



FEU INSTITUTE OF TECHNOLOGY
COLLEGE OF ENGINEERING • COLLEGE OF COMPUTER STUDIES

ITSE333A

ABAP

Lesson 6 : Specialties for ERP software

Anthony D. Aquino



Agenda

1. Authorizations
2. Lock objects
3. Logical units of work
4. Updater



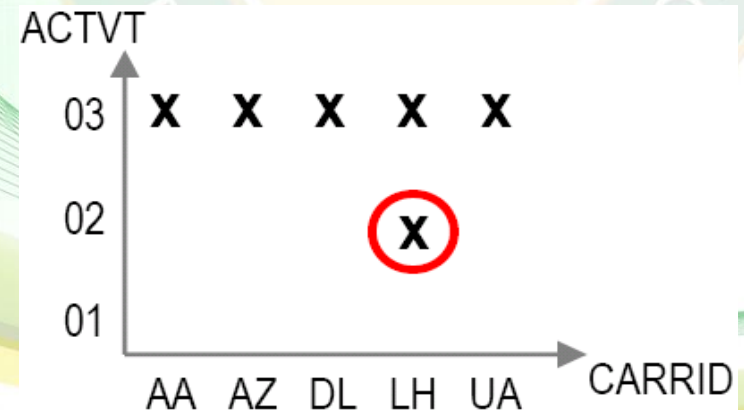


Authorizations

- Before starting a program user authorizations should always be checked
- But: authorizations are not checked by the system
- Every ABAP program has to check authorizations by itself
- Different authorization levels: READ (01), CHANGE (02), DELETE (03) for every data set
- Transaction: SU03

```
AUTHORITY-CHECK OBJECT 'S_CARRID'  
  ID 'CARRID' FIELD 'LH'  
  ID 'ACTVT' FIELD '02'.
```

```
IF sy-subrc NE 0.  
  ...  
ENDIF.
```





Locking concept

- What happens when several users want to work on the same data set? → data inconsistency
- Lock objects prevent simultaneous changes on data set
- Beside the lock concept of the database, SAP implements its own lock concept
- SAP does not use the database's lock concept
- Deadlock:
 - May occur when two programs wait for each other to lock data set
 - Rare



Locking concept

Modes:

1. Read lock = shared lock
 - Locks data set for reading
 - Several shared locks may exist on one data set at the same time
 - Prevents the SAP system from creating an exclusive lock on a data set
2. Write lock = exclusive lock
 - Locks data set for writing/changing
 - No shared locks, only one is allowed at the same time
 - First come, first serve



Locking concept

Creation of a lock object:

- Creation can be done in data dictionary (**SE11**)
- One lock object per database table
- Lock objects are generated automatically by using the primary key
- There is only one lock object dealing with all lock modes

The screenshot shows the SAP SE11 Data Dictionary interface. The top window is titled "ABAP Dictionary: Initial Screen" and displays various object types with radio buttons. The "Lock object" option is selected, and the object name "EZ_SPFLI" is entered in the adjacent field. Below the fields are buttons for "Display", "Change", and "Create".

The bottom window is titled "Dictionary: Display Lock Object" and shows details for the "EZ_SPFLI" lock object. It indicates the object is "Active" and provides the "Short Text" as "Sperrobjekt zur Tabelle SPFLI". Below this, there are tabs for "Attributes", "Tables", and "Lock parameter". The "Lock parameter" tab is active, displaying a table with lock parameters and their corresponding tables.

WV	Lock parameter	Table
<input checked="" type="checkbox"/>	MANDT	SPFLI
<input checked="" type="checkbox"/>	CARRID	SPFLI
<input checked="" type="checkbox"/>	CONNID	SPFLI

