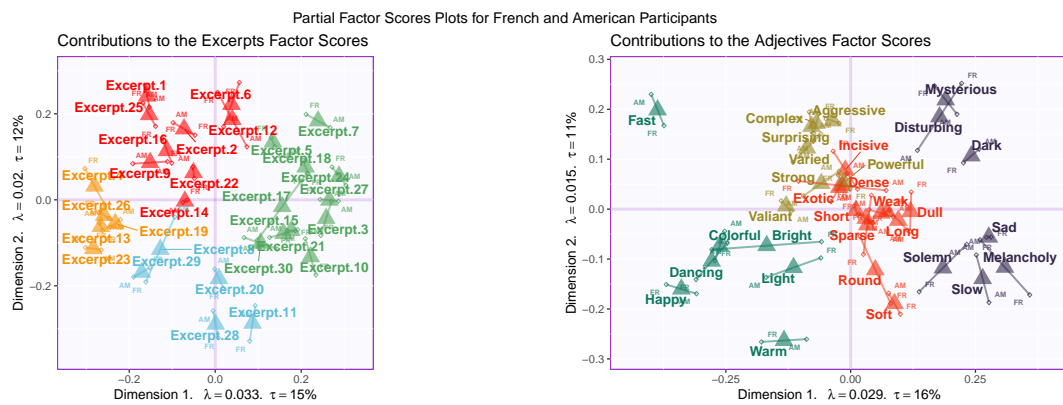


Figure 9

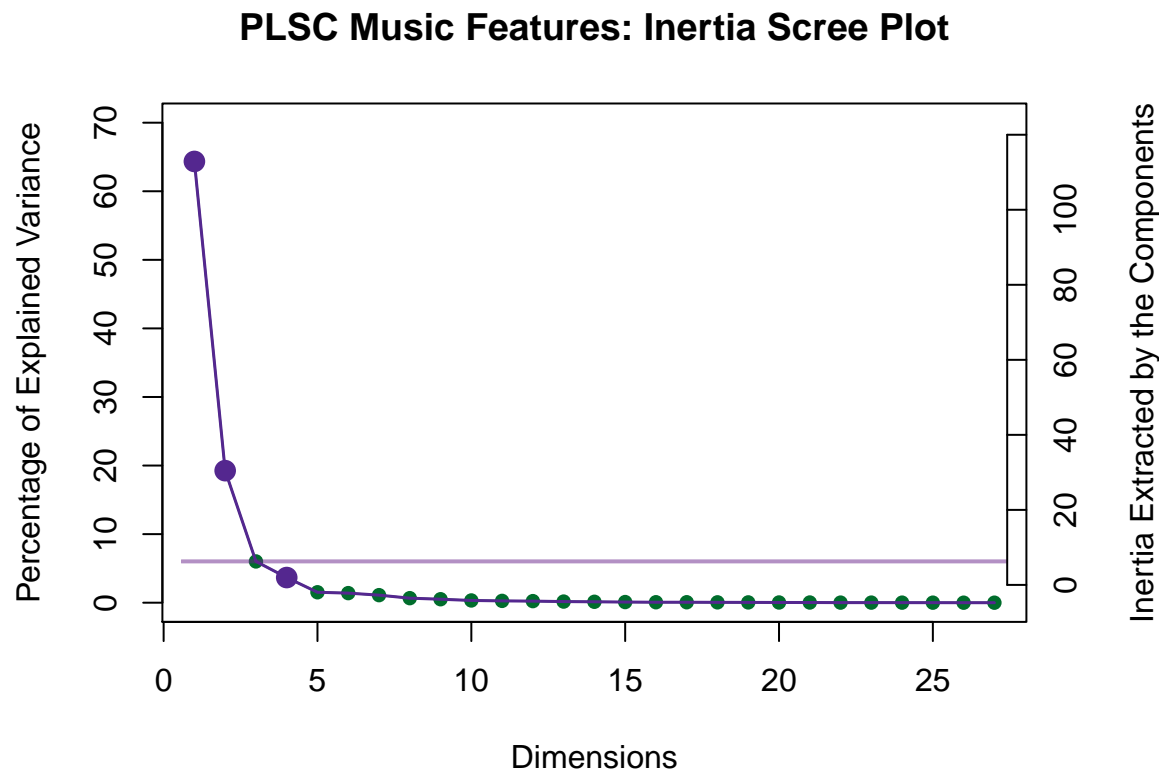


