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The technical content of this austriamicrosystems datasheet is still valid.

### **Contact information:**

### **Headquarters:**

ams AG
Tobelbaderstrasse 30
8141 Unterpremstaetten, Austria

Tel: +43 (0) 3136 500 0

e-Mail: ams\_sales@ams.com



Please visit our website at www.ams.com

**DATA SHEET** 

### **General Description**

The AS253x is a CMOS integrated circuit that contains all the functions needed to build a high performance electronic telephone set with basic features.

The AS253x incorporates a line interface, a speech circuit, a dialler and ringer. It is a real single-chip / single-die IC with 28 pins. It allows either package mounting or chip-on-board mounting.

The device is available in 4 versions (pin-compatible) with different features ranging from LNR only (last number redial) to 4 direct (one-touch) memories and 10 indirect (two-touch) memories. The sliding cursor procedure makes the LNR function easy to use under various PABX systems.

The versatility of the circuit is provided by pin options and a few external components. This allows fast time-to-market and easy adaptation to different PTT requirements. A unique EMI performance has been achieved due to the consequent use of CMOS amplifiers.

### **Key Features**

### Line Interface and Speech Circuit

- Electronic Rx volume control
- Electronic microphone mute
- Microphone amplifier with symmetrical input

- Rx and Tx soft clipping to avoid harsh distortion
- Real or complex impedance (EU compliant)
- Stabilized supply for dialler and peripherals
- Automatic line loss compensation
- Operating range from 13 to 100 mA (down to 5 mA with reduced performance)
- Unique EMI performance (EU compliant)

#### Dialler

- LD/MF dialing and mixed-mode dialing
- 31 digit last number redial (LNR)
- 4 direct/10 indirect (AS2533/36), 12 direct (AS2535)
- Repeat dialing by busy or engaged (not AS2535)
- Confidence tone during memory programming and mute
- Notepad memory function
- Pause key for access pause or wait function
- 3 flash timings, 100 ms, 280 ms and 375/600 ms
- Sliding cursor protocol with comparison

#### Ringer

- Ring frequency discrimination
- 3-tone melody generator
- Ring melody selection via keyboard
- Ring volume selection via keyboard
- Version available with fixed ring melody and ring volume

#### **Package**

- SOIC 28 or DIE

### **Block Diagram**

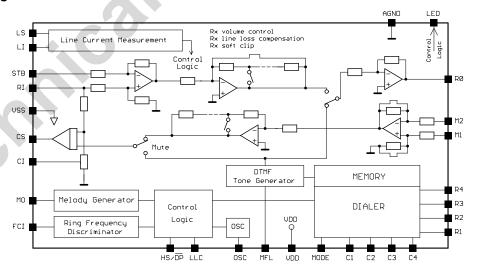


Figure 1 Block Diagram

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# Pin Description

Pin	ı #	Symbol	Function					
4	1	V <sub>DD</sub>	Positive Voltage Supply This is the supply pin for the circuit.					
5	5	A <sub>GND</sub>	og Ground is the analogue ground for the amplifiers.					
6	ć	STB	Side Tone Balance Input This is the input for side tone cancellation.					
7	7	CI	Complex Impedance Pin For complex impedance a capacitor should be connected to					
8	3	MO	Melody Output PDM output of the melody generator for tone ringing with internal open-drain transistor. Hi-Z when not active.					
9	)	LLC	Line Loss Compensation Select pin for line loss compensation (see also Figure 6 and Figure 7).  LLC = A <sub>GND</sub> : 20 - 50 mA LLC = V <sub>DD</sub> : 45 - 75 mA LLC = V <sub>SS</sub> : none.					
10	0	HS/DP	Hook Switch Input and Dial Pulse Output  This is an I/O that is pulled high by the hook switch when off-hook and an open drain pulls it low during break periods of pulse dialing and flash.					
1.	1	OSC	OSCillator Input Pin for ceramic resonator (3.58 MHz). Reference: Murata CSTCC3M58GD3346-R0 SMD Murata CSTLS3M58GD3458-B0 Lead					
12	2	MODE	Signaling MODE Select Input					
			Mode pin Function					
			Open Dialing inhibited					
			Row 1 LD mode, 10 pps, 33/66 ms					
			Row 2 LD mode, 10 pps, 40/60 ms					
			Row 3 LD mode, 20 pps, 33/66 ms					
			Row 4 LD mode, 20 pps, 40/60 ms					
			Row 5 LD mode, 10 pps, 33/66 ms, Temp. MF with tone on first * key entry					
			Row 61 MF only, 82/82 ms					
			Row 7 MF only, 82/160 ms					
			During temporary MF: 82/160 ms					
13	3	C4	Keyboard Columns					
14		C3 C2	(see key arrangements in Figure 2, Figure 3 and Figure 4)					
15		C1						

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Pin #	Symbol	Function
17	R4	Keyboard Rows
18	R3	(see key arrangements in Figure 2, Figure 3 and Figure 4)
19	R2	
20	R1	
21	FCI	Frequency Comparator Input
		This is a Schmitt trigger input for ring frequency discrimination. Disabled during off-hook.
22	LED	LED Output Driver
		Output for driving an LED that will be flashing when in Program/Mute state.
23	M1	Microphone Inputs
24	M2	Differential inputs for the microphone (electret).
25	CS	Current Shunt Control Output
		This N-channel open drain output controls the external high power shunt transistor for the modulation
		of the line voltage and for shorting the line during make period of pulse dialing.
26	Vss	Negative Power Supply
27	LI	Line Input
		This input is used for power extraction and line current sensing.
28	RI	Receive Input
		This is the input for the receive signal.
1	LS	Line Current Sense Input
		This is the input for sensing the line current.
2	MFL	MF Level Setting
		A voltage divider connected from this pin to Agnd and Vss can be used to set the DTMF level.
3	RO	Receive Output
		This is the output for driving a dynamic earpiece with an impedance of 150 to 300 $\Omega$ .

### Selection Overview

Function	AS2533	AS2534/34R	AS2535	AS2536
Direct memories (one-key)	4	0	12	4
Indirect memories (two-key)	10	0	0	10
Repeat dialing	yes	yes	no	yes
LNR key	yes	yes	yes	yes
Pause insertion by LNR key	yes	yes	yes	yes
Pause (PS) key	yes	yes	no	yes
P/M or MT key	P/M	P/M	P/M	P/M
Tone/Pulse (T/P) key	yes	yes	no	yes
Temporary MF by * key	yes	yes	yes	yes
Centrex (A - D) keys	yes	yes	no	yes
Volume (VOL, -/+) keys	yes	yes	yes	yes
Volume reset by off-hook	yes	no	yes	no
Programming of tone ringer	yes	AS2534:yes AS2534R: no	yes	yes
R3 Flash duration	600 ms	600 ms	600 ms	600 ms

The corresponding product (AS2533-36) can be selected via bond-options (see chapter "Bond options" for details).

