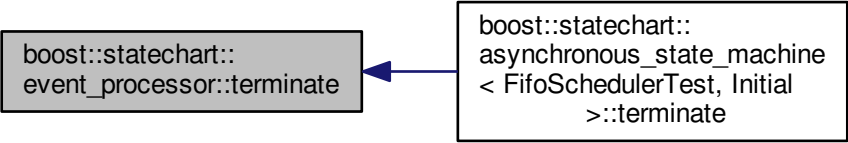


```
boost::statechart::  
event_processor::terminate
```



```
graph LR; A["boost::statechart::  
asynchronous_state_machine  
< FifoSchedulerTest, Initial  
>::terminate"] --> B["boost::statechart::  
event_processor::terminate"]
```

A diagram showing a call from a state machine to an event processor. On the right, a white box contains the code: boost::statechart:: asynchronous_state_machine < FifoSchedulerTest, Initial >::terminate. A blue arrow points from this box to a gray box on the left, which contains the code: boost::statechart:: event_processor::terminate.

```
boost::statechart::  
asynchronous_state_machine  
< FifoSchedulerTest, Initial  
>::terminate
```