# Package 'hutan'

July 23, 2017

Title A Collection of Tools for Phylogenetic Tree Manipulation

Version 0.5.0

<b>Date</b> 2017-07-23
<b>Description</b> A collection of tools for phylogenetic tree manipulation. It is named after the Indonesian word for forest.
<b>Depends</b> R (>= $3.1.0$ )
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LazyData true
Collate 'utility_functions.R'     'hutan.R'     'siphonophore_constraint.R'     'siphonophore_ml.R'
Imports ape (>= 3.3), tidyverse
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ancestral_edges are_bipartitions_compatible bipartition_for_edge bipartition_for_edge_by_label compatible_edges connecting_edges cut_tree decompose_tree descendants difference_from_calibrated distance_from_tip extend_terminal_branches flip_bipartition

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ancestral\_edges

For a node in a tree, get a vector of the edges between the node and the root

## Description

For a node in a tree, get a vector of the edges between the node and the root

## Usage

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```
ancestral_edges(phy, node)
```

## **Arguments**

phy A phylo object node A node number

## Value

A vector of edge numbers

```
are_bipartitions_compatible
```

Check if two bipartitions drawn from trees with the same tips are compatible with eachother. Each bipartition is defined as a vector of the names of the tips on one side of the bipartition.

## Description

Check if two bipartitions drawn from trees with the same tips are compatible with eachother. Each bipartition is defined as a vector of the names of the tips on one side of the bipartition.

#### Usage

```
are_bipartitions_compatible(bi1, bi2, phy)
```

bipartition\_for\_edge 3

#### **Arguments**

bi1	The first bipartition.
bi2	The second bipartition.

phy A phylo object describing a tree that includes all tips under investigation. This

is used to infer the other half of each bipartition.

#### Value

TRUE if bi1 is compatible with bi2, otherwise FALSE.

#### **Description**

Get a bipartition, described as a vector of tip numbers, from a specified tree and edge number.

#### Usage

```
bipartition_for_edge(phy, edge)
```

#### **Arguments**

phy A phylo object that specifies the tree.

edge The number of the edge that defines the bipartition.

#### Value

A vector of tip nodes (specified by numbers) that define one half of the bipartition (the other half is the set of tip nodes that are not in this vector).

bipartition\_for\_edge\_by\_label

Get a bipartition, described as a vector of tip labels, from a specified tree and edge number.

#### **Description**

Get a bipartition, described as a vector of tip labels, from a specified tree and edge number.

#### Usage

```
bipartition_for_edge_by_label(edge, phy)
```

#### **Arguments**

edge The number of the edge that defines the bipartition.

phy A phylo object that specifies the tree.

4 connecting\_edges

#### Value

A vector of tip nodes (specified by labels) that define one half of the bipartition (the other half is the set of tip nodes that are not in this vector).

## Description

Identify the edges in one phylo object that are compatible with the edges in another phylo object. Requires the same tip labels for each tree.

## Usage

```
compatible_edges(phy1, phy2)
```

#### **Arguments**

phy1 The tree under consideration phy2 The tree to be compared to

#### Value

A boolean vector corresponding to the edges in phy1. Each element is FALSE if the edge is iscompatible with phy2, or TRUE if compatible.

connecting\_edges

For two nodes in a tree, get a vector of the edges that connect them

## **Description**

For two nodes in a tree, get a vector of the edges that connect them

#### Usage

```
connecting_edges(phy, node_a, node_b)
```

## Arguments

phy A phylo object

node\_a Number of the first node node\_b Number of the second node

#### Value

A vector of edge numbers

cut\_tree 5

cut\_tree

Cuts a single tree on the branch subtending a specified node

#### **Description**

Cuts a single tree on the branch subtending a specified node

## Usage

```
cut_tree(phy, x)
```

## **Arguments**

phy The tree to be cut, as an ape phylo object

x An internal node number. The tree phy will be cut on the branch that subtends

this nodes.

#### Value

A list of phylo objects that are the subtrees

decompose\_tree

Decomposes a single tree into a series of subtrees designated by internal node numbers

## **Description**

Decomposes a single tree into a series of subtrees designated by internal node numbers

#### Usage

