

Lab5 - Study of Interprocess Communication (IPC) and XV6

Part I - Message Queues

`msgctl(int msqid, int cmd, struct msqid_ds *buf)`
msgctl() performs the control operation specified by `cmd` on the System V message queue with identifier `msqid`.

`msgget(key_t key, int msgflg)`
msgget() returns value will be the message queue identifier

`msgrcv(int msqid, void *msgp, size_t msgsz, long msgtyp, int msgflg)`
msgrcv() receive messages from, a System V message queue.

`msgsnd(int msqid, const void *msgp, size_t msgsz, int msgflg)`
msgsnd() sends messages to a System V message queue.

Modified program so that each program can both receive and send messages alternatively:
What I did was combine code from each file and ran a receiver and sender simultaneously using a *fork*.

highlights = code added

```
//msg1.cpp
#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include <errno.h>
#include <unistd.h>

#include <signal.h>
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/msg.h>
using namespace std;
#define MAX_TEXT 512

struct my_msg_st {
    long int my_msg_type;
    char some_text[BUFSIZ];
};
struct my_msg {
    long int my_msg_type;
    char some_text[MAX_TEXT];
};

int main()
{
    int running = 1;
    int msgid;
    struct my_msg_st some_data;
    long int msg_to_receive = 0;

    /* First, we set up the message queue. */

    int sar = fork(); //fork for sending and recieving
    if (sar == 0) {
        msgid = msgget((key_t)1234, 0666 | IPC_CREAT);

        if (msgid == -1) {
            fprintf(stderr, "msgget failed with error: %d\n", errno);
            exit(EXIT_FAILURE);
        }
    }

    while (running && sar == 0) {
        if (msgrcv(msgid, (void *)&some_data, BUFSIZ,
            msg_to_receive, 0) == -1) {
            fprintf(stderr, "msgrcv failed with error: %d\n", errno);
            exit(EXIT_FAILURE);
        }
        printf("\nThem: %s", some_data.some_text);
        if (strncmp(some_data.some_text, "end", 3) == 0) {
            running = 0;
            kill(sar, SIGKILL);
        }
    }

    if (sar == 0) {
        if (msgctl(msgid, IPC_RMID, 0) == -1 && sar == 0) {
            fprintf(stderr, "msgctl(IPC_RMID) failed\n");
        }
    }
}
```

```

    exit(EXIT_FAILURE);
}

if (sar != 0) {
    struct my_msg some_data2;
    int msgid2;
    char buffer[BUFSIZ];

    msgid2 = msgget((key_t)7777, 0777 | IPC_CREAT);

    if (msgid2 == -1) {
        fprintf(stderr, "msgget failed with error: %d\n", errno);
        exit(EXIT_FAILURE);
    }

    while (running) {
        printf("\nEnter some text: ");
        fgets(buffer, BUFSIZ, stdin);
        some_data2.my_msg_type = 1;
        strcpy(some_data2.some_text, buffer);

        if (msgsnd(msgid2, (void *)&some_data2, MAX_TEXT, 0) == -1) {
            fprintf(stderr, "msgsnd failed\n");
            exit(EXIT_FAILURE);
            kill(sar, SIGKILL);
        }
        if (strncmp(buffer, "end", 3) == 0) {
            running = 0;
            exit(EXIT_SUCCESS);
        }
    }
}

exit(EXIT_SUCCESS);
}

