

cs6550

Brett Bonar

October 5, 2018

1 Implementation

I separated the problem into processes by assigning each process a set of rows based on its rank and number of processes. This way each process would know what it needs to compute without requiring input or instructions from any master process.

The only MPI communication is an MPI Gather to collect all computed pixels from each process into the "master" process with rank 0 to output the results to a file. The RGB values of each pixel were saved as a single integer to save some space in transferring between processes.

2 Results

For 512 x 512 images, it took about 2.5 seconds to run using a single process. This goes down to about 1.9 seconds with two processes, 1.4 with four, and around 1 second with eight.

Any number of processors above eight would start to slow down the time slightly. This is likely because the Linux VM I used had eight cores and using more than eight processes would just create more communication overhead than necessary.

3 Code

```
1 #include <iostream>
2 #include <unistd.h>
3 #include <cmath>
4 #include <mpi.h>
5 #include <string>
6 #include <vector>
7 #define MCW MPI_COMM_WORLD
8
9 using namespace std;
10
11 struct Complex{
12     double r;
```

```

13     double i;
14 };
15
16 Complex operator * (Complex a, Complex b){
17     Complex c;
18     c.r = a.r*b.r-a.i*b.i;
19     c.i = a.r*b.i+a.i*b.r;
20     return c;
21 }
22
23 Complex operator + (Complex a, Complex b){
24     Complex c;
25     c.r = a.r+b.r;
26     c.i = a.i+b.i;
27     return c;
28 }
29
30 Complex operator - (Complex a, Complex b){
31     Complex c;
32     c.r = a.r-b.r;
33     c.i = a.i-b.i;
34     return c;
35 }
36
37 int mbrot_iters(Complex c){
38     int i=0;
39     Complex z = c;
40     while(z.r*z.r+z.i*z.i<2.0*2.0 && i<1024){
41         z = z*z+c;
42         i++;
43     }
44     return i;
45 }
46
47
48 int main(int argc, char **argv){
49     int rank, size;
50     int data;
51     int PIXELS = 512;
52
53     MPI_Init(&argc, &argv);
54     MPI_Comm_rank(MCW, &rank);
55     MPI_Comm_size(MCW, &size);
56
57     if (argc > 1)
58     {
59         PIXELS = std::stoi(argv[1]);
60     }
61
62     Complex c1,c2,cx,cdiff;
63     double rinc;
64     double iinc;
65     int iters;
66     c1.r = -1.5;
67     c2.r = -0.5;
68     c1.i = 1.0;
69     c2.i = 0;

```

```

70
71     cdiff = c2 - c1;
72     rinc = cdiff.r / PIXELS;
73     iinc = cdiff.i / PIXELS;
74
75     int rowsPerProcess = PIXELS / size;
76     int numLocalColors = PIXELS * PIXELS / size;
77     int numGlobalColors = PIXELS * PIXELS;
78     std::vector<int> localColors(numLocalColors);
79     std::vector<int> globalColors(numGlobalColors);
80
81     for(int i = rank * rowsPerProcess, row = 0; i < rank *
        rowsPerProcess + rowsPerProcess; ++i, ++row)
82     {
83         for(int j = 0; j < PIXELS; ++j)
84         {
85             cx.i = c1.i + j * iinc;
86             cx.r = c1.r + i * rinc;
87             iters = mbrot_iters(cx);
88
89             int r,g,b;
90             if (iters == 1024)
91             {
92                 r = 0;
93                 g = 0;
94                 b = 0;
95             }
96             else
97             {
98                 r = (log(iters) / log(1024)) * 255;
99                 g = 0;
100                b = 255 - (log(iters) / log(1024)) * 255;
101            }
102
103            localColors[row * PIXELS + j] = (r << 16) + (g << 8) + b;
104        }
105    }
106
107    MPI_Gather(localColors.data(), numLocalColors, MPI_INT,
108              globalColors.data(), numLocalColors, MPI_INT, 0, MCW);
109
110    if (rank == 0)
111    {
112        cout << "P3" << endl;
113        cout << PIXELS << " " << PIXELS << endl;
114        cout << "255" << endl;
115
116        for(int i = 0; i < PIXELS; ++i)
117        {
118            for(int j = 0; j < PIXELS; ++j)
119            {
120                int red = (globalColors[i * PIXELS + j] >> 16) & 0xFF;
121                int green = (globalColors[i * PIXELS + j] >> 8) & 0xFF;
122                int blue = globalColors[i * PIXELS + j] & 0xFF;
123                cout << red << " " << green << " " << blue << " ";
124            }
125            cout << endl;

```

```
126     }  
127 }  
128  
129 MPI_Finalize();  
130  
131 return 0;  
132 }
```

4 Compile and Run Commands

```
1 mpic++ Assignment6/Assignment6.cpp -o Assignment6/run.out  
2 time mpirun -np 8 Assignment6/run.out 512 > mbrotp.ppm
```