BRENNAN HUNTER

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INTRODUCTION

I am a Software Engineer who loves to learn new technology, work with others, and solve new problems. I find joy in: working with projects from start to finish, delivering working, testable code every day, and figuring out solutions to problems on my own.

RELEVANT EXPERIENCE

CODE TO SUCCESS

College Mentor: May 2021 to July 2021

- Mentored students in CSS, HTML, Git, and basic programming practices
- Conducted weekly meetings, simplifying complex programming concepts

ENGINEERING.SNOW.EDU - FRONT END

- Designed and developed entire engineering.snow.edu website using Razor Pages
- Learned and implemented bootstrap

OPEN DOORS FOR ALL

Web Designer/Developer: May 2020 to Nov 2020

- Designed and developed web-pages using: WordPress, and custom CSS
- Communicated with clients to ensure customer satisfaction

SNOW COLLEGE, EPHRAIM, UT

Math Tutor: August 2018 to Present

- Consistently rated as a top performer
- Communicated difficult concepts to groups and individuals
- Often personally sought out by students

ROCK PAPER SCISSORS PROJECT

- Two-Player online mobile game using Xamarin Forms and C#/.NET
- Player-Player communication using web-packets
- All web development done with Microsoft Azure

EDUCATION

SNOW COLLEGE, EPHRAIM, UT

Bachelor of Science in Software Engineering -May 2022. Accumulative GPA: 3.81

ADDITIONAL SKILLS

- Most Experience with: C#/.Net Core, Python and SQL
- Some Experience with: Java, C++, and Elixir
- All projects are developed using git source control