



Robot Dynamics

Fixed-wing UAVs: Dynamic Modeling and Control

David Rohr

151-0851-00L

Marco Hutter, Roland Siegwart, and Thomas Stastny

Aerial Robotics: Lectures and Exercises

22.11 (today)	fixed-wing lecture
23.11	no exercise
29.11	rotary-wing lecture
30.11	no exercise
06.12	fixed-wing case-study
07.12	fixed-wing exercise
09.12	<i>RSL & ASL open lab (17:00 -20:00)</i>
13.12	rotary-wing case-study
14.12	rotary-wing exercise

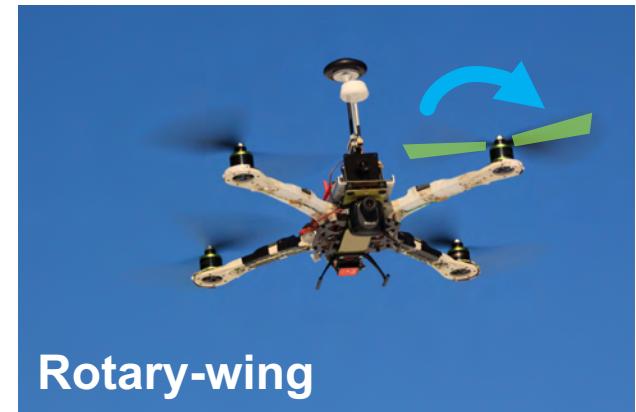
Contents | Fixed-wing UAVs

1. Introduction
2. Aerodynamic Basics
3. Aircraft Dynamic Modeling
4. Fixed-wing Control



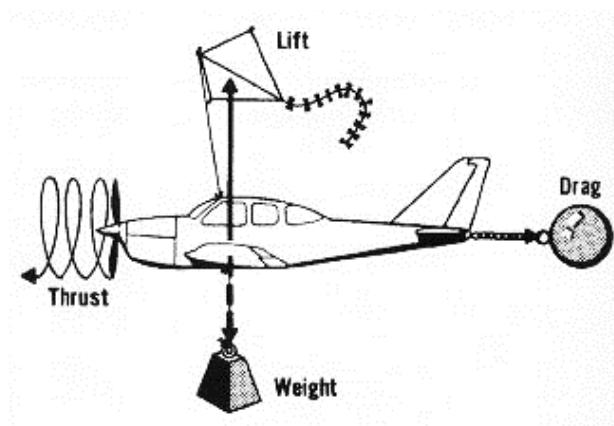


Introduction | Fixed-wing aircraft



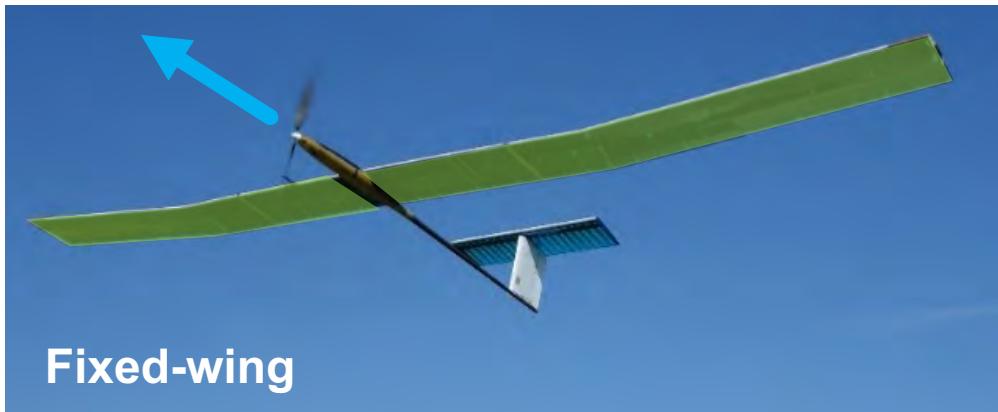
https://upload.wikimedia.org/wikipedia/commons/a/a5/Quadrotor_drone_in_blue_ski_01.JPG

- Definition: fixed-wing aircraft are capable of flight using **wings** that generate **lift** caused by the vehicle's **forward airspeed** and the **shape (geometry)** of the wings.
- → **Aerodynamic lift**



<https://www.flightsimbooks.com/flightsimhandbook/43-1.jpg>

Introduction | Fixed-wing aircraft



https://upload.wikimedia.org/wikipedia/commons/a/a5/Quadrotor_drone_in_blue_sky_01.JPG

"If the wings are traveling faster than the fuselage, it's probably a helicopter...and therefore, unsafe."

Fixed-wing aircraft:

- Efficient → long range / endurance (cover larger areas, faster, and stay airborne longer!)
- Mechanically simple
- Require infrastructure (e.g. catapult for take-off, landing strip/arresting system)
- Unless hybrid – no vertical take-off/landing (VTOL)

Rotary-wing aircraft:

- Highly maneuverable
- VTOL capable, no infrastructure needed
- Mechanically simple (multirotor) or complex (single-rotor / helicopter)
- Inefficient (short range / endurance)



Introduction | “Small” fixed-wing UAVs



Introduction | “Small” fixed-wing UAVs

- Wide variety of configurations for different purposes / applications
- No community standard – requires modeling and specific tuning per platform!





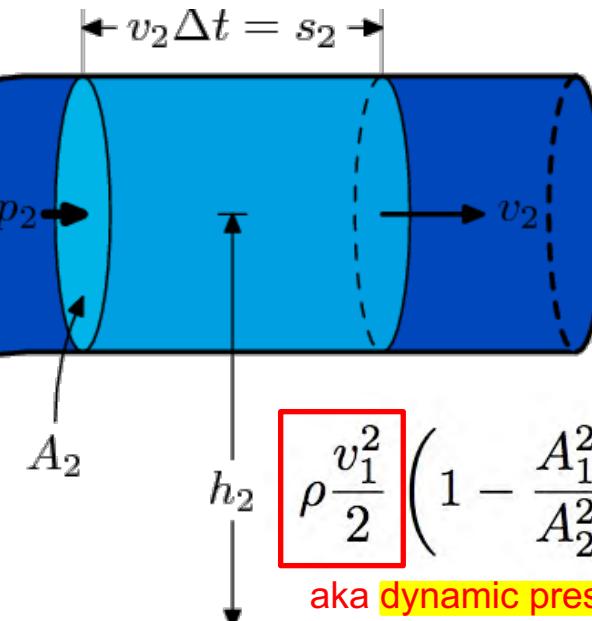
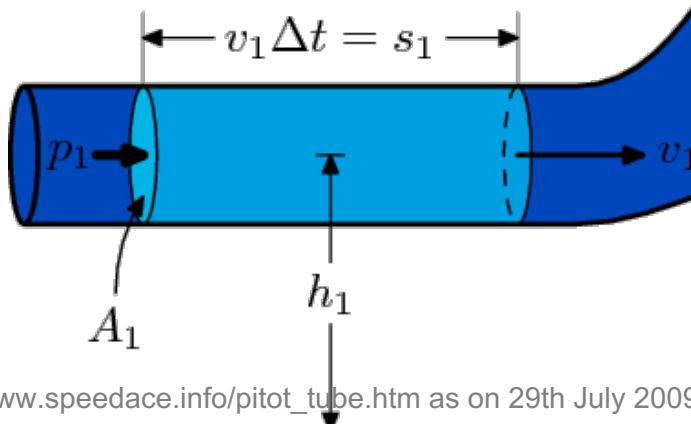
Aerodynamic Basics | Basic Principles

Analysis on differential volumes:

- Navier-Stokes Equation (viscous, compressible flows)
- Without viscosity: Euler Equation air : "inviscid"
- Incompressible along streamline: **Bernoulli Equation** (up to close to Mach 1 valid)

viscosity: how much
fluid resists
motion

$$\frac{v^2}{2} + gh + \frac{p}{\rho} = \text{const}$$

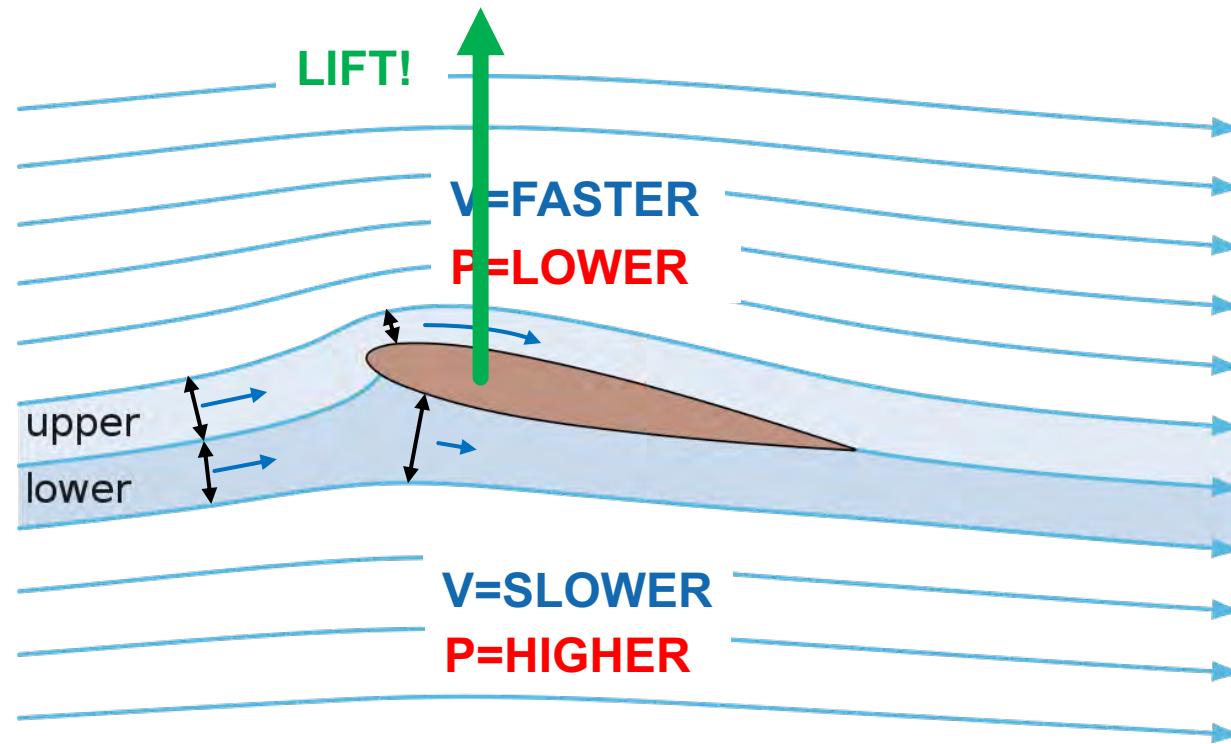


$$\rho \frac{v_1^2}{2} \left(1 - \frac{A_1^2}{A_2^2}\right) = p_2 - p_1$$

aka **dynamic pressure**

www.speedace.info/pitot_tube.htm as on 29th July 2009

Aerodynamic Basics | Basic Principles



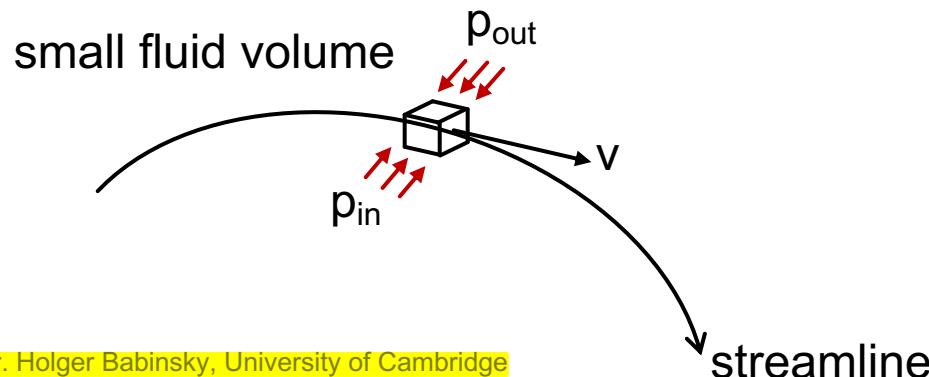
https://commons.wikimedia.org/wiki/File:Streamlines_around_a_NACA_0012.svg



Aerodynamic Basics | Basic Principles

- Watch out for common misconceptions of lift!
 - E.g. the “distance traveled” argument for speed difference
- But...Bernoulli isn’t the whole story!
- A second perspective:
 - streamline curvature \leftrightarrow pressure gradients

BS



s.t. particle stays on streamline
centripetal force:
 $A^*p_{out} > A^*p_{in}$

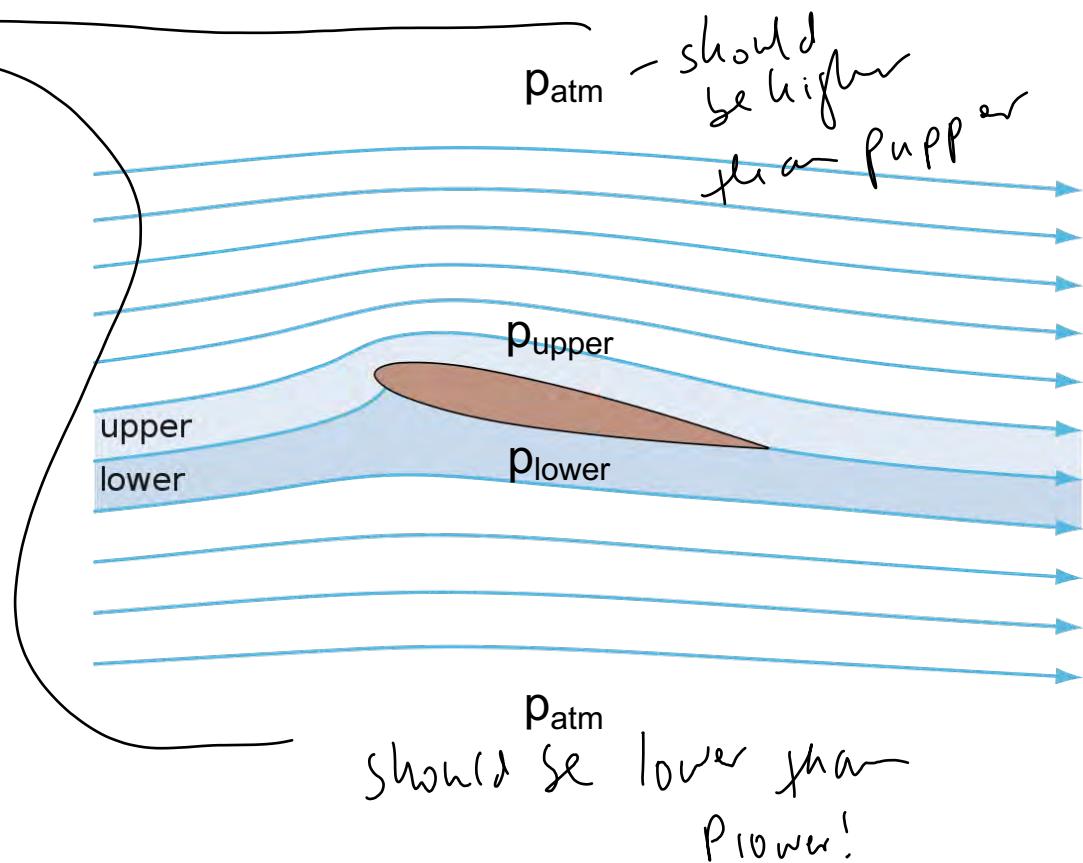
Nice lecture by Dr. Holger Babinsky, University of Cambridge
<https://www.youtube.com/watch?v=XWdNEG53Gw>



Aerodynamic Basics | Basic Principles

- $p_{upper} < p_{atm}$
- $p_{lower} > p_{atm}$
- Therefore: $p_{upper} < p_{lower}$

LIFT!



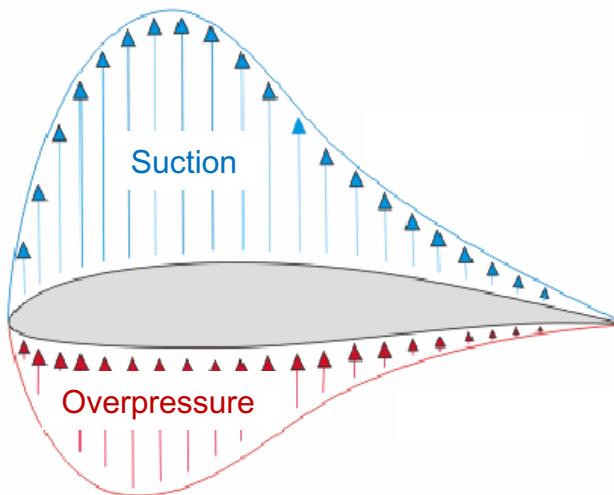
https://commons.wikimedia.org/wiki/File:Streamlines_around_a_NACA_0012.svg



