

# ABOUT THE INSTRUCTOR

# WHAT ARE WE LEARNING?

- Python Programming (Coding)
- Data Structures and Algorithms
- Digital Hardware / Electronics

# PYTHON - STRINGS

- Strings are "strings of characters" they are how you create text in python
- To create a string, you surround it with either single or double quotes
  - 'Hello, NVCA' or "Hello, NVCA" are both correct
- In python, these are the str type

## PYTHON - NUMBERS

- There are two key numeric types integers and floating point
- Integers are whole numbers that can be positive or negative
  - e.g., -1, 0, 1, 8675309
  - In python, these are the int type
- Floating point numbers are how you represent decimal numbers.
  - e.g., 1.337
  - In python, these are the float type

# PYTHON - BOOLEANS

- Booleans can only ever be **True** or **False**
- They are used for making logic decisions
- In python, these are the bool type

## **VARIABLES**

- Variables are how you store things so you can use them again later
- You create a variable by assigning a value to it
  - hello world = "Hello NVCA"
  - num students = 16
  - jesus loves me = True
  - gpa for an a = 4.0

# LOGIC – IF/ ELIF / ELSE

ullet You can control the actions your program takes by using an if statement

```
num_registered_students = 16
if num_students == num_registered_students:
    print("All students are in attendance")
else:
    print("Some students are not present")
```

# REPEATING ACTIONS - LOOPS

- Loops let you repeat actions
- There are two kinds of loops while and for loops

### WHILE LOOPS

While loops execute until a boolean condition is no longer true

```
student_count = 0
num_students = 16
while student_count < num_students:
    student_count += 1
print(student_count)</pre>
```

# FOR LOOPS

- For loops allow you to iterate over a set
  - The set can be either a range if numbers i.e., range (32)
  - The set can also be a set of objects in a list or dictionary

```
for i in range(10):
    print(i)
```

# **EXERCISES!**