

WEAPONS

EQUPMENT Arcane Focus

Resistant to Fire

2 Daggers

Damage

Sorcerer	
CLASS	PLAYER NAME
Tiefling	
RACE	EXPERIENCE POINTS & LEVEL



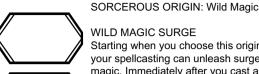
DEXTERITY









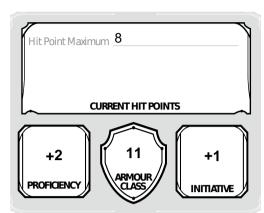


Starting when you choose this origin at 1st level, your spellcasting can unleash surges of untamed magic. Immediately after you cast a sorcerer spell of 1st level or higher, the DM can have you roll a d20. If you roll a 1, roll on the Wild Magic Surge table to create a random magical effect.

TIDES OF CHAOS

Starting at 1st level, you can manipulate the forces of chance and chaos to gain advantage on one attack roll, ability check, or saving throw. Once you do so, you must finish a long rest before you can use this feature again. Any time before you regain the use of this feature, the DM can have you roll on the Wild Magic Surge table immediately after you cast a sorcerer spell of 1st level or higher. You then regain the use of this





	S	AMING THROWS
	+5	Charisma
0	0_	Wisdom
0	<u>+2</u>	Intelligence
	+4	Constitution
0	_+1_	Dexterity
0	1_	Strength
-/		

NAME	ATK BONUS	DAMAGE/TYPE				
Dagger	+3	1d4 Slashing				
Fire Bolt	+5	Cantrip 1d10 fire				
Ray of frost	+5	Cantrip 1d8 cold				
Mending		Cantrip				
Light		Cantrip				
Chromatic Orb	+5	3d10 Level 1				
Shield	Reaction	+5 AC Level 1				
ATTACKS & SPELLCASTING						

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0	+1	Acrobatics (Dex)
0	0	Animal Handling (Wis)
	+4	Arcana (Int)
0	1	Athletics (Str)
0	+3	Deception (Cha)
0	+2	History (Int)
0	0	Insight (Wis)
0	+3	Intimidation (Cha)
0	+2	Investigation (Int)
0	0	Medicine (Wis)
0	+2	Nature (Int)
0	0	Perception (Wis)
0	+3	Performance (Cha)
	+5	Persuasion (Cha)
0	+2	Religion (Int)
0	+1	Sleight of Hand (Dex)
0	+1	Stealth (Dex)
0	0	Survival (Wis)
		,

SKILLS

1	NAME	ATK BONUS	DAMAGE/TYPE				
	Dagger	+3	1d4 Slashing				
	Fire Bolt	+5	Cantrip 1d10 fire				
	Ray of frost	+5	Cantrip 1d8 cold				
	Mending		Cantrip				
	Light		Cantrip				
	Chromatic Orb	+5	3d10 Level 1				
	Shield	Reaction	+5 AC Level 1				
Ĭ	ATTACKS & SPELLCASTING						

Spell Save DC: 13 Spell Attack Modifier: +5

Speed: 30ft

Languages: Common, Infernal

Ptoficiencies: Daggers, Darts, Slings, Quarterstaffs, Light Crossbows

NOTES