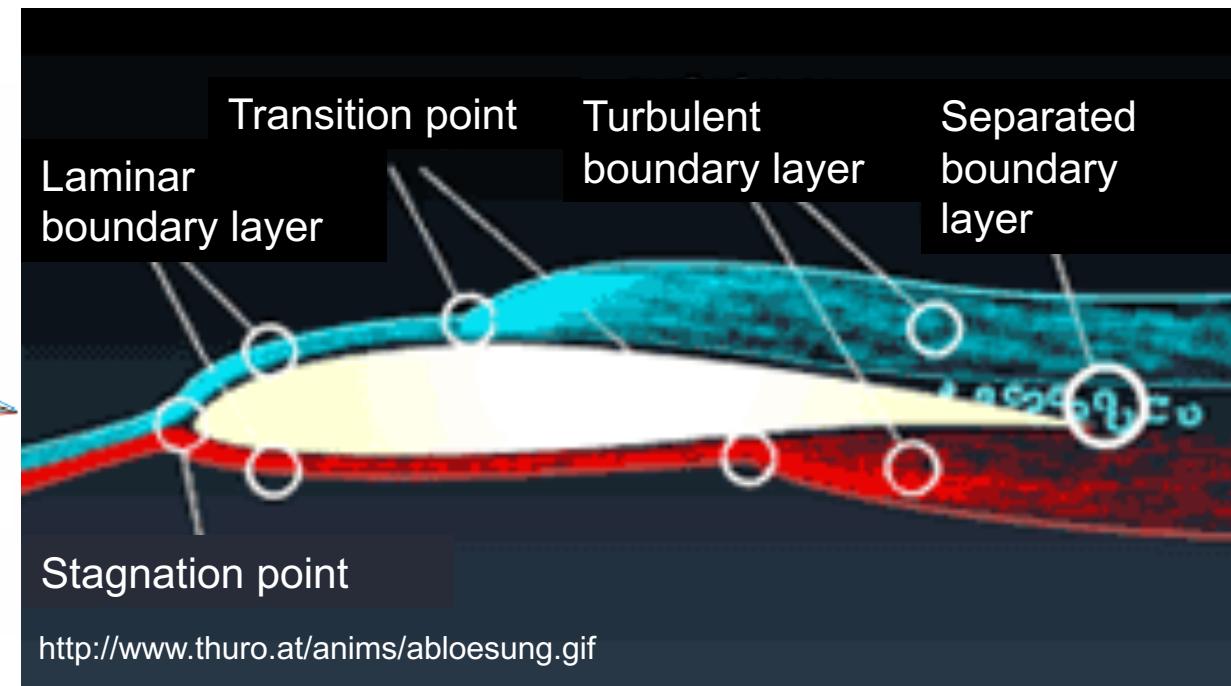
Aerodynamic Basics | Airfoils

2-Dimensional Flow Analysis

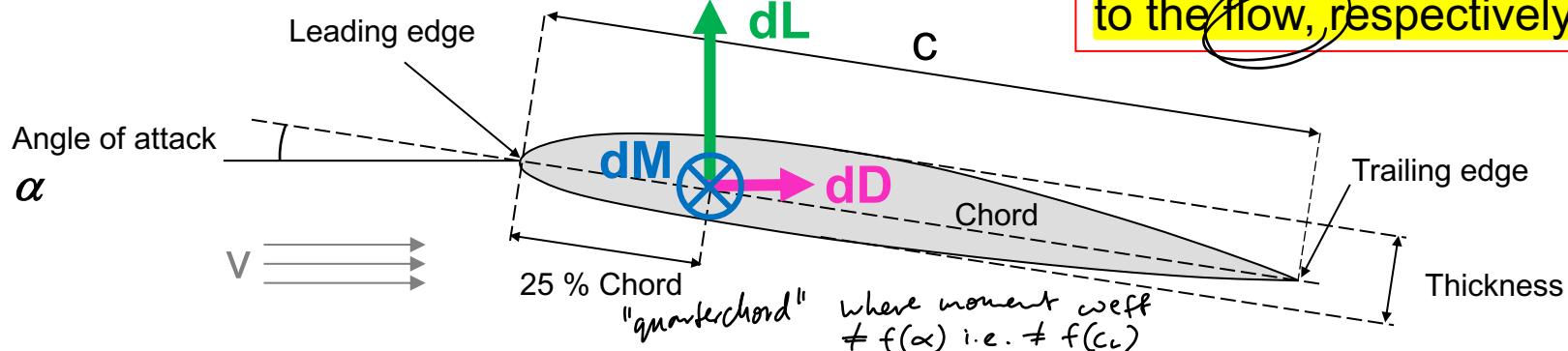
- Flow field (pressure distribution, **laminar/turbulent**) highly dependent on **angle of attack**, Reynolds number and Mach number



www.thuro.at/aerodynamik2.htm



Aerodynamic Basics | Airfoils



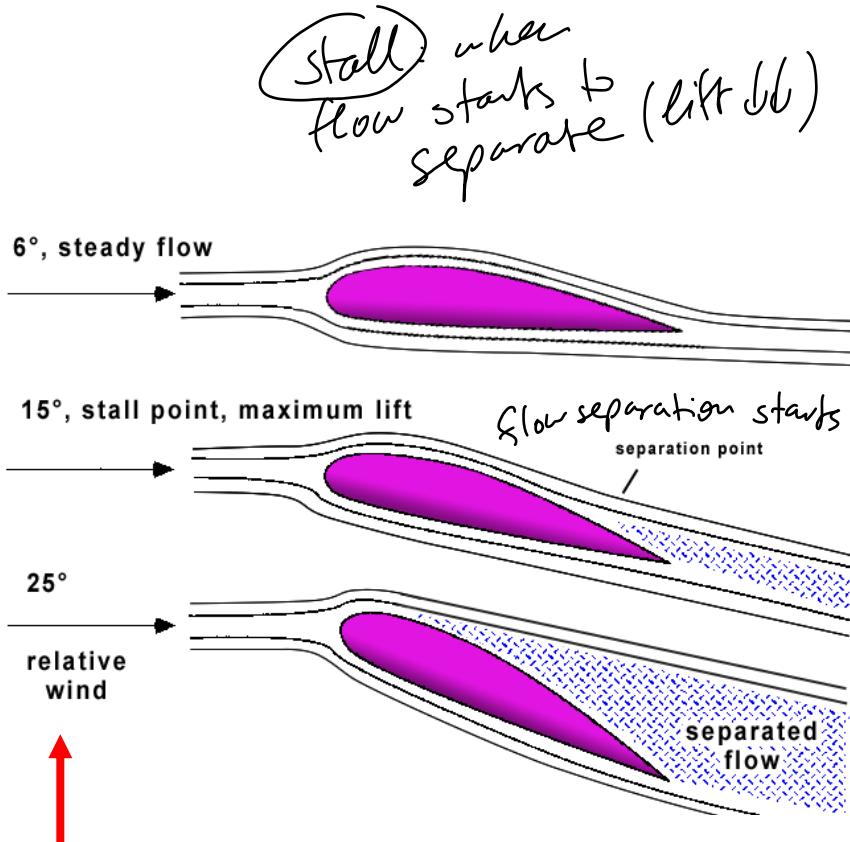
Pressure distribution can be reduced to two forces and one moment **per unit length** (spanwise/out of slide):

Lift force
$$dL = C_l \frac{\rho}{2} \overbrace{c \cdot dy}^{\text{area along span}} \cdot V^2$$
 ρ : Density of fluid (air) [kg/m^3]
 c : Chord length [m]

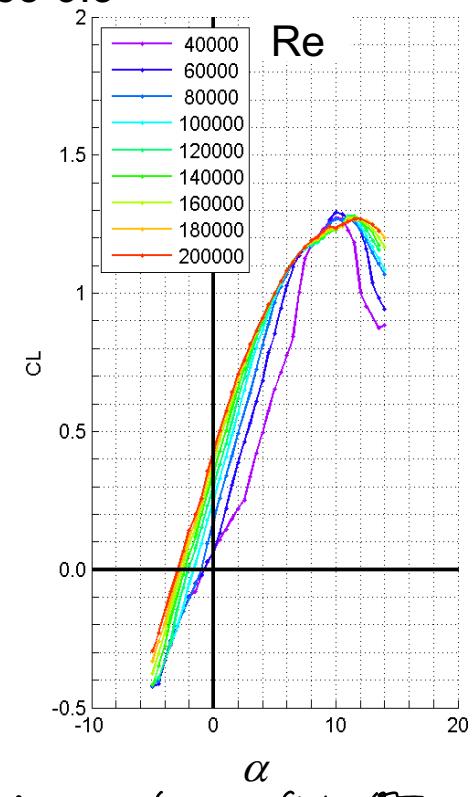
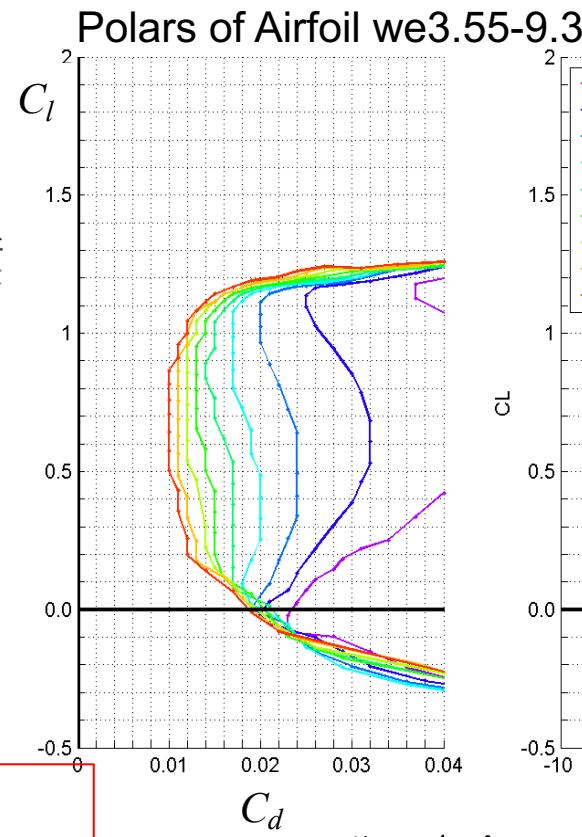
Drag force
$$dD = C_d \frac{\rho}{2} c \cdot dy \cdot V^2$$
 V : Flight speed (w.r.t. air) [m/s]
 C_l : Airfoil lift coefficient [-]

Moment
$$dM = C_m \frac{\rho}{2} c^2 \cdot dy \cdot V^2$$
 C_d : Airfoil drag coefficient [-]
 C_m : Airfoil moment coefficient [-]

Aerodynamic Basics | Angle of attack / stall



Note: These are just representative numbers. The stall angle will vary per airfoil!

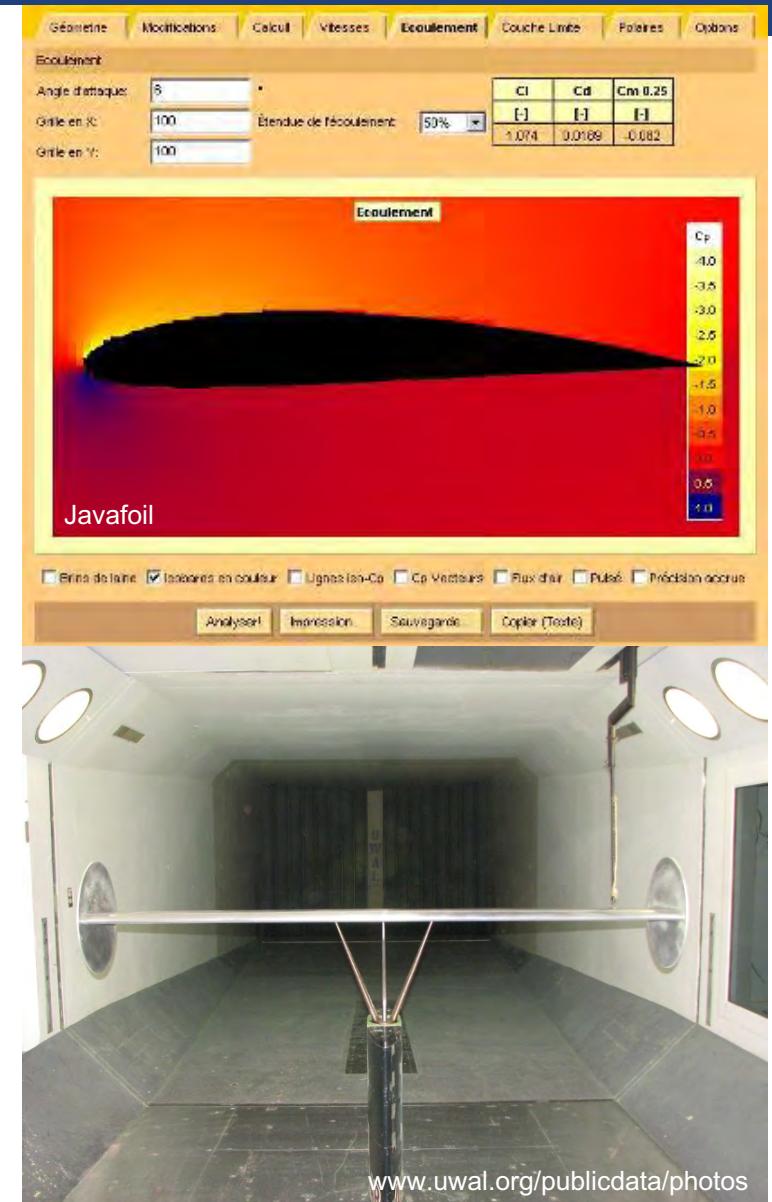


// purposefully introduce turbulent flow on wing s.t. flow stays attached longer

Airfoil Lift, Drag and Moment

Methods to determine airfoil lift, drag and moment coefficients:

- Theoretically using 2D-CFD software
 - Javafoil
<http://www.mh-aerotools.de/>
 - Xfoil
<http://raphael.mit.edu/xfoil/>
- Experimentally in a *wind tunnel*
 - Extruded airfoil mounted on a measurement system
 - Laminar flow produced by fans

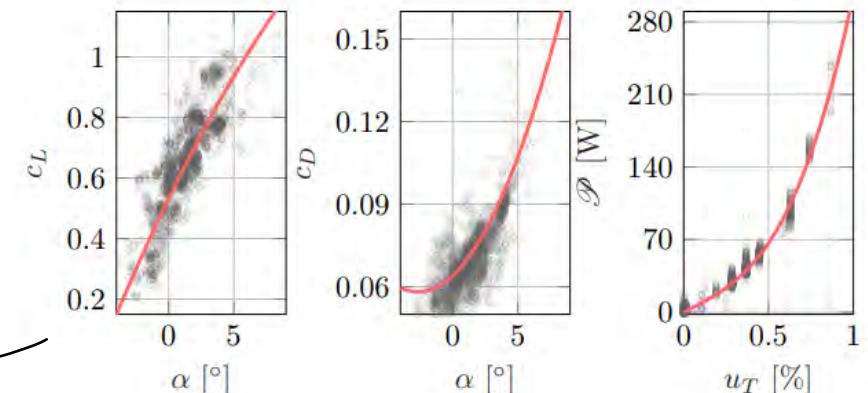
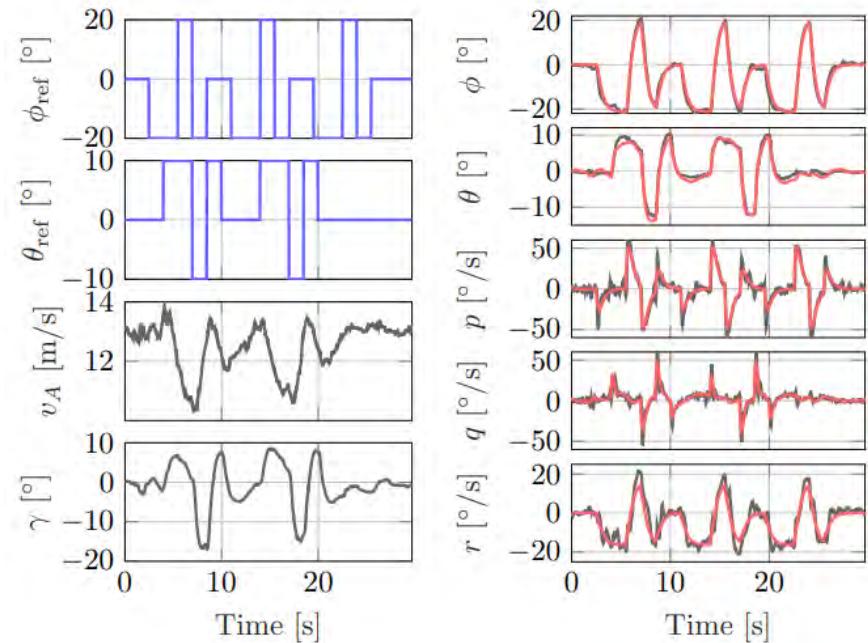


Airfoil Lift, Drag and Moment

Methods to determine airfoil lift, drag and moment coefficients:

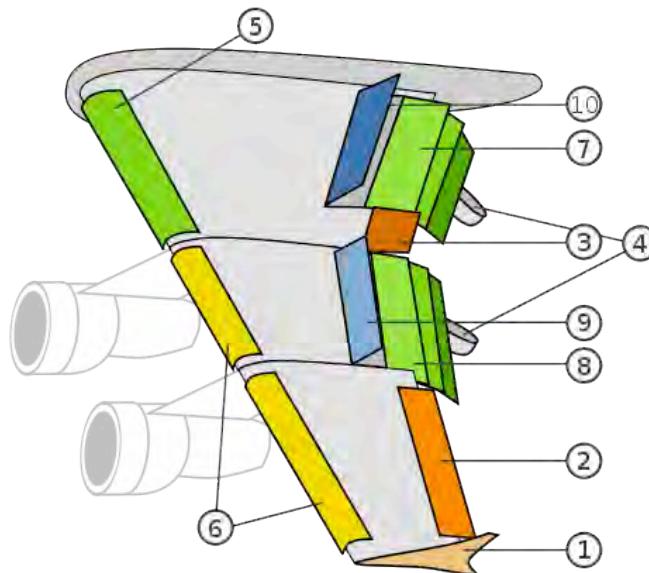
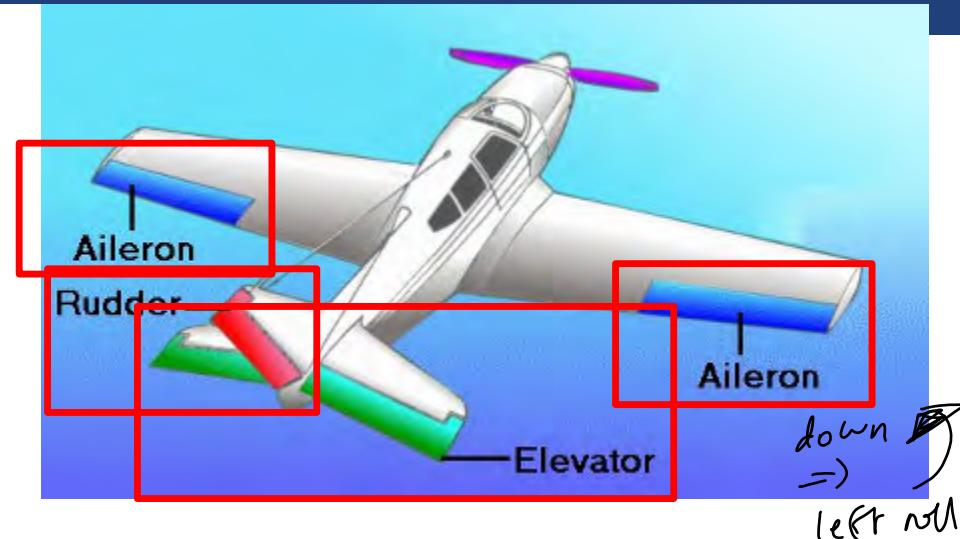
- **Theoretically using 2D-CFD software**
 - Javafoil
<http://www.mh-aerotools.de/>
 - Xfoil
<http://raphael.mit.edu/xfoil/>
- **Experimentally in a wind tunnel**
 - Extruded airfoil mounted on a measurement system
 - Laminar flow produced by fans
- **Experimentally from flight data**
 - System identification on logged sensor measurements of static and dynamic maneuvers

T. Stastny, R. Siegwart. "Nonlinear Model Predictive Guidance for Fixed-wing UAVs Using Identified Control Augmented Dynamics". International Conference on Unmanned Aerial Systems (ICUAS). 2018.



