```csharp
1   using System;
2
3   namespace FruitCodingExample
4   {
5       public abstract class Fruit
6       {
7           public virtual void GetColor()
8           {
9               Console.Write("Unknown");
10          }
11      }
12
13      public class Apple : Fruit
14      {
15          public override void GetColor()
16          {
17              Console.WriteLine("Red");
18          }
19      }
20
21      public class Banana : Fruit
22      {
23          public new void GetColor()
24          {
25              Console.WriteLine("Yellow");
26          }
27      }
28
29      class Program
30      {
31          static void Main(string[] args)
32          {
33              Apple a = new Apple();
34              Banana b = new Banana();
35
36              a.GetColor();
37              b.GetColor();
38
39              DisplayFruitColor(a);
40              DisplayFruitColor(b);
41          }
42
43          private static void DisplayFruitColor(Fruit f)
44          {
45              f.GetColor();
46          }
47      }
48  }
49
```