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### **Functional Description**

### **Keyboard Connections**

(Either VOL or +/- keys)

Key closure, R<sub>ON</sub> max. = 1 k $\Omega$ Key open, R<sub>OFF</sub> min. = 1 M $\Omega$ 

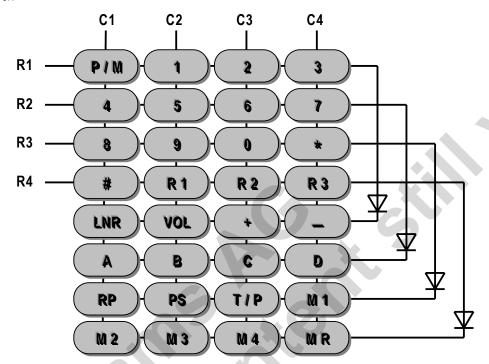


Figure 2 Keyboard Connection AS2533/36

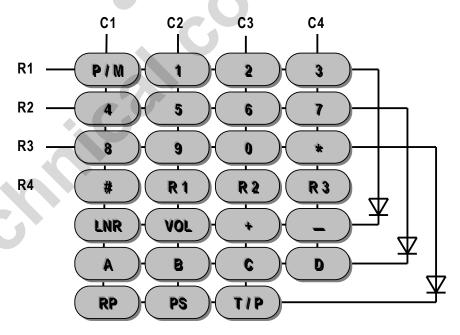


Figure 3 Keyboard Connection AS2534

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### **Keyboard Connections continued**

(either VOL or +/- keys)

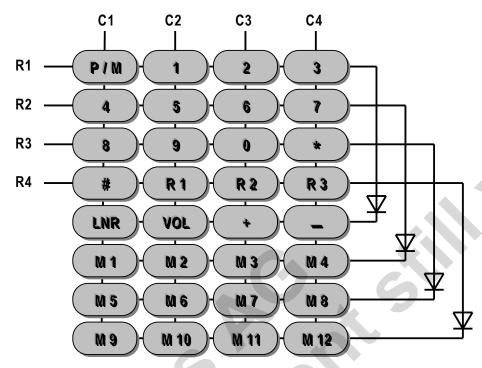


Figure 4 Keyboard Connection AS2535

### Power On Reset

The on chip power on reset circuit monitors the supply voltage ( $V_{DD}$ ) during off-hook. When  $V_{DD}$  rises above approx. 1.2V, a power on reset occurs which clears the RAM.

#### DC Conditions

The normal operating range is from 13 mA to 100 mA. Operating range with reduced performance is from 5 mA to 13 mA (parallel operation). In the operating range all functions are operational.

At line currents below 13 mA the AS253x provides an additional slope below 4.5V in order to allow parallel operation (see Figure 12).

The dc characteristic (excluding diode bridge) is determined by the voltage at LI and the resistor R1 at line currents above 13 mA as follows:

The voltage at LI is 4.5V in the normal operating range.

During pulse dialing the speech circuit and other part of the device not operating is in a power down mode to save current. The CS pin is pulled to  $V_{SS}$  in order to turn the external shunt transistor on to keep a low voltage drop at the LS pin during make periods.

### AC Impedance

The ac impedance of the circuit is set by external components. The impedance can be real or complex. The ac impedance is determined as follows:

$$ZAC = 33 \cdot Z1$$

The dc value of Z1 should be 30  $\Omega$  to maintain correct dc performance.

Return loss and side tone cancellation can be determined independent of each other.

#### **Speech Circuit**

The speech circuit consists of a transmit and a receive path with dual soft clipping, mute, line loss compensation and sidetone cancellation.

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#### **Transmit**

The gain of the transmit path is 37 dB for 600  $\Omega$  line termination from M1/M2 to LS (see test circuit Figure 9).

The microphone input is differential with an input impedance of 20  $k\Omega.$ 

The soft clip circuit limits the output voltage at LI to  $2V_{\text{PEAK}}$  (see Figure 11). The attack time is 30  $\mu$ s/6 dB and the decay time is 20 ms/6 dB. When mute is active, during dialing or after pressing the **P/M** key, the gain reduced by > 60 dB.

#### Receive

The gain of the receive path is 3 dB for 600  $\Omega$  line termination (test circuit Figure 9). The receive input the differential signal of RI and STB. When mute is active during dialing the gain is reduced by > 60 dB. During DTMF dialing a MF comfort tone is applied to the receiver. The comfort tone is the DTMF signal with level that is -30 dB relative to the line signal.

The receive gain can be changed by pressing the volume keys. The **VOL** key gives a +5.4 dB boost and has a toggle function, i.e. repressing the key resets the gain to default. As an alternative the +/- keys can be used. The + key increases the gain by 8.1 dB in 3 steps and the - key decreases the gain by 5.4 dB in 2 steps (total range 13.5 dB). On AS2533/35 the volume is reset to default by next off-hook and on AS2534/36 the volume setting will remain at last setting. A POR will always reset the volume to default.

The soft clip circuit limits the voltage at the receive output (RO) to 1V PEAK (see Figure 10). It prevents harsh distortion and acoustic shock.

#### Sidetone

A good sidetone cancellation is achieved by using the following equation:

$$\frac{Z_{Line}}{Z_{BAL}} = \frac{Z_2}{Z_1}$$

The sidetone cancellation signal is applied to the STB input.

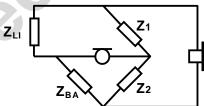


Figure 5 Side Tone Balance

#### Line Loss Compensation

The line loss compensation is a pin option. When it is activated, the transmit and receive gains are decreased by 6 dB at line currents from 20 to 50 mA when LLC =  $A_{GND}$  and 45 to 75 mA when LLC = high (@ R1 = 30  $\Omega$ ). The line loss compensation is disabled when LLC = low (see Figure 6 and Figure 7).

#### **Dialing Functions**

#### Valid Keys

The key scanning is enabled when HS/DPN is pulled high and  $V_{DD}$  is above  $V_{REF}$ . A valid key is detected from the keyboard by connecting the appropriate row to the column ( $R_{ON} < 1~k\Omega$ ). This can be done using an n x m keyboard matrix with single contacts. Four diodes are used to extend the number of rows (see keyboard arrangement fig. 2). It is also possible to connect a microcontroller to the rows and columns (see application note AN3010).

#### P/M and MT Key

The P/M key is used to enter the Program/Mute state. Depressing the P/M key mutes the speech circuit and the device is in program state. Repressing the P/M key deactivates the mute and program state (toggle function). The MT key works in similar way, but has no program function.

When program/mute is activated, the LED indication is turned on (flashing: 80 ms 'on' and 1 sec 'off').

