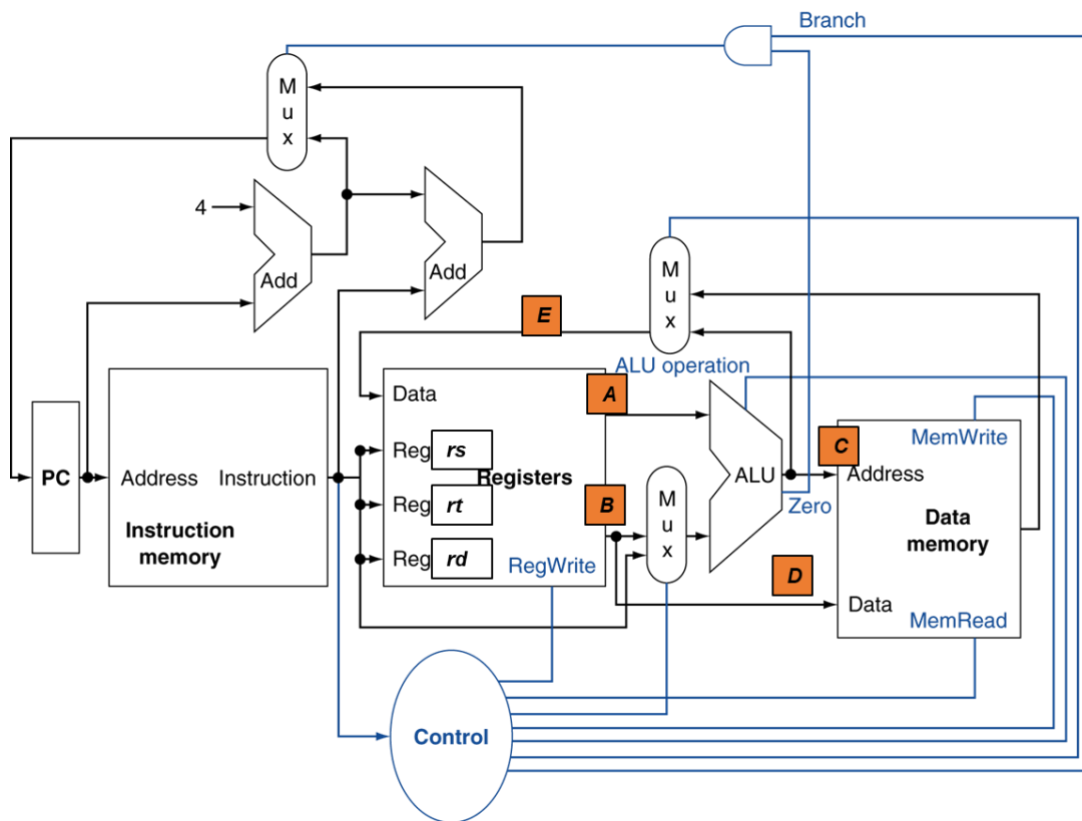


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Note: The answer must be submitted as a “typed” MS Word/PDF document.
Total points: 2 (total 100 points in the course)

Question 1 (1.5 point): Based on the datapath of a processor shown in the schematic, write the state/values (in hex) of the marked datapath signals (A to E) after each of the instructions on the table executes. Assume the following initial values for the registers:

- \$t0 = 0x0000_FFFF,
- \$t2 = 0x0000_00FF,
- \$t3 = 0x0000_0FFF,
- \$s1 = 0x0000_000F,
- \$s2 = 0x0000_0F0F.
- Consider the initial value of all other signal and memory location is zero unless changed by earlier instructions.
- These instructions in the table are presented as a sequence (i.e., the later instructions should consider the changes to register, and memory location caused by earlier instructions)
- If a signal is not needed for a specific instruction, you can skip that and mark as “not used” in the table.



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Instruction	A	B	C	D	E
sub \$t0, \$t2, \$s1	Value of \$t2 or 0x0000_00FF	Value of \$s1 or 0x0000_000F	Not used	Not used	0x0000_00F0
sw \$t3, 0x4(\$s2)	Value of \$s2 Or 0x0000_0F0F	Not used	0x0000_0F13	Value of \$t3 or 0x0000_0FFF	Not used
lw \$t2, 0x4(\$s2)	Value of \$s2 Or 0x0000_0F0F	Not used	0x0000_0F13	Not used	Value of \$t2 or 0x0000_00FF

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Question 2 (0.5 point): For the following code below, write down the MIPS assembly code to save and restore the registers using stack for register \$a0, \$a1, \$ra, \$s0, \$s2.

```
main:    li    $a0, 3
         li    $a1, 1
         li    $s0, 4
         li    $s1, 1
         # Save registers
         # $a0, $a1,

         addi  $sp, $sp, -8
         sw    $a0, 4($sp)
         sw    $a1, 0($sp)

         jal   func
         # Restore registers
         # $a0, $a1,
         lw    $a1, 0($sp)
         lw    $a0, 4($sp)

         add   $v0, $a0, $a1
         add   $v1, $s0, $s1
         addi  $sp, $sp, 8
         jr    $ra
```

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```
func:
    # Save registers
    # $s0, $s2, $ra
    addi $sp, $sp, -12
    sw $s0, 8($sp)
    sw $s2, 4($sp)
    sw $ra, 0($sp)

    li $a0, 2
    li $a2, 7
    li $s0, 1
    li $s2, 8
    ...
    # Restore registers
    # $s0, $s2, $ra

    lw $ra, 0($sp)
    lw $s2, 4($sp)
    lw $s0, 8($sp)
    addi $sp, $sp, 12
    jr $ra
```