Control surfaces

- For **small** airplanes, the standard control surfaces are:
 - Ailerons (rolling)
 - Elevator (pitching)
 - Rudder (yawing)
- For larger airplanes, they can be more complex...



Ailerons:

2. Low-Speed Aileron
3. High-Speed Aileron

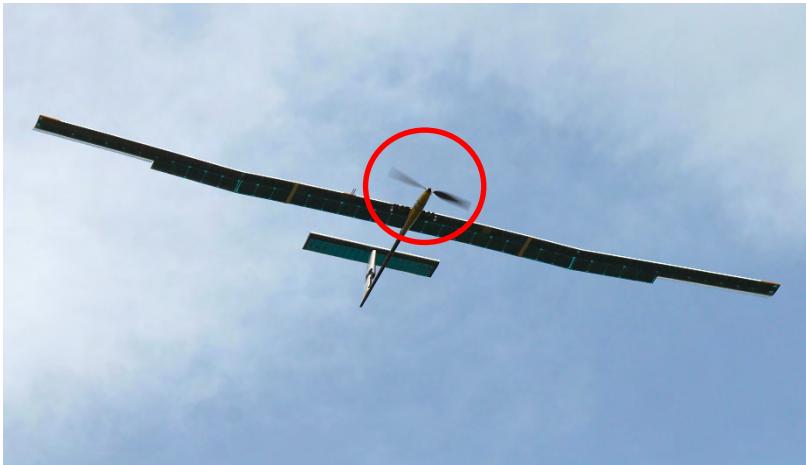
Lift increasing flaps and slats:

4. Flap track fairing
5. Krüger flaps
6. Slats
7. Three slotted inner flaps
8. Three slotted outer flaps

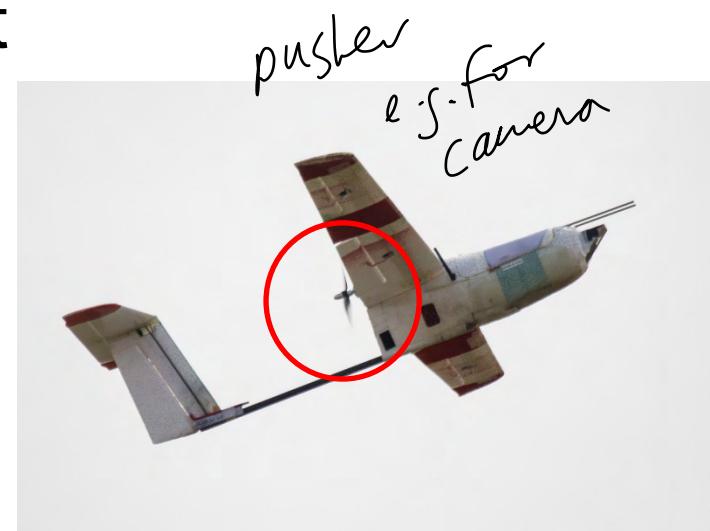
Spoilers:

9. Spoilers
10. Spoilers-Air brakes

Propulsion Group | Placement

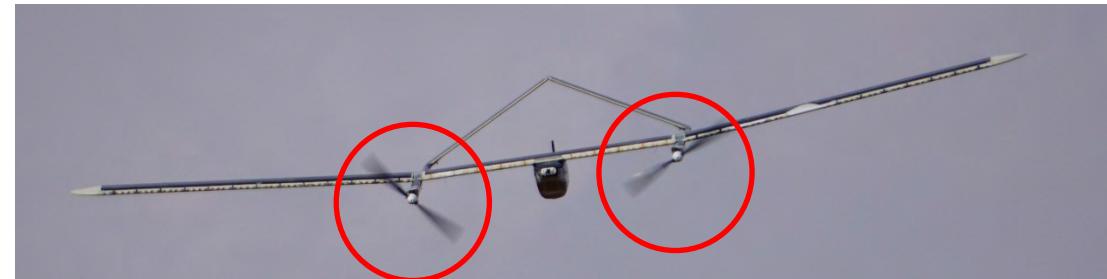


In the front...



In the back...

On the wings...





Why Model the Dynamics of an Airplane?

- **System analysis:** model allows evaluating flight characteristics
 - Stability
 - Controllability
 - Power required → fuel needs
 - Controllability in the case of actuator failure
- **Autopilot design and simulation:** model allows comparing different control techniques and autopilot parameter tuning
(less in sim)
 - Gain of time and money
 - Closed-loop control analysis, higher performance of the autopilot
 - No risk of damage compared to real tests
- **Pilot training (in Simulator)**
 - Allows simulating and training especially emergency situations



Aircraft Dynamic Modeling | Intro

- **Dynamics of an airplane**

... Are very different from an acrobatic aircraft to a jetliner airplane

... but the principles remain the same for all

- Wings, stabilizers
 - control surfaces (ailerons, rudder, elevator, flaps, spoilers, ...)
 - propulsion group (motor-gearbox-propeller, turbine, rocket,)
- roll yaw pitch incr. lift for take off & (and) slow plane down*

- In this lecture, we will model a typical fixed-wing UAV

1. Assumptions/simplifications
2. Kinematics (frames of reference + state definitions)
3. Dynamics (forces + moments)
4. Equations of motion (Newton)



Aircraft Dynamic Modeling | Intro

~1st order time constant

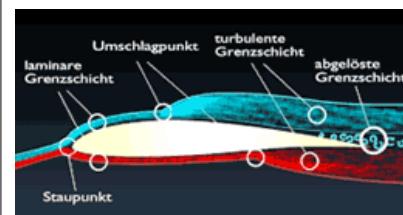
Actuator Dynamics

 u δ

Propulsion



Aerodynamics

 F, M

Body Dynamics

 \dot{x} \int

Aircraft Dynamic Modeling | Assumptions and simplifications

- **Definitions**
 - Origin of body-fixed coordinate frame set into center of gravity
- **Assumptions and simplifications**
 - **Rigid and symmetric structure**: constant, (almost) diagonal inertia matrix
 - **Constant mass** (electric aircraft)
 - Motor without dynamics and without gyroscopic effects (can be adapted)
 - Aerodynamics:
 - We don't enter stall (**operation in the linear lift domain**)
 - **Lump fuselage lift/drag**
 - **Neglect side-force from sideslip**
 - **No interference effects** (e.g. prop wash)



Aircraft Dynamic Modeling | On rigidity ...

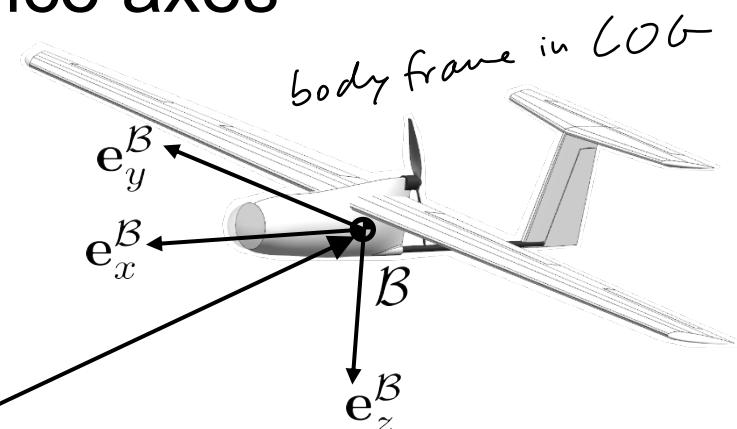
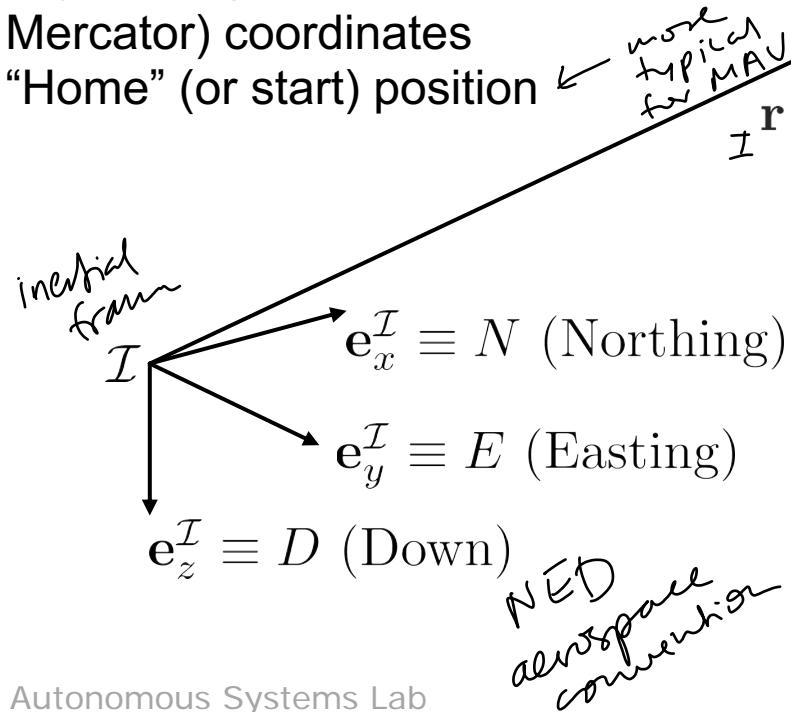




Aircraft Kinematics | Reference axes

Inertial (local) reference frame \mathcal{I}

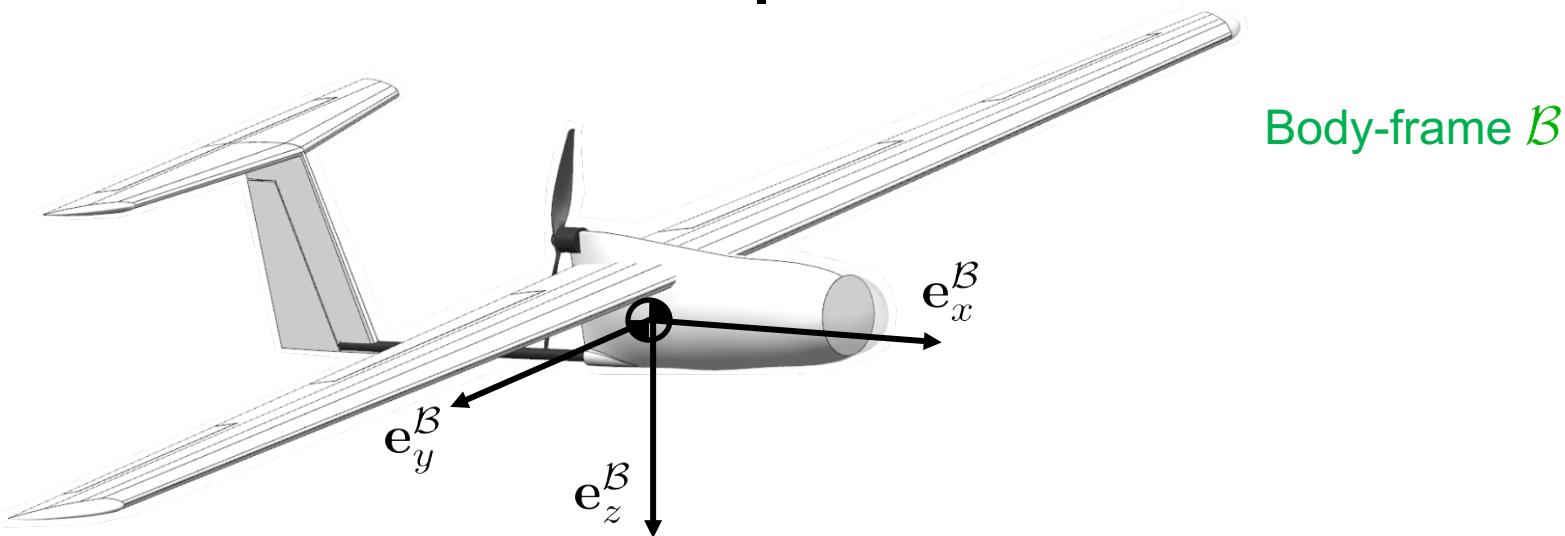
- North, East, **Down** (or NED)
- **Flat Earth assumption**
- Where to define the origin?
 - E.g. UTM (Universal Transverse Mercator) coordinates
 - “Home” (or start) position



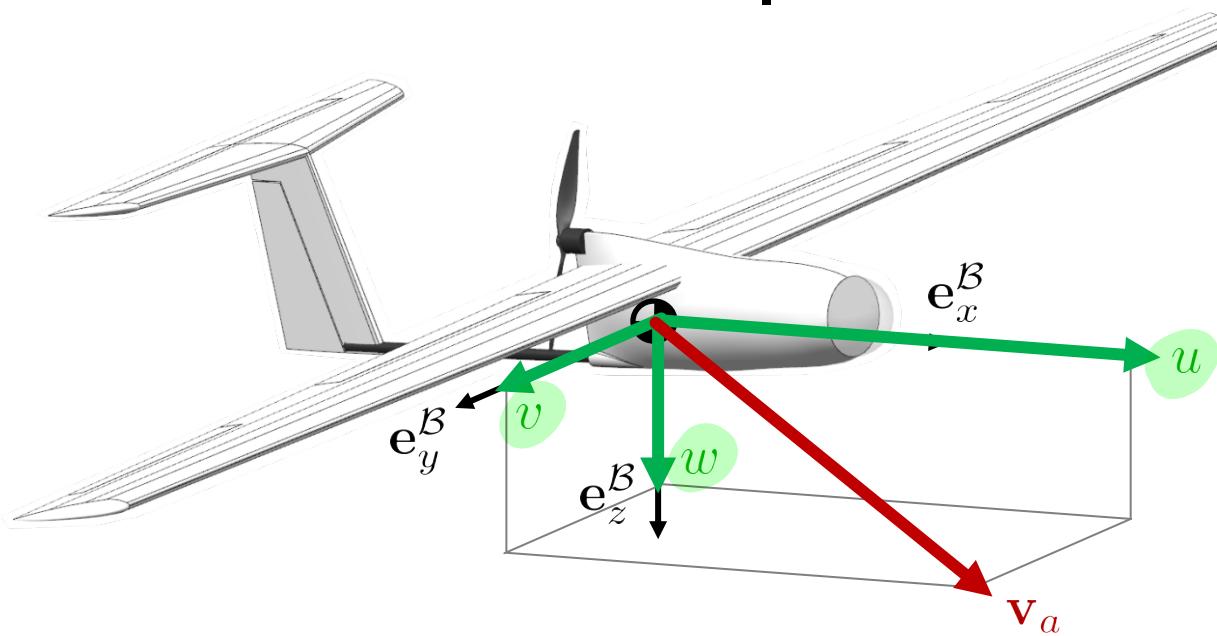
Body-fixed frame \mathcal{B}

- x out the nose
- y out the **right** wing
- z (with right-hand rule) down
- Origin located at center of gravity

Aircraft Kinematics | Reference axes



Aircraft Kinematics | Reference axes



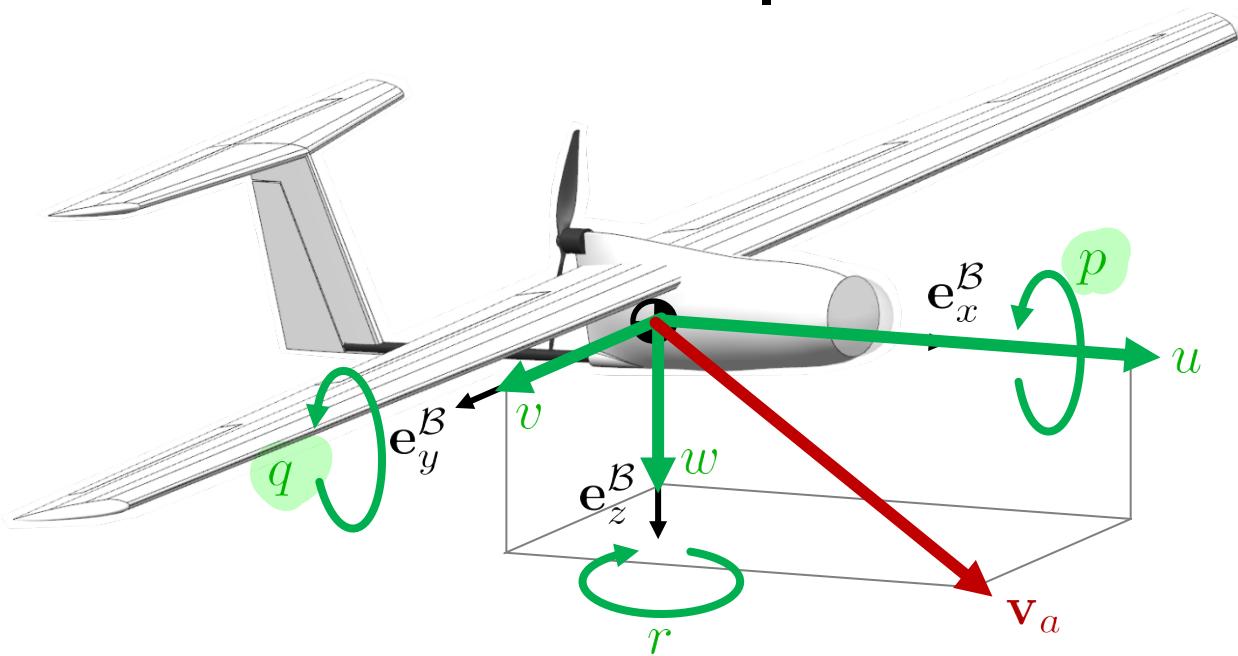
Body-frame \mathcal{B}

Body velocity:

$$\mathcal{B}\mathbf{v}_a = (u, v, w)^T$$

- Air-mass relative speed (airspeed):
 $V = \sqrt{u^2 + v^2 + w^2}$
- V is always positive