#### **Dial Mode Selection**

The default mode (LD or MF) can be selected by the mode pin. When default LD mode is selected, a temporary change to MF can be invoked by pressing T/P key (not AS2535) or the \* key (when mode pin = row 5, the MF tone is generated with the first \* key entry). The circuit will revert to LD by repression the T/P key (not AS2535) or by pressing the R (R1, R2 or R3) key or by next on-hook.

When MF mode is selected by the mode pin, the circuit can not be changed temporary to LD but will remain in MF mode.

#### Centrex Keys (not AS2535)

The alphanumeric keys accommodate easy use of centrex services. The A, B, C and D keys are only valid in MF mode (including temporary MF) and are not storable. Pressing one of these keys will invoke the appropriate MF tones to be transmitted.

The centrex keys are not stored in the RAM, and subsequently entered digits are buffered in FIFO.

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#### Last Number Redial

LNR is a facility that allows resignalling of the last manually dialed number without keying in all the digits again. The LNR is repeatable after each off-hook.

The current content of the RAM is overwritten by new entries.

A manually entered number is automatically stored in the LNR RAM. The capacity of the RAM is 31 digits. If a number greater than 31 digits is entered, the LNR facility will be inhibited (until new entries < 32 digits) and further entries will be buffered in FIFO.

Pauses can be inserted by pressing the **PS** key (not AS2535).

Post dialed digits, i.e. digits manually entered after LNR has been invoked, are not stored in RAM but buffered in FIFO.

#### Repeat Dialing (not AS2535)

The last manually dialed number can be repeated without going on-hook by pressing the RP key. If a called number is engaged, pressing the RP key will break the line for 1.6 second (to get a new dial tone) and after a pause the number will be repeated.

The repeat function is enabled when prior to pressing the RP key, a number has been dialed, and it can be invoked an unlimited number of times until next on-hook. During the 1.6 second break the device is in power down mode to save current.

#### Recall Function

A recall (R1, R2 or R3 key) activation will invoke a flash (timed loop break), however, the R1 flash is never executed in LD mode. R2 and R3 will be executed independent of the mode.

If recall is the first entry in a digit string, it will be stored in LNR RAM when digit(s) are entered after the recall.

If the recall key is depressed after a digit string has been entered or dialed out, the recall will not be stored but buffered in the FIFO together with subsequently entered digit.

If pressing the recall key is not followed by digit entries, the LNR RAM remains intact.

After a recall a 270 ms pause will automatically be

#### Memory Keys (not AS2534)

The keys **M1** to **M12** are direct memory access keys and the **MR** key (AS2533/36 only) is used for abbreviated dialing.

Memory arrangement	AS2533/36	AS2534	AS2535
Storable numbers	14	0	12
Direct memory keys	4	0	12
Indirect memories	10	0	0

In the on chip RAM, numbers can be stored. Each number can contain up to 21 digits (including pauses).

During programming multiple pauses can be inserted by pressing the **PS** (not AS2535) or the **LNR** key. Each pause inserted within the first 5 entries will automatically be terminated after 2 seconds whereas pauses inserted after location 5 in a digit string will halt dialing and can be terminated manually by pressing the **PS** (not AS2535) or the **LNR** key. The halt function allows in-dialing to an extension on a PABX.

Example (45678–123 is stored in M1, where – is a pause/wait and 123 the extension number): off-hook, wait for dial tone press **M1** (45678 is dialed out) await dial tone from called PABX press **PS** or **LNR** (123 is dialed out)

Memory dialing is cascadable. However, the content of one memory must be dialed out before a new can be invoked.

#### **Sliding Cursor Procedure**

To accommodate easy and uncomplicated redialing (LNR) behind a PABX, a sliding cursor protocol is implemented. If new entries match the previous RAM contents, pressing the **LNR** key will dial out the remaining digits.

If there is an error in matching, the LNR will be inhibited until next on-hook, and the RAM will contain the new number.

Example (LNR content 912345, where 9 is access code): off-hook, wait for PABX dial tone press 9 and wait for external dial tone press LNR (12345 will be dialed out).

#### **Tone Generator**

The tone generator incorporates the DTMF tones, 3 basic frequencies for the tone ringer and pacifier tones.

#### **DTMF**

The DTMF generator provides 8 frequencies, namely:

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Low group	
Digit 1-2-3-A	697 Hz
Digit 4-5-6-B	770 Hz
Digit 7-8-9-C	852 Hz
Digit * -0-# -D	941 Hz
High group	
Digit 1-4-7- *	1209 Hz
Digit 2-5-8-0	1336 Hz
Digit 3-6-9-#	1477 Hz
Digit A-B-C-D	1633 Hz (not AS2535)

The MF output level can be set with an external voltage divider on pin MFL.

Voltage at	pin MFL (2)	DTMF Level (Low Grp.)
Agnd	typ. 1.50* V	-4.0 dBm
0.878 * A <sub>GND</sub>	1.317 V	-5.2 dBm
0.791 * A <sub>GND</sub>	1.187 V	-6.4 dBm
0.705 * A <sub>GND</sub>	1.058 V	-7.6 dBm
0.620 * A <sub>GND</sub>	0.930 V	-8.8 dBm
0.495 * A <sub>GND</sub>	0.743 V	-10.0 dBm
0.372 * A <sub>GND</sub>	0.558 V	-11.2 dBm
0.290 * A <sub>GND</sub>	0.435 V	-12.4 dBm
0.210 * A <sub>GND</sub>	0.315 V	-13.6 dBm
0.130 * A <sub>GND</sub>	0.195 V	-14.8 dBm
Vss	0.000 V (Vss)	-16.0 dBm
(Z <sub>LINE</sub> = 600)		

<sup>\*</sup>typical MFL values for A<sub>GND</sub> = 1.5V

The preemphasis is 2.6 dB.

The MF tones are according to CEPT recommendations.

### Tone Ringer (Melody/Volume)

The three basic frequencies of the melodies are: F1 = 800 Hz, F2 = 1067 Hz, and F3 = 1333 Hz ( $\pm$  5%).

The repetition rate and the volume of the tone ringer melodies can be programmed by pressing **P/M** and **#** followed by a digit as follows:

Digit	Repetition Rate	Volume
1	1 time (50 ms pause)	- 16 dB
2	1 time (50 ms pause)	- 7 dB
3	1 time (50 ms pause)	0 dB (max.)
4	4 times	- 16 dB
5	4 times	- 7 dB
6	4 times (default, AS2534R)	0 dB (max.)
7	10 times	- 16 dB
8	10 times	- 7 dB
9	10 times	0 dB (max.)
0	None	Off

The procedure is ended by repressing the P/M key.

The default setting is digit 6, i.e. after a power on reset the device will start up with repetition rate 4 and maximum volume. If digit 0 is programmed, the tone ringer will be turned off until next off-hook where it will turn back to the last setting before 0. The programmed settings are stored in the on chip RAM.

