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Mid-semester Feedback

Thanks!

# **Topics Today:**

Multi-cycle Datapath

- Project 2
- Exams

#### **Exam Results**

- Answer Keys are posted online
- Exams will be returned



Multi-Cycle Datapath

**Key Concepts** 

 Is the frequency of the processor Higher or Lower than Single Cycle?

 Will any individual instruction take the same amount of time to complete?

Multi-Cycle Datapath

**Key Concepts** 

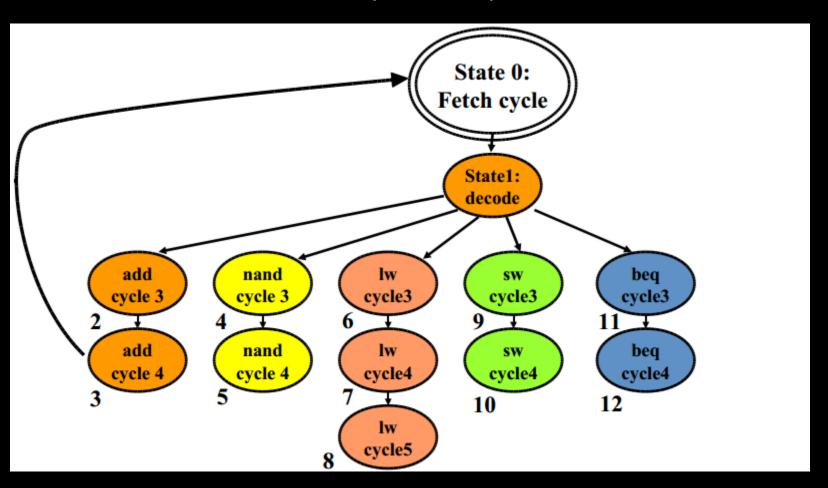
 Is the frequency of the processor Higher or Lower than Single Cycle?

HIGHER (each stage is simpler)

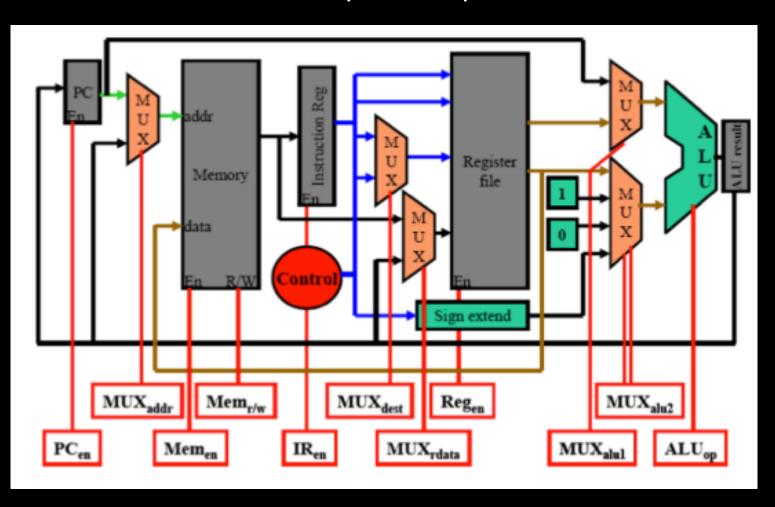
 Will any individual instruction take the same amount of time to complete?

NO (some have more states than others)

### Multi-Cycle Datapath



### Multi-Cycle Datapath



#### Multi-Cycle Datapath

Timing Example

5 ns – Register Read/Write

10 ns – ALU Operations

20 ns – Memory Access

#### Single Cycle Processor

Inst	I-Mem Access	Read Register	ALU Operation	D-Mem Access	Write Register	Cycle Time
add	<b>√</b>	<b>✓</b>	<b>√</b>		<b>✓</b>	
nand	<b>√</b>	<b>✓</b>	<b>√</b>		✓	
lw	<b>√</b>	<b>✓</b>	<b>√</b>	✓	✓	
SW	<b>√</b>	<b>√</b>	<b>√</b>	<b>✓</b>		
beq	<b>√</b>	<b>√</b>	<b>√</b>			

#### Multi-Cycle Datapath

Timing Example

5 ns – Register Read/Write

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20 ns – Memory Access

#### Single Cycle Processor

Inst	I-Mem Access	Read Register	ALU Operation	D-Mem Access	Write Register	Cycle Time
add	<b>√</b>	<b>✓</b>	<b>√</b>		<b>✓</b>	40 ns
nand	<b>√</b>	<b>✓</b>	<b>√</b>		✓	40 ns
lw	<b>√</b>	<b>✓</b>	<b>√</b>	✓	✓	60 ns
SW	<b>√</b>	<b>√</b>	<b>√</b>	<b>✓</b>		55 ns
beq	<b>√</b>	<b>√</b>	<b>√</b>			35 ns

