

# Functional Programming with Effects

Rob Norris • SBTB 2017

# Hello

- I'm Rob, I do functional programming.
- I'm **@tpolecat** pretty much everywhere, I'm easy to find.
- I work on a bunch of open-source FP libraries for Scala.
- I write software for the **Gemini Observatory**.

**Rant**

# Motivation

- Five years ago everyone was talking about monads.
- Three years ago everyone was talking about free monads.
- Last year everyone was talking about fixpoints and recursion schemes.

# Motivation

- But what about the people who just got here?
- Monads have not gotten any easier.
- Organizations are trying to use this stuff and are struggling.

# Motivation



**Adelbert Chang**  
Computer Programmer



**Rob Norris**  
(File Photo)

# Goals for Today

- Do not panic.
- Understand what FP is, and why it's useful.
- Gain some insight into the way functional programmers think about things.
- Understand why monads are useful, where they come from, and where they fit in the big scheme of things.
- Be inspired to be curious.

# Functional Programming

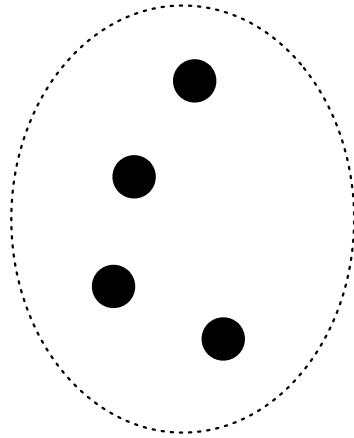


# Functional Programming

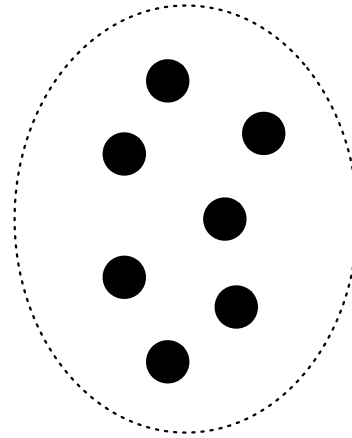
# Functional Programming



# Functional Programming

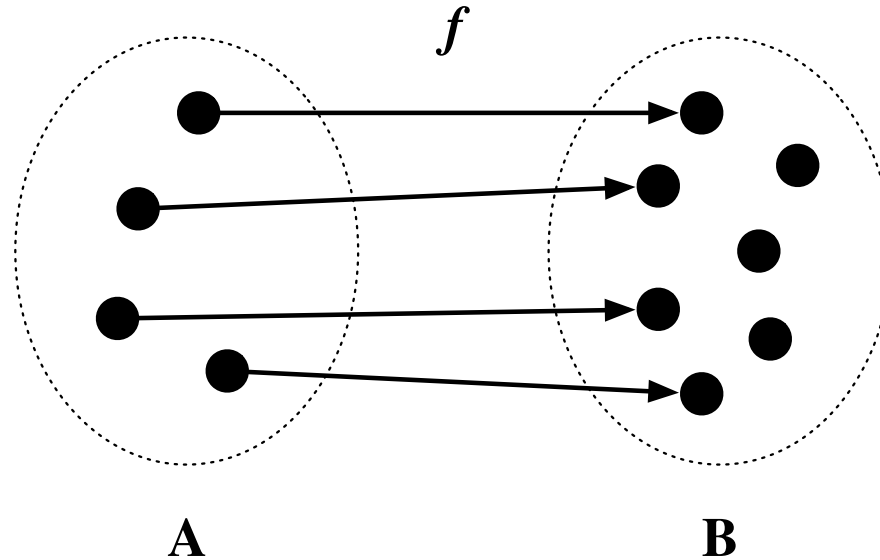


**A**



**B**

# Functional Programming

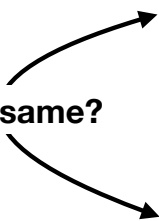


# Pure Functions

- Such functions are said to be **pure**.
- Output is determined entirely by the input.
- Consequence of programming with pure functions:
  - Evaluating an expression always results in the same answer.
  - We can always **inline** a function, or **factor** one out.
  - We can always substitute a variable for the expression it's bound to, or introduce a new variable to factor out common sub-expressions. This property of expressions is called **referential transparency**.

# Referential Transparency

Are these programs the same?

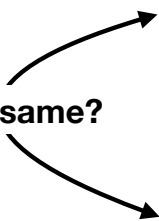


```
// program 1  
val a = <expr>  
(a, a)
```

```
// program 2  
(<expr>, <expr>)
```

# Referential Transparency

Are these programs the same?

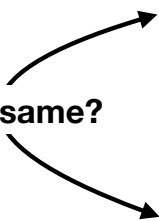


```
// program 1  
val a = 42  
(a, a)
```

```
// program 2  
(42, 42)
```

# Referential Transparency

Are these programs the same?



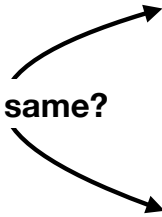
```
// program 1  
val a = iter.next() // an iterator  
(a, a)
```

```
// program 2  
(iter.next(), iter.next())
```



# Referential Transparency

Are these programs the same?



```
// program 1
```

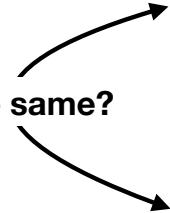
```
val a = println("hi")  
(a, a)
```

```
// program 2
```

```
(println("hi"), println("hi"))
```

# Referential Transparency

Are these programs the same?



```
// program 1  
val a = Array(1, 2, 3)  
(a, a)
```

```
// program 2  
(Array(1, 2, 3), Array(1, 2, 3))
```

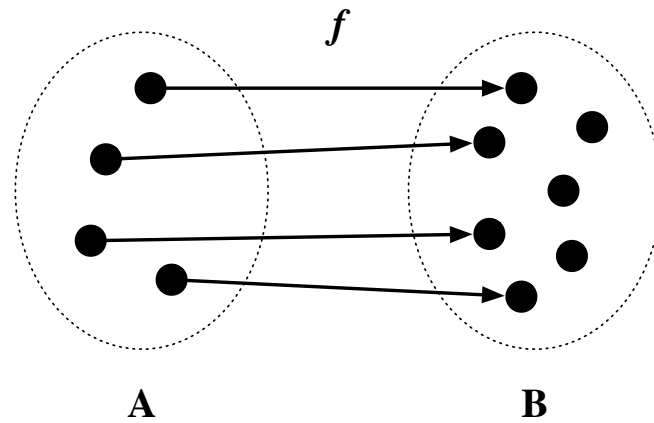
# Referential Transparency

- Every expression is either **referentially transparent**, or ...
- ... it's a **side-effect**. It's one or the other.
- This is a **syntactic property of programs**.
- We can use substitutions to perform **equational reasoning**.

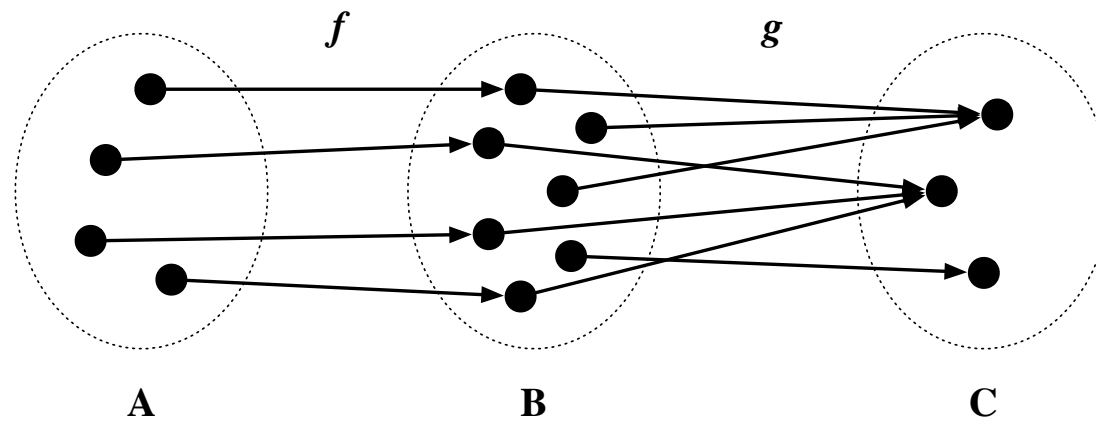
# World of Expressions

- Functional programs are **expressions**.
- Running a functional program means we're **evaluating** an expression.
- We build bigger programs out of smaller ones by **composing** them.

