

Script - Demo Audiobook

*** - Wind whistles through the trees, leaves rustle quietly in the background. Birds chirp sporadically, then suddenly silence, as if something had startled them. A branch cracks in the distance, the sound echoes through the clearing. ***

Emma

So, Leo, what were you trying to show me here?

Leo

Patience, Emma. It's a bit... how should I say... next-level cool.

Emma

Your surprises weren't always cool. Remember the "super cave" full of spiders.

Leo

Hey, that was an adventure! And there are no spiders this time. I promise.

*** - An old tree stands before them, its trunk rough and full of grooves. In the middle there is a small wooden door, almost invisible in the twilight.*

- ***The door creaks loudly as Leo pushes it open, like an old, heavy wooden cupboard. A faint, echoing sound follows as the door swings back against the trunk. *****

Emma

What the...? Is that a real door? In a tree? Seriously?

Leo

Yep! Now wait until you see what's behind it. Come with me!

Emma

I have a strange feeling about this...

Leo

Strange feeling? This is adventure, Emma! Come on!

*** - You enter a narrow corridor.*

- *Footsteps on wet ground produce a dull, muddy sound.*
- *Drops of water trickle in the distance, a steady sound like a broken water pipe.*
- *The air is cool and moist and smells of earth and wood.*
- *Small, flickering lights hang from the ceiling like fireflies, casting dancing shadows on the walls. ***

Emma

Okay, I'm officially impressed... but this is really creepy.

Leo

Creepy? This is magic!

Emma

Sure, Leo... because a dark hallway with dripping water and flickering lights isn't scary at all.

*** The corridor suddenly opens up into a wide cave. The room is huge, the echo of their footsteps resounds dully.*

- A large, glowing artifact floats in the center, surrounded by a deep, vibrating hum. The hum is barely audible, but you can feel it in your chest. ***

Emma

Wow... Okay, that's... intense. What the hell is that?

Leo

This is the "Lightcore". I found it a few months ago. It was just here, in the middle of nowhere.

Emma

And you thought, "Hey, I'll take this super creepy glowing thing home with me"?

Leo

Not quite. It's... complicated. I wanted you to see it.

*** The humming becomes more intense, deeper, and it sounds as if the floor is vibrating slightly.*

- A high tone mixes into the roar, slowly increasing and sounding almost like the roar of an engine.*
- Suddenly the light of the artifact flickers. A dull hum fills the air, almost like an electric charge. ***

Emma (worried)

Leo, I have a really bad feeling about this!

Leo

Stay calm. I think... it's activating... or something.

Emma

Or something like that? That's not reassuring!

*** The humming gets louder and a bright beam of light suddenly shoots into the darkness.*

- A deep, vibrating hum that runs through the room ends abruptly.*
- The cave becomes silent, except for a faint crackling sound, like static electricity.*
- The air feels heavy, almost electric, and a faint smell of ozone hangs in the cave. ***

Emma (whispering)

Leo... What have you done?

Leo (excited)

I think... we just discovered something big.

******- A quiet humming starts again, faint and rhythmic. Somewhere water drips into a small puddle. A high, whirring sound suddenly breaks through the silence before it dies away again.

- A soft knock comes from somewhere in the darkness, like an echo returning.**

Emma

What was that? Did you hear that too?

Leo

It's nothing. Probably just... the echo from the artifact.

Emma

Leo... there's something. Listen carefully.

- The silence becomes oppressive. Footsteps on damp ground are suddenly audible, slow and heavy, as if something big is approaching.

Emma (anxious)

Leo... we should go. Now.

Leo

Maybe you're right... but what if we miss it?

- A deep rumble, barely audible but noticeable, fills the cave.

Emma (whispering)

Leo... now.

Leo

Okay... now.

- Their footsteps echo quickly through the cave, accompanied by a deep, regular rumble that seems to be getting closer and closer.