



# DUNGEONS & DRAGONS

CHARACTER NAME

CLASS

PLAYER NAME

RACE

EXPERIENCE POINTS & LEVEL

STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA

EQUIPMENT

NAME	ATK BONUS	DAMAGE/TYPE

ATTACKS & SPELLCASTING

Hit Point Maximum

CURRENT HIT POINTS

PROFICIENCY

ARMOUR  
CLASS

INITIATIVE

- ☐ \_\_\_\_ Strength
- ☐ \_\_\_\_ Dexterity
- ☐ \_\_\_\_ Constitution
- ☐ \_\_\_\_ Intelligence
- ☐ \_\_\_\_ Wisdom
- ☐ \_\_\_\_ Charisma

SAVING THROWS

- ☐ \_\_\_\_ Acrobatics (Dex)
- ☐ \_\_\_\_ Animal Handling (Wis)
- ☐ \_\_\_\_ Arcana (Int)
- ☐ \_\_\_\_ Athletics (Str)
- ☐ \_\_\_\_ Deception (Cha)
- ☐ \_\_\_\_ History (Int)
- ☐ \_\_\_\_ Insight (Wis)
- ☐ \_\_\_\_ Intimidation (Cha)
- ☐ \_\_\_\_ Investigation (Int)
- ☐ \_\_\_\_ Medicine (Wis)
- ☐ \_\_\_\_ Nature (Int)
- ☐ \_\_\_\_ Perception (Wis)
- ☐ \_\_\_\_ Performance (Cha)
- ☐ \_\_\_\_ Persuasion (Cha)
- ☐ \_\_\_\_ Religion (Int)
- ☐ \_\_\_\_ Sleight of Hand (Dex)
- ☐ \_\_\_\_ Stealth (Dex)
- ☐ \_\_\_\_ Survival (Wis)

SKILLS

NOTES