Repetition rate means that a sequence of 6 frequencies is repeated 1, 4 or 10 times within 1 second.

The sequence of the frequencies is controlled by the sequence register as follows:

Sequence F1 F2 F3 F1 F2 F3 ..

### **Pacifier Tone**

By MF dialing the DTMF tones are provided to the earpiece as comfort tone.

During programming a key entry is acknowledged by a pacifier tone of 1477 Hz. The level of the pacifier tone is approximately 60 mV at the RO output. The duration is 40 ms after every key entry in program mode.

When terminating the program mode with the **P/M** key an acknowledge tone of 140 ms is provided. An invalid key entry, however, will cause a termination of the program mode indicated by a rejection tone of 4 times 40 ms with 28 ms pauses between the tone bursts.

#### **Ring Frequency Discrimination**

The ring frequency discriminator assures that only signals with a frequency between 13Hz and 70 Hz are regarded as valid ring signals. The time for recognizing a valid ring signal is 1/f seconds, where 'f' is the ring frequency.

When a valid ring signal is present for 73 ms continuously, the melody generator is activated and remains active as long as the ring signal is present.

Once the melody generator has been started, the ring signal is continuously monitored and the melody generator is instantly turned on or off according to the momentary presence of a valid or invalid ring signal respectively (until next POR or off-hook).

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## Typical Characteristics of Line Loss Compensation

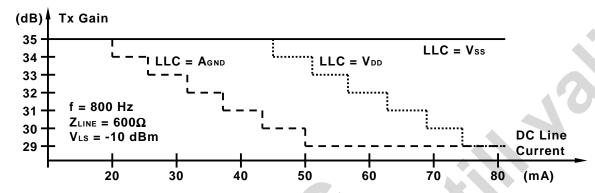


Figure 6 Typical Tx Gain Characteristics Line Loss Compensation

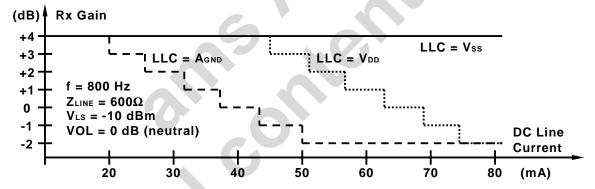


Figure 7 Typical Rx Gain Characteristics Line Loss Compensation

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### **Typical Application**

Complex Impedance (270 W + 750 W // 150 nF)

Only the components necessary for presenting the complete functions of the AS253x are included.

The external components might change to comply with various national PTT regulations and to interface to different transducers.

Since the AS253x is a component and not a complete system, it can not be approved as a stand alone part by the standard bodies. Hence, full conformance to any standards is depending on the application in which the AS253x is being used, and therefore, approvals by the standard bodies are the responsibility of the customer and austriamicrosystems AG will not have tested the product to meet specific standards.

For further application information please refer to application note AN2201

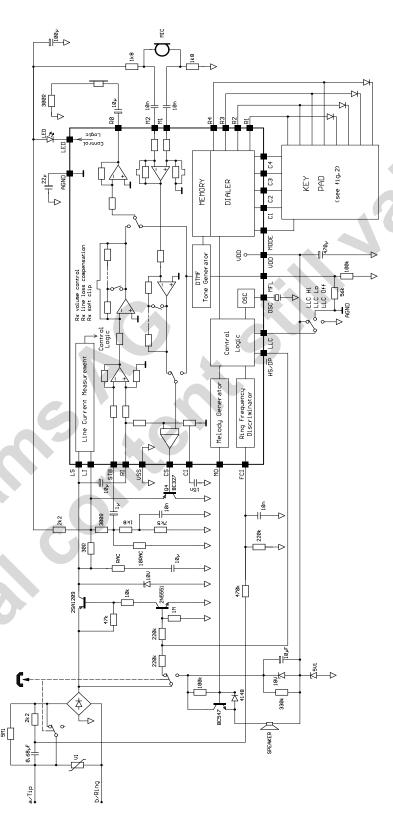


Figure 8 Typical Application

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### Programming Procedures

#### **Procedure Principles**

The procedures for utilizing the features of the AS253x are optimized out of consideration for the human factor in order to:

- meet the user's expectations
- be easy to learn and relearn
- not invoke any automatic functions which the user doesn't expect
- protect the user from committing critical errors, e.g.
   dialing wrong numbers, deleting stored numbers, etc.
- be consistent, simple and usable.

The following chapters describe the operating procedures for the provided features. Pressing an invalid key or key combination during programming will cause the device to abort the program state. Pressing any key combination or sequence which is not described or defined may cause the device to enter a state or mode that does not comply with the expectation of the user. In such cases, any undesired state can be terminated at any time by going on-hook / off-hook which will generate a functional reset.

#### Storing Numbers (not AS2534)

Up to 14 numbers, each with maximum 21 digits, can be stored into the internal RAM.

- 1. Press [P/M] to enter program mode
- 2. Enter location (MR + digit<sup>1</sup>; or M1 to M12)
- Enter number entries (0-9, \*, #, PS or LNR, R1, R2, R3) will b written directly into the selected memory location)
- 4. Press [P/M] to store and exit or go on-hook to abort
- 5. Go to 1 for storing further numbers

#### **Programming Tone Ringer**

Three different ringer melodies with three levels each can be programmed. AS2534R cannot be programmed.

- 1. Press [P/M] to enter program mode
- 2. Press [#] for ringer programming mode
- Enter Code to select ringer melody and volume(see code table in section Tone Ringer (Melody/Volume)
- 4. Press [P/M] to store and exit or go on-hook to abort

<sup>1</sup> Digit includes 0 – 9

When Code 0 (tone ringer off) has been programmed, the device will automatically return to previous setting (different from 0) by next off-hook.

#### Temporary MF

The procedure below assumes that the device is operated in puls mode.

- Go off-hook
- 2. Press [\*] or [T/P] to switch to DTMF mode
- 3. Press [R] or [T/P] to switch back to PULS mode
- 4. Got to 2. to switch again to DTMF mode

Mode pin is connected to row 1, 2, 3, 4, or 5. When mode pin = row 5, pressing the [\*] key also transmits the tone by MF selected. The [T/P] key (not AS2535) can be used alternatively to the [\*] key.

### **Automatic Dialing**

The following procedure describes the dialing procedure and the internal sequences:

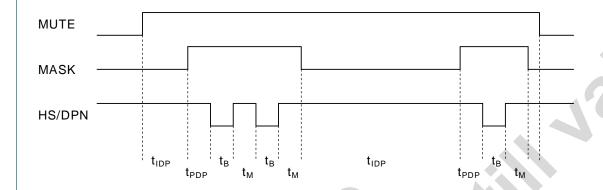
- 1. Go off-hook
- Enter the number by pressing digit, [M1]-[M12], [LNR] or [MR] + digit
- 3. The number is internally buffed in the FIFO
- 4. Tone- or Puls-Dialing starts
- 5. Wait for connection
- 6. Got to 2 for entering postdialed digits

Postdialed digits are not stored but buffed in the FIFO.

