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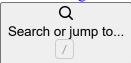
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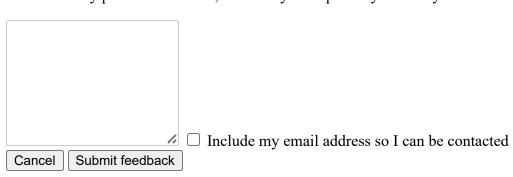


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AonaSuzutsuki / KmCsharpHtmlDocGenerator Public

Convert C# Xml Doc to HTML.

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Latest commit



<u>AonaSuzutsuki Merge pull request #1 from harrydayexe/fix/namespace_null_error</u>

···

4dda942 on Oct 3

Merge pull request #1 from harrydayexe/fix/namespace_null_error

Add fix for uncaught null reference

4dda942

Git stats

• <u>213 commits</u>

Files

Permalink

fixed readme 3 years ago

△ Failed to load latest commit information. Type Name Latest commit message Commit time <u>Images</u> update README. (+1 squashed commit) 4 years ago Lib update lib. 5 years ago **XMLDocumentToHtmlCUI** Add fix for null reference error 2 months ago <u>.gitignore</u> added .gitignore. 5 years ago **LICENSE Initial commit** 5 years ago **LICENSE-JQuery** update lib license. 5 years ago LICENSE-Roslyn.txt fixdd readme. 3 years ago MIT-LICENSE-SyntaxHighlighter update lib license. 5 years ago **README.md**

View code

⊘C# XMLDocument To Html

This program provides a method for converting an XML document that can be output from C# Compiler to a user defined HTML document.

Development history and goals

C# XML Document outputs Doc comment written in source code by XML, but it is not suitable for people to read.

It is ideal that it can be seen using HTML output such as Java and using any Web browser (application installed as a standard application), unfortunately it is not included in C# XML Document. HTML may be implemented by handwriting, but it is inconvenient to do it every time, ideal is to generate HTML with less operation. I think inconvenienced when I create my own document.

So it is the goal of this program and the project to analyze the XML outputted by the C# XML Document, convert it to HTML format, and arrange it so that everyone can read it.

⊘Development environment

Windows

- 1. Visual Studio 2019
- 2. Net Framework 4.8

Mac

- 1. Visual Studio for Mac
- 2. Mono for macOS

⊘Minimum environment required for operation

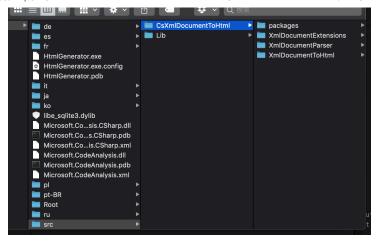
1. Net Framework 4.8 (Windows) / Mono for macOS (macOS)

⊘Note

The .Net Core project will not work properly because system assembly can not be resolved.

&Usage

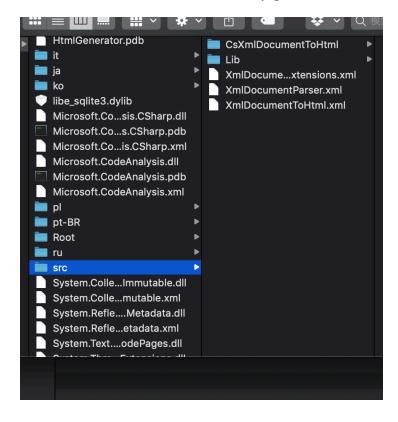
- 1. Copy source codes into a suitable directory (Default: src).
 - *The standard directory is src in the execution path.



2. (Option) XmlDocument exists

Copy XmlDocuments into source codes directory.

*Xml document is automatically generated from the source code so it is unnecessary.



3. Run HtmlGenerator.exe

HtmlGenerator.exe -b BaseTemplate -o Out -s src
macOS: mono HtmlGenerator.exe -b BaseTemplate -o Out -s src



When using default options, it is as follows.

HtmlGenerator.exe
macOS: mono HtmlGenerator.exe



Options

Option Description

- -b Specify the directory where the template file is stored. If you specify this, you can output with your own template.
- -o Change the directory path of the output destination.
- -s csproj file and Source codes directory.
- Exclude any project from the analysis. Specify the name of the .csproj file in a space-delimited format.
- -h Show help.

Argument

Specifies one or more XML Docment outputted by C# XML Document.

⊘Sample

https://aonsztk.xyz/XMLDocumentToHtml/

⊘Build

- 1. Open XMLDocumentToHtmlCUI.sln
- 2. Click the Build button on the menu

⊘Dependency Libraries

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Convert C# Xml Doc to HTML.

Resources

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⊙ 3 watching

Default

BaseTemplate

{Directory of executable file}/Root {Directory of executable

file}/src

Forks

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Releases 1



Development Release v1.0.0.0b Latest on Jun 17, 2019

Packages

No packages published

Contributors 3



AonaSuzutsuki AonaSuzutsuki



harrydayexe Harry Day

Languages

- C# 59.2%
- CSS 37.5%
- HTML 2.6%
- JavaScript 0.7%

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ADME.md

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