Figure 10

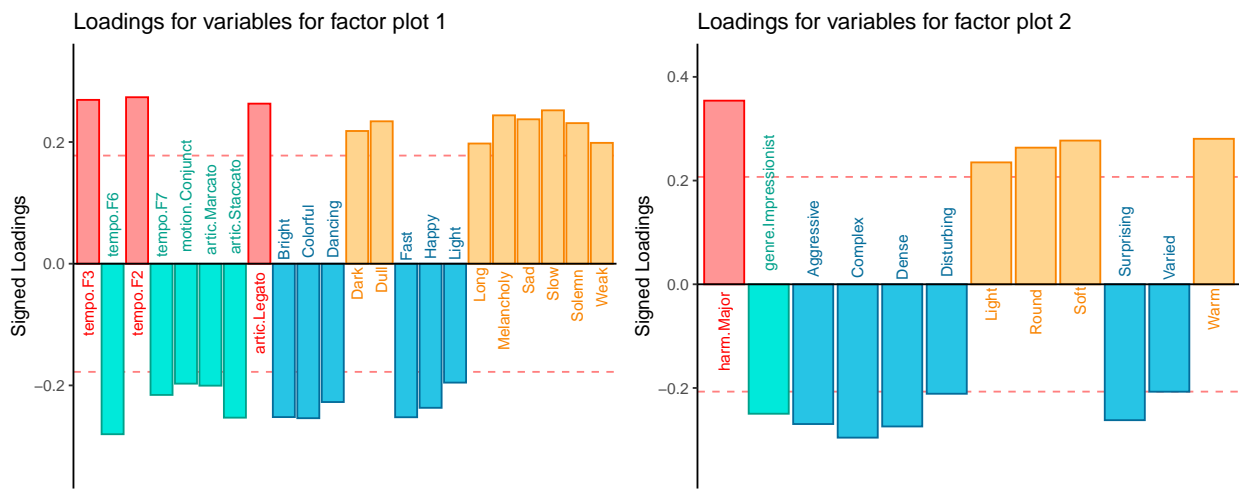


Figure 11