Aircraft Kinematics | Reference axes



Body-frame \mathcal{B}

Body velocity:

$$\mathcal{B}v_a = (u, v, w)^T$$

- Air-mass relative speed (airspeed):

$$V = \sqrt{u^2 + v^2 + w^2}$$

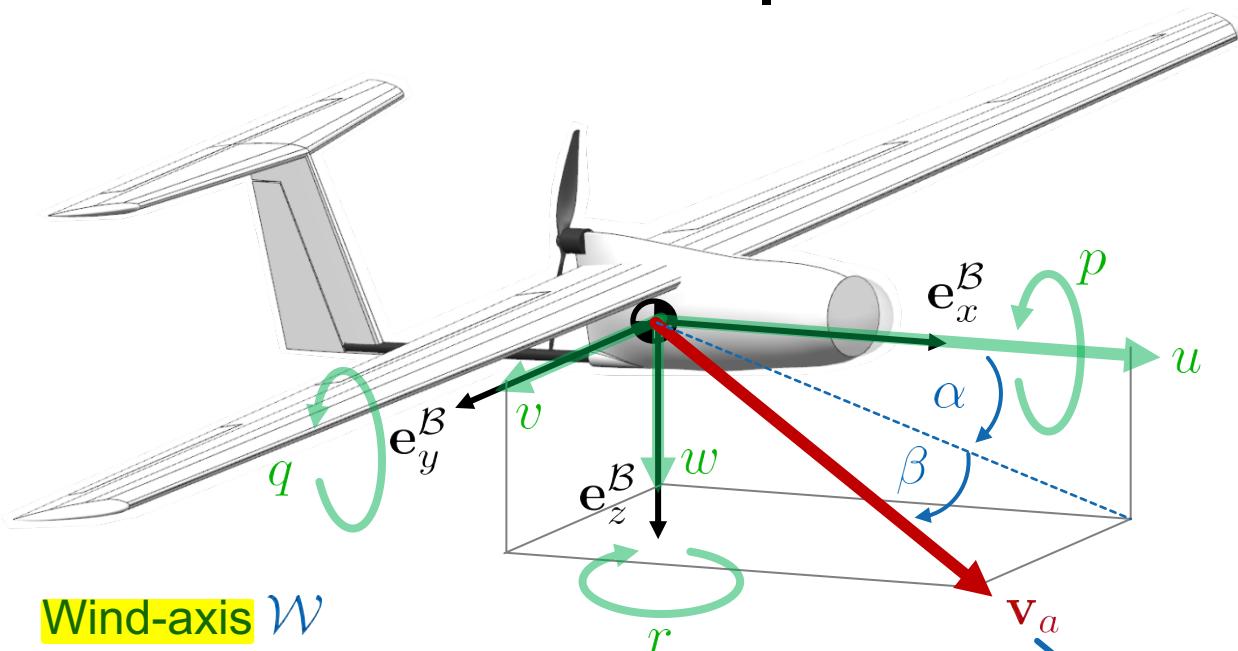
- V is always positive

Body rates:

$$\mathcal{B}\omega = (p, q, r)^T$$

roll rate	yaw rate
pitch rate	

Aircraft Kinematics | Reference axes



Wind-axis \mathcal{W}

Airflow angles:

- Angle of attack $\alpha = \tan^{-1} (w/u)$
- Sideslip angle $\beta = \sin^{-1} (v/V)$
- Wind frame is opposite to “free-stream” velocity, or “wind” (i.e. the air-mass)

Body-frame \mathcal{B}

Body velocity:

$$\mathcal{B}\mathbf{v}_a = (u, v, w)^T$$

- Air-mass relative speed (airspeed):

$$V = \sqrt{u^2 + v^2 + w^2}$$

- V is always positive

Body rates:

$$\mathcal{B}\boldsymbol{\omega} = (p, q, r)^T$$

$$V_{\infty} = -\mathbf{v}_a$$

Free-stream velocity

Aircraft Kinematics | Reference axes

- *Possible point-of-confusion:**
- wind-axis has no relation to external wind in the inertial sense
 - the wind frame is defined by the orientation of the air-mass relative velocity
 - the naming is a convention comes from aerodynamicists calling incoming flow, "wind"

Wind-axis \mathcal{W}

Airflow angles:

- Angle of attack $\alpha = \tan^{-1}(w/u)$
- Sideslip angle $\beta = \sin^{-1}(v/V)$
- Wind frame is opposite to "free-stream" velocity, or "wind" (i.e. the air-mass)

Body-frame \mathcal{B}

Body velocity:

$$\mathcal{B}\mathbf{y}_1 = (u, v, w)^T$$

- Air-mass relative speed (airspeed):

$$V = \sqrt{u^2 + v^2 + w^2}$$

- V is always positive

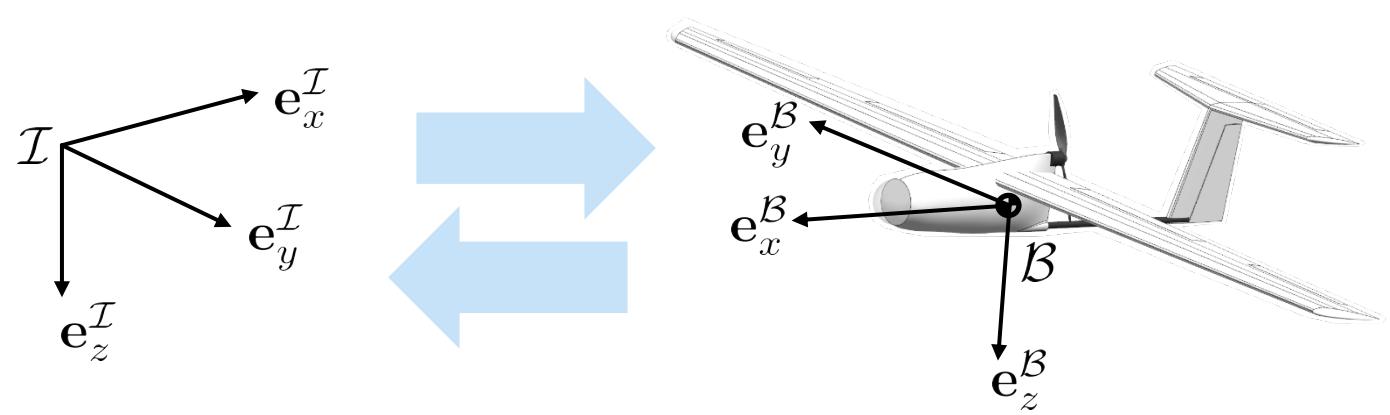
Body rates:

$$\mathcal{B}\boldsymbol{\omega} = (p, q, r)^T$$

Aircraft Kinematics | Coordinate transformation

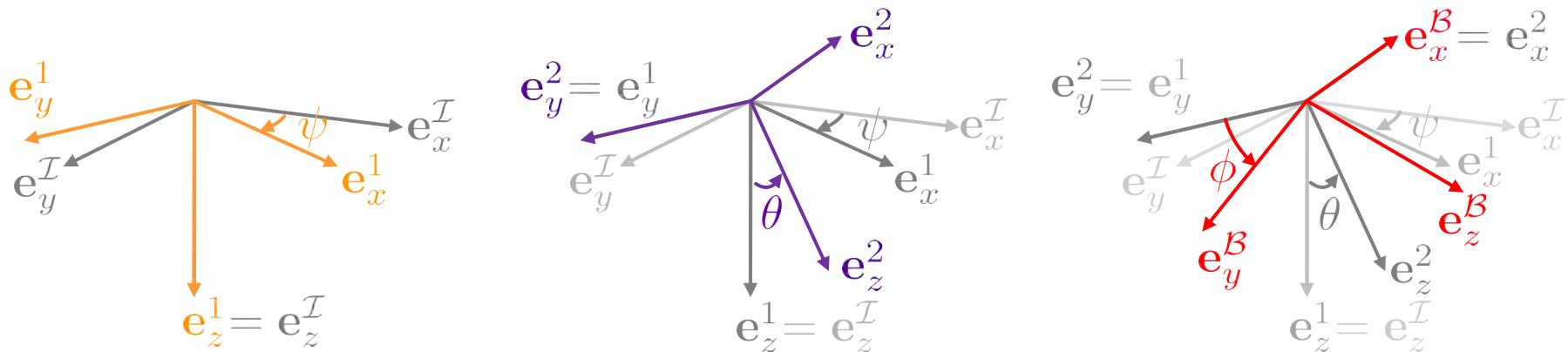
- Euler angles, roll, pitch, and yaw, are used to transform between inertial and body axes.

$$\Theta = (\phi, \theta, \psi)^T$$



Aircraft Kinematics | Coordinate transformation

Rotation Matrix (\mathcal{B} to \mathcal{I}) $C_{\mathcal{IB}}$ is parametrized with **3 successive rotations** using the **ZYX Tait-Brian Angles** (specific kind of Euler Angles):



1 Yaw:
around - $e_z^{\mathcal{I}}$: $C_{\mathcal{I}1}(\psi)$
 \Rightarrow Frame 1

2 Pitch:
around - e_y^1 : $C_{12}(\theta)$
 \Rightarrow Frame 2

3 Roll:
around - e_x^2 : $C_{2\mathcal{B}}(\phi)$
 \Rightarrow Frame B

$$C_{\mathcal{IB}} = C_{\mathcal{I}1}(\psi) C_{12}(\theta) C_{2\mathcal{B}}(\phi)$$

Aircraft Kinematics | A note on angular rates

- Angular Rates:

Time variation of Tait-Bryan angles $(\dot{\phi}, \dot{\theta}, \dot{\psi}) \neq$ body angular rates (p, q, r)

$$\mathbf{B}\omega = \mathbf{E}_{R,euler,ZYX}(\Theta)\dot{\Theta}$$

from euler rate + body rate

$$\begin{pmatrix} p \\ q \\ r \end{pmatrix} = \begin{pmatrix} 1 & 0 & -\sin \theta \\ 0 & \cos \phi & \sin \phi \cos \theta \\ 0 & -\sin \phi & \cos \phi \cos \theta \end{pmatrix} \begin{pmatrix} \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \end{pmatrix}$$

- Singularity: for** $\theta = \pm \frac{\pi}{2}$ ($\det(\mathbf{E}_{R,euler,ZYX}) = -\cos(\theta)$)
 - "Gimbal Lock"
 - Can be problematic for Euler-angle based controllers ...

$$L_{ZB} = L_{BZ} \stackrel{-1}{\neq} L_{BZ}$$

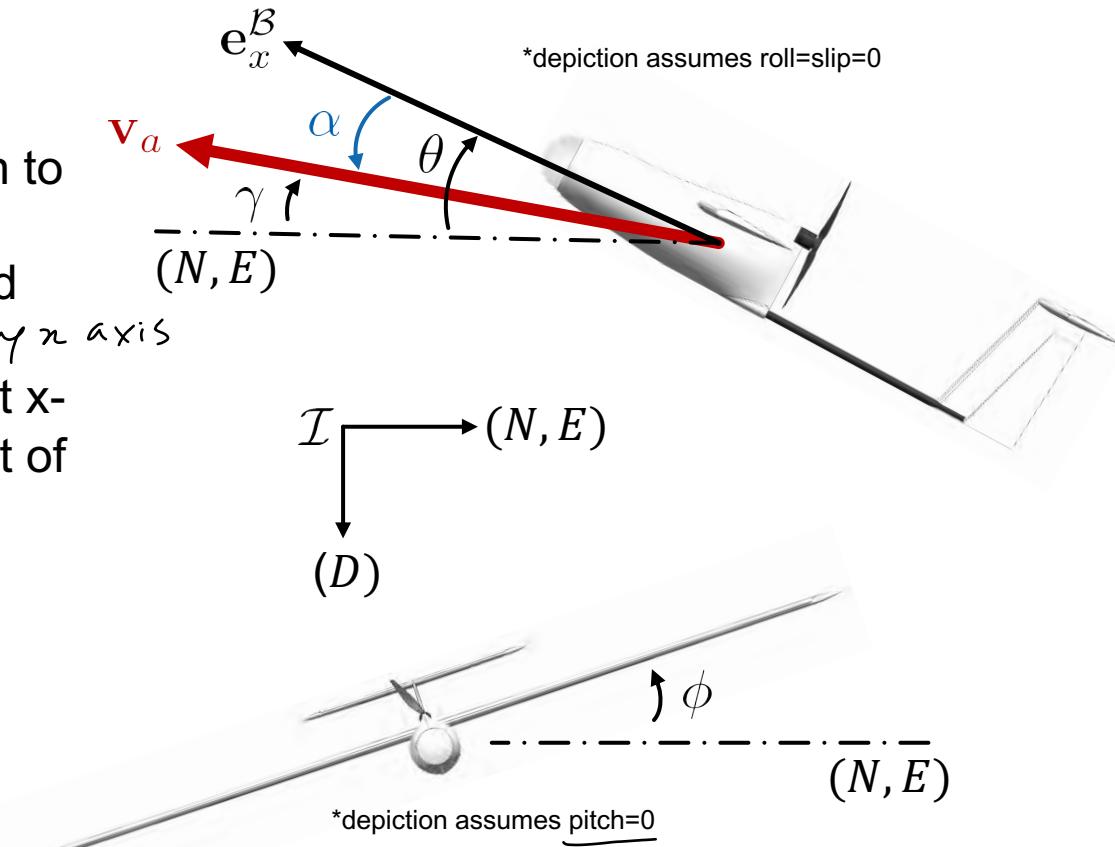


Aircraft Kinematics | Polar coordinates

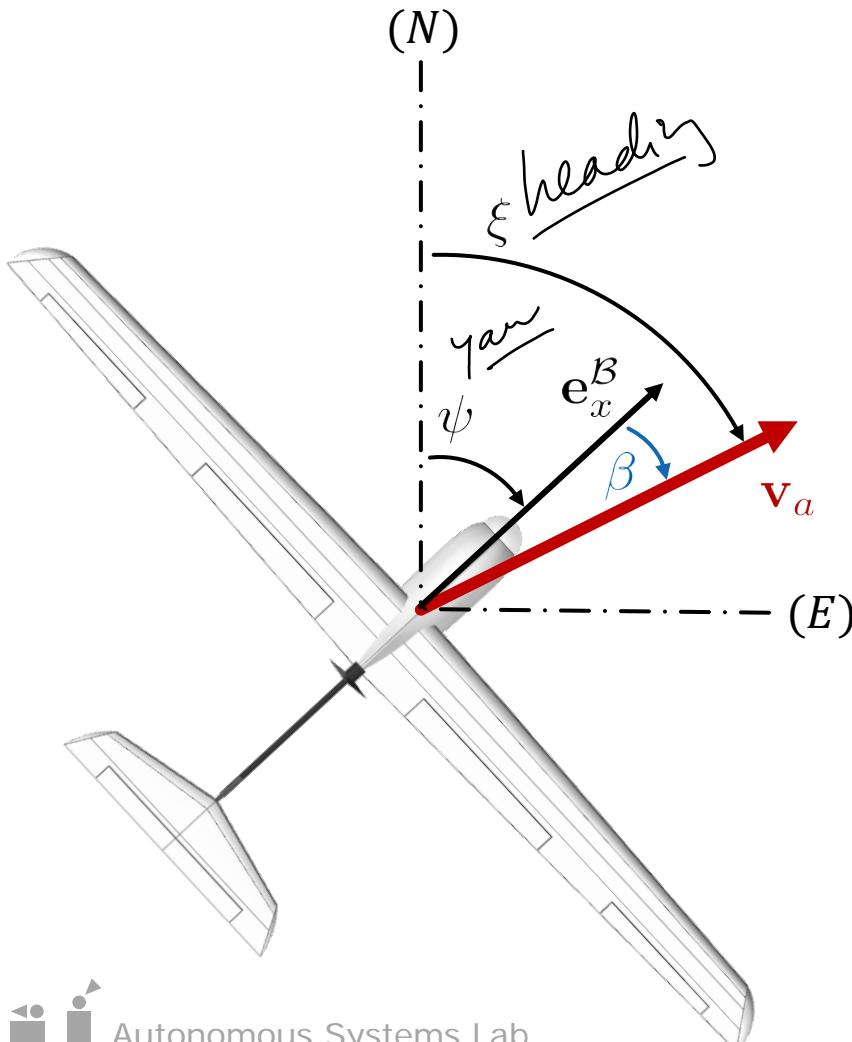
Longitudinal Inertial Frame
(*side view)

- θ : Pitch angle, from horizon to x-body axis
- γ : Flight path angle, defined from horizon to \mathbf{v}_a not body n axis
- ϕ : Roll angle, rotation about x-body axis (note: pointing out of slide)

$$\mathcal{I}\mathbf{v}_a = \mathbf{C}_{\mathcal{I}\mathcal{B}} \mathcal{B}\mathbf{v}_a$$



Aircraft Kinematics | Polar coordinates

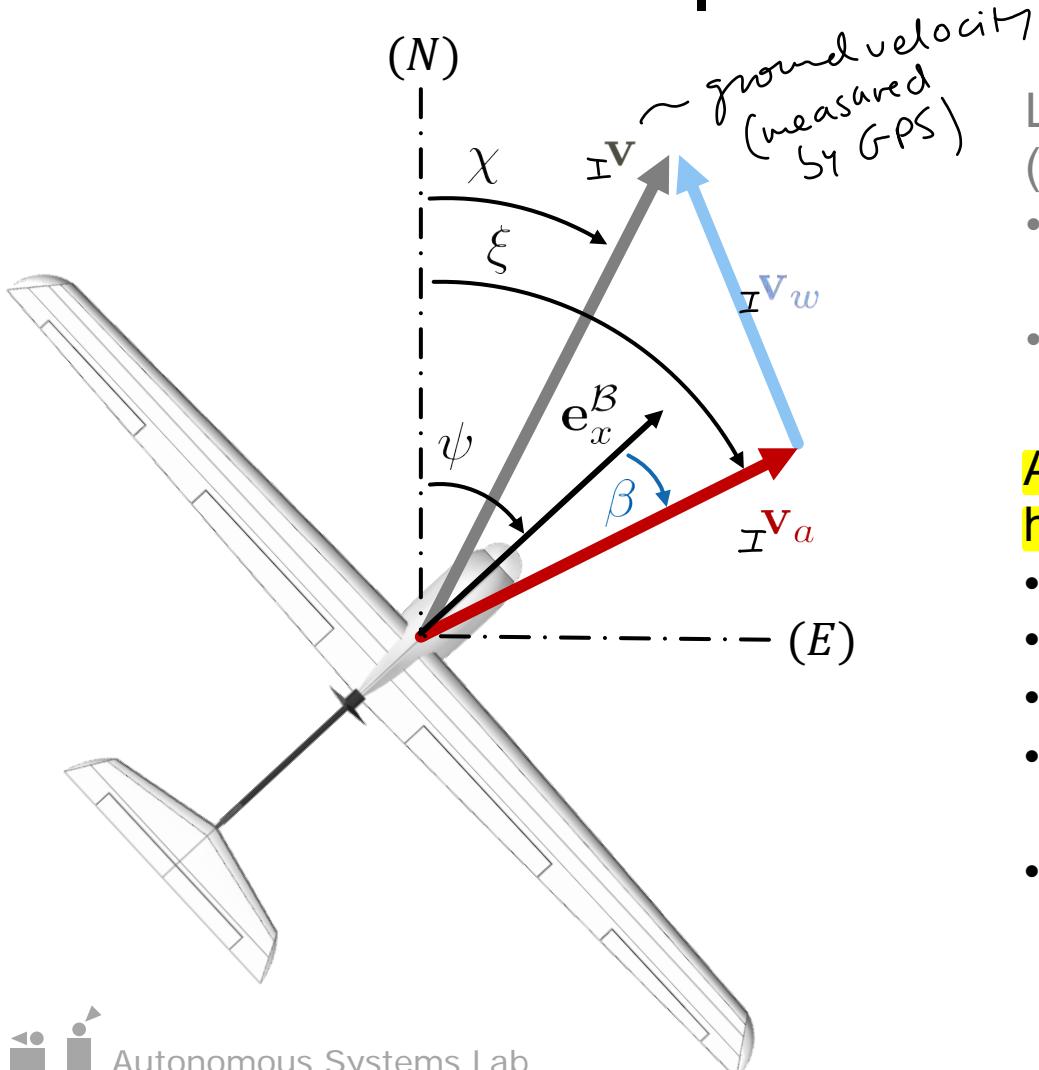


Lateral-directional Inertial Frame
(*top view)

