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CPSC 321: Databases Due: 24 November 2020

Project Part 6 Status Update 2

Progress Summary

Since the last status update, we have made significant progress. We have our color theme and style built out for the entire website, and the appropriate html elements are on each screen. We have two working database queries, and the remainder of the pages are filled with hard-coded data, which will be changed to real-time database queries from now until the due date. Screen shots of the working pages are provided below, and deployment is also explained.

Deployment

All source code is provided in our GitHub repository under htmlFiles, and the following website contains the implementation brought to life: http://barney.gonzaga.edu/~lmason2/htmlFiles/login.php

Upon following the link, the user will be brought to the login screen for the web-application. The login button doesn't validate user information currently and just brings the user to the home screen which populates the screen with all results and upcoming games in the intramural system. The myTeams button will bring the user to a page that queries the teams table for all users that are on the logged in user's team. Because that validation is not currently up and running, we have hardcoded the logged in user to be Brenna. The remainder of the tabs are populated with dummy data. If the user were to selected the create account option from the login screen, they will see the form that will be filled out to create a new account. This is also not fully functional and clicking "create account" on the create account page will simply bring them to the same home page that login would have.

Screen Shots of Progress

Login Screen:



Create Account:



Home Page:



My Team:



My League (Dummy Data):



Schedule (Dummy Data):



Tournaments (Dummy Data):



Results (Dummy Data):



Work Remaining Prior to Final Submission:

We still need to validate login credentials, find a way to pass the id from screen to screen, and write the php for the queries that are already written for my league, schedule, tournaments, and results. The last addition will be adding the ability for a user to add players to their team, join tournaments, and join leagues.