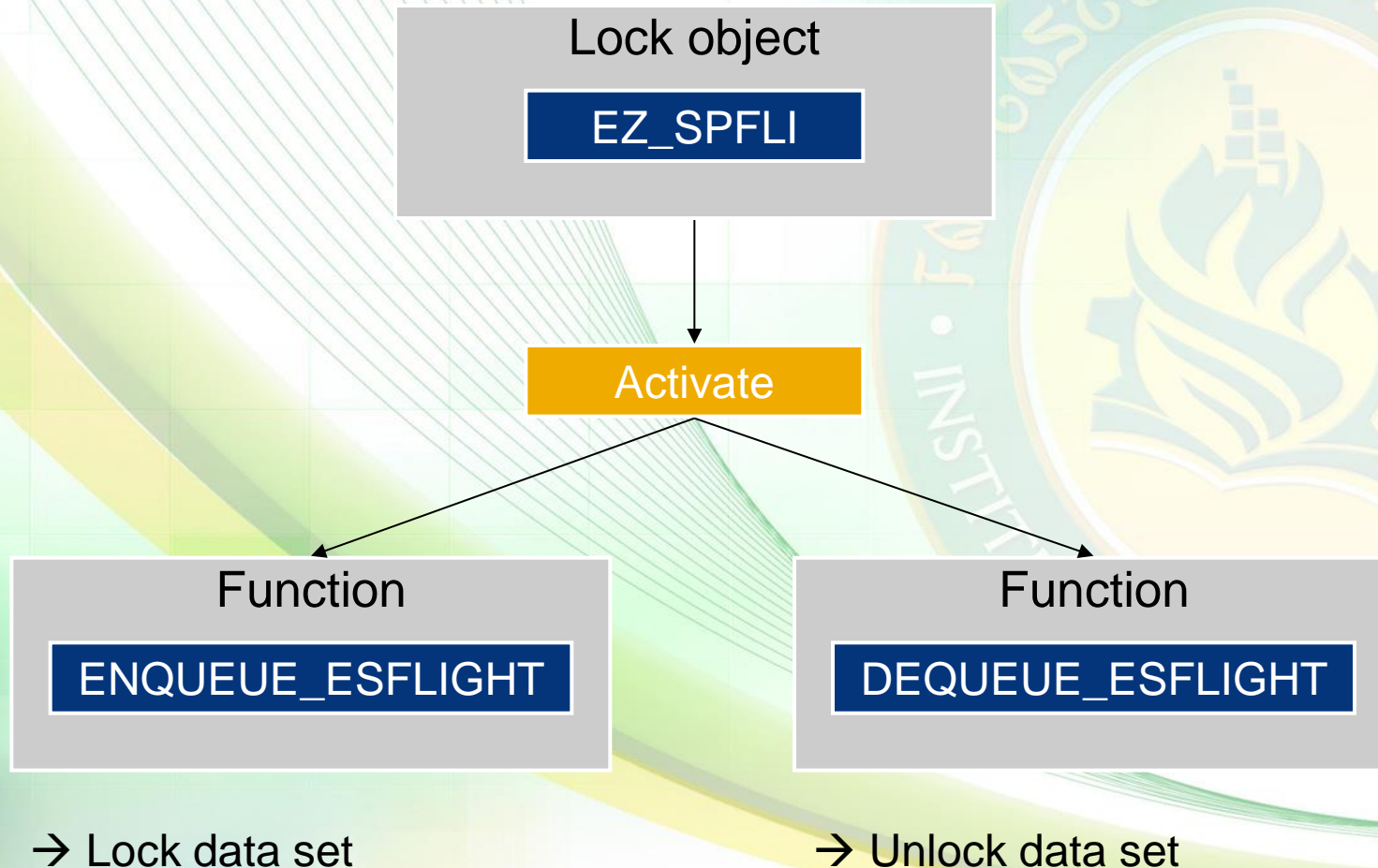


Usage of lock objects

- Two function modules are generated automatically when creating a lock object:
 - Enqueue_<lock object> → lock data set
 - Dequeue_<lock object> → unlock data set
- Before writing/reading data set → lock data set
- After writing/reading data set → unlock data set
- In case of an error → unlock data set
- Use button 'PATTERN' to avoid misspellings
- Locks can be viewed and deleted in transaction **SM12**