- ψ : Yaw angle, from North to x-body axis
- ξ : Heading angle, defined from North to \mathbf{v}_a
- Note: this STILL does not consider wind.

heading + yaw

Aircraft Kinematics | Polar coordinates



Lateral-directional Inertial Frame (*top view)

- ψ : Yaw angle, from North to x-body axis
- ξ : Heading angle, defined from North to \mathbf{v}_a

Adding a constant, steady horizontal wind:

- \mathbf{v}_w : Wind velocity
- \mathbf{v} : Ground-based inertial velocity (or “ground speed”)
- χ : **Course angle**, defined from North to \mathbf{v}
- **Note: the constant, steady wind assumption means only position dynamics are affected.**

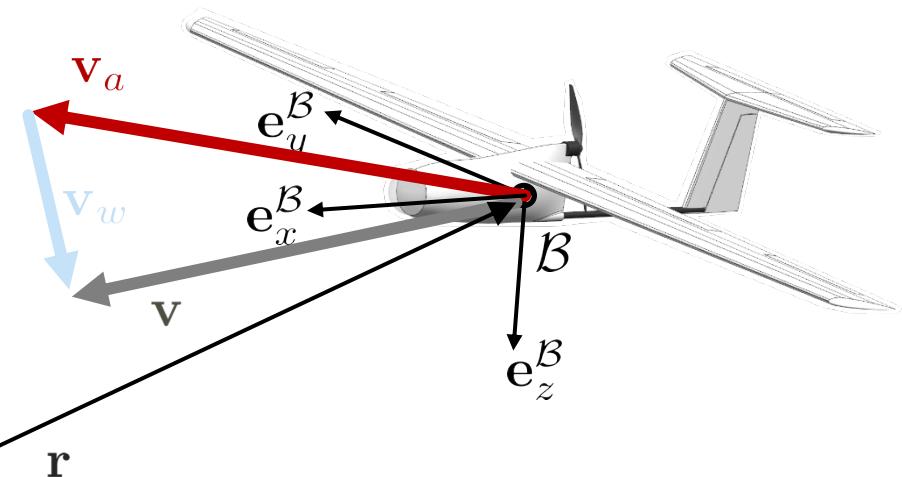
Aircraft Kinematics | Polar coordinates

$$\mathcal{I}\mathbf{v} = \mathcal{I}\mathbf{v}_a + \mathcal{I}\mathbf{v}_w$$

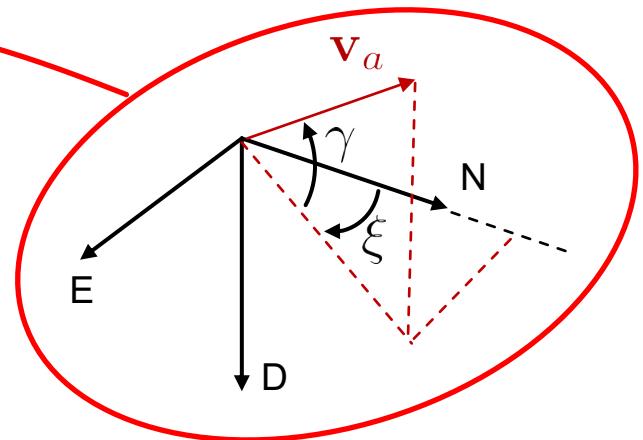
(ground velocity)

$$= \mathcal{I}\dot{\mathbf{r}} = \begin{pmatrix} V \cos \gamma \cos \xi + v_{w,N} \\ V \cos \gamma \sin \xi + v_{w,E} \\ -V \sin \gamma + v_{w,D} \end{pmatrix}$$

(how we are moving)



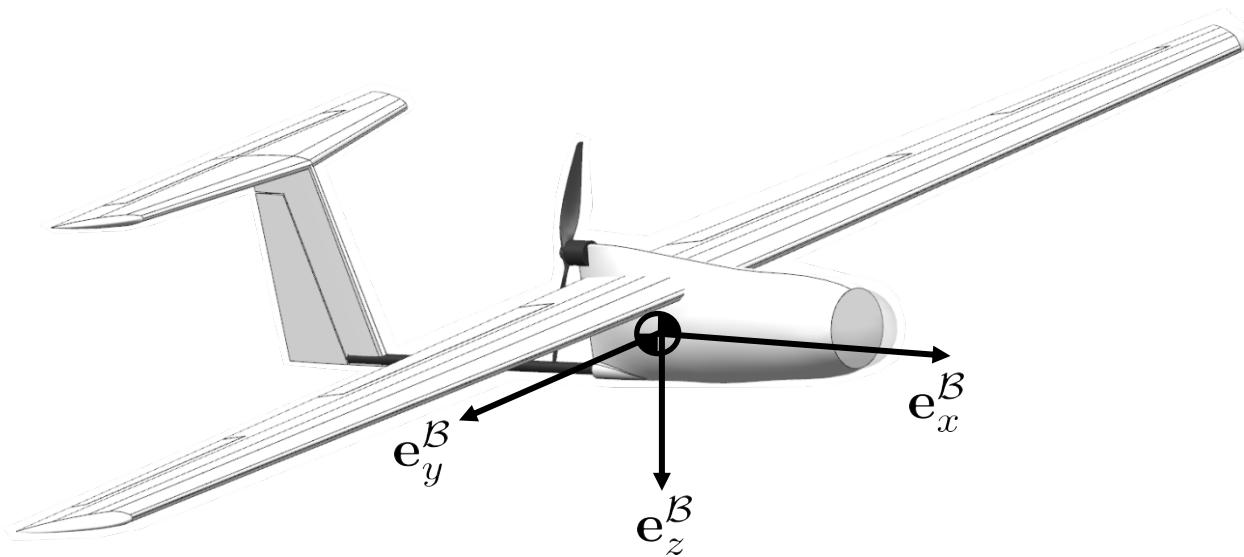
$\mathbf{e}_x^I \equiv N$ (Northing)
 $\mathbf{e}_y^I \equiv E$ (Easting)
 $\mathbf{e}_z^I \equiv D$ (Down)





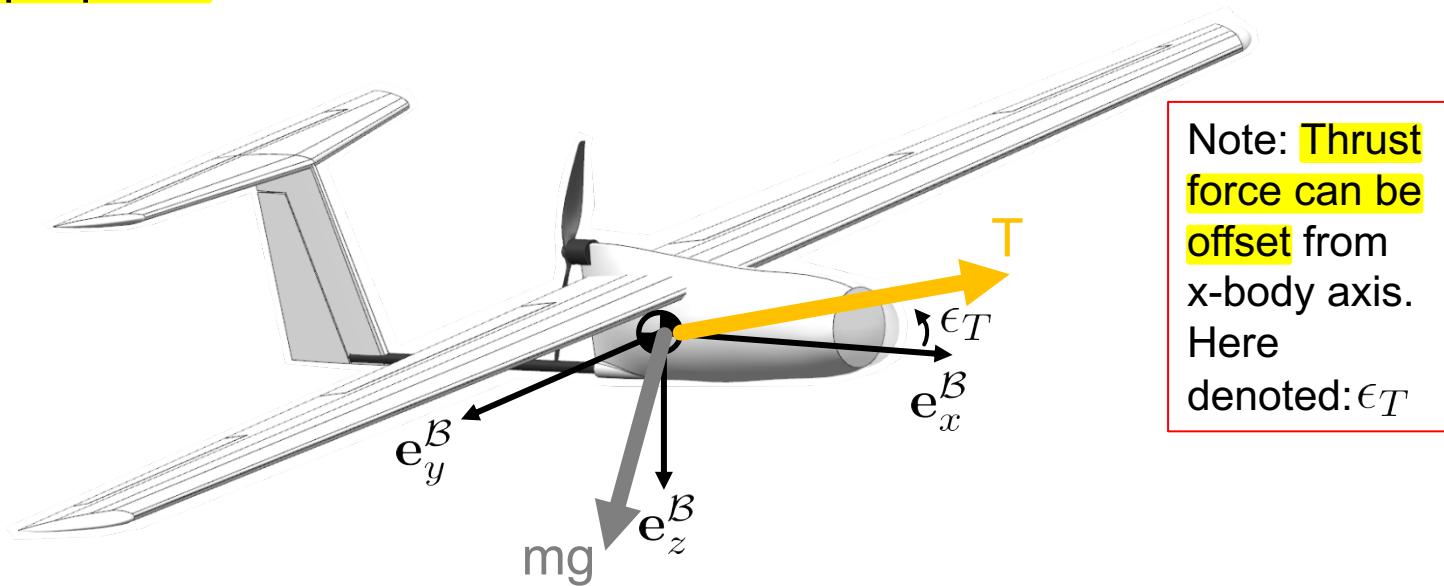
Aircraft Dynamics | Forces & Moments

- Sum forces and moments from all components
- Expressed at center of gravity (CoG) ↗ Newton-Euler equations



Aircraft Dynamics | Forces & Moments

- **Non-aerodynamic forces**
 - Weight at the center of gravity
 - Thrust of propeller



Aircraft Dynamics | Forces & Moments

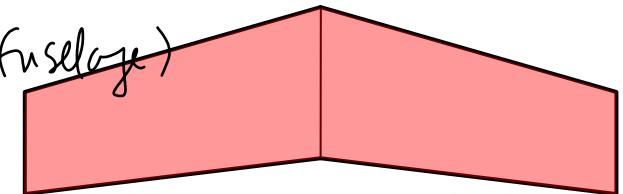
Aerodynamic forces

- Lift: $L = \frac{1}{2} \rho V^2 S c_L$ "aircraft lift coeff."

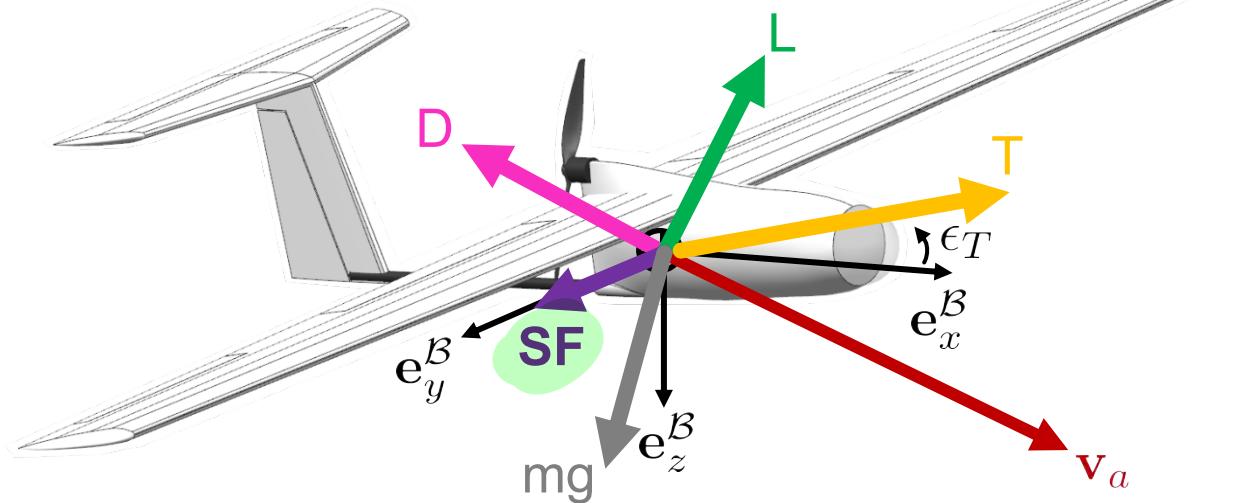
- Drag: $D = \frac{1}{2} \rho V^2 S c_D$

- Side-force: (assume zero for this lecture!)

S: Surface (or 'planform') Area



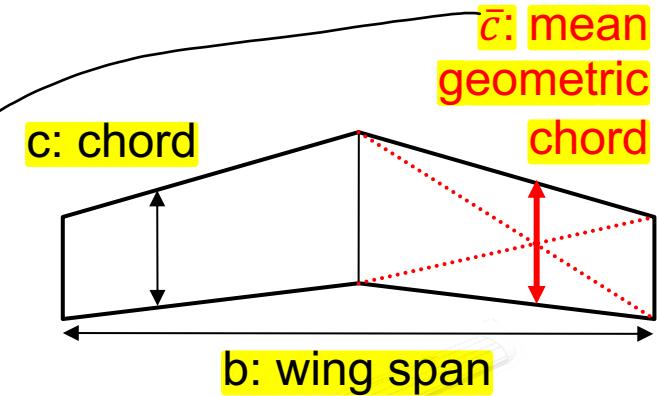
Lift and Drag always perpendicular and parallel, respectively, to air velocity \mathbf{v}_a



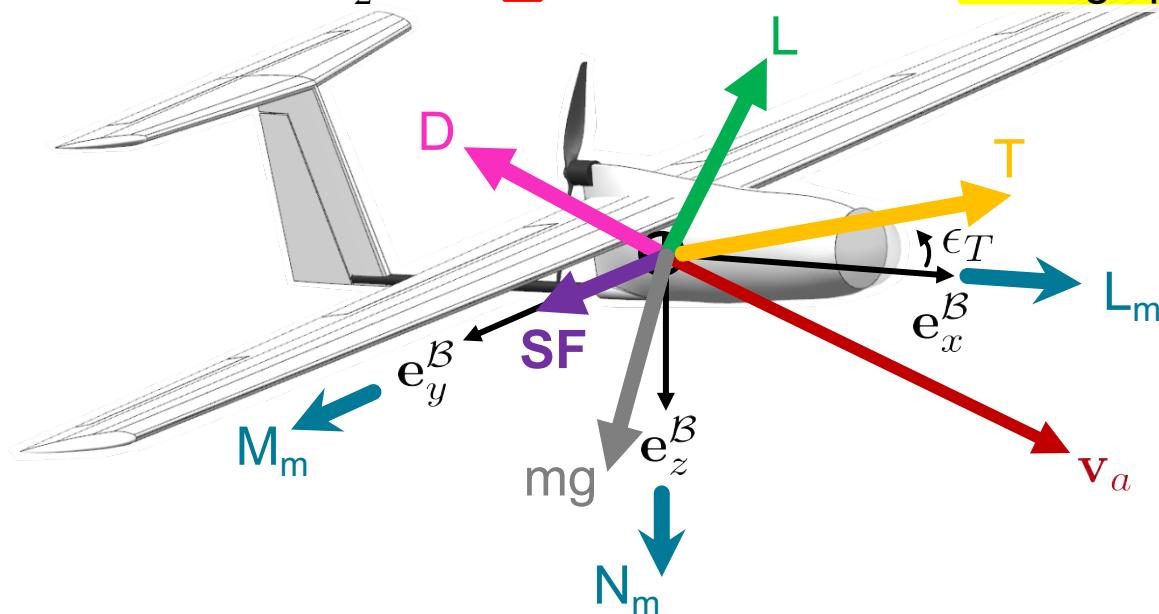
Aircraft Dynamics | Forces & Moments

Aerodynamic moments

- Rolling moment: $L_m = \frac{1}{2}\rho V^2 S b c_l$
- Pitching moment: $M_m = \frac{1}{2}\rho V^2 S \bar{c} c_m$
- Yawing moment: $N_m = \frac{1}{2}\rho V^2 S b c_n$



See more wing geometry definitions in backup slides.



Aircraft Dynamics | Component build-up Approach

- The aerodynamic forces and moments are built up from both static and dynamic components, summed from each part of the aircraft.

