

```
std::iterator< std
::forward_iterator_tag,
state_base_type, std
::ptrdiff_t, const state
_base_type *, const state
_base_type &>
```



```
boost::statechart::
state_machine< MostDerived,
InitialState, Allocator,
ExceptionTranslator >::state
_iterator
```

```
- baseliterator_
```

```
+ state_iterator()
+ operator*()
+ operator->()
+ operator++()
+ operator++()
+ operator==()
+ operator!=()
```