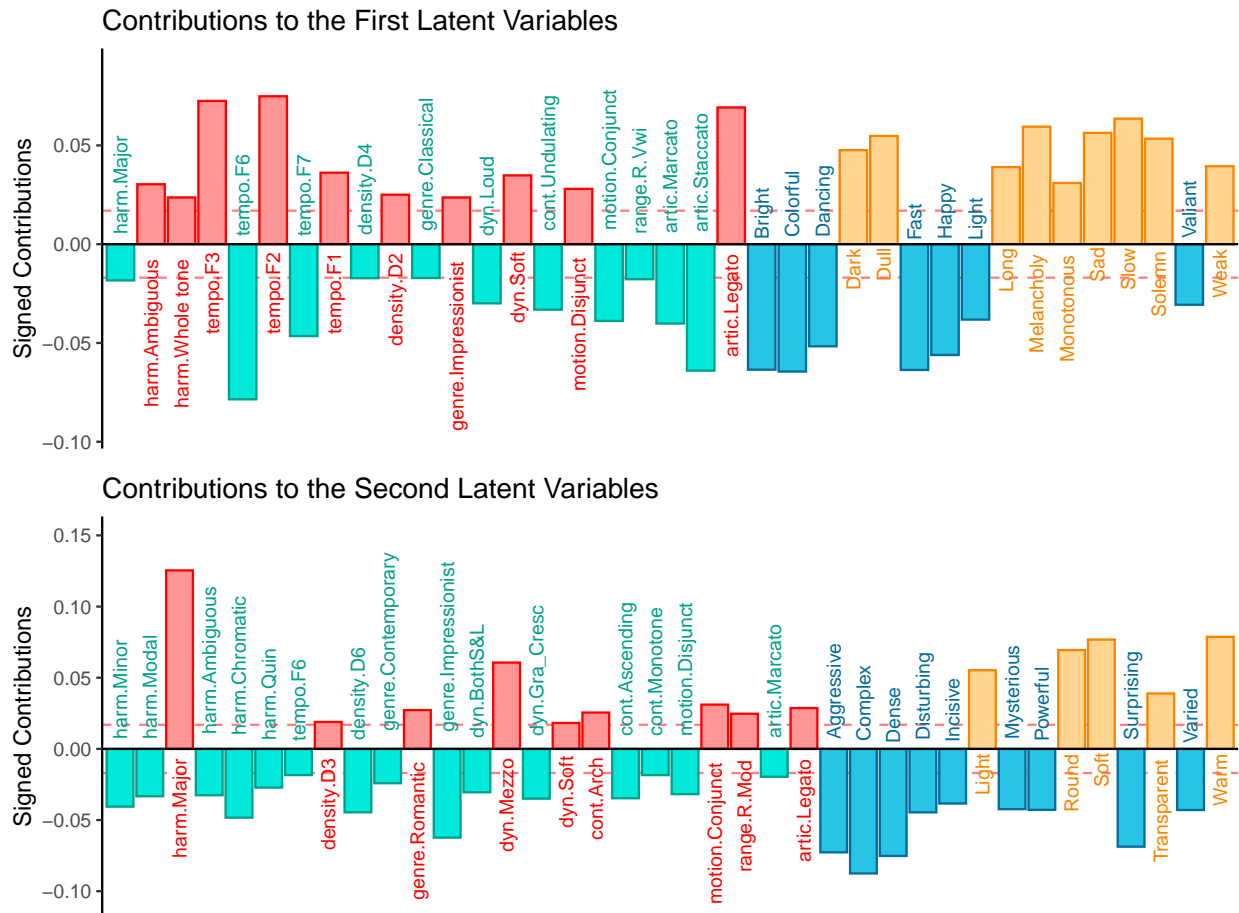


Figure 12

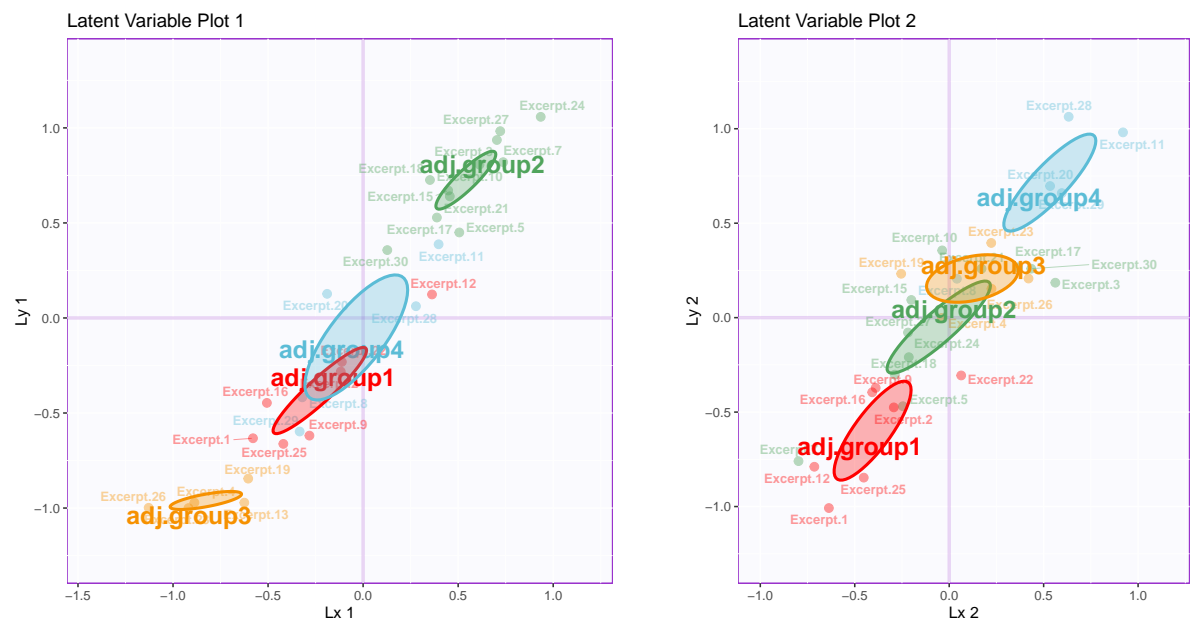


Figure 13