- E.g.

$$c_L = f(\alpha, q, \delta_e)$$

$$= c_{L_0} + c_{L_\alpha} \alpha + c_{L_q} \hat{q} + c_{L_{\delta_e}} \delta_e$$

$$= c_{L_0} + c_{L_\alpha} \alpha + c_{L_\alpha^2} \alpha^2 + c_{L_q} \hat{q} + c_{L_{\delta_e}} \delta_e + c_{L_{\alpha\delta_e}} \alpha \delta_e$$

$$c_{L_\alpha} = \frac{\partial c_L}{\partial \alpha}$$

↑
Subscript:
wrt what
quantity we
take derivative

1st order Taylor Expansion
(only linear terms)

2nd order Taylor Expansion
(some coupled terms)

- Other model structures could be used, but the build-up approach generalizes well in practice, when in nominal flight regimes

Aircraft Dynamics | Forces and moments

- Represented in body frame, at the CoG:

$$\sum_B \mathbf{F} = \begin{pmatrix} -D \cos \alpha + L \sin \alpha \\ SF \text{ side force} \\ -D \sin \alpha - L \cos \alpha \end{pmatrix} + \begin{pmatrix} T \cos \varepsilon_T \\ 0 \\ -T \sin \varepsilon_T \end{pmatrix} + m \mathbf{C}_{BI} \begin{pmatrix} 0 \\ 0 \\ g \end{pmatrix}$$

$$= \begin{pmatrix} T \cos \varepsilon_T - D \cos \alpha + L \sin \alpha - mg \sin \theta \\ SF + mg \sin \phi \cos \theta \\ -T \sin \varepsilon_T - D \sin \alpha - L \cos \alpha + mg \cos \phi \cos \theta \end{pmatrix}$$

*Assuming side-slip = 0

$$\sum_B \mathbf{M} = \begin{pmatrix} L_m \\ M_m \\ N_m \end{pmatrix} + \begin{pmatrix} L_{m_T} \\ M_{m_T} \\ N_{m_T} \end{pmatrix}$$

*Moments due to propulsion with subscript T "Thrust"



Aircraft Dynamic Modeling | Equations of motion

Translation

$$\mathcal{B}\dot{\mathbf{v}}_a = \frac{1}{m} \sum \mathcal{B}\mathbf{F} - \mathcal{B}\boldsymbol{\omega} \times \mathcal{B}\mathbf{v}_a$$

*constant wind assumption:
d/dt(\mathcal{I}\mathbf{v} = \mathcal{I}\mathbf{v}_a + \mathcal{I}\mathbf{v}_w) = d/dt(\mathcal{I}\mathbf{v}_a)*

$$\frac{d}{dt} \mathcal{I}\boldsymbol{\omega} = 0$$

$$\mathcal{I}\dot{\mathbf{r}} = \mathbf{C}_{\mathcal{I}\mathcal{B}} \mathcal{B}\mathbf{v}_a + \mathcal{I}\mathbf{v}_w$$

Rotation

$$\mathcal{B}\dot{\boldsymbol{\omega}} = \mathcal{B}\mathbf{I}^{-1} \left(\sum \mathcal{B}\mathbf{M} - \mathcal{B}\boldsymbol{\omega} \times (\mathcal{B}\mathbf{I} \mathcal{B}\boldsymbol{\omega}) \right)$$

*inertia matrix
moments*

Symmetric y-axis

$$\mathcal{B}\mathbf{I} = \begin{pmatrix} I_{xx} & 0 & I_{xz} \\ 0 & I_{yy} & 0 \\ I_{xz} & 0 & I_{zz} \end{pmatrix}$$



Mass moments and products of inertia

Aircraft Dynamic Modeling | Equations of motion

- Translation

$${}_{\mathcal{B}}\dot{\mathbf{v}}_a = \frac{1}{m} \sum {}_{\mathcal{B}}\mathbf{F} - {}_{\mathcal{B}}\boldsymbol{\omega} \times {}_{\mathcal{B}}\mathbf{v}_a$$

$${}_{\mathcal{I}}\dot{\mathbf{r}} = \mathbf{C}_{\mathcal{I}\mathcal{B}} {}_{\mathcal{B}}\mathbf{v}_a + {}_{\mathcal{I}}\mathbf{v}_w$$

constant wind assumption:
 $d/dt({}_{\mathcal{I}}\mathbf{v} = {}_{\mathcal{I}}\mathbf{v}_a + {}_{\mathcal{I}}\mathbf{v}_w) = d/dt({}_{\mathcal{I}}\mathbf{v}_a)$

- Rotation

$${}_{\mathcal{B}}\dot{\boldsymbol{\omega}} = {}_{\mathcal{B}}\mathbf{I}^{-1} \left(\sum {}_{\mathcal{B}}\mathbf{M} - {}_{\mathcal{B}}\boldsymbol{\omega} \times ({}_{\mathcal{B}}\mathbf{I} {}_{\mathcal{B}}\boldsymbol{\omega}) \right)$$

$$\dot{\boldsymbol{\Theta}} = \mathbf{E}_{R,euler,ZYX}(\boldsymbol{\Theta})^{-1} {}_{\mathcal{B}}\boldsymbol{\omega}$$

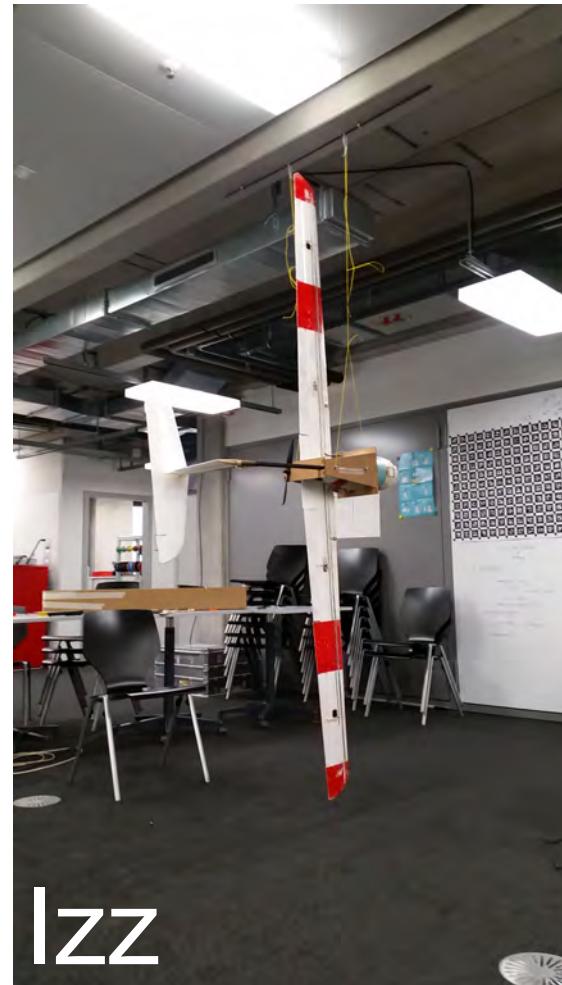
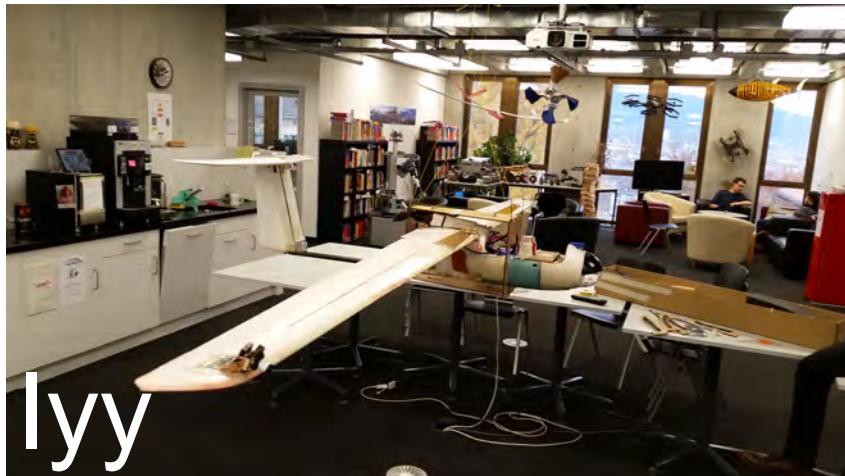
Typically small

$${}_{\mathcal{B}}\mathbf{I} = \begin{pmatrix} I_{xx} & 0 & \boxed{I_{xz}} \\ 0 & I_{yy} & 0 \\ \boxed{I_{xz}} & 0 & I_{zz} \end{pmatrix}$$

Mass moments and
products of inertia

Aircraft Dynamic Modeling | Equations of motion

- Side-note on *identification* of mass moments of inertia:



SWING TEST

Aircraft Dynamic Modeling | Equations of motion

- Side-note on *identification* of mass moments of inertia:



SWING TEST



Fixed-wing Control

Fixed-wing Control | Introduction

- Control of airplanes is **not so easy!**:
 - Inherently non-linear (especially in longitudinal axis)
 - Low control authority
 - Actuator saturation
 - Double integrator characteristics
 - MIMO: 4 inputs, 6 DoF, **thus underactuated**



Fixed-wing Control | Control Concepts

Many control techniques:

- Cascaded PID loops *model-free*
- Optimal control
 - LQR
- Robust control
 - H-infinity
 - H-2 loop-shaping
- Adaptive control
- Model Predictive Control
 - Linear/Nonlinear
- (Nonlinear) Dynamic Inversion

Chose according to:

- Computational Power
- Type of flight (e.g. aerobatics vs. level flight)
- Availability / fidelity of model



Fixed-wing Control | The plant

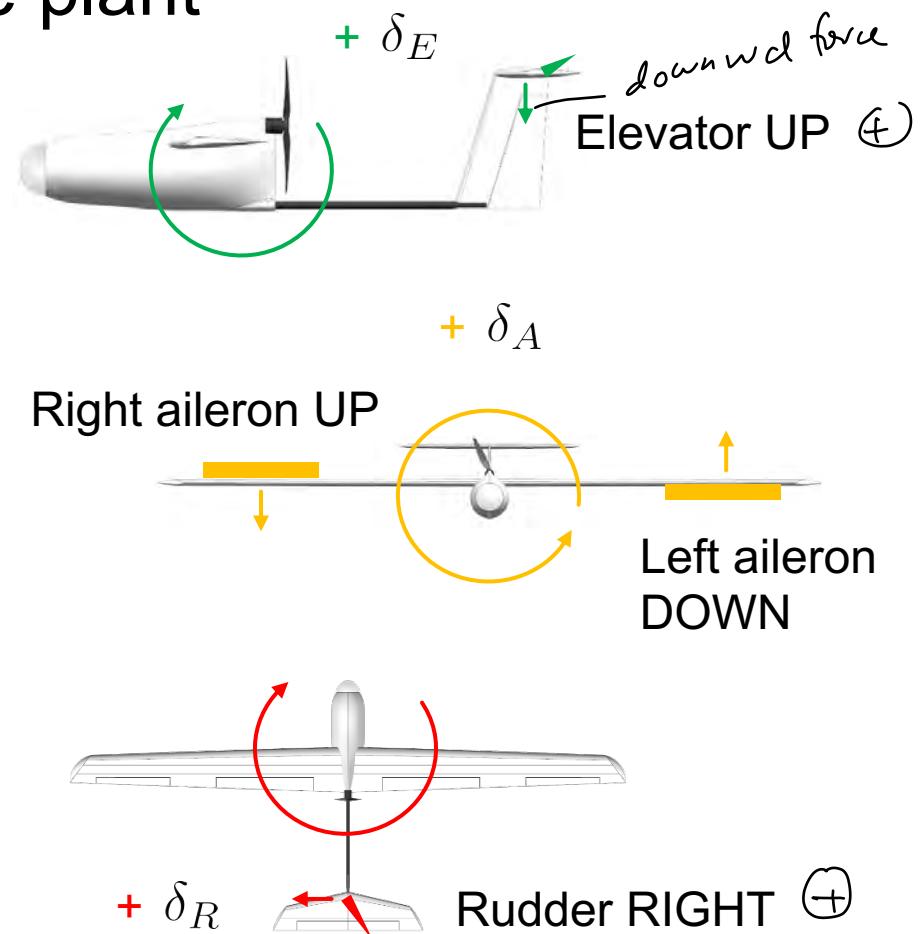
- Controls

- Throttle $\delta_T \in [0, 1]$
- Elevator $\delta_E \in [-1, 1]$
- Aileron $\delta_A \in [-1, 1]$
- Rudder $\delta_R \in [-1, 1]$

*Normalized actuator inputs

Convention: positive deflections cause positive moments

Ailerons may have differential
(e.g. more UP for same DOWN
can combat adverse yawing)



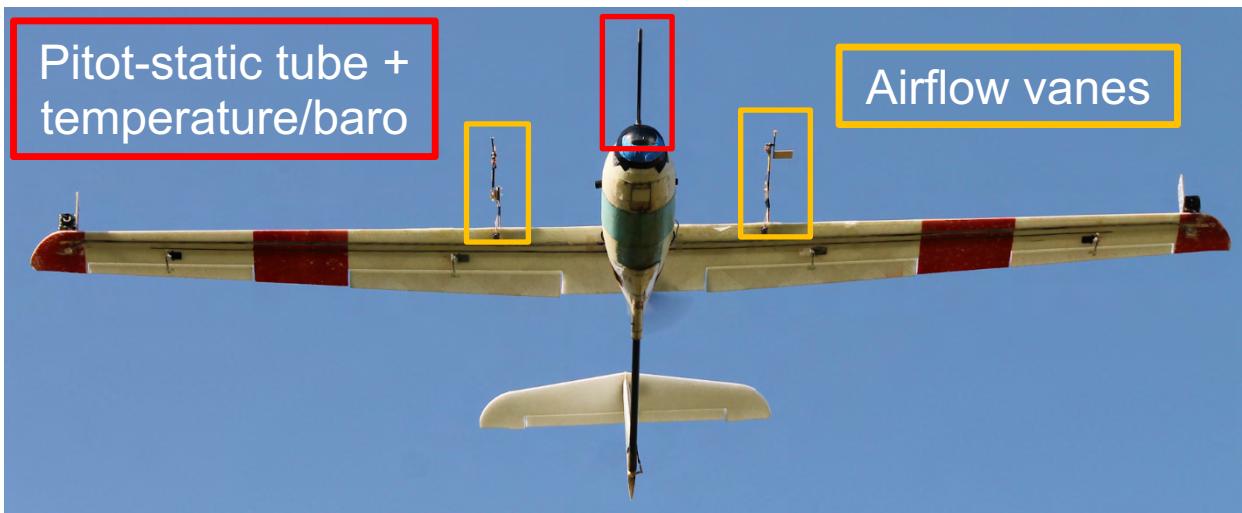
Fixed-wing Control | The plant

- States
 - Body velocities (u, v, w)
 - Body rates (p, q, r)
 - Euler angles (ϕ, θ, ψ)
 - Inertial position (r_N, r_E, r_D)



Fixed-wing Control | The plant

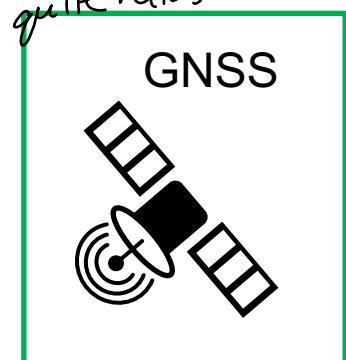
- States
 - **Body velocities** (u, v, w)
 - Body rates (p, q, r)
 - Euler angles (ϕ, θ, ψ)



(Common) ‘Measurements’

V , (β, α) , v_N, v_E, v_D

quite reliable



more accurate than vane

Multi-hole probe



<https://www.vectoflow.de/de/wp-content/uploads/sites/2/2015/11/probe-tips.jpg>

Fixed-wing Control | The plant

- States

- Body velocities (u, v, w)
- **Body rates** (p, q, r)
- Euler angles (ϕ, θ, ψ)
- Inertial position (r_N, r_E, r_D)

(Common) ‘Measurements’

- $V, (\beta, \alpha), v_N, v_E, v_D$
- p, q, r

‘Direct’ measurement from
IMU gyroscope (still has
bias and drift!)



Fixed-wing Control | The plant

- States

- Body velocities (u, v, w)
- Body rates (p, q, r)
- Euler angles (ϕ, θ, ψ)
- Inertial position (r_N, r_E, r_D)

(Common) ‘Measurements’

- $V, (\beta, \alpha), v_N, v_E, v_D$
- p, q, r
- a_x, a_y, a_z, ψ

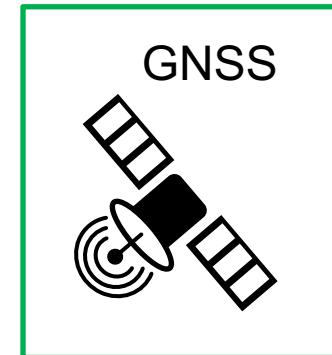
Body-frame accelerations from IMU
accelerometer can give an estimate of
pitch and roll (though again susceptible
to bias and drift). – much better when
measurements are fused with GNSS
velocities!

Yaw angle can be estimated from an
on-board magnetometer. (again better
estimates when more measurements
are fused)



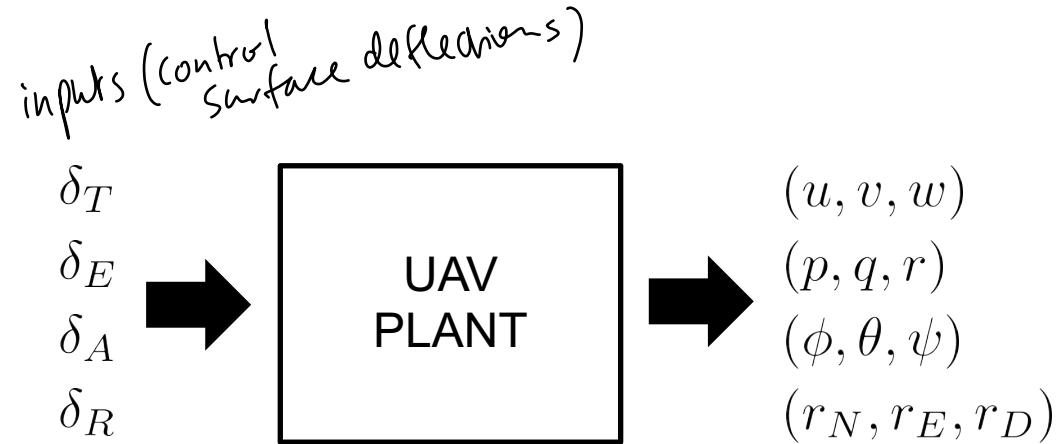
Fixed-wing Control | The plant

- States (Common) ‘Measurements’
 - Body velocities (u, v, w) $V, (\beta, \alpha), v_N, v_E, v_D$
 - Body rates (p, q, r) p, q, r
 - Euler angles (ϕ, θ, ψ) a_x, a_y, a_z, ψ
 - Inertial position (r_N, r_E, r_D) r_N, r_E, r_D



Fixed-wing Control | The plant

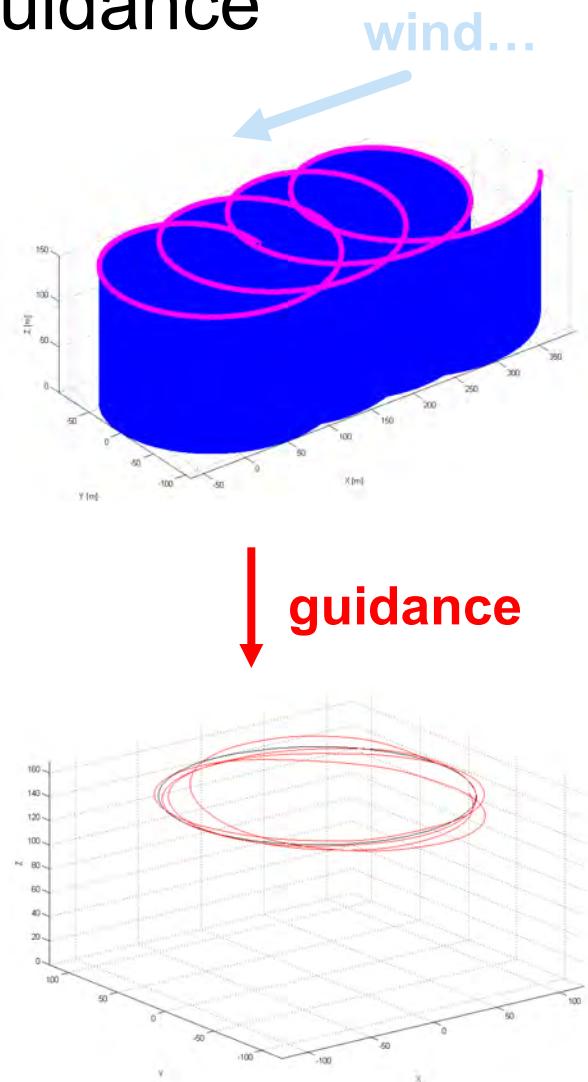
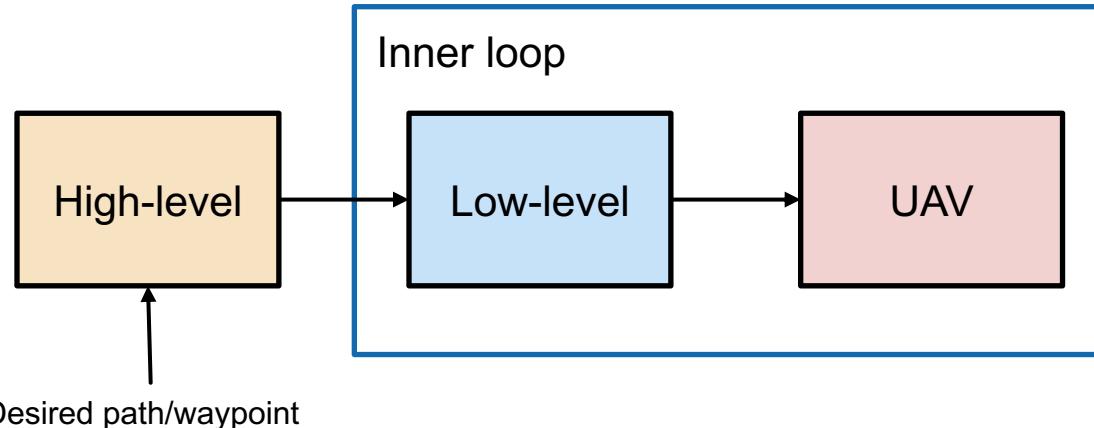
- What can/should we feedback and control, and how?