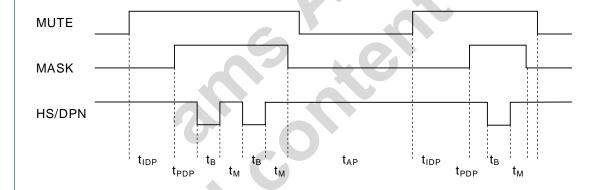
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### **Timing Diagrams**

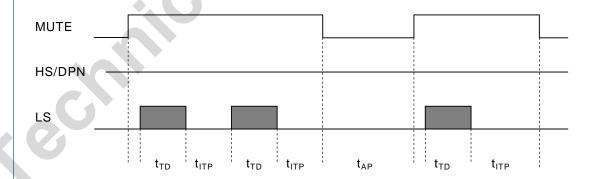
### LD Dialing



### LD Dialing with Access Pause

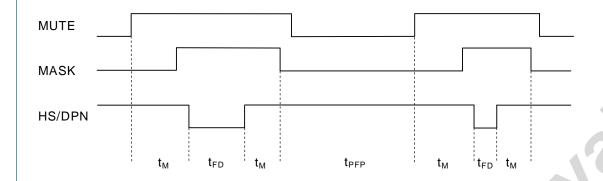


### MF Dialing

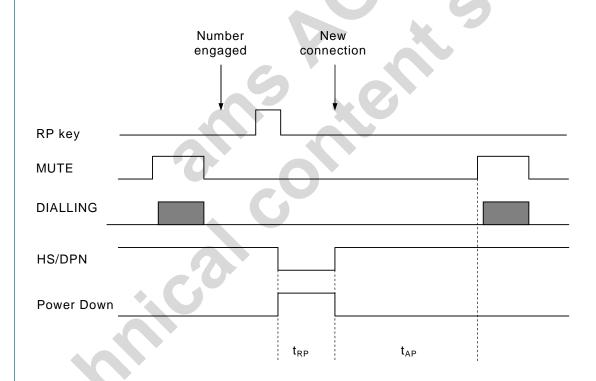


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### Flash



### Repeat Dialing (not AS2535)



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-25°C to +70°C

### **Electrical Characteristics**

### Absolute maximum ratings

Positive Supply Voltage	-0.3V ≤ V <sub>DD</sub> ≤ 7V
Input Current	± 25mA
Input Voltage (LS)	-0.3V ≤ V <sub>IN</sub> ≤ 10V
Input Voltage (LI, CS)	-0.3V ≤ V <sub>IN</sub> ≤ 8V
Input Voltage (STB, RI)	$-2V \le V_{IN} \le V_{DD} + 0.3V$
Input Voltage (MO)	-0.3V <u>&lt;</u> V <sub>IN</sub> <u>≤</u> +35V
Digital Input Voltage	$-0.3V \le V_{IN} \le V_{DD} + 0.3V$
Electrostatic Discharge (HBM 1.5kΩ-100pF)	± 1000V
Storage Temperature	-65°C to +125°C
Recommended operating conditions	
Supply Voltage * (Speech Mode)	3.8V ≤ V <sub>DD</sub> ≤ 5V
Oscillator Frequency (Resonator: Murata CSA 3.58M G312AM)	3.58 MHz

<sup>\*</sup> This voltage is generated internally

Operating Temperature

### DC Characteristics (I<sub>LINE</sub> = 15 mA unless otherwise specified)

Symbol	Parameter	Conditions	Min.	Тур.	Max.	Units
$I_{DD}$	Operating Current	Speech mode		3	5	mA
		MF dialing		4		mA
		LD dialing, V <sub>DD</sub> = 2.5V		200		μΑ
		Ring mode, $V_{DD} = 2.5V$		300		μΑ
I <sub>DD0</sub>	Retention Current	Idle mode, V <sub>DD</sub> = 2 V,		0.05		μΑ
	4.0	T <sub>AMB</sub> = 25°C				
V <sub>LI</sub>	Line Voltage (default)	13 mA ≤ I <sub>LINE</sub> ≤ 100 mA		4.5		V
I <sub>OL</sub>	Output Current, Sink CS, HS/DP, MO	V <sub>OL</sub> = 0.4V		1.5		mA
loL	Output Current, Sink; LED	V <sub>OL</sub> = 0.4V		4		mA
VIL	Input Low Voltage	HS/DPN; FCI	Vss		0.3 V <sub>DD</sub>	V
V		T <sub>AMB</sub> = 25°C				
V <sub>IH</sub>	Input High Voltage	HS/DPN; FCI	0.7 V <sub>DD</sub>		V <sub>DD</sub>	V
_		T <sub>AMB</sub> = 25°C				

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### AC Characteristics (I LINE = 15 mA; f = 800 Hz unless otherwise specified)

Symbol	Parameter	Conditions	Min	Тур	Max	Units
Tx	Transmit	Test Circuit Figure 9				
ATX	Gain, Transmit	M1/M2 to LI	35.1	36.6	38.1	dB
$\Delta A_{TX/F}$	Variation with Frequency	f = 500 Hz to 3.4 kHz		±0.8		dB
THD	Distortion	V <sub>LI</sub> < 0.25V <sub>RMS</sub>			2	%
V <sub>AGC</sub>	Soft Clip Level			2		V <sub>PEAK</sub>
Asco	Soft Clip Overdrive			20		dB
tattack	Attack Time			30		μs/6 dB
tdecay	Decay Time			20		ms/6dB
ZIN	Input Impedance (M1/M2)			20		kΩ
Амите	Mute Attenuation	Mute activated		60		dB
V <sub>NO</sub>	Noise Output Voltage	T <sub>AMB</sub> = 25°C			-72	dBmp
V <sub>IN Max</sub>	Input Voltage Range	Differential		±1		V <sub>PEAK</sub>
	(M1/M2)	Single Ended		±0.5		$V_{PEAK}$
BJT	Output Driver					
VIN MAX	Input Voltage Range (LI)			±2		$V_{PEAK}$
$V_{TX}$	Dynamic Range			±2		$V_{PEAK}$
RL	Return Loss	$Z_{RL} = 1000\Omega$ ; $T_{AMB} = 25^{\circ}C$	18			dB
$\Delta Z_{\text{AC/TEMP}}$	Temperature Variation			0.5		Ω/°C
Rx	Receive	Test Circuit Figure 9				
A <sub>RX</sub>	Receive Gain (Vol. default)	LI to RO	1.5	3	4.5	dB
Avol	Volume Gain	VOL key		+5.4		dBr
Avol	Volume Gain	-/+ keys		-5.4/+8.1		dBr
$\Delta A_{RX/F}$	Variation with Frequency	f = 500 Hz to 3.4 kHz		±0.8		dB
THD	Distortion	V <sub>RI</sub> <u>&lt;</u> 0.25V <sub>RMS</sub>			2	%
V <sub>AGC</sub>	Soft Clip Level	V <sub>RO</sub> =		1		$V_{PEAK}$
Asco	Soft Clip Overdrive			10		dB
tattact	Attack Time	$V_{RI} > 0.8V_{RMS}$		30		μs/6 dB
tDECAY	Decay Time			20		ms/6dB
V <sub>NO</sub>	Noise Output Voltage	T <sub>AMB</sub> = 25°C			-72	dBmp
V <sub>UFC</sub>	Unwanted F. Components	50 Hz20 kHz			-60	dBm
ZIN	Input Impedance (RI)			8		kΩ
V <sub>IN RI</sub>	Input Voltage Range (RI)			±2		$V_{PEAK}$
Ast	Sidetone Cancellation	V <sub>RI</sub> < 0.25V <sub>RMS</sub>	26			dB
VIN ST	Input Voltage Range (STB)			±2		V <sub>PEAK</sub>
Zin	Input Impedance (STB)			80		kΩ

