

# Brett Benda

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brettbenda.github.io

## Education

**B.S, Digital Arts and Sciences**, University of Florida

**Spring 2019**

Cumulative GPA: **3.47/4.00**

Upper Division GPA: **3.61/4.00**

## Skills and Abilities

### Software

- Autodesk 3DS Max (Certified)
- Autodesk Maya (Experience)
- Adobe Photoshop (Certified)
- Adobe Premiere (Certified)
- Adobe Illustrator (Experience)

GitHub: <https://github.com/brettbenda>

### Programming Languages

- Java
- C++
- HTML/CSS
- jQuery
- Python

## Extracurricular Involvement

**DAS Representative**, Engineering Student Advisory Council

**Spring 2017-Present**

- Attends regular meetings with representatives of other Engineering majors
- Holds meetings with department faculty about the state of the student population

**President and Founder**, UF Digital Arts and Sciences Club

**Fall 2016-Fall 2017**

- Founded and became President for UF DAS, a Special Interest Group of UF's ACM chapter
- Produced events with other clubs officers, such as general body meetings, software tutorials, and several multi-club collaborative events

## Work Experience

**Undergraduate Teaching Assistant**, UF

**August 2017-Present**

- CAP3220 Introduction to Computer-Aided Modeling [Fall 2017]
- CEN3031 Introduction to Software Engineering [Spring 2018]
- COP3503 Programming Fundamentals 2 [Currently]

**Undergraduate Research Assistant**, UF

**October 2017-Present**

- Creates character animation assets
- Conducts user studies

## Honors and Awards

- Dean's List

**Spring 2016, Spring 2017**