

Brenton Walker

801-999-8279 | BrentonWalker@Gmail.com

BrentonWalker.com

Education

University of Utah

MEAE: Entertainment Arts & Engineering – Producer Track

Postgraduate Expected Graduation - 2015

- Currently Lead Producer on year-long thesis game (Unreal 4)
- Shipped month long prototype game on Windows 8 app store
- Producer/Designer on four rapid prototypes

BA: International Studies - International Trade & Commerce / Spanish minor

Undergraduate - 2011

Experience

Unity QA – Myrooms.com

Aug 2013 – Jan 2014 | Salt Lake City, Utah

- First QA hire on Unity engine team. Wrote main testing plans for the project and subsequently trained full time QA management.
- Consulted on design, agile/scrum processes, and sprint planning
- Assisted in bug metric reporting and promoting test builds to live

VMI Database Specialist – Industrial Supply Company

October 2012 – Aug 2013 | Salt Lake City, Utah

- Responsible for replenishment and uptime of 100+ consignment locations and industrial appliances
- Database administrator of domestic and Latin American clusters

Technology Consultant – Adrem Technologies

February 2012 – October 2012 | Salt Lake City, Utah

- Planned intricate and technical architecture projects from inception to completion on a large scale
- Multilingual (Spanish) technical consulting in fast paced startup

Embedded QA - Electronic Arts

March 2011 – February 2012 | Salt Lake City, Utah

- Main liaison between engineering and QA teams
- Ran pre-build checks and recommended main line build promotions
- Designed Alpha, Beta, and Final feature checklists

IT Project Manager – Huber, Erickson, & Bowman CPAs

January 2008 – March 2011 | Salt Lake City, Utah

- Sole IT project manager for 60+ professional accountants
- Designed infrastructure for new company location
- Created profitable digital retirement plan

Released Games & Game Content

2014

Myrooms.com
(Unity QA)

2013

You May Fire When Ready
(Producer / Designer)

2011

Sims 3 Store DLC
(Embedded QA)

2011

Sims 3 ShowTime
(Embedded QA)

2010

Sims 3 pets 3DS
(Embedded QA)

Technical Experience

- Unreal 4
- Unity 3D
- Flat Red Ball
- C#
- Python
- SVN
- Adobe Creative Suite
- JavaScript – beginner
- Linux web servers (node/apache)
- Hansoft
- IT/IS projects

Hobbies and Other

- Hobbies include: photography, cycling, and playing the drums.
- Triathlete and Eagle Scout
- Completely fluent Spanish speaker. Limited working Portuguese proficiency.