```

```

//msg2.cpp
#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include <errno.h>
#include <unistd.h>
#include <iostream>

#include <signal.h>
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/msg.h>
using namespace std;
#define MAX_TEXT 512

struct my_msg_st {
    long int my_msg_type;
    char some_text[MAX_TEXT];
};

struct my_msg_recieved {
    long int my_msg_type;
    char some_text[BUFSIZ];
};

int main()
{
    int running = 1;
    struct my_msg_st some_data;
    int msgid, msgid2;
    char buffer[BUFSIZ];

    int sar = fork(); //fork for sending and recieving
    if (sar != 0) {
        msgid = msgget((key_t)1234, 0666 | IPC_CREAT);

        if (msgid == -1) {
            fprintf(stderr, "msgget failed with error: %d\n", errno);
            exit(EXIT_FAILURE);
        }
    }

    while (running && sar != 0) { //parent fork sends
        printf("\nEnter some text: ");
        fgets(buffer, BUFSIZ, stdin);
        some_data.my_msg_type = 1;
        strcpy(some_data.some_text, buffer);

        if (msgsnd(msgid, (void *)&some_data, MAX_TEXT, 0) == -1) {
            fprintf(stderr, "msgsnd failed\n");
            kill(sar, SIGKILL);
        }
        if (strncmp(buffer, "end", 3) == 0) {
            running = 0;
        }
    }

    struct my_msg_recieved some_data2;

```

```

long int msg_to_recieve = 0;

if (sar == 0) {
    msgid2 = msgget((key_t)7777, 0777 | IPC_CREAT);

    if (msgid2 == -1) {
        fprintf(stderr, "msgget failed with error: %d\n", errno);
        exit(EXIT_FAILURE);
    }

    while (running) {
        if (msgrcv(msgid2, (void *)&some_data2, BUFSIZ,
            msg_to_recieve, 0) == -1) {
            fprintf(stderr, "msgrcv failed with error: %d\n", errno);
            exit(EXIT_FAILURE);
        }
        printf("\nThem: %s", some_data2.some_text);
        if (strncmp(some_data2.some_text, "end", 3) == 0) {
            running = 0;
            kill(sar, SIGKILL);
        }
    }

    if (msgctl(msgid2, IPC_RMID, 0) == -1) {
        fprintf(stderr, "msgctl(IPC_RMID) failed\n");
        exit(EXIT_FAILURE);
    }
}

exit(EXIT_SUCCESS);
}

```

Output for *msg1*:

```

[ @csusb.edu@jlb359-1 lab5]$ msg1
Enter some text: hey
Enter some text: whats up
Enter some text:
Them: not much

Them: gtg later!

Them: end
Killed
[ @csusb.edu@jlb359-1 lab5]$ █

```

Output for *msg2*:

```

[ @csusb.edu@jlb359-1 lab5]$ msg2
Enter some text:
Them: hey
Them: whats up
not much
Enter some text: gtg later!
Enter some text: end
[ @csusb.edu@jlb359-1 lab5]$ █

```

Part II - IPC Status Commands

```
[@csusb.edu@jbh3-1 lab5]$ ipcs -s
----- Semaphore Arrays -----
key          semid      owner      perms      nsems

[ @csusb.edu@jbh3-1 lab5]$ ipcs -m
----- Shared Memory Segments -----
key          shmid      owner      perms      bytes      nattch     status

[ @csusb.edu@jbh3-1 lab5]$ ipcs -q
----- Message Queues -----
key          msqid      owner      perms      used-bytes  messages

0x00001e61  32768      005029683@ 777        0           0
0x00000929  65537      005029683@ 666        0           0

[ @csusb.edu@jbh3-1 lab5]$
```

The first two commands *ipcs -s* and *ipcs -m* don't show outputs. The command *ipcs -q* shows us that there is message queues present.