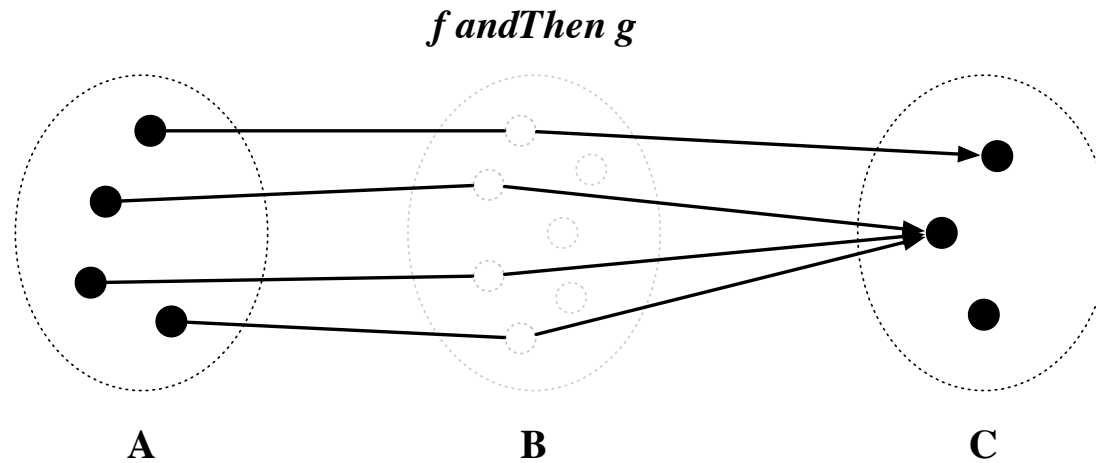
# Function Composition



# Function Composition



# Function Composition



# Function Composition

```
def andThen[A, B, C](f: A ⇒ B, g: B ⇒ C): A ⇒ C =  
  a ⇒ g(f(a))
```



# Function Composition

```
def andThen[A, B, C](f: A ⇒ B, g: B ⇒ C): A ⇒ C =  
  a ⇒ g(f(a))
```

```
// right association  
f andThen (g andThen h)
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
// right association  
a  $\Rightarrow$  (g andThen h)(f(a))
```

# Function Composition

```
def andThen[A, B, C](f: A ⇒ B, g: B ⇒ C): A ⇒ C =  
  a ⇒ g(f(a))
```

```
// right association  
a ⇒ (b ⇒ h(g(b)))(f(a))
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
// right association  
a  $\Rightarrow$  h(g(f(a)))
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
// right association
```

```
a  $\Rightarrow$  h(g(f(a)))
```

```
// left association
```

```
(f andThen g) andThen h
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
// right association
```

```
a  $\Rightarrow$  h(g(f(a)))
```

```
// left association
```

```
a  $\Rightarrow$  h((f andThen g)(a))
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
// right association
```

```
a  $\Rightarrow$  h(g(f(a)))
```

```
// left association
```

```
a  $\Rightarrow$  h((b  $\Rightarrow$  g(f(b)))(a))
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
// right association
```

```
a  $\Rightarrow$  h(g(f(a)))
```

```
// left association
```

```
a  $\Rightarrow$  h(g(f(a)))
```



# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
// a new legal substitution
```

```
(f andThen g) andThen h = f andThen (g andThen h)
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
def id[A]: A  $\Rightarrow$  A =  
  a  $\Rightarrow$  a
```

# Function Composition

```
def andThen[A, B, C](f: A ⇒ B, g: B ⇒ C): A ⇒ C =  
  a ⇒ g(f(a))
```

```
def id[A]: A ⇒ A =  
  a ⇒ a
```

```
// right identity  
f andThen id
```

# Function Composition

```
def andThen[A, B, C](f: A ⇒ B, g: B ⇒ C): A ⇒ C =  
  a ⇒ g(f(a))
```

```
def id[A]: A ⇒ A =  
  a ⇒ a
```

```
// right identity  
a ⇒ id(f(a))
```

# Function Composition

```
def andThen[A, B, C](f: A ⇒ B, g: B ⇒ C): A ⇒ C =  
  a ⇒ g(f(a))
```

```
def id[A]: A ⇒ A =  
  a ⇒ a
```

```
// right identity  
a ⇒ (b ⇒ b)(f(a))
```

# Function Composition

```
def andThen[A, B, C](f: A ⇒ B, g: B ⇒ C): A ⇒ C =  
  a ⇒ g(f(a))
```

```
def id[A]: A ⇒ A =  
  a ⇒ a
```

```
// right identity  
a ⇒ f(a)
```

# Function Composition

```
def andThen[A, B, C](f: A ⇒ B, g: B ⇒ C): A ⇒ C =  
  a ⇒ g(f(a))
```

```
def id[A]: A ⇒ A =  
  a ⇒ a
```

```
// right identity  
f
```

# Function Composition

```
def andThen[A, B, C](f: A ⇒ B, g: B ⇒ C): A ⇒ C =  
  a ⇒ g(f(a))
```

```
def id[A]: A ⇒ A =  
  a ⇒ a
```

```
// right identity  
f andThen id = f
```



# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
def id[A]: A  $\Rightarrow$  A =  
  a  $\Rightarrow$  a
```

```
// right identity  
f andThen id = f
```

```
// left identity  
id andThen f
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
def id[A]: A  $\Rightarrow$  A =  
  a  $\Rightarrow$  a
```

```
// right identity  
f andThen id = f
```

```
// left identity  
a  $\Rightarrow$  f(id(a))
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
def id[A]: A  $\Rightarrow$  A =  
  a  $\Rightarrow$  a
```

```
// right identity  
f andThen id = f
```

```
// left identity  
a  $\Rightarrow$  f((b  $\Rightarrow$  b)(a))
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
def id[A]: A  $\Rightarrow$  A =  
  a  $\Rightarrow$  a
```

```
// right identity  
f andThen id = f
```

```
// left identity  
a  $\Rightarrow$  f(a)
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
def id[A]: A  $\Rightarrow$  A =  
  a  $\Rightarrow$  a
```

```
// right identity  
f andThen id = f
```

```
// left identity  
f
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

```
def id[A]: A  $\Rightarrow$  A =  
  a  $\Rightarrow$  a
```

```
// right identity  
f andThen id = f
```

```
// left identity  
id andThen f = f
```

# Function Composition

```
def andThen[A, B, C](f: A  $\Rightarrow$  B, g: B  $\Rightarrow$  C): A  $\Rightarrow$  C =  
  a  $\Rightarrow$  g(f(a))
```

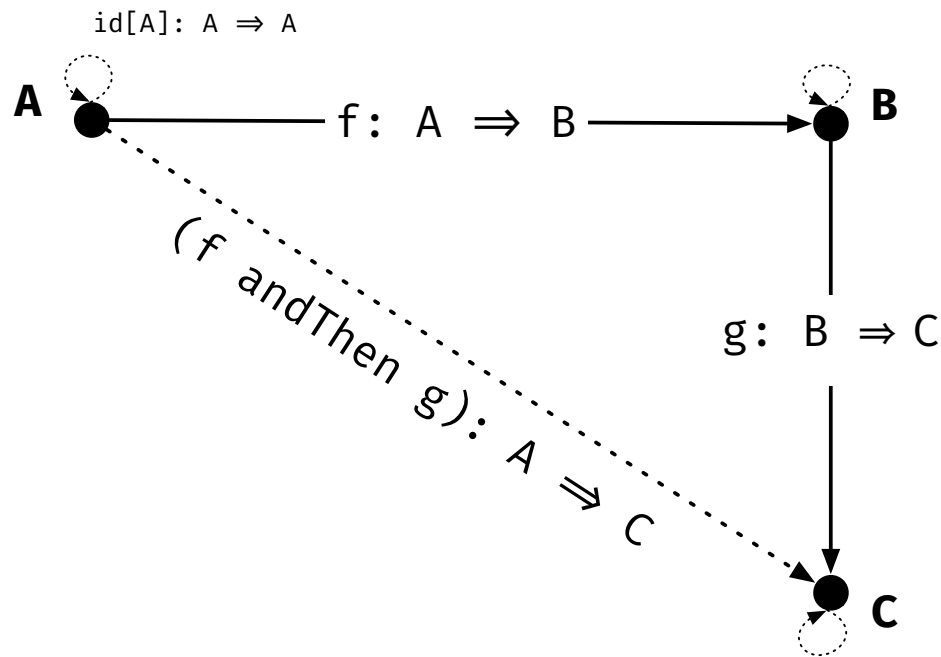
```
def id[A]: A  $\Rightarrow$  A =  
  a  $\Rightarrow$  a
```

