```
module adder(a,b,cin,sum,cout);
2
         input a,b,cin;
3
         output sum, cout;
4
        wire cout, y1a, y3a_, y3a, y1b,y3b;
5
6
      OAO U1(cin,a,b,a,y1a,y3a_,cout);
7
        not U3(cout_,cout);
8
         not U4 (y3a, y3a);
9
         OAO U2 (cout ,\sqrt{1}a,cin,\sqrt{3}a,\sqrt{1}b,\sqrt{3}b,sum);
10
11 endmodule
12
13 module OAO(d,e,f,g,y1,y3_,y4);
input d,e,f,g;
14 input d,e,f,g;
15 output "1
        output y1, y3_, y4;
16
17
       not U5(e_,e);
18
       not U6(f_{,f});
       nand U1(y1,e_{},f_{});
19
20
       nand U2(y2,d,y1);
     nand U3(y3_,f,g);
nand U4(y4,y2,y3_);
21
22 nand to 23 endmodule
```