```
• • •
// default
Object.pick({a : 1}); // => {}
Object.omit({a : 1}); // => {a: 1}
Object.pick({a : 0, b : 1}, v => v); // => {b: 1}
Object.pick({a : 0, b : 1}, v => !v); // => {a: 0}
Object.pick({}, function () { console.log(this) }); // => the object itself
Object.pick({}, function () { console.log(this) }, window); // => Window
Object.pick({a : 1, b : 2}, ['a']); // => {a: 1}
Object.omit({a : 1, b : 2}, ['b']); // => {a: 1}
Object.pick({a : 1, b : 2}, ['c']); // => {}
Object.omit({a : 1, b : 2}, ['c']); // => {a: 1, b: 2}
Object.pick([], [Symbol.iterator]); // => {Symbol(Symbol.iterator): f}
Object.pick([], ['length']); // => {length: 0}
Object.pick({a : 1, b : 2}, v => v === 1); // => {a: 1}
Object.pick({a : 1, b : 2}, v => v !== 2); // => {a: 1}
Object.pick(\{a : 1, b : 2\}, (v, k) \Rightarrow k === 'a'\}; // \Rightarrow \{a: 1\}
Object.pick(\{a : 1, b : 2\}, (v, k) \Rightarrow k !== 'b'); // \Rightarrow \{a: 1\}
```

