Using your breadboard and wire, connect the 8 anodes to  $\sim 300\Omega$  resistors, and then to the pins of PORTD (see Figure 2 for pin mapping). Connect each of the cathodes to the collector pin of a transistor, connecting the emitter to ground and the base through a  ${\sim}100\Omega$  resistor to four of the pins of PORTB. By driving a pattern of pins of PORTD high, and driving a single pin on PORTB high (thus turning on the transistor and connecting the cathode of a digit to ground), you can illuminate a single digit segment (DS) at a time.

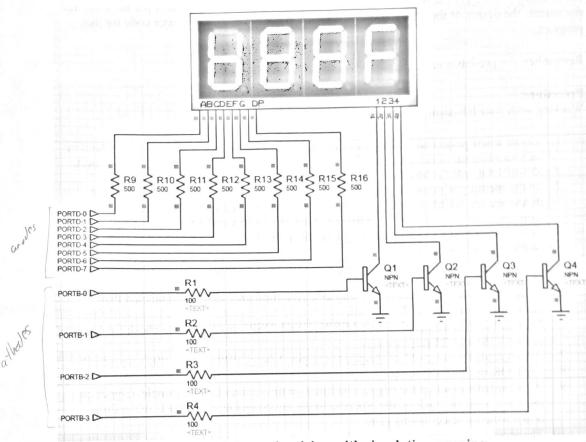
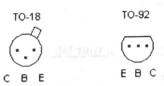


Figure 3 – Schematic wiring with simulation running

## 2N2222 pinouts



To display a 1 on the left most digit of the LED display, a \$06 would be sent to PORTD and then a binary %xxxx0001 would be sent to PORTB. The 1 in bit position 0 would turn on the transistor, which would drive the cathode for DSP1 low thereby causing segment b and segment c of that digit to illuminate. Since the other three cathodes are high, all of the segments of those digits would stay off. Finish filling in the columns in Table 2 using Figure 2.

	EBC	the segments of those digits would stay off. Finish filling in the columns in Table 2 using Figure 2.
	DIGIT	Bit Position Binary Hex 0 xxxx 0001 X1
-	DS1 DS2 DS3	doll 1 disclination and XT all to be a set of 2 disconsistent and a set of
	DS4	oth (3 minerana ali seu margorq ar e cha san a taid St

Table 2. Digit Enable Codes