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### AC Characteristics (cont'd) (I<sub>LINE</sub> = 15 mA; f = 800 Hz unless otherwise specified)

Symbol	Parameter	Conditions	Min	Тур	Max	Units
	Keyboard					
t <sub>D</sub>	Key Debounce Time			15		ms
	HS/DPN Input					
ths-L	Low to High Debounce	Going off-hook		15		ms
t <sub>HS-H</sub>	High to Low Debounce	Not LD dialing		210		ms
		During LD dialing		270		ms
	DTMF					
F	Frequency deviation	T <sub>AMB</sub> = 25°C, Note 5			1.2	%
$V_MF$	MF Tone Level (Low group)	MFL = A <sub>GND</sub> , T <sub>AMB</sub> = 25°C	- 2.5	- 4	- 5.5	dB
VMF	MF Tone Level (Low group)	MFL Range = V <sub>SS</sub> A <sub>GND</sub> , T <sub>AMB</sub> = 25°C		-164		dB
$\Delta V_{ extsf{L-H}}$	Preemphasis Low to High	T <sub>AMB</sub> = 25°C,	1.8	2.4	3.0	dB
Vufc	Unwanted F. Components	300 Hz5 kHz			- 40	dBm
	Note 3; MFL = V <sub>SS</sub>	5 kHz14 kHz			- 50	dBm
		14 kHz28.5 kHz	<b>A</b>		- 70	dBm
		28.5 kHz40 kHz			- 80	dBm
tтD	Tone Duration	Note 1&6; Mode=row 6 or 7	80	82.3	85	ms
titp	Inter Tone Pause	Note1; Mode=row 6	80	82.3	85	ms
titp	Inter Tone Pause	Note 1 & 6; Mode=row 7	150	165	170	ms
t <sub>TR</sub>	Tone Rise Time	Note 2			5	ms
ttf	Tone Fall Time	Note 2			5	ms
	LD					
t <sub>DR</sub>	Dial Rate	Mode = row 1, 2 or 5	9.53	10	10.5	pps
		Mode = row 3 or 4	19.05	20	21	pps
t/B	Break Period	Mode = row 2	57	61.2	63	ms
t/B	Break Period	Mode = row 4	28.5	30.6	31.5	ms
t/B	Break Period	Mode = row 1 or 5	63	66	69	ms
t/B	Break Period	Mode = row 3	31.5	33	34.5	ms
t <sub>M</sub> /	Make Period	Mode = row 2	38	40.8	42	ms
t <sub>M</sub> /	Make Period	Mode = row 4	19	20.4	21	ms
t <sub>M</sub> /	Make Period	Mode = row 1 or 5	31.5	33	34.5	ms
t <sub>M/</sub>	Make Period	Mode = row 3	15.7	16.5	17.3	ms
tppp	Pre-Digit Pause			35		ms
tide	Inter Digit Pause	Mode = row 1, 2, 3, 4 or 5 fosc = 3.58 MHz	780	790	800	ms
tнs-н	High to Low Debounce	During LD dialing		270		ms
tмо	Mute Overhang			tм		

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Symbol	Parameter	Conditions	Min	Тур	Max	Units
t <sub>FD</sub>	Flash Duration 1	R1 key	100		102	ms
	Flash Duration 2	R2 key	270		300	ms
	Flash Duration 3	R3 key (AS2533/34/35/36)	600		650	ms
tpfp	Post Flash Pause			274		ms
tap	Access Pause	Note 8	2.0	2.05	2.12	sec
t <sub>RP</sub>	Repeat Break Time			1.6		sec
	Tone Ringer					
$V_{\text{MO}}$	Melody Output			PDM		
$t_{\text{MD}}$	Melody Delay				10	ms
F1	Frequency 1			800		Hz
F2	Frequency 2			1067		Hz
F3	Frequency 3			1333		Hz
t <sub>DT</sub>	Detection Time	Initial		1/f + 73ms		s
tто	Detection Time-out			note 4		ms
f <sub>MIN</sub>	Min. Detection Frequency			13		Hz
$f_{MAX}$	Max. Detection Frequency		4	70		Hz
	Pacifier Tone	Program Mode Only				
f <sub>PT</sub>	Frequency	P/M mode, key entry		1477		Hz
$V_{RT}$	Level (RO)	Key entry		60		mV
t <sub>RTD-E</sub>	Duration, Key Entry	Valid key entry, prog.		40		ms
trtd-a	Duration, Acknowledge	Terminate with P/M key		140		ms
t <sub>RTD-R</sub>	Duration, Reject	Invalid key entry, note 7		4x40		ms
	LED Output					
tLED-ON	"on-time"	P/M state		80		ms
t <sub>LED-OFF</sub>	Interval	P/M state		1		sec
	Comfort Tone (DTMF)					
$V_{CT}$	Level (RO)	Relative to LS		-30		dBr

- Note 1: The values are valid during automatic dialing and are minimum values during manual dialing, i.e. the tones will continue as long as the key is depressed.
- Note 2: The rise time is the time from 10% of final value till the tone amplitude has reached 90 % of its final value.
- Note 3: Relative to high group.
- Note 4: The FCI circuit is reset by POR and HS/DPN pulled high (off-hook). After a reset the FCI circuit is in a standby state. A positive edge on FCI will start a 73 ms timer and the frequency discrimination is initiated. Whenever a period of the ring signal is missing, the timer is reset. When a valid ring signal is present for 73 ms, the melody generator is started and is directly controlled by the ring signal. This condition will remain until a new reset.
- Note 5: This does not include the frequency deviation of the ceramic resonator.
- Note 6: During temporary MF mode.
- Note 7: An invalid key entry in program mode will invoke a tone sequence with 4 tone bursts of 40 ms and pauses between bursts of 28 ms and abort the program mode.
- Note 8: Pauses inserted within the first 5 entries of a digit string will be automatically terminated after 2 seconds. Pauses inserted after location 5 can only be terminated manually by pressing the PS or LNR key.