Part III - Study of XV6

GDB terminal:

```
(gdb) target remote :27050
Remote debugging using :27050
warning: Remote gdbserver does not support determining executable automatically.
RHEL <=6.8 and <=7.2 versions of gdbserver do not support such automatic executable detection.
The following versions of gdbserver support it:
- Upstream version of gdbserver (unsupported) 7.10 or later
- Red Hat Developer Toolset (DTS) version of gdbserver from DTS 4.0 or later (only on x86_64)
- RHEL-7.3 versions of gdbserver (on any architecture)
warning: No executable has been specified and target does not support determining executable automatically. Try using the "file" command.
0x0000ffff in ?? ()
(gdb) file kerenl
A program is being debugged already.
Are you sure you want to change the file? (y or n) y
kerenl: No such file or directory.
(gdb) file kernel
A program is being debugged already.
Are you sure you want to change the file? (y or n) y
Reading symbols from kernel...done.
(gdb) break swtch
Breakpoint 1 at 0x8010469b: file swtch.S, line 11.
(gdb) continue
Continuing.

Thread 1 hit Breakpoint 1, swtch () at swtch.S:11
11      movl 4(%esp), %eax
(gdb) step
12      movl 8(%esp), %edx
(gdb) step
15      pushl %ebp
(gdb) step
swtch () at swtch.S:16
16      pushl %ebx
(gdb) step
swtch () at swtch.S:17
17      pushl %esi
(gdb) step
swtch () at swtch.S:18
18      pushl %edi
(gdb) step
swtch () at swtch.S:21
21      movl %esp, (%eax)
(gdb) step
22      movl %edx, %esp
(gdb) continue
Continuing.

Thread 1 hit Breakpoint 1, swtch () at swtch.S:11
11      movl 4(%esp), %eax
(gdb) clear
Deleted breakpoint 1
```

```

(gdb) break exec
Breakpoint 2 at 0x80100a10: file exec.c, line 12.
(gdb) continue
Continuing.
[Switching to Thread 2]

Thread 2 hit Breakpoint 2, exec (path=0x1c "/init", argv=0x8dfffed0)
    at exec.c:12
12      {
(gdb) continue
Continuing.

Thread 2 hit Breakpoint 2, exec (path=0x816 "sh", argv=0x8dfeed0) at exec.c:12
12      {
(gdb) continue
Continuing.

Thread 2 hit Breakpoint 2, exec (path=0x1880 "ls", argv=0x8dfbeed0)
    at exec.c:12
12      {
(gdb) continue
Continuing.

Thread 2 hit Breakpoint 2, exec (path=0x1880 "ls", argv=0x8dee3ed0)
    at exec.c:12
12      {
(gdb)

```

qemu-nox terminal:

```

qemu-system-i386 -nographic -drive file=fs.img,index=1,media=disk,format=raw -drive file=
xv6.img,index=0,media=disk,format=raw -smp 2 -m 512 -S -gdb tcp::27050
xv6...
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
ls

$ ls -l
slls

asls
.          1 1 512
..         1 1 512
README    2 2 2290
cat        2 3 13680
echo       2 4 12688
forktest   2 5 8124
grep       2 6 15556
init       2 7 13276
kill       2 8 12740
ln         2 9 12644
ls         2 10 14828
mkdir      2 11 12820
rm         2 12 12804
sh         2 13 23288
stressfs   2 14 13468
usertests  2 15 56404
wc         2 16 14220
cp         2 17 13424
zombie     2 18 12468
console    3 19 0
L$ qUW 2 23 2290
$ $

```


GDB terminal for scheduler in *proc.c*:

```
(gdb) break scheduler
Breakpoint 1 at 0x80103ab0: file proc.c, line 324.
(gdb) continue
Continuing.
[Switching to Thread 2]

Thread 2 hit Breakpoint 1, scheduler () at proc.c:324
324      {
(gdb) continue
Continuing.
[Switching to Thread 1]

Thread 1 hit Breakpoint 1, scheduler () at proc.c:324
324      {
(gdb) continue
Continuing.

Remote connection closed
(gdb)
The program is not being run.
(gdb) █
```

qemu-nox terminal for scheduler in *proc.c*:

```
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
$ ls -l
ls: cannot open -l
$ ls
.                1 1 512
..               1 1 512
README           2 2 2290
cat              2 3 13680
echo             2 4 12688
forktest        2 5 8124
grep             2 6 15556
init            2 7 13276
kill            2 8 12740
ln              2 9 12644
ls              2 10 14828
mkdir           2 11 12820
rm              2 12 12804
sh              2 13 23288
stressfs        2 14 13468
usertests       2 15 56404
wc              2 16 14220
cp              2 17 13424
zombie          2 18 12468
console         3 19 0
L$=====gU=W 2 23 2290
$ QEMU: Terminated
```

Fully completed 20/20