```
// right identity  
f andThen id = f
```

```
// left identity  
id andThen f = f
```

```
// associativity  
(f andThen g) andThen h = f andThen (g andThen h)
```

# Function Composition



## Category of Scala Types and Functions

- Our **objects** are types.
- Our **arrow** are pure functions.
- Our **associative composition** op is `andThen`.
- Our **identity arrows** at each object are `id[A]`.



# So what about ...

- Partiality?
- Exceptions?
- Nondeterminism?
- Dependency injection?
- Logging?
- Mutable state?
- Imperative programming generally?

# Six Effects

# Let's talk about Option

```
// Abbreviated Definition
sealed trait Option[+A]
case object None extends Option[Nothing]
case class Some[A](a: A) extends Option[A]

// Functions that may not yield an answer
val f: A ⇒ Option[B]
val g: B ⇒ Option[C]

// We can't compose them :-(
f andThen g // type error
```

# Let's talk about Either

```
// Abbreviated Definition
sealed trait Either[+A, +B]
case class Left [+A, +B](a: A) extends Either[A, B]
case class Right[+A, +B](b: A) extends Either[A, B]

// Intuition: Functions that may fail with a reason.
val f: A ⇒ Either[String, B]
val g: B ⇒ Either[String, C]

// We can't compose them :-(
f andThen g // type error
```

# Let's talk about List

```
// Abbreviated Definition
sealed trait List[+A]
case object Nil extends List[Nothing]
case class ::[A](head: A, tail: List[S]) extends List[A]

// Intuition: Functions that may yield many answers
val f: A ⇒ List[B]
val g: B ⇒ List[C]

// We can't compose them :-(
f andThen g // type error
```



**Jamie Allen**

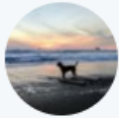
@jamie\_allen



[@andygscott](#) Were you showing people the Reader monad before you left?

3:31 PM - Nov 15, 2017





**Andy Scott**  @andygscott

1h

Replying to @jamie\_allen

Yep



**Jamie Allen**

@jamie\_allen



Okay, who do I need to deprogram from that malarkey? :p

3:33 PM - Nov 15, 2017



# Let's talk about Reader

// Abbreviated Definition

**case class** Reader[A, B](run: A  $\Rightarrow$  B)

// Intuition: Functions with dependencies.

**val** f: A  $\Rightarrow$  Reader[Config, B] // equivalent to A  $\Rightarrow$  (Config  $\Rightarrow$  B)

**val** g: B  $\Rightarrow$  Reader[Config, C]



# Let's talk about Reader

```
// Abbreviated Definition
```

```
case class Reader[A, B](run: A  $\Rightarrow$  B)
```

```
// Example
```

```
type Host = String
```

```
def path(s: String): Reader[Host, String] =  
  Reader { host  $\Rightarrow$  s"http://$host/$s" }
```

```
val p = path("foo/bar")
```

```
p.run("google.com")    // http://google.com/foo/bar
```

```
p.run("tpolecat.org")   // http://tpolecat.org/foo/bar
```

# Let's talk about Reader

```
// Abbreviated Definition
case class Reader[A, B](run: A ⇒ B)

// Intuition: Functions with dependencies.
val f: A ⇒ Reader[Config, B] // equivalent to A ⇒ (Config ⇒ B)
val g: B ⇒ Reader[Config, C]

// We can't compose them :-(
f andThen g // type error
```

# Let's talk about Writer

// Abbreviated Definition

```
case class Writer[W, A](w: W, a: A)
```

// Intuition: Functions that annotate the values they compute.

```
val f: A  $\Rightarrow$  Writer[Info, B] // equivalent to A  $\Rightarrow$  (Info, B)
```

```
val g: B  $\Rightarrow$  Writer[Info, C]
```

# Let's talk about Writer

```
// Abbreviated Definition
case class Writer[W, A](w: W, a: A)

// Example
type Log = List[String]
def toDouble(n: Int): Writer[Log, Double] =
  Writer(List(s"Converted $n to Double!"), n.toDouble)

toDouble(10) // Writer(List(Converted 10 to Double!),10.0)
```

# Let's talk about Writer

```
// Abbreviated Definition
case class Writer[W, A](w: W, a: A)

// Intuition: Functions that annotate the values they compute.
val f: A  $\Rightarrow$  Writer[Info, B] // equivalent to A  $\Rightarrow$  (Info, B)
val g: B  $\Rightarrow$  Writer[Info, C]

// We can't compose them :-(
f andThen g // type error
```

# Let's talk about State

```
// Abbreviated Definition
```

```
case class State[S, A](run: S ⇒ (A, S))
```

```
// Intuition: Computations with a state transition.
```

```
val f: A ⇒ State[Info, B] // equivalent to A ⇒ (B ⇒ (B, Info))
```

```
val g: B ⇒ State[Info, C]
```

# Let's talk about State

```
// Abbreviated Definition
```

```
case class State[S, A](run: S ⇒ (A, S))
```

```
// Example
```

```
type Counter = Int
```

```
def greet(name: String): State[Counter, String] =  
  State { count ⇒  
    (s"Hello $name, you are person number $count", count + 1)  
  }
```

```
val x = greet("Bob")
```

```
x.run(1) // (Hello Bob, you are person number 1,2)
```

```
x.run(20) // (Hello Bob, you are person number 20,21)
```

# Let's talk about State

```
// Abbreviated Definition
case class State[S, A](run: S ⇒ (A, S))

// Intuition: Computations with a state transition.
val f: A ⇒ State[Info, B] // equivalent to A ⇒ (B ⇒ (B, Info))
val g: B ⇒ State[Info, C]

// We can't compose them :-(
f andThen g // type error
```



# What do they have in common?

- All compute an "answer" but also encapsulate something extra about the computation.
- This is what we call an effect. But it's very vague. Can we be more precise about what they have in common?

# All have shape $F[A]$