```
decompose_tree(phy, x)
```

## Arguments

phy The tree to be decomposed, as an ape phylo object

x A vector of internal node numbers. The tree phy will be cut on each branch that

subtends each of these nodes.

## Value

A list of phylo objects

descendants

Get all the descendants of a given node in a tree.

## Description

Get all the descendants of a given node in a tree.

#### Usage

```
descendants(phy, a, keep_node = FALSE)
```

## Arguments

phy A phylo object that specifies the tree.

a The number of a node in phy.

keep\_node If FALSE, do not include a in the result.

#### Value

A vector of nodes (specified by number) that are descendants of a. Includes internal and tip nodes.

```
difference_from_calibrated
```

Assesses how much phy deviates from an ultrametric tree

## Description

Assesses how much phy deviates from an ultrametric tree

#### Usage

```
difference_from_calibrated(phy, model = "discrete", ...)
```

## Arguments

phy A phylo object

model The model used for fitting. "discrete" is used by default for speed

... Additional chronos arguments

#### Value

The sum of absolute changes in branch length required to make an ape::chronos time calbrated tree, normalized by the total branch length of the calibrated tree. The higher the value, the more the tree deviates from the calibrated tree.

distance\_from\_tip 7

distance\_from\_tip

For each node in the tree (including internal nodes and tips) get the shortest distance to a descendant node. Values for tip nodes should be 0.

## Description

For each node in the tree (including internal nodes and tips) get the shortest distance to a descendant node. Values for tip nodes should be 0.

## Usage

```
distance_from_tip(phy)
```

#### **Arguments**

phy

A phylo object

#### Value

A vector with elements corresponding to each node

```
extend_terminal_branches
```

Extends each terminal branch by specified length

## Description

Extends each terminal branch by specified length

## Usage

```
extend_terminal_branches(phy, x)
```

#### **Arguments**

phy A phylogeny in ape::phylo format x Amount to extend each branch by

#### Value

A phylogeny in ape::phylo format

8 get\_bipartitions

flip_bipartition	Given a tree and a bipartition, described as a vector of tip labels on
	one side of of the bipartition, return the same bipartition but defined
	by the tip labels on the other side of the bipartition.

## Description

Given a tree and a bipartition, described as a vector of tip labels on one side of the bipartition, return the same bipartition but defined by the tip labels on the other side of the bipartition.

#### Usage

```
flip_bipartition(phy, bi)
```

## **Arguments**

phy A phylo object that specifies the tree.

bi The bipartition.

#### Value

A vector of tip nodes (specified by labels) that define one half of the bipartition (the other half is the set of tip nodes that are provided as bi).

get\_bipartitions

Get a list of all the bipartitions in a tree.

## Description

Get a list of all the bipartitions in a tree.

#### Usage

```
get_bipartitions(phy)
```

#### **Arguments**

phy

A phylo object that specifies the tree.

#### Value

A list of bipartitions for the tree. The order of the list corresponds to the edges in phy\$edge. Bipartitions are specified as a vector of the tip labels that make up one half of the bipartition.

get\_corresponding\_nodes

Given two trees phy1 and phy2 with the same topology and tip labels, get a vector that indicates which node numbers in phy2 correspond to the nodes in phy1

## Description

Given two trees phy1 and phy2 with the same topology and tip labels, get a vector that indicates which node numbers in phy2 correspond to the nodes in phy1

#### Usage

```
get_corresponding_nodes(phy1, phy2)
```

#### **Arguments**

phy1	A phylo object
phy2	A phylo object

#### Value

A numeric vector in the order of nodes in phy1, providing corresponding node numbers from phy2

hutan

hutan: A collection of tools for phylogenetic tree manipulation.

## Description

The hutan package provides functions for common phylogenetic tree manipulation tasks, and uses these fascilitate some more specialized tasks. It is named after the Indonesian word for forest.