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### **Test Circuit**

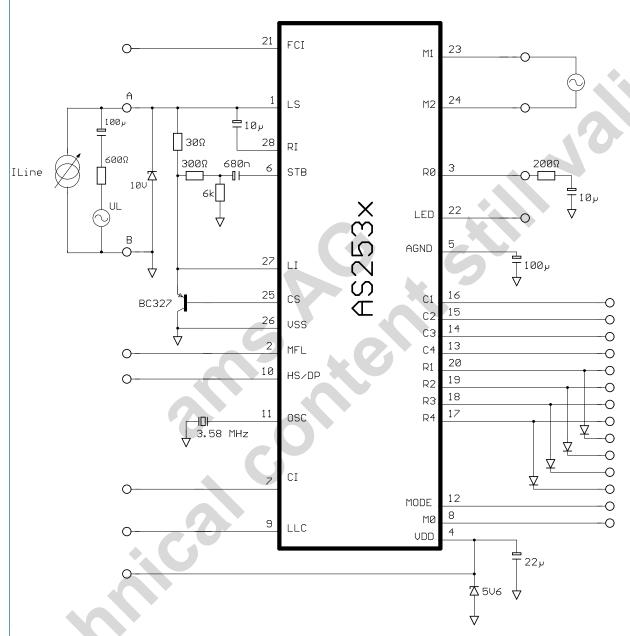


Figure 9 Test Circuit

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### **Characteristic Curves (Typical)**

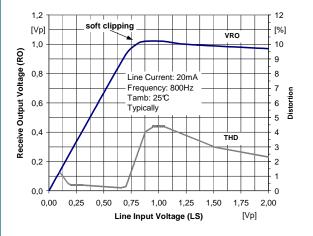


Figure 10 Receive Soft Clipping and Distortion

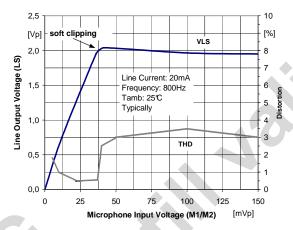


Figure 11 Transmit Soft Clipping and Distortion

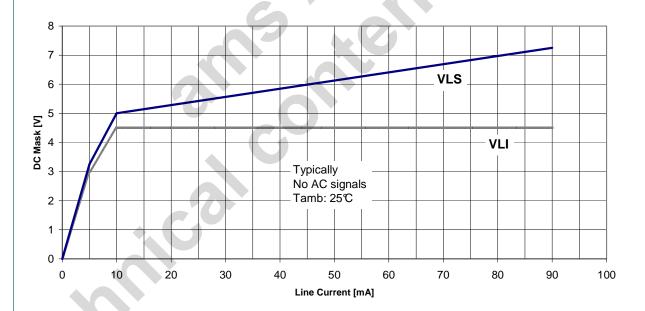
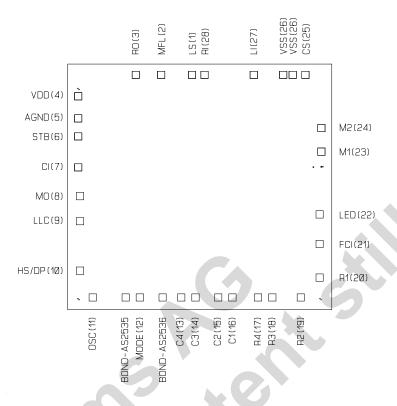


Figure 12 DC Mask

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### **Bond Pad Layout**



# **Bond Options**

Product Version	Bond Pad	Connection
AS2533	BOND_AS2535 BOND_AS2536	not bonded not bonded
AS2534/34R (1)	BOND_AS2535 BOND_AS2536	not bonded bonded to MODE
AS2535	BOND_AS2535 BOND_AS2536	bonded to MODE not bonded
AS2536	BOND_AS2535 BOND_AS2536	not bonded bonded to MODE

(1) For deliveries as packaged devices (SOIC28), LNR only is tested, direct and indirect memories are not tested!

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### Sizes and Coordinates

 Die Size:
 3.190mm x 2.975mm

 Bond Pad Size:
 85μm x 85μm

Bond Pad Co-ordinates: Reference co-ordinate of DIE = DIE center

Reference co-ordinate of PAD = PAD center

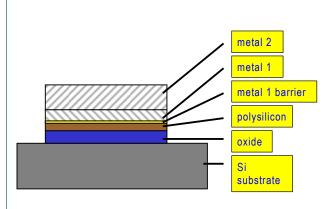
			1	
X [μm]	y [um]	Pad Name	Pin No	
	[μm] [μm] Pad Name Pin No Pads on the Left			
raus on ti	Paus on the Left			
-1413.50	1052.25	VDD	4	
-1413.50	796.25	AGND	5	
-1413.50	586.25	STB	6	
-1413.50	226.25	CI	7	
-1392.50	-107.75	MO	8	
-1392.50	-399.35	LLC	9	
-1392.50	-974.20	HS/DP	10	
Pads on th	Pads on the Bottom			
-1244.00	-1285.00	OSC	11	
-862.10	-1285.00	BOND_AS2535		
-696.70	-1285.00	MODE	12	
-432.50	-1285.00	BOND_AS2536		
-215.10	-1285.00	C4	13	
-49.70	-1285.00	C3	14	
214.50	-1285.00	C2	15	
379.90	-1285.00	C1	16	
677.30	-1285.00	R4	17	
842.70	-1285.00	R3	18	
1173.30	-1285.00	R2	19	

X	У			
[µm]	[µm]	Pad Name	Pin No	
Pads on the	Pads on the Right			
1392.50	-1053.80	R1	20	
1392.50	-663.00	FCI	21	
1392.50	-319.80	LED	22	
1413.50	408.75	M1	23	
1413.50	683.75	M2	24	
Pads on the	Тор			
1227.50	1301.25	cs	25	
1079.50	1301.25	VSS	26	
969.50	1301.25	VSS	26	
627.50	1301.25	LI	27	
54.50	1301.25	RI	28	
-90.50	1301.25	LS	1	
-449.50	1301.25	MFL	2	
-744.50	1301.25	RO	3	

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### **Vertical Structure of Bond Pads**