```
type F[A] = Option[A]  
type F[A] = Either[E, A] // for any type E  
type F[A] = List[A]  
type F[A] = Reader[E, A] // for any type E  
type F[A] = Writer[W, A] // for any type W  
type F[A] = State[S, A] // for any type S
```

*An effect is whatever distinguishes  $F[A]$  from  $A$ .*

# All have shape $F[A]$

The Effect



**$F[A]$**

*"This is a program in  $F$  that computes a value of type  $A$ ."*

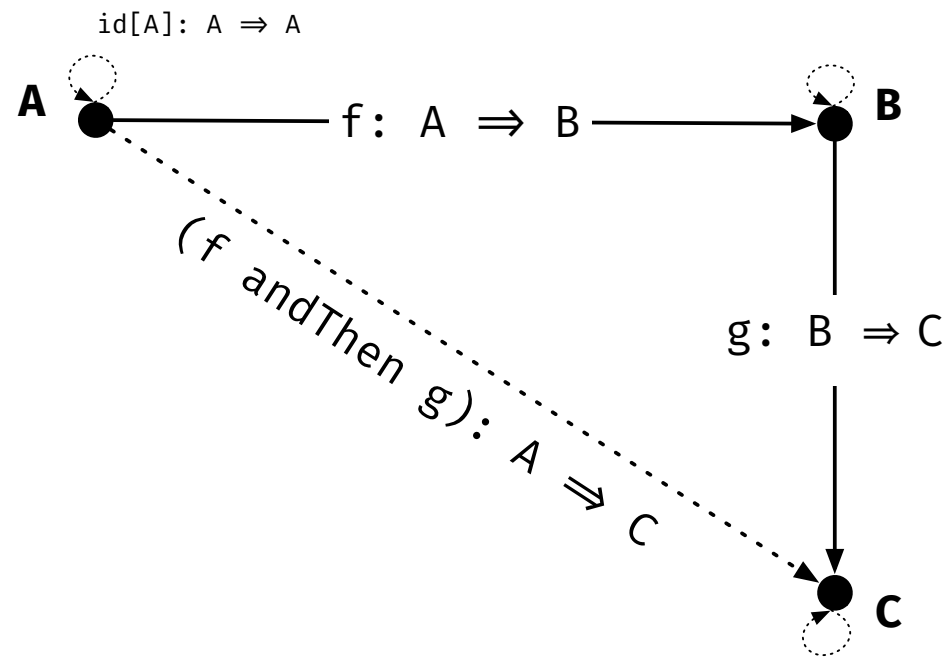
# But they don't compose!

```
scala> val char10: String => Option[Char] =  
      | s => s.lift(10)  
char10: String => Option[Char] = $$Lambda$5661/390122011@37974d1f
```

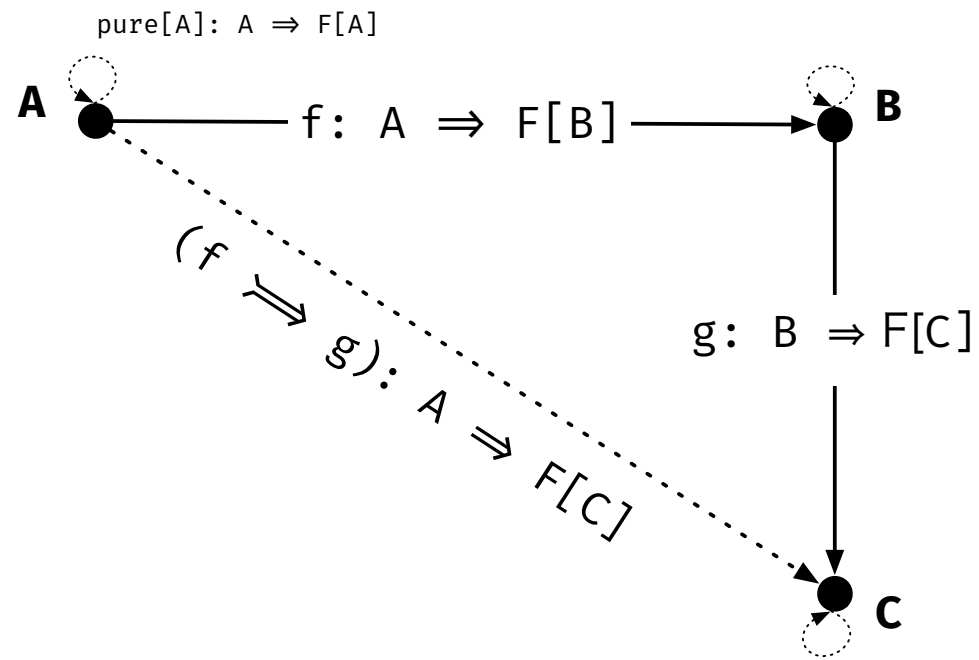
```
scala> val letter: Char => Option[Int] =  
      | c => if (c.isLetter) Some(c.toInt) else None  
letter: Char => Option[Int] = $$Lambda$5662/973361211@77d94464
```

```
scala> char10 andThen letter  
<console>:16: error: type mismatch;  
found   : Char => Option[Int]  
required: Option[Char] => ?  
    char10 andThen letter  
                  ^
```

# What would it take?



# What would it take?



# The Operations

```
// A typeclass that describes type constructors that allow composition with  $\Rightarrow$ 
trait Fishy[F[_]] {

  // Our identity,  $A \Rightarrow F[A]$  for any type A
  def pure[A](a: A): F[A]

  // Composition - the "fish" operator
  def  $\Rightarrow$ [A, B, C](f: A  $\Rightarrow$  F[B], g: B  $\Rightarrow$  F[C]): A  $\Rightarrow$  F[C]
}
```

# The Operations

```
// A typeclass that describes type constructors that allow composition with  $\Rightarrow$ 
trait Fishy[F[_]] {

  // Our identity,  $A \Rightarrow F[A]$  for any type A
  def pure[A](a: A): F[A]

  // Composition - the "fish" operator
  def  $\Rightarrow$ [A, B, C](f: A  $\Rightarrow$  F[B], g: B  $\Rightarrow$  F[C]): A  $\Rightarrow$  F[C] =
    a  $\Rightarrow$  f(a) // we have an F[B] and a B  $\Rightarrow$  F[C] and we're stuck
}
```



# The Operations

```
// A typeclass that describes type constructors that allow composition with  $\Rightarrow$ 
trait Fishy[F[_]] {

  // Our identity,  $A \Rightarrow F[A]$  for any type A
  def pure[A](a: A): F[A]

  // Composition - the "fish" operator
  def  $\Rightarrow$ [A, B, C](f: A  $\Rightarrow$  F[B], g: B  $\Rightarrow$  F[C]): A  $\Rightarrow$  F[C] =
    a  $\Rightarrow$  f(a).flatMap(g) // hey that looks like flatMap!

}
```

# The Operations

```
// A typeclass that describes type constructors that allow composition with  $\Rightarrow$ 
trait Fishy[F[_]] {

  // Our identity,  $A \Rightarrow F[A]$  for any type A
  def pure[A](a: A): F[A]

  // The operation we need if we want to define  $\Rightarrow$ 
  def flatMap[A, B](fa: F[A])(f: A  $\Rightarrow$  F[B]): F[B]

}
```

# The Operations

```
// Now we can define  $\Rightarrow$  as an infix operator using a syntax class
implicit class FishyFunctionOps[F[_], A, B](f: A  $\Rightarrow$  F[B]) {
  def  $\Rightarrow$ [C](g: B  $\Rightarrow$  F[C])(implicit ev: Fishy[F]): A  $\Rightarrow$  F[C] =
    a  $\Rightarrow$  ev.flatMap(f(a))(g)
}
```

# The Operations

// Now we can define  $\Rightarrow$  as an infix operator using a syntax class

```
implicit class FishyFunctionOps[F[_], A, B](f: A  $\Rightarrow$  F[B]) {  
  def  $\Rightarrow$ [C](g: B  $\Rightarrow$  F[C])(implicit ev: Fishy[F]): A  $\Rightarrow$  F[C] =  
    a  $\Rightarrow$  ev.flatMap(f(a))(g)  
}
```

// Let's define an instance for Option

```
implicit val FishyOption: Fishy[Option] =  
  new Fishy[Option] {  
    def pure[A](a: A) = Some(a)  
    def flatMap[A, B](fa: Option[A])(f: A  $\Rightarrow$  Option[B]) = fa.flatMap(f)  
  }
```

# The Operations

```
scala> val char10: String => Option[Char] =  
      |   s => s.lift(10)  
char10: String => Option[Char] = $$Lambda$5661/390122011@37974d1f
```

```
scala> val letter: Char => Option[Int] =  
      |   c => if (c.isLetter) Some(c.toInt) else None  
letter: Char => Option[Int] = $$Lambda$5662/973361211@77d94464
```

```
scala> char10 andThen letter  
<console>:16: error: type mismatch;  
found   : Char => Option[Int]  
required: Option[Char] => ?  
    char10 andThen letter  
                   ^
```

# The Operations