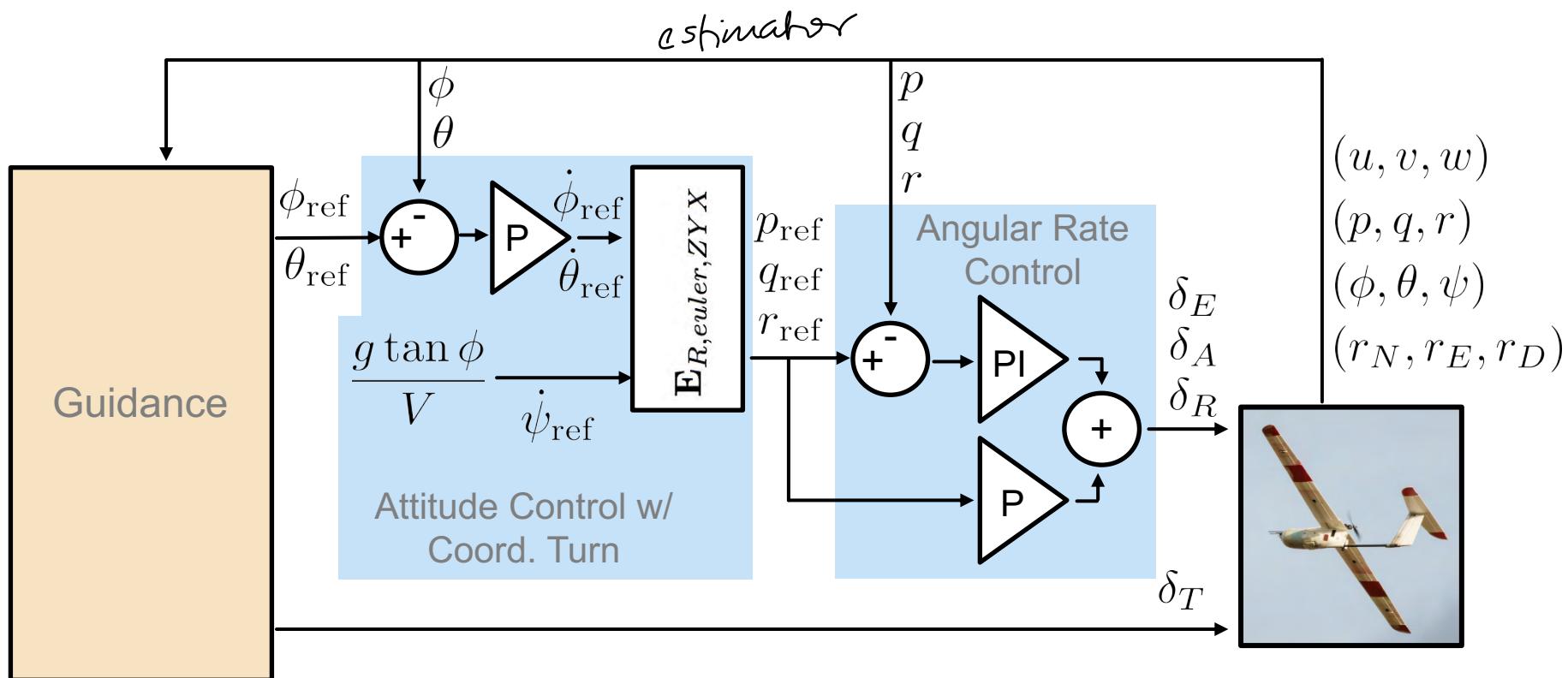
Fixed-wing Control | Control & Guidance

A popular concept: cascaded control loops

- **Control** = low level part
 - Stabilize attitude (and sometimes airspeed)
- **Guidance** = high level part
 - Follow paths or trajectory (position control)
Effect: Reject constant low frequency perturbation (constant wind)



Fixed-wing Control | Simple cascaded control



- Need **integrator wind-up protection**
- Should scale actuator output with airspeed: $1/V^2$ *dynamic pressure scaling*
- Bandwidth of inner (low-level) loop should be sufficiently higher than the outer (guidance)



Fixed-wing Control | Steady level turning flight

- Turning (not straight)

$$\mathcal{B}\dot{\mathbf{v}}_a = \mathbf{0}, \mathcal{B}\dot{\omega} = \mathbf{0} \quad <\text{- steady (unaccelerated)}$$

$$\theta = \alpha \rightarrow \gamma = 0 \quad <\text{- level}$$

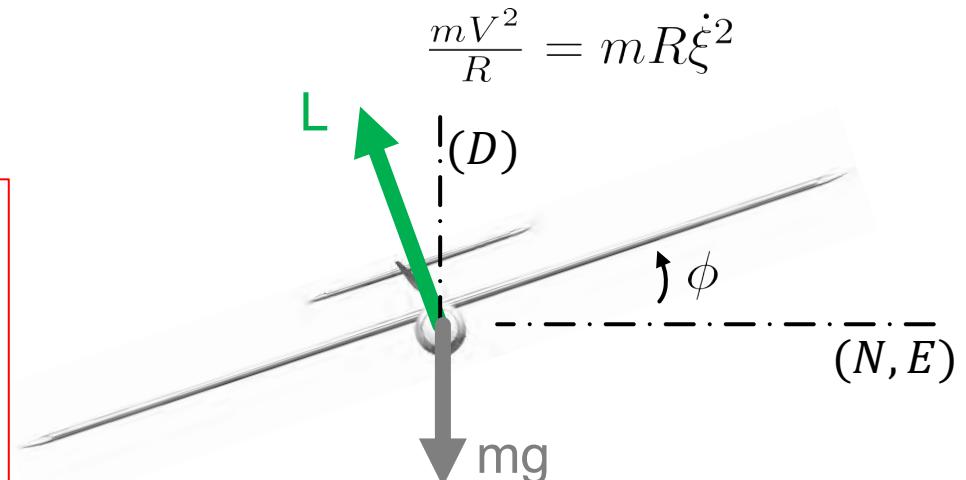
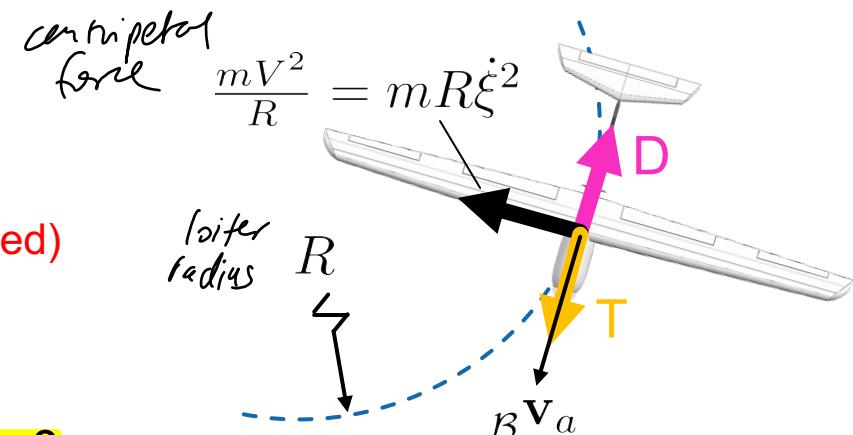
$$\phi = \text{const.} \neq 0 \quad <\text{- turning}$$

- Demand for **coordinated** turn: $SF=0$

- L increases with $\frac{1}{\cos \phi}$

- V_{\min} increases with $\sqrt{\frac{1}{\cos \phi}}$

Recall SF (side-force) is composed of only aerodynamic forces, which must be zero, thus the lateral, centripetal force, here shown as  , only comes from N-E lift component



Fixed-wing Control | Steady level turning flight

- Turning (not straight)

$$\begin{aligned} {}_{\mathcal{B}}\dot{\mathbf{v}}_a &= 0, {}_{\mathcal{B}}\dot{\omega} = 0 && \text{<- steady (unaccelerated)} \\ \theta = \alpha &\rightarrow \gamma = 0 && \text{<- level} \\ \phi = \text{const. } \neq 0 & && \text{<- turning} \end{aligned}$$

- Demand for **coordinated** turn: $\tan \phi = \frac{V_a}{R\dot{\xi}}$

- L increases with $\frac{1}{\cos \phi}$
- V_{\min} increases with $\sqrt{\frac{1}{\cos \phi}}$

Recall SF (side-force) is composed of only aerodynamic forces, which must be zero, thus the lateral, centripetal force, here shown as \rightarrow , only comes from N-E lift component

Assuming NO sideslip,

$$L \cos \phi = mg$$

$$L = \frac{mg}{\cos \phi} \sim \frac{1}{\cos \phi}$$

$$\frac{1}{2} \rho V^2 S c_L (\alpha) \sim \frac{1}{\cos \phi}$$

$$V \sim \sqrt{\frac{1}{\cos \phi}}$$

minimum speed

For const. α

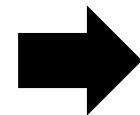
Fixed-wing Control | Steady level turning flight

- Heading-rate can be found for a given roll angle with a force balance (assuming $\dot{\psi} \approx \dot{\xi}$)

Note this assumes we have **thrust force only acting in the same axis as drag**. In reality, thrust force likely will add a small vertical component to the lift (e.g. if we fly at any pitch/angle of attack).

Force balance:

$$\begin{aligned}L \cos \phi &= mg \\D &= T \\m \frac{V^2}{R} &= L \sin \phi\end{aligned}$$



$$\begin{aligned}\frac{L \sin \phi}{L \cos \phi} &= \frac{m \frac{V^2}{R}}{mg} \\ \tan \phi &= \frac{V \dot{\xi}}{g} \\ \rightarrow \dot{\xi} &= g \tan \phi / V \\ \rightarrow \dot{\psi} &= g \tan \phi / V\end{aligned}$$



Robot Dynamics

Fixed-wing UAVs: Dynamic Modeling and Control – Part 2

David Rohr

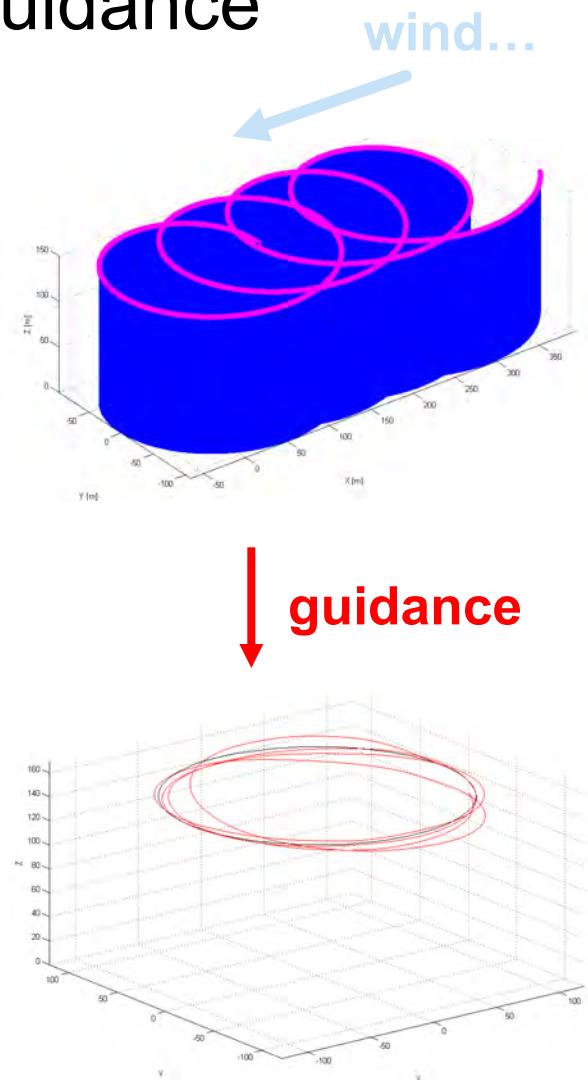
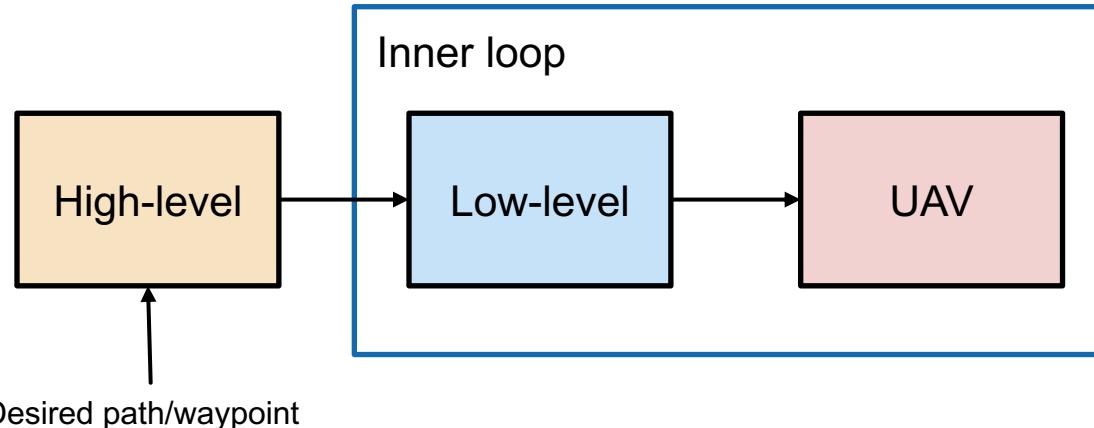
151-0851-00 V

Marco Hutter, Roland Siegwart, and Thomas Stastny

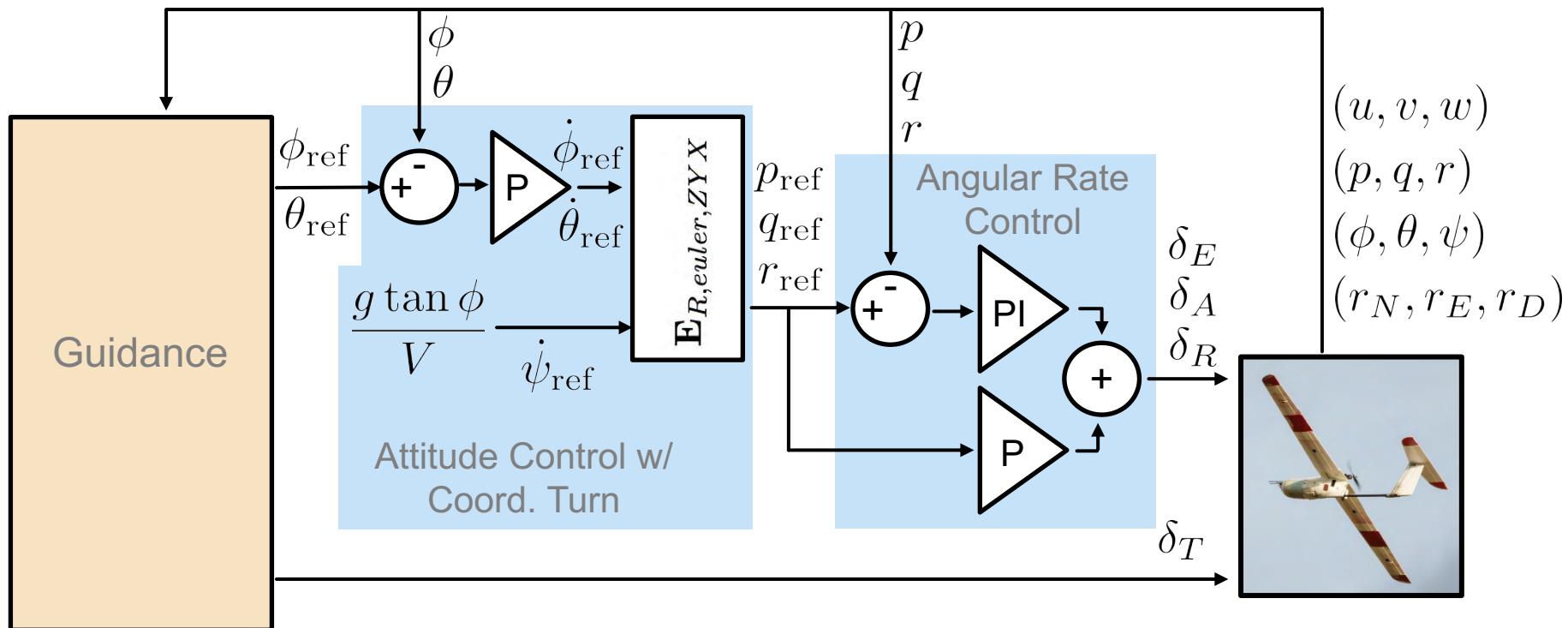
Fixed-wing Control | Control & Guidance

A popular concept: cascaded control loops

- **Control** = low level part
 - Stabilize attitude (and sometimes airspeed)
- **Guidance** = high level part
 - Follow paths or trajectory (position control)
Effect: Reject constant low frequency perturbation (constant wind)