```
is_compatible_with_set
```

Check if bipartition bi is compatible with the bipartitions in bi\_list. Each bipartition is defined as a vector of the names of the tips on one side of the bipartition.

## Description

Check if bipartition bi is compatible with the bipartitions in bi\_list. Each bipartition is defined as a vector of the names of the tips on one side of the bipartition.

#### Usage

```
is_compatible_with_set(bi, bi_list, phy)
```

10 safe.drop.tip

## **Arguments**

bi The query bipartition.

bi\_list A list of the bipartitions to be compared against.

phy A phylo object describing a tree that includes all tips under investigation. This

is used to infer the other half of each bipartition.

#### Value

TRUE if bi is compatible with all bipartition in bi\_list, otherwise FALSE.

is\_monophyletic Test if a set of tips, specified as a vector of tip labels, forms a mono-

phyletic group in a given tree. The test is unrooted, i.e. the group can

span the root.

#### **Description**

Test if a set of tips, specified as a vector of tip labels, forms a monophyletic group in a given tree. The test is unrooted, i.e. the group can span the root.

#### Usage

```
is_monophyletic(phy, x)
```

#### **Arguments**

phy The tree under consideration

x A vector of the labels of the tips in question

#### Value

A boolean, TRUE if the tips form a monophyletic group.

safe.drop.tip Drops specified tips from a phylogeny. Like ape's drop.tip(), but it works when only a single tip is to be retained.

## Description

Drops specified tips from a phylogeny. Like ape's drop.tip(), but it works when only a single tip is to be retained.

## Usage

```
safe.drop.tip(phy, tip)
```

## **Arguments**

phy The tree, as an ape phylo object

tip A vector of tip numbers to be removed.

#### Value

The reduced tree, as a phylo object

```
siphonophore_constraint
```

Siphonophores constraint phylogeny.

## Description

An unresolved phylogeny that constrains the group Agalmatidae sensu stricto + Bargmannia to be monophyletic, corresponding to the published SOWH test

#### Usage

```
siphonophore\_constraint
```

#### **Format**

An ape phylo object

#### Source

```
http://dx.doi.org/10.1080/10635150500354837
```

siphonophore\_ml

Siphonophores phylogeny.

## Description

A maximum likelihood phylogeny of siphonophores

## Usage

```
siphonophore_ml
```

#### **Format**

An ape phylo object

#### **Source**

http://dx.doi.org/10.1080/10635150500354837

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slide\_root\_edges

Repartitions lengths along edges that descend from root node so that they are equal. Useful after rooting operations that result in branches with 0 length

## Description

Repartitions lengths along edges that descend from root node so that they are equal. Useful after rooting operations that result in branches with 0 length

## Usage

```
slide_root_edges(phy)
```

## **Arguments**

phy

A phylo object

#### Value

A phylo object with modified edge lengths

tips

Get tips and labels of a phylo object.

## Description

Get tips and labels of a phylo object.

## Usage

tips(phy)

#### **Arguments**

phy

A phylo object.

## Value

A vector of all the tips, annotated with their names

tip\_descendants 13

tip_descendants	Get all the tips that are descendants of a given node in a tree.
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#### **Description**

Get all the tips that are descendants of a given node in a tree.

#### Usage

```
tip_descendants(phy, a)
```

#### **Arguments**

phy A phylo object that specifies the tree.

a The number of a node in phy.

#### Value

A vector of tip nodes (specified by number) that are descendants of a. If a is a tip, it is the sole element of this vector.

zero_constrained	Generates the "zero-constrained" tree described by Susko 2014
	(http://dx.doi.org/10.1093/molbev/msu039)

## Description

Generates the "zero-constrained" tree described by Susko 2014 (http://dx.doi.org/10.1093/molbev/msu039)

## Usage

```
zero_constrained(phy_resolved, phy_constraint, epsilon = 1e-06)
```

#### **Arguments**

```
phy_resolved A fully resolved phylogeny stored as a phylo object, e.g. an ML tree.

phy_constraint A partially resolved constraint tree.

epsilon The value to replace the branch length with
```

#### Value

A phylo object containing a tree that is the same as phy\_resolved, except that the length of edges that are incompatible with phy\_constraint are replaced with epsilon.

## **Examples**

```
data( siphonophore_ml )
data( siphonophore_constraint )
zc <- zero_constrained( siphonophore_ml, siphonophore_constraint )</pre>
```

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