```
scala> val char10: String => Option[Char] =  
      |   s => s.lift(10)  
char10: String => Option[Char] = $$Lambda$5661/390122011@37974d1f  
  
scala> val letter: Char => Option[Int] =  
      |   c => if (c.isLetter) Some(c.toInt) else None  
letter: Char => Option[Int] = $$Lambda$5662/973361211@77d94464  
  
scala> char10 =>> letter  
res5: String => Option[Int] = FishyFunctionOps$$Lambda$5664/537915194@1c9443ec
```

# The Operations

```
scala> char10  $\Rightarrow$  letter
```

```
res5: String  $\Rightarrow$  Option[Int] = FishyFunctionOps$$Lambda$5664/537915194@1c9443ec
```

# The Operations

```
scala> char10  $\Rightarrow$  letter
```

```
res5: String  $\Rightarrow$  Option[Int] = FishyFunctionOps$$Lambda$5664/537915194@1c9443ec
```

```
scala> res5("foo")
```

```
res6: Option[Int] = None
```

```
scala> res5("foobarbazqux")
```

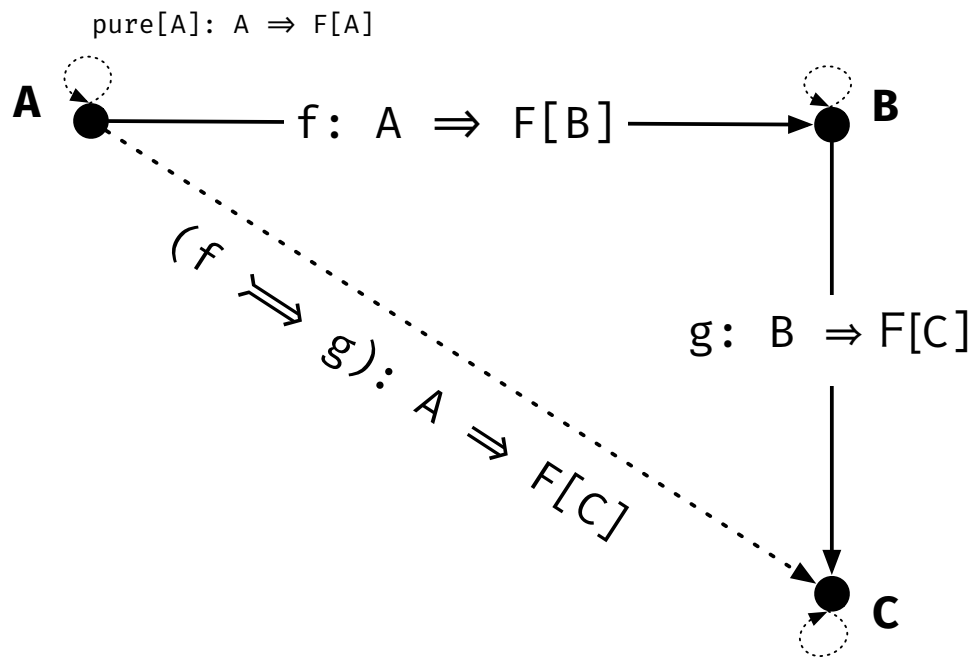
```
res7: Option[Int] = Some(117)
```