Fixed-wing Control | Simple cascaded control

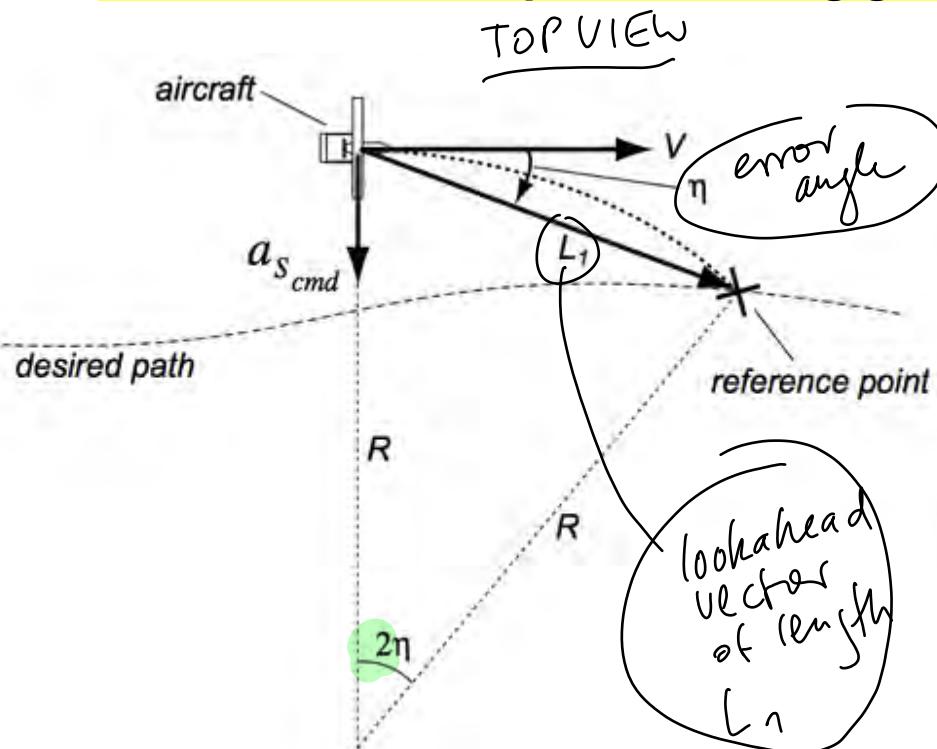


- Need integrator wind-up protection
- Should scale actuator output with airspeed: $1/V^2$
- Bandwidth of inner (low-level) loop should be sufficiently higher than the outer (guidance)

Fixed-wing Control | \mathcal{L}_1 Guidance

not required
for exam

Lateral-directional path following guidance



$$\sin \eta = \frac{L_1}{2R} \Rightarrow R = \frac{L_1}{2 \sin \eta}$$

$$a_{s cmd} = \frac{V^2}{R} = 2 \frac{V^2 \sin \eta}{L_1}$$

$$\Rightarrow \dot{\xi}_d = \frac{a_{s cmd}}{V}$$

$$\dot{\xi}_d = \frac{g \tan \phi_d}{V} \Rightarrow \phi_d = \tan^{-1} \left(\frac{a_{s cmd}}{g} \right)$$

Theory and graphics from:
 S. Park, J. Deyst, and J. P. How, "A New Nonlinear Guidance Logic for Trajectory Tracking",
 Proceedings of the AIAA Guidance, Navigation and Control Conference, Aug 2004. AIAA-2004-4900



Fixed-wing Control | TECS (Total Energy Control System)

(old, simple approach)

Control Altitude and Airspeed

$$\boxed{E_{tot} = E_{kin} + E_{pot}} = \frac{1}{2}mV^2 + mgH$$

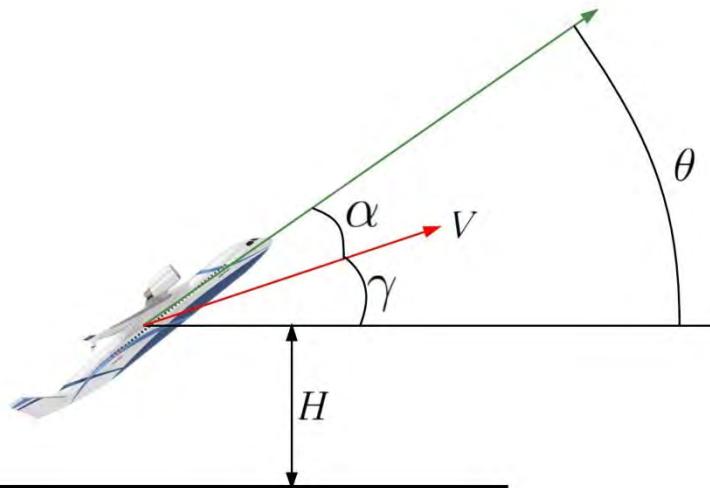
$$\frac{\dot{E}_{tot}}{mg} = \frac{mV\dot{V}}{mg} + \frac{\dot{H}mg}{mg} = \frac{V\dot{V}}{g} + \dot{H}$$

$$\dot{E}_{spec} = \frac{\dot{E}_{tot}}{mgV} = \frac{\dot{V}}{g} + \frac{\dot{H}}{V} = \frac{\dot{V}}{g} + \sin \gamma$$

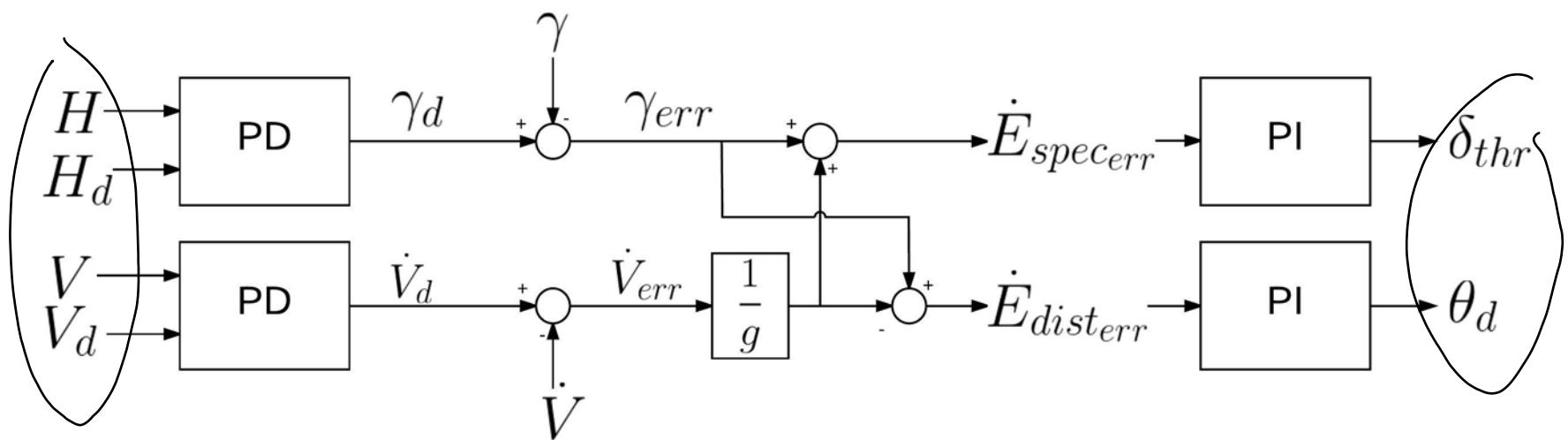
$$\dot{E}_{spec} = \frac{\dot{V}}{g} + \sin \gamma \approx \frac{\dot{V}}{g} + \gamma$$

$$\dot{E}_{dist} = \gamma - \frac{\dot{V}}{g}$$

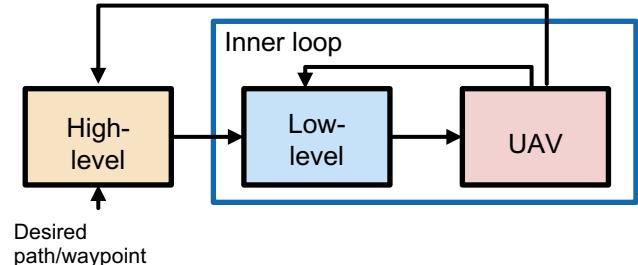
Defined as: potential energy rate minus kinetic energy rate



Fixed-wing Control | TECS (Total Energy Control System)



Note the model abstraction



- In lower-level loops, dynamics are modeled from actuators→attitude/airspeed
 - Note that aside from computational costs, these dynamics are challenging to globally identify in a nonlinear, high fidelity form. Thus linearizations are often made.
- Higher-level loops often model the aircraft in a three-degrees-of-freedom (3DoF) sense, mapping attitude/airspeed→position
 - Modeling of high-level dynamics does not require identification, as typically only kinematics are used.

Up next

22.11 (today)	fixed-wing lecture
23.11	no exercise
29.11	rotary-wing lecture
30.11	no exercise
06.12	fixed-wing case-study (hybrid = VTOL + fixed-wing UAVs and path planning)
07.12	fixed-wing exercise (simulation + control)
09.12	<i>RSL & ASL open lab (17:00 -20:00)</i>
13.12	rotary-wing case-study
14.12	rotary-wing exercise





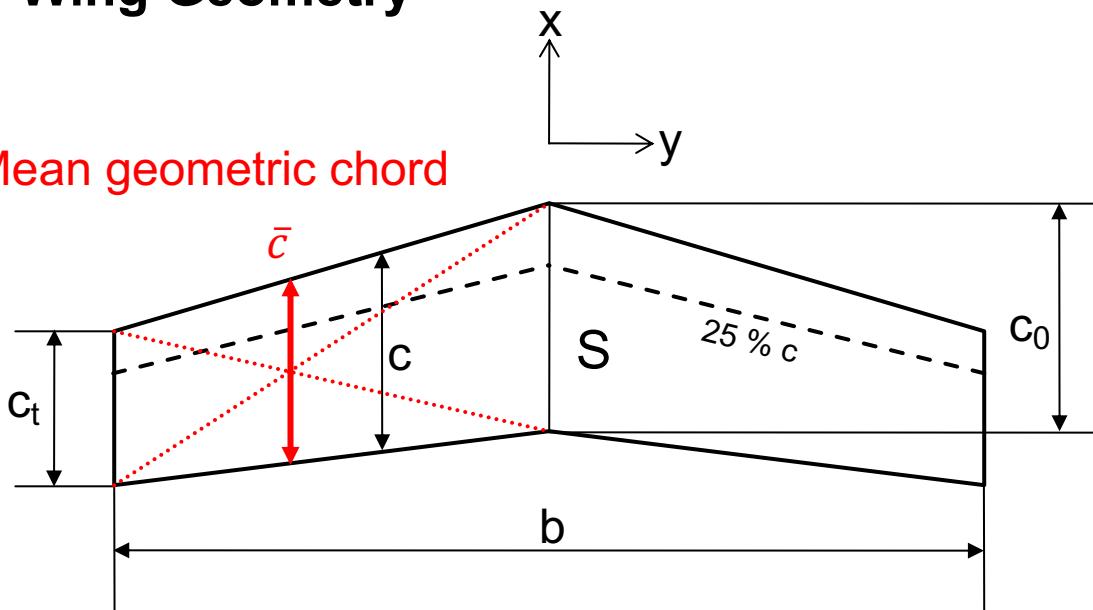
References

- B.W. McCormick. Aerodynamics, Aeronautics, and Flight Mechanics. Wiley, 1979. ISBN: 9780471030324.
- B. Etkin. Dynamics of Atmospheric Flight . Wiley, 1972. ISBN: 9780471246206.
- G.J.J. Ducard. Fault-Tolerant Flight Control and Guidance Systems: Practical Methods for Small Unmanned Aerial Vehicles . Advances in Industrial Control. Springer, 2009. ISBN: 9781848825611.
- R.W. Beard and T.W. McLain. Small Unmanned Aircraft: Theory and Practice. Princeton University Press, 2012. ISBN: 9780691149219.
- R.F. Stengel. Flight Dynamics. Princeton University Press, 2004. ISBN: 0-691-11407-2

Basics of Aerodynamics | Wing Geometry

Wing Geometry

Mean geometric chord



b : Wingspan

c : Chord

c_0 : Root Chord

c_t : Tip Chord

S : Reference Area

AR: Aspect Ratio

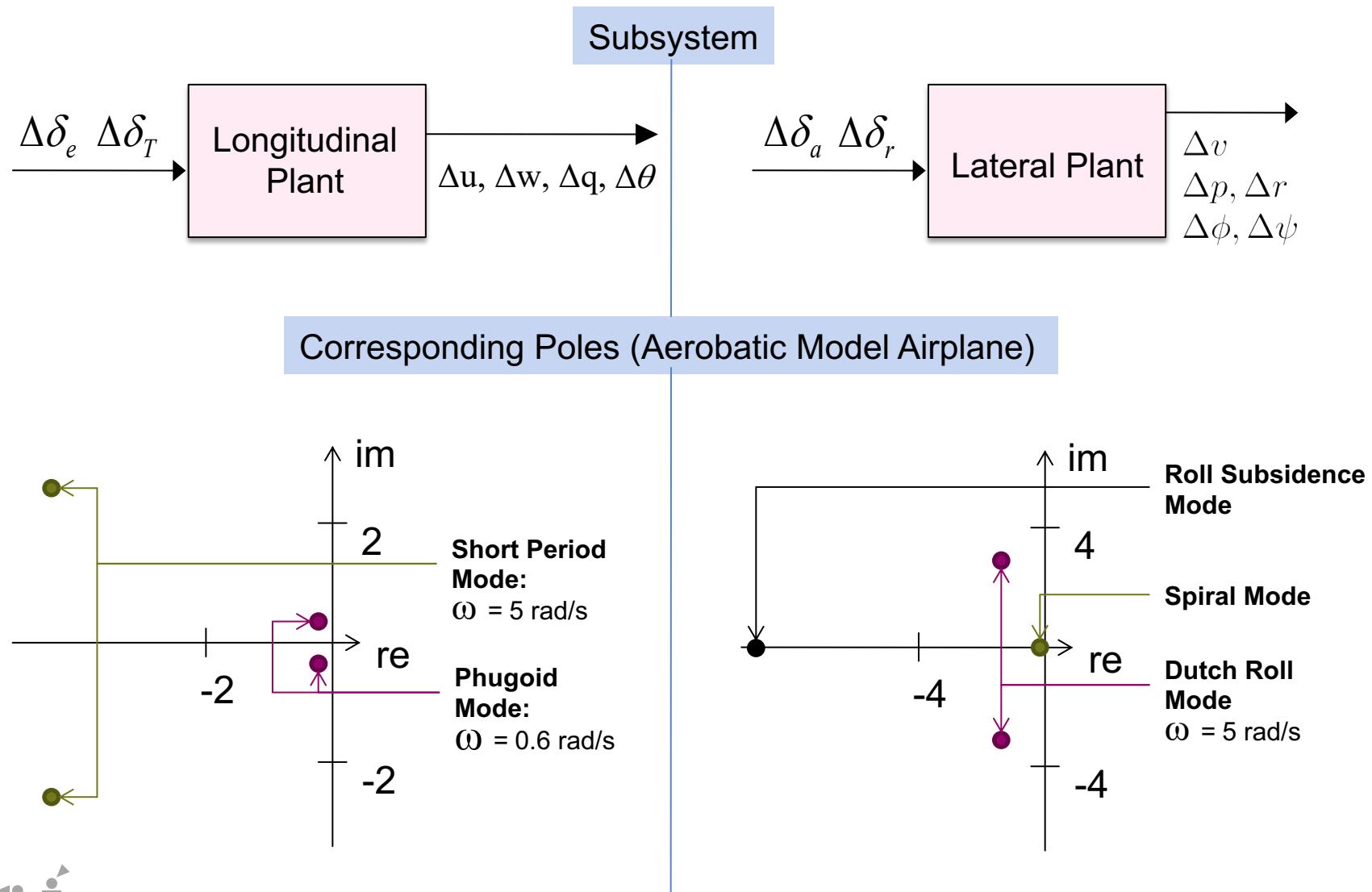
$$AR = \frac{b^2}{S}$$

Modeling for Control | Linearization

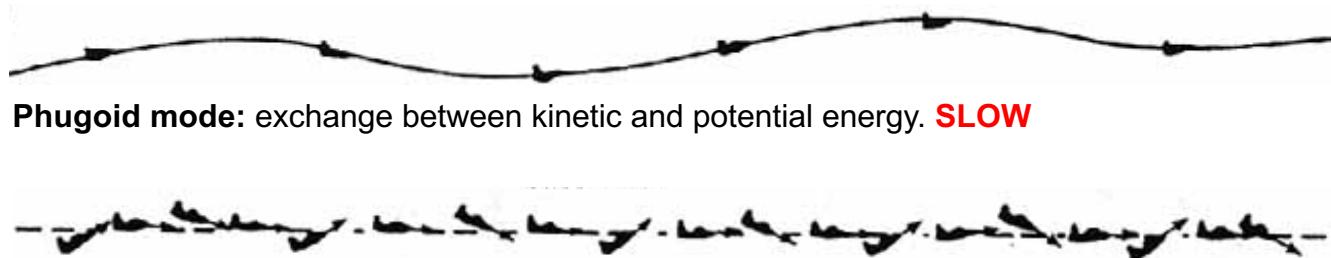
- Decouple plant into lateral-directional and longitudinal states
- Linearize about trim airspeed
 - Typically straight and level steady flight



Modeling for Control | The (linearized) plant



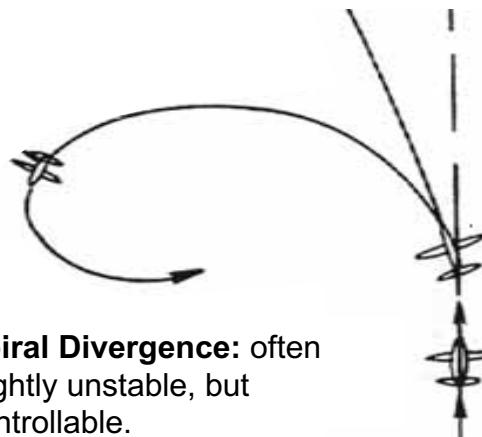
Modeling for Control | The (linearized) plant



Phugoid mode: exchange between kinetic and potential energy. **SLOW**

Longitudinal Modes

Short Period Mode: oscillation of angle of attack. **FAST**

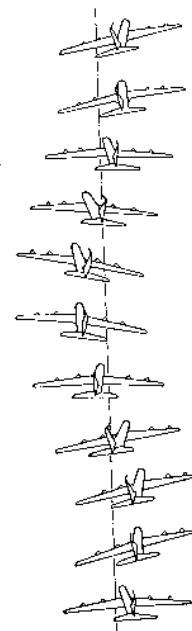


Spiral Divergence: often slightly unstable, but controllable.

Lateral-
directional
Modes



Dutch Roll Mode: combined yaw-roll oscillation



Graphics from:
<http://history.nasa.gov/SP-367/chapt9.htm> and
<http://www.fzt.haw-hamburg.de/pers/Scholz/Flugerprobung.html>