Process CXQ/CXB - FAB B



Layer Specification		
metal 2	upper layer:	960 nm AlSiCu
		98.5% Aluminium
		1.0% Silicon
		0.5 % Copper
	lower layer:	40 nm Titanium
metal 1	upper layer:	450 nm AlSiCu
		98.5 % Aluminium
		1.0% Silicon
		0.5 % Copper
	lower layer:	40 nm Titanium
metal 1 barrier	upper layer	80nm Titanium Nitride
	lower layer	30nm Titanium
polysilicon	270 nm polysilicon	
oxide	460 nm thermal oxide	
silicon substrate		

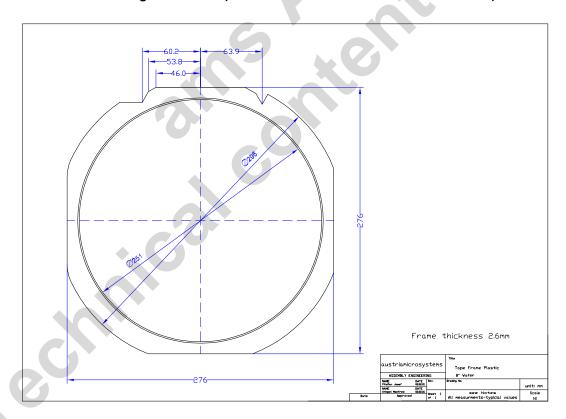
General Conditions			
Passivation	200 nm silicon oxynitride + 550 nm silicon nitride		
Marking of Failure Dice	Ink Dots, water resistant, Diameter 0.41.2 mm		
Allowed Loss after Assembly	< 5% in average		
	< 10% for a single delivery lot		
'	Compensation is limited to replacement of the number of defectives exceeding the above		
	allowances.		
Quantity of dice per delivery lot	Only complete wafers can be delivered, therefore the number of good dice delivered may		
	differ from the order quantity up to $\pm 1000$ pcs.		
Storage Conditions	Dice on wafer or dice on foil must be stored in originally sealed boxes or bags.		
	For storage period - see below.		
	Except for RMA, opened boxes or bags will not be accepted by austriamicrosystems for return		

Conditions for Delivery as Wafer			
Wafer diameter	200 mm (ams-FAB-B) or 150 mm (XFAB)		
Wafer thickness	$380\pm20\mu$ m (ams-FAB-B) or $640\pm20\mu$ m (XFAB)		
Back finishing	back grinding, silicon		
Scribe lane width	$100 \pm 20 \mu m$		
Packing	Wafer Box Ultrapack 200 / sealed in foil bags		
Max. Storage time in sealed	6 month, Tamb = 25° C		
box			

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Die thickness	$380 \pm 20 \mu m$	
Back finishing	back grinding, silicon	
Frame	Material: Plastic	
	Size: see figure	
Frame Position Tolerance	Center wafer to frame: ± 4mm	
	Angle deviation wafer to frame: ± 8°	
	Orientation wafer to frame: Wafer flat to frame side with kerfs	
	Covering adhesive foil to frame: >5mm	
Таре	Type: PVC with acrylic adhesive	
	Thickness: $70 \pm 20 \ \mu m$	
Sawing conditions	Sawing mode: Saw - through mode	
	Sawing width: typ. 60 µm	
	Kerf depth in foil: typ. 20 µm	
	XV -dimension deviation: max.25 μm	
Packing	frame sealed in foil bags filled with nitrogen	
Storage time In sealed bags	2 months, Tamb = 25 °C	

# Mechanical Drawing of Frame (valid for 200 mm and 150 mm wafer)

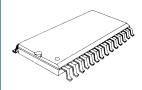


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### **Packaging**

The device is available in the packages outlined below (not to scale). For exact mechanical package dimensions please see austriamicrosystems<sub>AG</sub> packaging information.

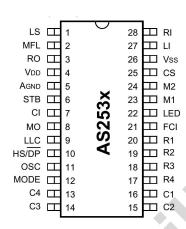
28-pin plastic SOIC (suffix T)



Max. Body Length 18.1mm / 713mil
Max. Body Width 7.6mm / 300mil
Pitch 1.27mm / 50mil

### **Pin Configuration**

28 Pin SOIC (suffix T)



### **Ordering Information**

Device	Order Number	Package	Features
AS2533 T	AS2533U-ZSO-U	28 pin SOIC in tubes	LNR, 4 direct/10 indirect memories
AS2533 F	pls see bottom rows	Dice on foil, sawn	LNR, 4 direct/10 indirect memories
AS2533 W	pls see bottom rows	Dice on wafer	LNR, 4 direct/10 indirect memories
AS2534B T	AS2534U-ZSO-U	28 pin SOIC in tubes	LNR only, no direct/indirect memories (2)
AS2534B F	pls see bottom rows	Dice on Foil, sawn	LNR only, no direct/indirect memories
AS2534B W	pls see bottom rows	Dice on Wafer	LNR only, no direct/indirect memories
AS2534R T	AS2534R-ZSO-U	28 pin SOIC in tubes	LNR only, no direct/indirect memories, ringer fixed (2)
AS2534R F	pls see bottom rows	Dice on Foil, sawn	LNR only, no direct/indirect memories, ringer fixed
AS2534R W	pls see bottom rows	Dice on Wafer	LNR only, no direct/indirect memories, ringer fixed
AS2535 T	AS2535U-ZSO-U	28 pin SOIC	LNR, 12 direct memories
AS2535 F	pls see bottom rows	Dice on Foil, sawn	LNR, 12 direct
AS2535 W	pls see bottom rows	Dice on Wafer	LNR, 12 direct
AS2536 T	AS2535U-ZSO-U	28 pin SOIC	LNR, 4 direct/10 indirect memories
AS2536 F	pls see bottom rows	Dice on Foil, sawn	LNR, 4 direct/10 indirect memories
AS2536 W	pls see bottom rows	Dice on Wafer	LNR, 4 direct/10 indirect memories
AS253x F	AS253xU-ZSW-F	Dice on Foil, sawn	All versions (1)
AS253x W	AS253xU-ZSW	Dice on Wafer	All versions (1)
AS253xR F	AS253xR-ZSW-F	Dice on Foil, sawn	All versions, ringer fixed (1)
AS253xR W	AS253xR-ZSW	Dice on Wafer	All versions, ringer fixed (1)

### Please Note:

- (1) For wafer delivery or dice-on-foil delivery, the versions can be selected by bond options.
- (2) For deliveries as packaged devices (SOIC28), LNR only is tested, direct and indirect memories are not tested!

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### **Contact Information**

austriamicrosystems AG
Business Unit Communications
A 8141 Schloss Premstaetten, Austria-EU
T. +43 (0) 3136 500 0
F. +43 (0) 3136 500 5692
http://www.austriamicrosystems.com

For Sales Offices, Distributors and Representatives, please visit:

http://www.austriamicrosystems.com/contact

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