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Script management with launchd in Terminal on Mac

The launchd process is used by macOS to manage daemons and agents, and you can use it to run your shell scripts. You don't interact with launchd directly; instead you use the launchetl command to load or unload launchd daemons and agents.

During system startup, launchd is the first process the kernel runs to set up the computer. If you want your shell script to be run as a daemon, it should be started by launchd. Other mechanisms for starting daemons and agents are subject to removal at Apple's discretion.

You can get an idea of the various daemons and agents managed by launchd by looking at the configuration files in the following folders:

Folder	Usage
/System/Library/LaunchDaemons	Apple-supplied system daemons
/System/Library/LaunchAgents	Apple-supplied agents that apply to all users on a per- user basis
/Library/LaunchDaemons	Third-party system daemons
/Library/LaunchAgents	Third-party agents that apply to all users on a per-user basis
~/Library/LaunchAgents	Third-party agents that apply only to the logged-in user

See also

About shell scripts in Terminal on Mac

Apple Support article: Use zsh as the default shell on your Mac

Daemons and Services Programming Guide

launchd.plist man page

Helpful? Yes No

