

Run

```
export interface Stream<A> {  
  run (sink: Sink<A>, scheduler: Scheduler): Disposable;  
}
```

Stream<A>

Events - (time, A) pairs



Sink<A>

```
export interface Sink<A> {  
  event(time: Time, value: A): void;  
  end(time: Time): void;  
  error(time: Time, err: Error): void;  
}
```

The other way around