```
scala> res5("foobarbazq9x")
```

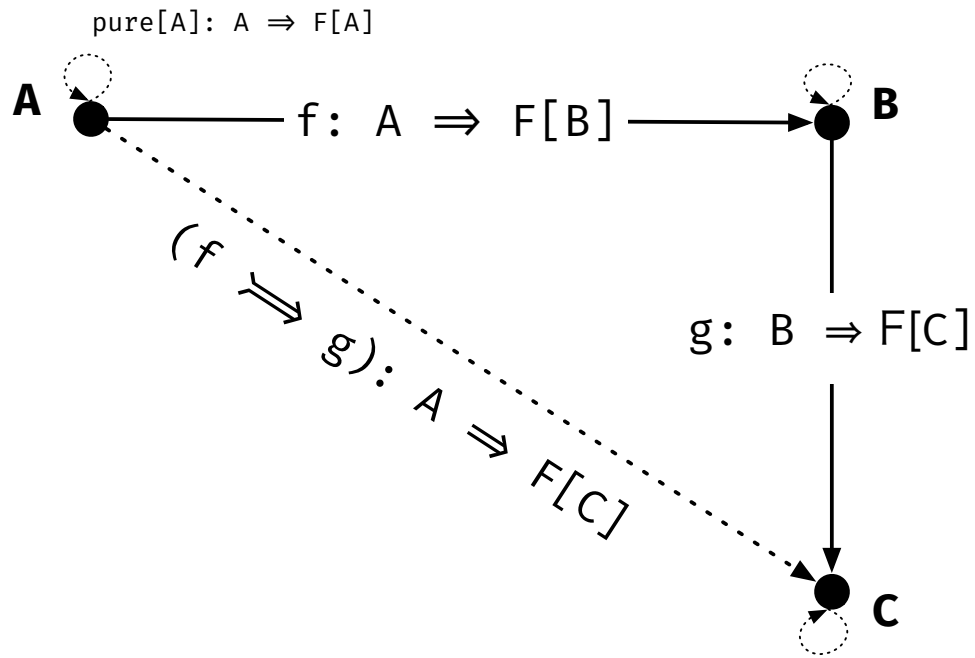
```
res8: Option[Int] = None
```



# The Rules



# The Rules



// left identity

$\text{pure} \rightrightarrows f \equiv f$

// right identity

$f \rightrightarrows \text{pure} \equiv f$

// associativity

$f \rightrightarrows (g \rightrightarrows h) \equiv (f \rightrightarrows g) \rightrightarrows h$

# The Rules

// left identity

$\text{pure } x \Rightarrow f$   $\equiv f$

# The Rules

// left identity

$a \Rightarrow \text{pure}(a).\text{flatMap}(f) \equiv f$

# The Rules

// left identity

$a \Rightarrow \text{pure}(a).\text{flatMap}(f) \equiv a \Rightarrow f(a)$

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`f  $\rightrightarrows$  pure`  $\equiv$  `f`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`a`  $\Rightarrow$  `f(a).flatMap(pure)`  $\equiv$  `f`



# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`a`  $\Rightarrow$  `f(a).flatMap(pure)`  $\equiv$  `a`  $\Rightarrow$  `f(a)`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`f(a).flatMap(pure)`  $\equiv$  `f(a)`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`m.flatMap(pure)`  $\equiv$  `m`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`m.flatMap(pure)`  $\equiv$  `m`

// left-associative composition

`(f  $\Rightarrow$  g)  $\Rightarrow$  h`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`m.flatMap(pure)`  $\equiv$  `m`

// left-associative composition

`a`  $\Rightarrow$  `(f  $\Rightarrow$  g)(a).flatMap(h)`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`m.flatMap(pure)`  $\equiv$  `m`

// left-associative composition

`a`  $\Rightarrow$  `(b`  $\Rightarrow$  `f(b).flatMap(g))(a).flatMap(h)`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`m.flatMap(pure)`  $\equiv$  `m`

// left-associative composition

`a`  $\Rightarrow$  `f(a).flatMap(g).flatMap(h)`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`m.flatMap(pure)`  $\equiv$  `m`

// left-associative composition

`a`  $\Rightarrow$  `f(a).flatMap(g).flatMap(h)`

$\equiv$

// right-associative composition

`f`  $\Rightarrow$  (`g`  $\Rightarrow$  `h`)



# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`m.flatMap(pure)`  $\equiv$  `m`

// left-associative composition

`a`  $\Rightarrow$  `f(a).flatMap(g).flatMap(h)`

$\equiv$

// right-associative composition

`a`  $\Rightarrow$  `f(a).flatMap(g  $\Rightarrow$  h)`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`m.flatMap(pure)`  $\equiv$  `m`

// left-associative composition

`a`  $\Rightarrow$  `f(a).flatMap(g).flatMap(h)`

$\equiv$

// right-associative composition

`a`  $\Rightarrow$  `f(a).flatMap(b  $\Rightarrow$  g(b).flatMap(h))`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`m.flatMap(pure)`  $\equiv$  `m`

// left-associative composition

`f(a).flatMap(g).flatMap(h)`

$\equiv$

// right-associative composition

`f(a).flatMap(b  $\Rightarrow$  g(b).flatMap(h))`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

// right identity

`m.flatMap(pure)`  $\equiv$  `m`

// left-associative composition

`m.flatMap(g).flatMap(h)`

$\equiv$

// right-associative composition

`m.flatMap(b  $\Rightarrow$  g(b).flatMap(h))`

# The Rules

// left identity

`pure(a).flatMap(f)`  $\equiv$  `f(a)`

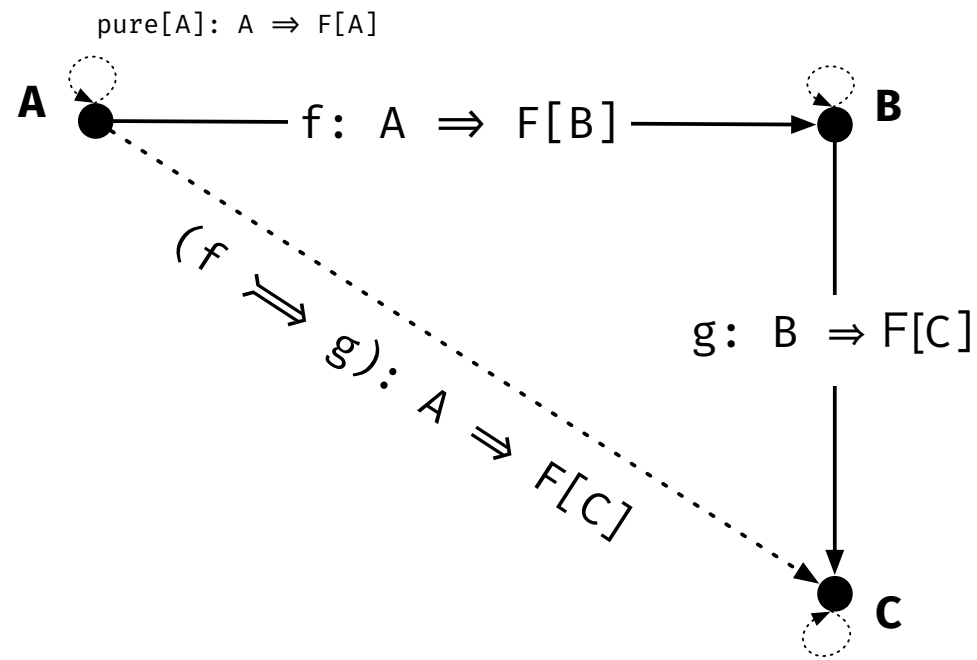
// right identity

`m.flatMap(pure)`  $\equiv$  `m`

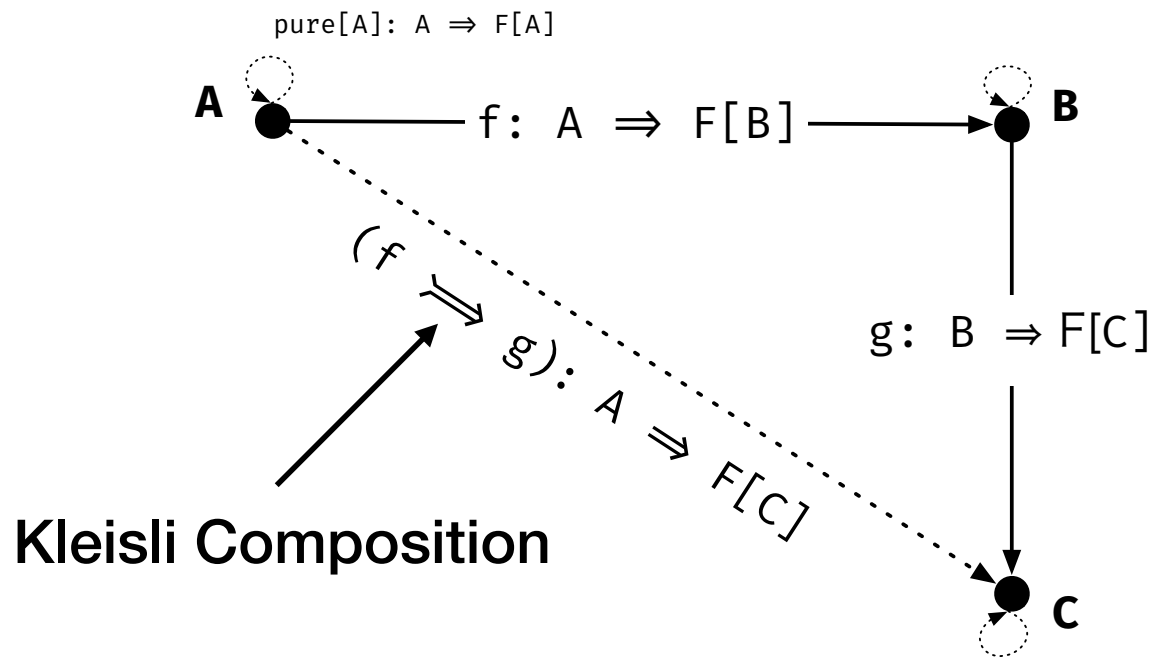
// associativity

`m.flatMap(g).flatMap(h)`  $\equiv$  `m.flatMap(b  $\Rightarrow$  g(b).flatMap(h))`

# Kleisli Category for F



# Kleisli Category for F



# Fishy

```
// Fishy typeclass
trait Fishy[F[_]] {
  def pure[A](a: A): F[A]
  def flatMap[A, B](fa: F[A])(f: A  $\Rightarrow$  F[B]): F[B]
}
```



# Monad

```
// Monad typeclass
trait Monad[F[_]] {
  def pure[A](a: A): F[A]
  def flatMap[A, B](fa: F[A])(f: A  $\Rightarrow$  F[B]): F[B]
}
```

# Monad

```
// Monad typeclass
trait Monad[F[_]] {
  def pure[A](a: A): F[A]
  def flatMap[A, B](fa: F[A])(f: A  $\Rightarrow$  F[B]): F[B]
}

// Monad laws
pure(a).flatMap(f)            $\equiv$  f(a)
m.flatMap(pure)               $\equiv$  m
m.flatMap(g).flatMap(h)      $\equiv$  m.flatMap(b  $\Rightarrow$  g(b).flatMap(h))
```

# Monad

```
// Monad typeclass
trait Monad[F[_]] {
  def pure[A](a: A): F[A]
  def flatMap[A, B](fa: F[A])(f: A  $\Rightarrow$  F[B]): F[B]
}
```

# Monad

```
// Monad typeclass
trait Monad[F[_]] {

  def pure[A](a: A): F[A]

  def flatMap[A, B](fa: F[A])(f: A  $\Rightarrow$  F[B]): F[B]
}
```

# Monad

```
// Monad typeclass
trait Monad[F[_]] {

  def pure[A](a: A): F[A]

  def flatMap[A, B](fa: F[A])(f: A  $\Rightarrow$  F[B]): F[B]

  def map[A, B](fa: F[A])(f: A  $\Rightarrow$  B): F[B] =
    flatMap(fa)(a  $\Rightarrow$  pure(f(a)))

}
```

# Monad

```
// Monad typeclass
trait Monad[F[_]] {

  def pure[A](a: A): F[A]

  def flatMap[A, B](fa: F[A])(f: A  $\Rightarrow$  F[B]): F[B]

  def map[A, B](fa: F[A])(f: A  $\Rightarrow$  B): F[B] =
    flatMap(fa)(a  $\Rightarrow$  pure(f(a)))

  def tuple[A, B](fa: F[A], fb: F[B]): F[(A, B)] =
    flatMap(fa)(a  $\Rightarrow$  map(fb)(b  $\Rightarrow$  (a, b)))

}
```

# Monad

```
// Monad syntax
implicit class MonadOps[F[_], A](fa: F[A])(implicit ev: Monad[F]) {

  // Delegate to `ev`
  def flatMap[B](f: A ⇒ F[B]): F[B]      = ev.flatMap(fa)(f)
  def map[B](f: A ⇒ B): F[B]             = ev.map(fa)(f)
  def tuple[B](fb: F[B]): F[(A, B)]      = ev.tuple(fa, fb)
}
```

# Monad

```
// Monad syntax
implicit class MonadOps[F[_], A](fa: F[A])(implicit ev: Monad[F]) {

  // Delegate to `ev`
  def flatMap[B](f: A ⇒ F[B]): F[B]      = ev.flatMap(fa)(f)
  def map[B](f: A ⇒ B): F[B]              = ev.map(fa)(f)
  def tuple[B](fb: F[B]): F[(A, B)]       = ev.tuple(fa, fb)

  // Derived syntax
  def <*[B](fb: F[B]): F[A] = ev.map(tuple(fb))(_._1)
  def *>[B](fb: F[B]): F[B] = ev.map(tuple(fb))(_._2)
}
```



**Our effects, again.**

# Let's talk about Option Again

```
// Abbreviated Definition  
sealed trait Option[+A]  
case object None extends Option[Nothing]  
case class Some[+A](a: A) extends Option[A]
```

# Let's talk about Option Again

```
// Abbreviated Definition
sealed trait Option[+A]
case object None extends Option[Nothing]
case class Some[+A](a: A) extends Option[A]

// Monad instance
implicit val OptionMonad: Monad[Option] =
  new Monad[Option] {
    def pure[A](a: A) = Some(a)
    def flatMap[A, B](fa: Option[A])(f: A ⇒ Option[B]) =
      fa match {
        case Some(a) ⇒ f(a)
        case None    ⇒ None
      }
  }
```

# Let's talk about Option Again

```
def validate(s: String) = if (s.nonEmpty) Some(s) else None
```

```
scala> validate("Bob") tuple validate("Dole")  
res13: Option[(String, String)] = Some((Bob,Dole))
```

```
scala> validate("") tuple validate("Dole")  
res14: Option[(Nothing, String)] = None
```

```
scala> validate("Bob") *> validate("Dole")  
res15: Option[String] = Some(Dole)
```

```
scala> validate("") *> validate("Dole")  
res16: Option[String] = None
```

```
scala> validate("Dole") <* validate("Bob")  
res17: Option[String] = Some(Dole)
```

# Let's talk about Either Again

// Abbreviated Definition

**sealed trait** Either[**+A**, **+B**]

**case class** Left [**+A**, **+B**](a: **A**) **extends** Either[**A**, **B**]

**case class** Right[**+A**, **+B**](b: **A**) **extends** Either[**A**, **B**]

# Let's talk about Either Again

```
// Abbreviated Definition
sealed trait Either[+A, +B]
case class Left[+A, +B](a: A) extends Either[A, B]
case class Right[+A, +B](b: A) extends Either[A, B]

// Monad instance
implicit def eitherMonad[L]: Monad[Either[L, ?]] =
  new Monad[Either[L, ?]] {
    def pure[A](a: A) = Right(a)
    def flatMap[A, B](fa: Either[L, A])(f: A ⇒ Either[L, B]) =
      fa match {
        case Left(l)   ⇒ Left(l)
        case Right(a)  ⇒ f(a)
      }
  }
```

# Let's talk about Either Again

```
def validate(tag: String, value: String) =  
  if (value.nonEmpty) Right(value) else Left(s"$tag is empty")
```

```
def validateName(first: String, last: String) =  
  for {  
    first ← validate("First name", first)  
    last  ← validate("Last name", last)  
  } yield s"$first $last"
```

```
scala> validateName("Bob", "Dole")  
res24: Either[String,String] = Right(Bob Dole)
```

```
scala> validateName("Bob", "")  
res25: Either[String,String] = Left(Last name is empty)
```

# Let's talk about List Again

// Abbreviated Definition

**sealed trait** List[**+A**]

**case object** Nil **extends** List[**Nothing**]

**case class** ::[**A**](head: **A**, tail: **List[S]**) **extends** List[**A**]



# Let's talk about List Again

// Abbreviated Definition

```
sealed trait List[+A]  
case object Nil extends List[Nothing]  
case class ::[A](head: A, tail: List[S]) extends List[A]
```

// Monad instance

```
implicit val ListMonad: Monad[List] =  
  new Monad[List] {  
    def pure[A](a: A) = a :: Nil  
    def flatMap[A, B](fa: List[A])(f: A ⇒ List[B]): List[B] =  
      fa.foldRight(List.empty[B])((a, bs) ⇒ f(a) ::: bs)  
  }
```

# Let's talk about List Again

```
scala> List(1,2,3) tuple List('x', 'y')
res28: List[(Int, Char)] = List((1,x), (1,y), (2,x), (2,y), (3,x), (3,y))

scala> List(1,2,3) *> List('x', 'y')
res29: List[Char] = List(x, y, x, y, x, y)

scala> List('x', 'y') <*> List(1,2,3)
res30: List[Char] = List(x, x, x, y, y, y)
```

# Let's talk about Reader Again

```
// Abbreviated Definition  
case class Reader[A, B](run: A  $\Rightarrow$  B)
```

# Let's talk about Reader Again

```
// Abbreviated Definition
```

```
case class Reader[A, B](run: A ⇒ B)
```

```
// Monad instance
```

```
implicit def readerMonad[E]: Monad[Reader[E, ?]] =
```

```
  new Monad[Reader[E, ?]] {
```

```
    def pure[A](a: A) = Reader(e ⇒ a)
```

```
    def flatMap[A, B](fa: Reader[E, A])(f: A ⇒ Reader[E, B]) =
```

```
      Reader { e ⇒
```

```
        val a = fa.run(e)
```

```
        f(a).run(e)
```

```
      }
```

```
    }
```

# Let's talk about Reader Again

```
type Host = String
def path(s: String): Reader[Host, String] =
  Reader(host  $\Rightarrow$  s"http://$host/$s")
```

```
val hostLen: Reader[Host, Int] =
  Reader(host  $\Rightarrow$  host.length)
```

```
val prog = for {
  a  $\leftarrow$  path("foo/bar")
  b  $\leftarrow$  hostLen
} yield s"Path is $a and len is $b."
```

```
scala> prog.run("google.com")
res70: String = Path is http://google.com/foo/bar and len is 10.
```

# Let's talk about Writer Again

(let's not)

# Let's talk about State Again

// Abbreviated Definition

**case class** State[S, A](run: S  $\Rightarrow$  (A, S))

# Let's talk about State Again

```
// Abbreviated Definition
```

```
case class State[S, A](run: S ⇒ (A, S))
```

```
// Monad instance
```

```
implicit def monadState[S]: Monad[State[S, ?]] =  
  new Monad[State[S, ?]] {  
    def pure[A](a: A) = State(s ⇒ (a, s))  
    def flatMap[A, B](fa: State[S, A])(f: A ⇒ State[S, B]) =  
      State { s ⇒  
        val (a, s') = fa.run(s)  
        f(a).run(s')  
      }  
  }
```



# Let's talk about State Again

```
type Seed = Int
val rnd: State[Seed, Int] =
  State { s =>
    val next = ((s.toLong * 16807) % Int.MaxValue).toInt
    (next, next)
  }

val d6 = rnd.map(_ % 6)

// 2d6+2
val damage =
  for {
    a ← d6
    b ← d6
  } yield a + b + 2
```

# Let's talk about State Again