### Multi-Cycle Datapath

#### Timing Example

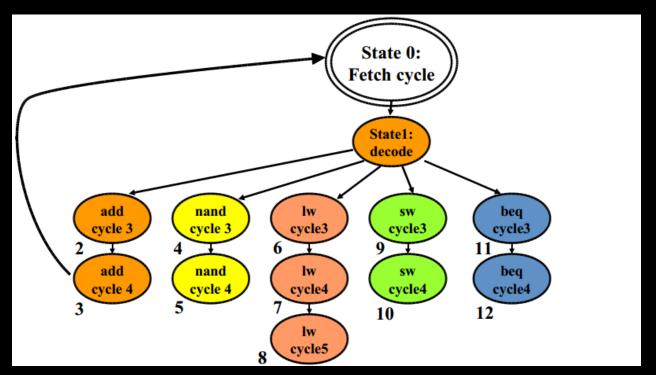
5 ns — Register Read/Write

10 ns – ALU Operations

20 ns – Memory Access

### Multi Cycle Processor

Inst	Number of Cycles
add	
nand	
lw	
SW	
beq	



### Multi-Cycle Datapath

#### Timing Example

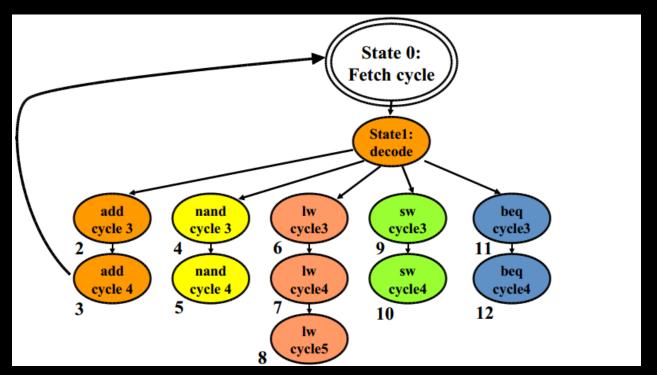
5 ns – Register Read/Write

10 ns – ALU Operations

20 ns – Memory Access

### Multi Cycle Processor

Inst	Number of Cycles	
add	4	
nand	4	
lw	5	
SW	4	
beq	4	



### Multi-Cycle Datapath

#### Timing Example

5 ns — Register Read/Write

10 ns – ALU Operations

20 ns – Memory Access

#### Multi Cycle Processor

Inst	Number of Cycles	
add	4	
nand	4	
lw	5	
SW	4	
beq	4	

What is our cycle time?

### Multi-Cycle Datapath

### Timing Example

5 ns — Register Read/Write

10 ns – ALU Operations

20 ns – Memory Access

#### Multi Cycle Processor

Inst	Number of Cycles	
add	4	
nand	4	
lw	5	
SW	4	
beq	4	

What is our cycle time? 20 ns

Multi-Cycle Datapath

Timing Example

100 Instructions:

35% lw
15% sw
40% add/nand
20% beq

What is the total execution time?

Single Cycle:

Multi-Cycle:

### Multi-Cycle Datapath

Timing Example

100 Instructions:

35% lw
15% sw
30% add/nand
20% beq

What is the total execution time?

Single Cycle: 100 \* 60 = 6000 ns

Multi-Cycle: 20 \* (35\*5 + 15\*4 + 30\*4 + 20\*4) = 8700 ns

Project 2

**Key Concepts** 

How many of you have read the project specification?

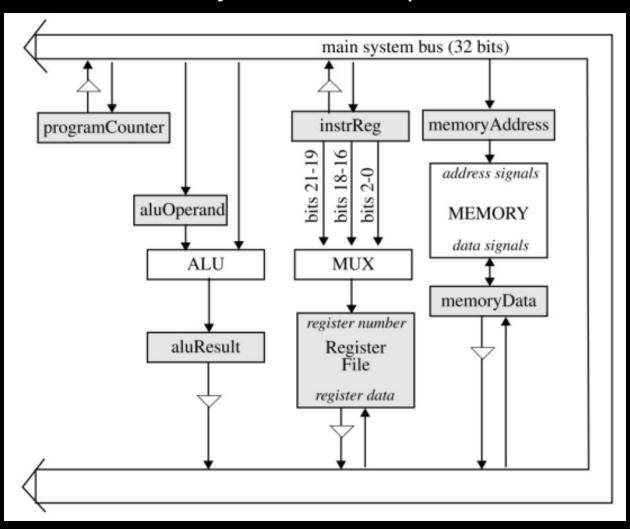
Is it the same multi-cycle processor from class?

Project 2

**Key Concepts** 

- How many of you have read the project specification?
   All of you, cause you're the best students ever!!
- Is it the same multi-cycle processor from class?
   NO

### Project 2 - Multicycle



#### Project 2 - Multicycle

#### Illegal State Transitions

- Write to register and read it in same cycle
- Write two different values to bus in same cycle
- Use value on bus from previous cycle
- Use hardware twice in same cycle
  - Memory
  - ALU

Project 2 - Multicycle

### **Commonly Overlooked Optimization**

 For PC, don't use the ALU to increment state.pc++

### Project 2 - Combinations

```
Let's write a function in LC2K assembly
                                          Register
                                                  Use
       (Caller Saved Registers)
                                                  Value 0
                                               R0
int main( ) {
                                               R1
                                                  Input N
       int a = 2;
                                                  Input R
       int b = 3;
                                               R3
                                                  Return Value
       int c = func(a, b);
                                                  Local Variable
                                               R4
       return c + a;
                                               R5
                                                  Stack Pointer
                                               R6
                                                  Temporary Value
int func(int n, int r) {
                                                  Return Address
       return n+r+1;
```

```
lw 0 1 n 2
     lw 0 2 n 3
     lw 0 4 fnAdr func lw 0 6 n 1
    lw 0 6 n 1
                         add 1 2 3

→ sw 5 1 stack

                         add 3 6 3
Save
    add 5 6 5
                         jalr 7 4
                    n 1 .fill 1
    jalr 4 7
                    n 2 .fill 2
     lw 0 6 n n1
                    n 3 .fill 3
    add 5 6 5
Load
     add 3 1 3 fnAdr.fill func
     halt
                    stack .fill 0
```