Generation of lock objects





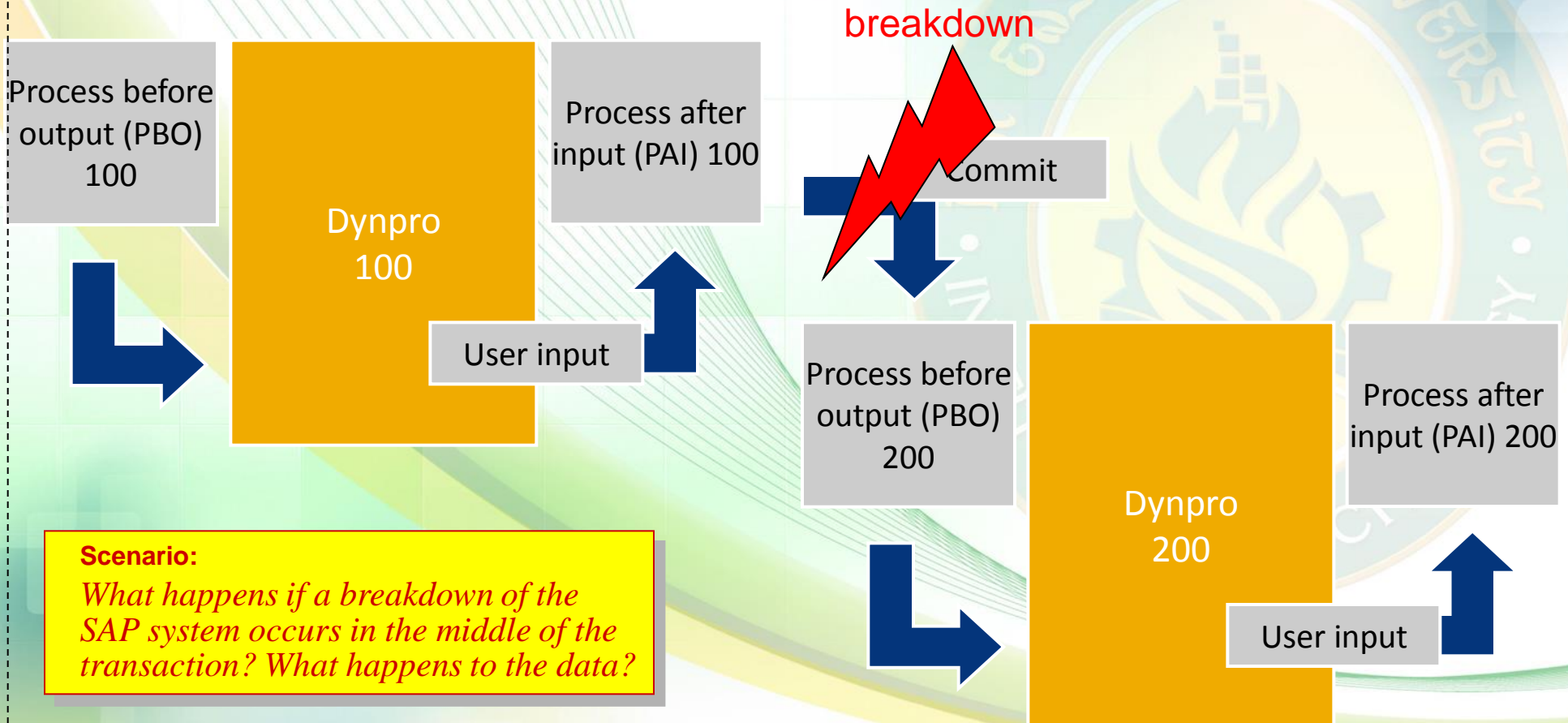
ENQUEUE parameter's

Parameter	Value	Meaning
mode_<tablename>	'S'	Read lock (shared)
	'X'	Exclusive lock (not shared)
<lock parameter>	<value>	Field values used to lock the data set
_wait	SPACE	If foreign lock, no new attempt
	'X'	If foreign lock, new attempt
_collect	SPACE	Lock without local lock container
	'X'	Lock with local lock container



Logical unit of work (LUW)

Logical unit of work (transaction)





Logical unit of work (LUW)

- Problem:
 - New data sets are transferred into the database by each screen
 - Only if last screen of the program is reached and all data sets are written to the database the data are correct
 - Solution
 - Updates to database are written to the updater process
 - Only when last screen of the program is reached, the updater receives a trigger to write data to database (commit) or to dismiss (rollback)
- ensures data integrity



Logical unit of work (LUW)

- Schema:

