



Brian Moreira, 30 years old

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<https://brianmoreira.com/en/>

Hello!

I'm Brian. I graduated in Graphic Design and worked as a web designer, front-end developer and most recently as an User Interface and User Experience Designer.

Skills & Knowledge

Languages: Fluent in English, native in Brazilian portuguese.

2D Animation, Character Rigging, Illustration, Painting, Graphic Design, Web Design, UX/UI Design, Video Editing, Front-End (HTML, CSS, SASS, JQuery).

Softwares: Figma, Toon Boom Harmony, Krita, Sketch
Adobe Photoshop, Adobe Premiere, Adobe After Effects, Adobe XD.

Experience

Job: **UI/UX Designer** (Intermediate)

Company: Fintera

City: Teresópolis, , Rio de Janeiro, Brazil (Remote)

Period: 2020 - 2023

Three years at Fintera, since its creation, working with UI/UX Design, elaborating and drawing screens and improvements for an application, through the software Figma.

Job: **Designer & Front-end Developer** (Intermediate)

Company: Nexaas

City: Rio de Janeiro - São Paulo, Brazil

Period: 2015 - 2019

During almost four years working at Nexaas as a Designer and Front-end Dev, for the most part at the Marketing team responsible for the implementation of layouts and alterations of every product's websites and commercial pages from the company. Relocated by the company from the office at Rio to the office in São Paulo in 2019.

Job: **Web Designer**

Company: DeBra Tecnologia

City: Teresópolis, Rio de Janeiro, Brazil

Period: 2012 - 2014

Job: **Web Design Internship**

Company: Shopp Mídia Comunicação

City: Teresópolis, Rio de Janeiro, Brazil

Period: 2010 - 2012

Graduation

Graphic Design Technologist - Complete Graduation

Universidade Estácio de Sá - Rio de Janeiro, Brazil

2014 - 2017

Courses/Classes

Computer Graphics - Graphic Design,
Web Development and Post-Production
Seven Computação Gráfica
Rio de Janeiro
2013 - 2014

English (Complete)
Ilebeu / Progresso
Teresópolis
2008 - 2013

Cinematic Form and Style
Cinema em Cena / Pablo Villaça
Rio de Janeiro
2017 (15 hours)

Theory, Language and Film Criticism
Cinema em Cena / Pablo Villaça
Rio de Janeiro
2014 (15 hours)

Drawing I
Quanta Academia de Artes
São Paulo - EAD
2020 - 2021

Basic Drawing
Impacto Quadrinhos
Rio de Janeiro
2012 - 2013

Advanced Animation
Anima Mundi / Cesar Coelho
Rio de Janeiro
2018 (36 hours)

Basic Animation Workshop
Anima Mundi / Aída Queiroz
Rio de Janeiro
2018 (30 hours)