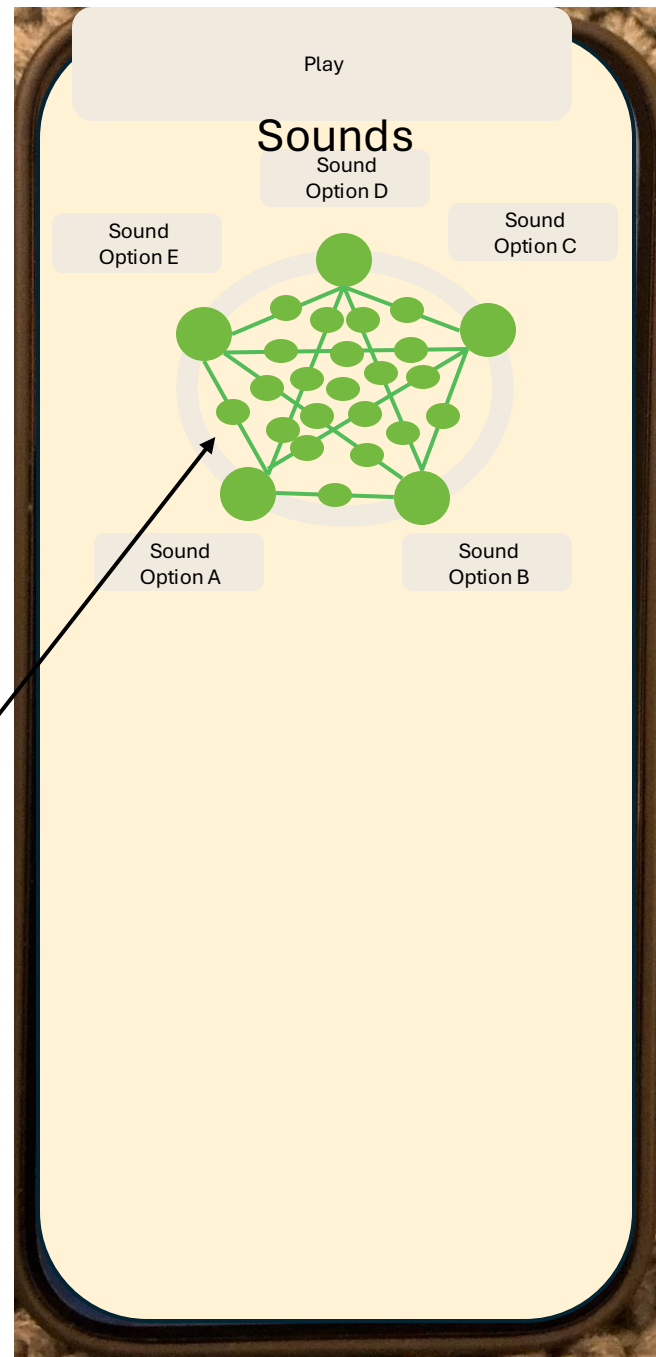


The Pendulum

Sounds View Controller

Each one of these green nodes should be selectable, but visibly hidden, so you're just dragging a point around a circle and it snaps to these points. Also, I might have more than 5 sound options. Each node represents sub selecting that sound option, or the collection of them closest to that node. Placing the point at the center would be all sounds.



The Pendulum

X View Controller

