```
a) #include <stdio.h>
#include <math.h>
#define PI 3.142
int main() {
  float radius, height, volume, surface_area;
  // Prompt the user to enter the radius of the cylinder
  printf("Enter the radius of the cylinder: ");
  scanf("%f", &radius);
  // Prompt the user to enter the height of the cylinder
  printf("Enter the height of the cylinder: ");
  scanf("%f", &height);
  // Calculate the volume of the cylinder
  volume = PI * radius*radius*2 * height;
  // Calculate the surface area of the cylinder
  surface_area = 2 * PI * radius*radius+ 2 * PI * radius * height;
  // Display the volume and surface area of the cylinder
  printf("The volume of the cylinder is: %.2f\n", volume);
  printf("The surface area of the cylinder is: %.2f\n", surface_area);
  return 0;
}
a)
#include <stdio.h>
int main() {
  float weight, height, bmi;
```

```
// Prompt the user to enter weight in kilograms
  printf("Enter your weight in kilograms: ");
  scanf("%f", &weight);
  // Prompt the user to enter height in meters
  printf("Enter your height in meters: ");
  scanf("%f", &height);
  // Calculate BMI
  bmi = weight / (height * height);
  // Display the calculated BMI
  printf("Your BMI is: %.2f\n", bmi);
  return 0;
}
    b)
#include <stdio.h>
int main() {
  float salary, bonus = 0.0;
  int years_of_service;
  // Prompt the user to enter their salary
  printf("Enter your salary: ");
  scanf("%f", &salary);
  // Prompt the user to enter their years of service
  printf("Enter your years of service: ");
  scanf("%d", &years_of_service);
```

```
// Check if the employee's years of service is more than 5 years
if (years_of_service > 5) {
    // Calculate the bonus amount (5% of the salary)
    bonus = 0.05 * salary;
}

// Display the net bonus amount
printf("Your net bonus amount is: %.2f\n", bonus);
return 0;
}
```