# **Brenton Walker**

brentonwalker@gmail.com linkedin.com/in/brentonwalker 801-999-8279

# **Skills/Key Capabilities**

- Dynamic, servant leadership
- Strategy & vision creation
- Product research and execution
- Data architecture & analysis

- Value chain optimization
- Legal contract management
- Salseforce administration
- Community management / building

## **Experience**

## Manager, Content Acquisition | Pluralsight

03/2018-Present

Led 10+ employees responsible for content creator network and content acquisition. Team was responsible for a community of over 1,500 developers, authors, and content creators. Directed hiring, operations, acquisition, and contracting for over \$5 million in payments for 2,000+ opportunities annually across every content format. Achieved 60+ creator NPS consistently, raising 20+ points in under 2 years, reduced content time to market by over 35% and achieving \$5 million in royalty savings.

## Project Manager, Creative, Design & Engineering | Pluralsight

01/2017-03/2018

Developed 50+ video courses simultaneously with content creators, managing relationships, contracts, pricing, deadlines, scoping, and deliverables.

## Design Producer Lead | Allen Communication

01/2016-01/2017

Created SaaS solutions for fortune 500 and enterprise clients as product owner, leading teams of 10+ engineers, artists, and content creators in delivering highly interactive, bespoke learning experiences. Synthesized subject matter expert feedback and scoped projects with clients.

## **Lead Producer and Co-founder** | Retro Yeti Games

01/2014-01/2016

Managed production on a multidisciplinary team of 12, including designers, engineers, artists on the game '404sight'. Generated 500,000+ downloads and 84% positive (1,500+) reviews.

## **Producer** | Therapeutic Games and Apps Lab

05/2014-05/2015

Produced multiple interactive apps and digital experiences, managing relationship stakeholders, exceeding \$1.3 million in funding, leading multiple teams of engineers and artists in production.

## Engineering QA | MyRooms.com

08/2013-03/2014

Pioneered QA processes and standards, building and hiring team as first engineering QA hire in a fast-moving startup environment.

## Education

Master of Entertainment Arts and Engineering | MEAE | University of Utah

Bachelor of International Studies | BA | University of Utah