Brenton Walker

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</> Skills

- Prioritizing & scoping
- Project management
- Scrum / agile processes
- Team communication
- Design
- Production
- UX
- Network Administration
- VFX & particles
- C#
- Python

⌨ Software

- Jira
- Hansoft
- Adobe CS
- Unreal 4
- SVN
- Git
- Maya
- Xsens MVN Motion
- Linux
- Wordpress
- Ghost

🎮 Published Games

Lead Producer | [404sight](#) | Unreal 4 | May 2015
Elected by peers as Lead Producer to lead 12 students over 1.5 years.
Scoped project and managed features and bug database.
Created all cut scenes, VFX, and motion capture.
Designed, tuned, and scripted core gameplay elements.

Producer | [Research Quest: Dino Lab](#) | Unity 4.5 | May 2015
1 year project funded by Natural History Museum.
Designed, prototyped, and ran playtests for teachers and students while iterating on a joint design with the museum.
Nearly a dozen distinct prototypes in research before final iteration.
Directed and managed design and features.

Producer | [What Scientist Am I?](#) | Unity 4.5 | Dec 2014
Created core design and features for game.
Managed team of 6, and permanent museum installation of app.
Designed and shipped game in 4 months.

Embedded Engineering QA | [Sims 3 Showtime](#) | Mar 2012
Selected as first embedded QA in the studio.
Main liaison between QA and Engineering teams.
Created smoketests, alpha, beta, final checklists.
First eyes on engineer local builds before commits.

Embedded Engineering QA | [Sims 3 Pets 3DS](#) | Oct 2011
Created compliance checks certification (EA, ESRB, Nintendo).
Declared stable builds, as well as alpha, beta, and final.
Worked with public playtesting.

🎓 Education

MEAE Entertainment Arts and Engineering
University of Utah - 2015

BA International Trade and Commerce
University of Utah - 2011

🏢 Work Experience

Lead Producer | [Retro Yeti Games](#)
Jan 2014 - Current

Producer | [Therapeutic Games and Apps Lab - University Of Utah](#)
May 2014 - Current

Unity Engineering QA | Myrooms.com
Aug 2013 - Jan 2014

Embedded Engineering QA | [Electronic Arts - Salt Lake](#)
Mar 2011 - Feb 2012