```
scala> damage.run(17)
```

```
res60: (Int, Seed) = (10,507111939)
```

```
scala> for { a ← damage; b ← damage } yield s"damages: $a, $b"
```

```
res61: State[Seed,String] = State($anon$1$$Lambd ...
```

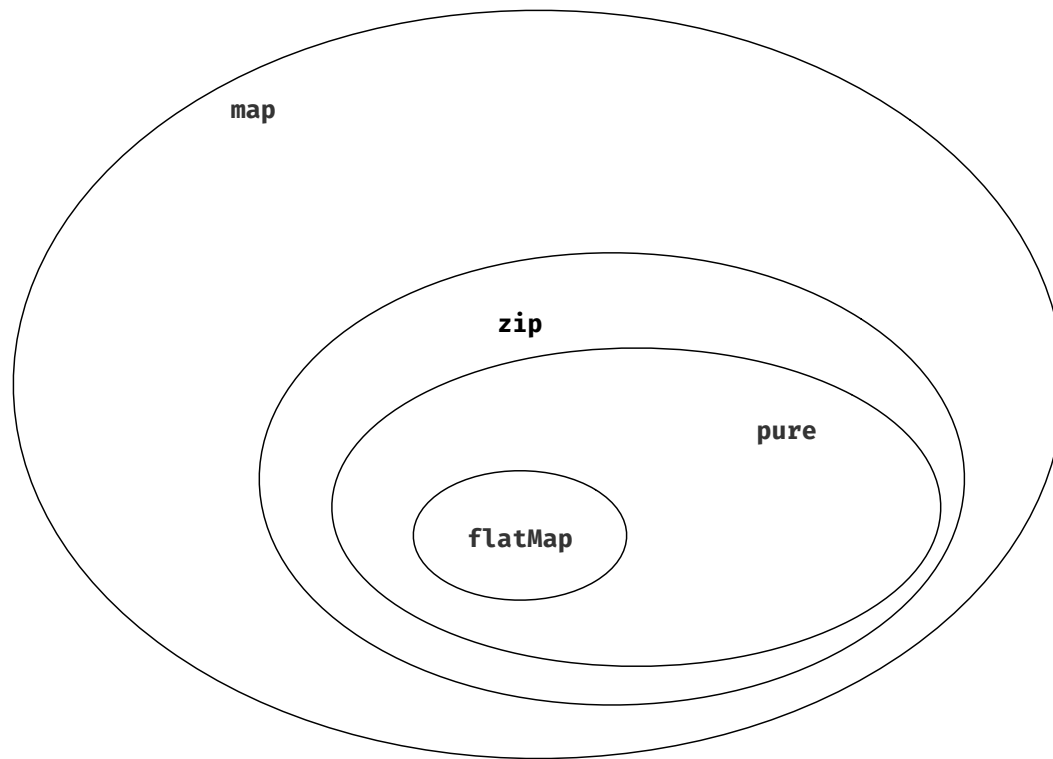
```
scala> res61.run(17)._1
```

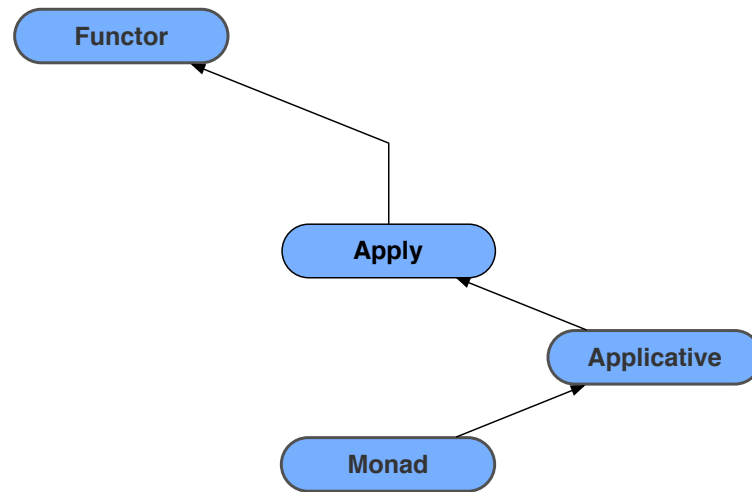
```
res62: String = damages: 10, 6
```

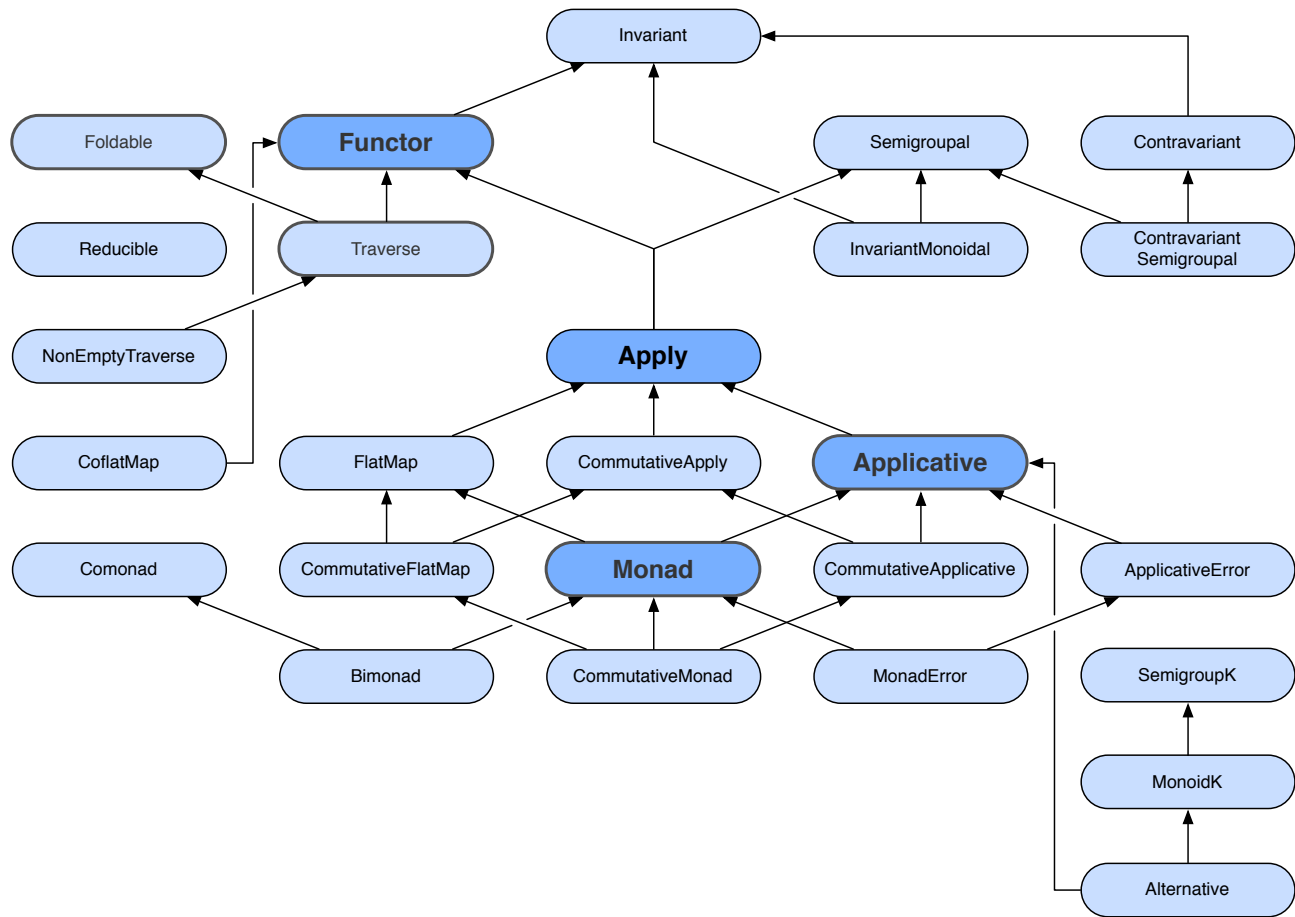
```
scala> (damage tuple damage).run(7)
```

```
res63: ((Int, Int), Seed) = ((4,7),452154665)
```

**Is that it?**







# Thanks!

- Resources
  - Cats - see also link to Gitter channel.
  - Functional Programming Essentials by Kelley Robinson
  - Functional Programming in Scala by Rúnar and Chiusano